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Real-Time Databases Explained: Why Meteor, RethinkDB, Parse and Firebase Don't Scale

Infrastructure & DevOps

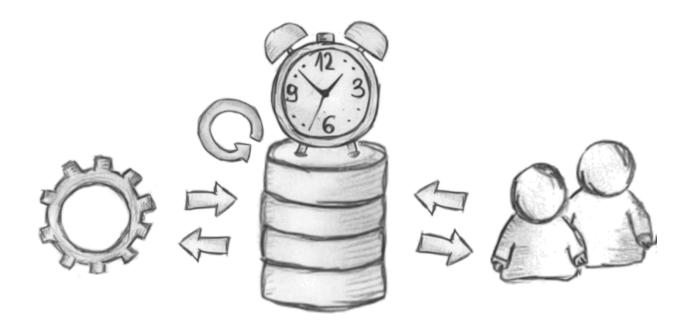
September 28, 2017





Real-Time Databases Explained

Why Meteor, RethinkDB, Parse and Firebase Don't Scale



Wolfram Wingerath wingerath@informatik.uni-hamburg.de

September 28, 2017

Who I Am

Research & Teaching





Software Development



PhD studies:

- Real-Time Databases
- Stream Processing
- NoSQL Databases
- Database Benchmarking

• ...



Baqend: High-Performance

Backend-as-a-Service



Outline



Push-Based Data Access

Why Real-Time Databases?

- Pull-based data access
- Self-maintaining results



Real-Time Databases

System survey



Discussion

What are the bottlenecks?



Baqend Real-Time Queries

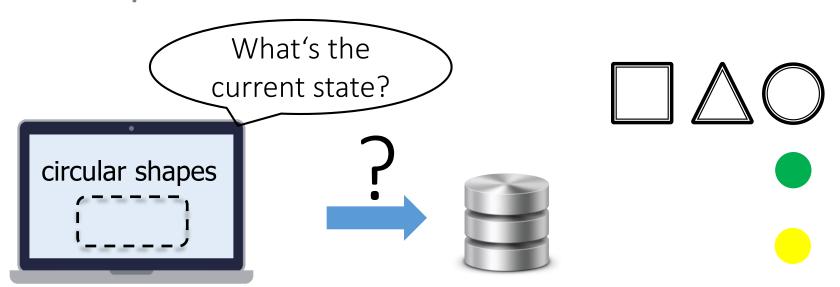
How do they scale?

```
interests' => false,
                       => false,
 ("result)) {
("response"=> 'error', 'messi
correct ('response'=>'success');
```

Push-Based Data Access

Traditional Databases

No Request? No Data!



Query maintenance: periodic polling

- → Inefficient
- \rightarrow Slow



Ideal: Push-Based Data Access

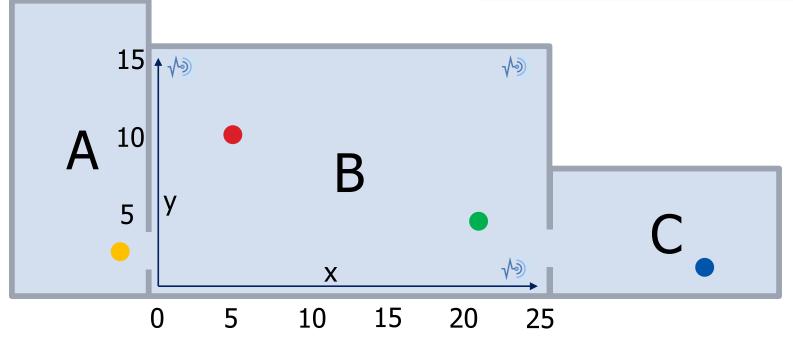
Self-Maintaining Results

Find people in Room B:

```
db.User.find()
    .equal('room','B')
    .ascending('name')
    .limit(3)
    .resultStream()
```







Outline



Push-Based Data Access

Why Real-Time Databases?



Real-Time Databases

System survey



Discussion

What are the bottlenecks?



Baqend Real-Time Queries

How do they scale?

- Meteor
- RethinkDB
- Parse
- Firebase
- Others



Meteor



Overview:

- JavaScript Framework for interactive apps and websites
 - MongoDB under the hood
 - Real-time result updates, full MongoDB expressiveness
- Open-source: MIT license
- Managed service: Galaxy (Platform-as-a-Service)

History:

- 2011: Skybreak is announced
- 2012: Skybreak is renamed to Meteor
- 2015: Managed hosting service Galaxy is announced

Live Queries

Poll-and-Diff



- Change monitoring: app servers detect relevant changes
 - → *incomplete* in multi-server deployment
- Poll-and-diff: queries are re-executed periodically
- \rightarrow staleness window → does not scale with queries repeat query every 10 seconds forward **CRUD** monitor incoming writes app server app server **CRUD**

Oplog Tailing

Basics: MongoDB Replication



write operation

Oplog: rolling record of data modifications

Master-slave replication:

Secondaries subscribe to oplog

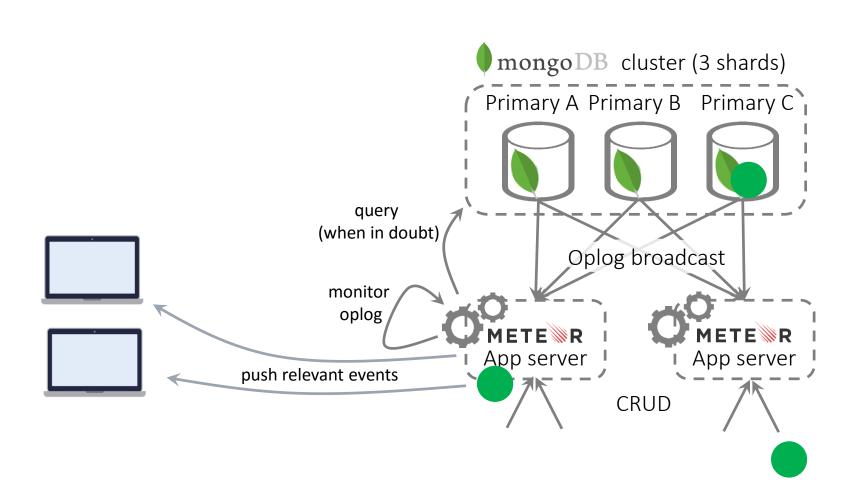
mongo DB cluster (3 shards)

Primary C Primary A Primary B apply propagate change

Secondary C1 Secondary C2 Secondary C3

Oplog Tailing Tapping into the Oplog





Oplog Tailing Oplog Info is Incomplete



What game does Bobby play?

- → if baccarat, he takes first place!
- → if something else, nothing changes!

```
Partial update from oplog:
{ name: "Bobby", score: 500 } // game: ???
```

Baccarat players sorted by high-score

```
METE | R | 1. { name: "Joy", game: "baccarat", score: 100 } 2. { name: "Tim", game: "baccarat", score: 90 } 3. { name: "Lee", game: "baccarat", score: 80 }
```

Oplog Tailing Tapping into the Oplog



Every Meteor server receives all DB writes through oplogs mongoDB cluster (3 shards) \rightarrow does not scale Primary A Primary B Primary C query (when in doubt) Oplog broadcast monitor oplog App server App server push relevant events CRUD Bottleneck!

RethinkDB



Overview:

- "MongoDB done right": comparable queries and data model, but also:
 - Push-based queries (filters only)
 - Joins (non-streaming)
 - Strong consistency: linearizability
- JavaScript SDK (Horizon): open-source, as managed service
- Open-source: Apache 2.0 license

History:

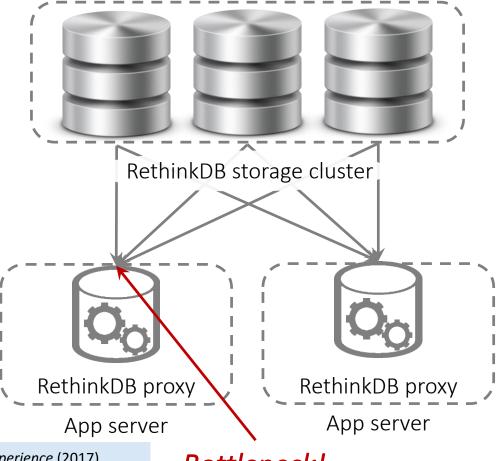
- 2009: RethinkDB is founded
- 2012: RethinkDB is open-sourced under AGPL
- 2016, May: first official release of Horizon (JavaScript SDK)
- 2016, October: RethinkDB announces shutdown
- 2017: RethinkDB is relicensed under Apache 2.0

RethinkDB

Changefeed Architecture



- Range-sharded data
- RethinkDB proxy: support node without data
 - Client communication
 - Request routing
 - Real-time query matching
- Every proxy receives all database writes
 - \rightarrow does not scale





William Stein, RethinkDB versus PostgreSQL: my personal experience (2017) http://blog.sagemath.com/2017/02/09/rethinkdb-vs-postgres.html (2017-02-27) Bottleneck!



Daniel Mewes, Comment on GitHub issue #962: Consider adding more docs on RethinkDB Proxy (2016) https://github.com/rethinkdb/docs/issues/962 (2017-02-27)

Parse



Overview:

- Backend-as-a-Service for mobile apps
 - MongoDB: largest deployment world-wide
 - Easy development: great docs, push notifications, authentication, ...
 - Real-time updates for most MongoDB queries
- Open-source: BSD license
- Managed service: discontinued

History:

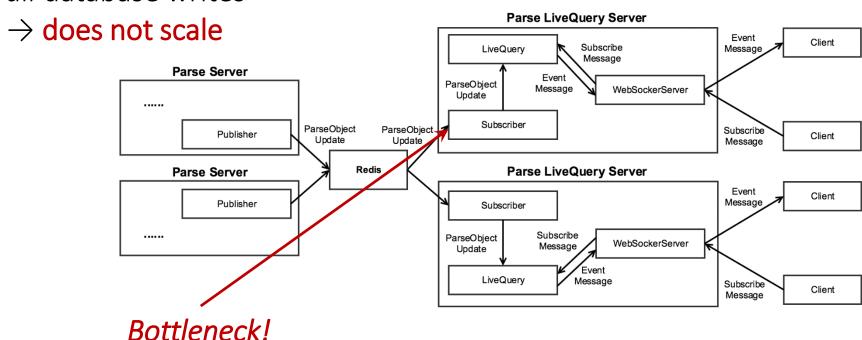
- 2011: Parse is founded
- 2013: Parse is acquired by Facebook
- 2015: more than 500,000 mobile apps reported on Parse
- 2016, January: Parse shutdown is announced
- 2016, March: Live Queries are announced
- 2017: Parse shutdown is finalized

Parse

LiveQuery Architecture



- LiveQuery Server: no data, real-time query matching
- Every LiveQuery Server receives all database writes



Firebase



Overview:

- Real-time state synchronization across devices
- Simplistic data model: nested hierarchy of lists and objects
- Simplistic queries: mostly navigation/filtering
- Fully managed, proprietary
- App SDK for App development, mobile-first
- Google services integration: analytics, hosting, authorization, ...

History:

- 2011: chat service startup Envolve is founded
 - → was often used for cross-device state synchronization
 - → state synchronization is separated (Firebase)
- 2012: Firebase is founded
- 2013: Firebase is acquired by Google

Firebase



Real-Time State Synchronization

- Tree data model: application state ~JSON object
- Subtree synching: push notifications for specific keys only
 - → Flat structure for fine granularity

→ Limited expressiveness!



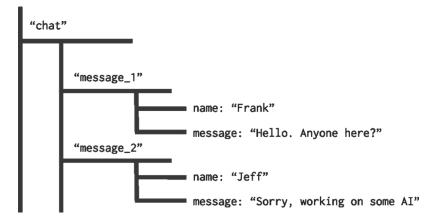


Firebase

Firebase

Query Processing in the Client

- Push notifications for specific keys only
 - Order by a single attribute
 - Apply a single filter on that attribute
- Non-trivial query processing in client
 - → does not scale!





Jacob Wenger, on the Firebase Google Group (2015)

https://groups.google.com/forum/#!topic/firebase-talk/d-XjaBVL2Ko (2017-02-27)



Honorable Mentions

Other Systems With Real-Time Features





Outline



Push-Based Data Access

Why Real-Time Databases?



Real-Time Databases

System survey

- System classification:
 - Databases
 - Real-time databases
 - Stream management
 - Stream processing
- Side-by-side comparison



Discussion

What are the bottlenecks?



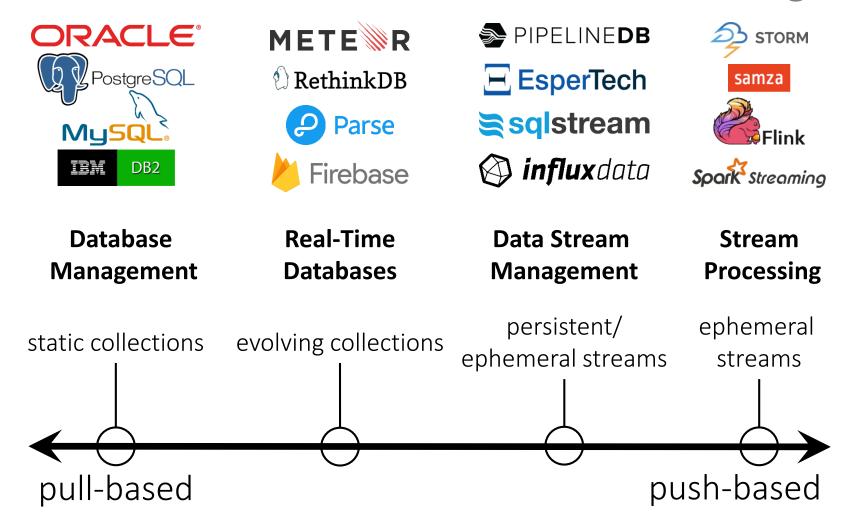
Baqend Real-Time Queries

How do they scale?



Quick Comparison

DBMS vs. RT DB vs. DSMS vs. Stream Processing



Wrap-Up

Direct Comparison



METER

RethinkDB

DB Parse Firebase Ballend

	Me t Poll-and-Diff	teor Oplog Tailing	RethinkDB	Parse	Firebase	Baqend
Scales with write TP	✓	*	*	*	2	√
Scales with no. of queries	*	√	✓	√	· ·	√
Composite queries (AND/OR)	✓	√	✓	√	×	√
Sorted queries	✓	✓	✓	*	(single attribute)	✓
Limit	✓	√	✓	×	✓	√
Offset	✓	✓	×	×	✓	√

Outline



Push-Based Data Access

Why Real-Time Databases?



Real-Time Databases

System survey



Discussion

What are the bottlenecks?

- InvaliDB: opt-in real-time queries
- System architecture
- Query expressiveness
- Performance & scalability
- Example app: Twoogle



Baqend Real-Time Queries

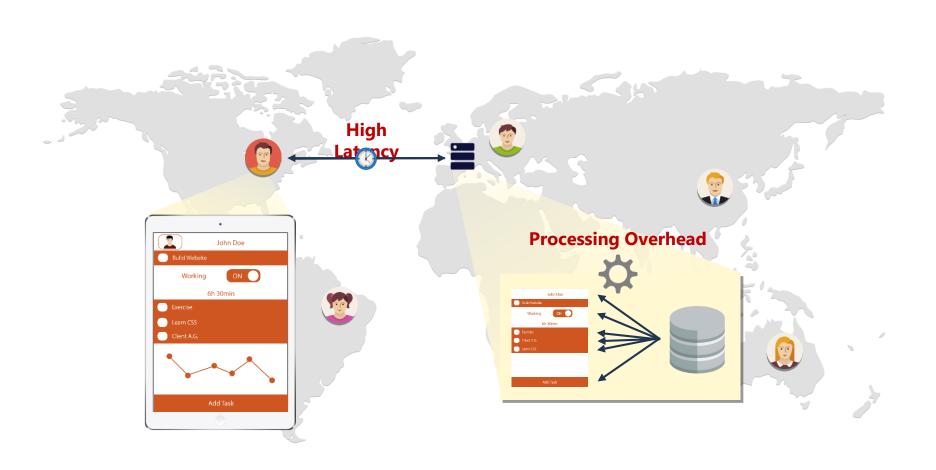
How do they scale?



Baqend Real-Time Queries

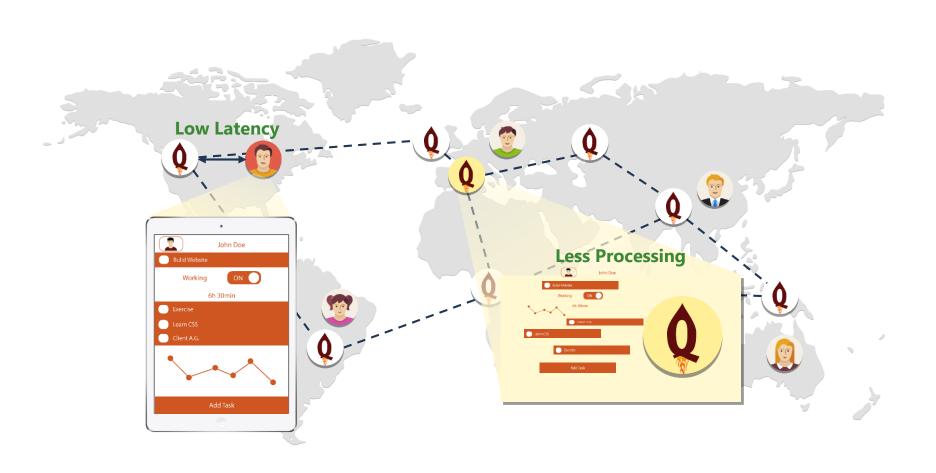
Problem: Slow Websites

Two Bottlenecks: Latency and Processing



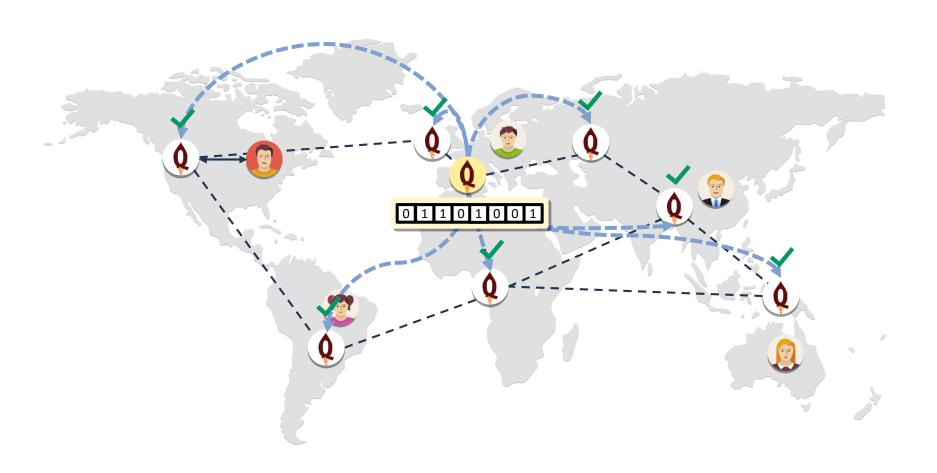
Solution: Global Caching

Fresh Data From Distributed Web Caches



New Caching Algorithms

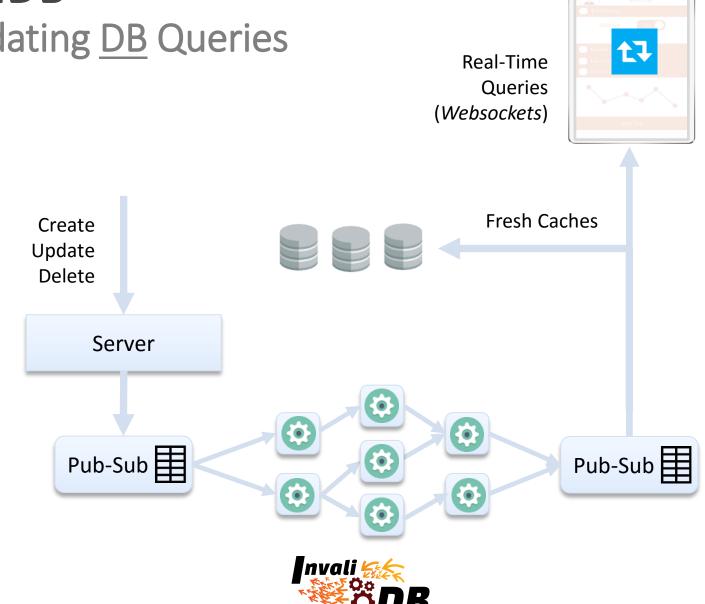
Solve Consistency Problem



InvaliDB Invalidating DB Queries

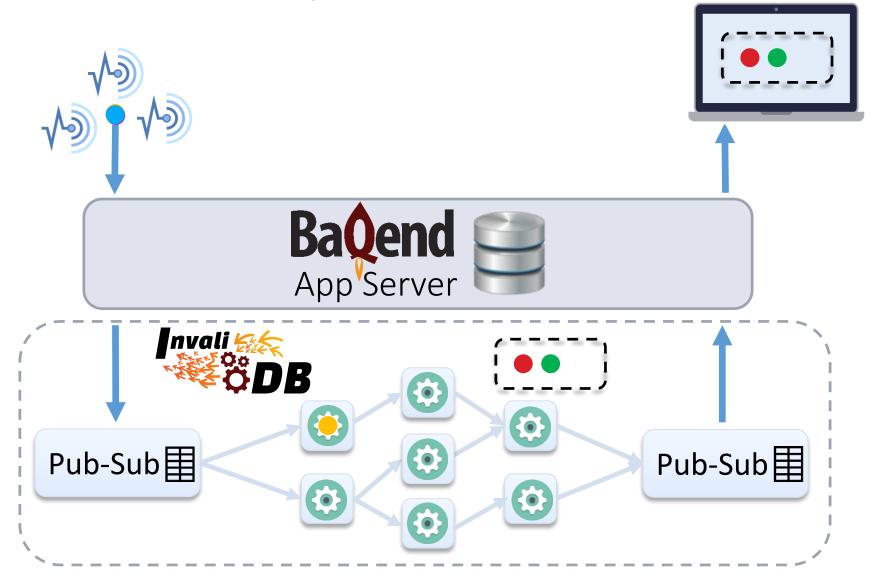


InvaliDB Invalidating DB Queries



Baqend Real-Time Queries

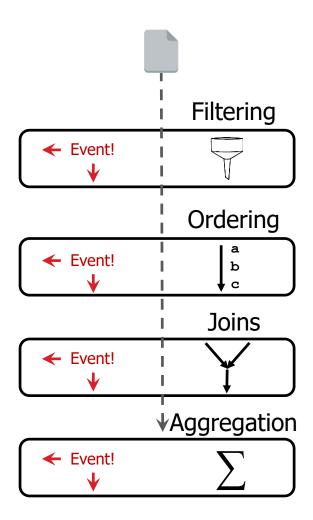
Real-Time Decoupled



Baqend Real-Time Queries Staged Real-Time Query Processing

Change notifications go through up to 4 query processing stages:

- 1. Filter queries: track matching status→ before- and after-images
- 2. Sorted queries: maintain result order
- 3. Joins: combine maintained results
- 4. Aggregations: maintain aggregations



Bagend Real-Time Queries

Filter Queries: Distributed Query Matching

Two-dimensional partitioning:

- by Query
- by Object
- → scales with queries and writes

Implementation:

- Apache Storm
- Topology in Java
- MongoDB query language
- Pluggable query engine

SELECT * FROM posts WHERE tags CONTAINS 'NoSQL' Subscription! Query Query Query ags: {'NoSQL', 'music'} Part. 1 Part. 2 Part. 3 For Each Query: Write op! Was Match? Was Match? change add remove 37

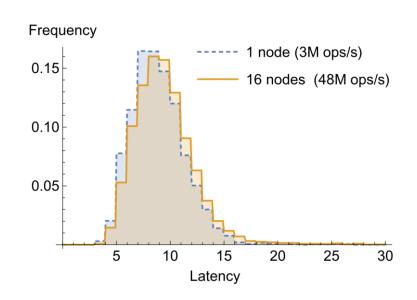
Bagend Real-Time Queries

Low Latency + Linear Scalability

Linear Scalability

80M 40M 99th Percentile Latency ≤ 25 ms 99th Percentile Latency ≤ 20 ms 99th Percentile Latency ≤ 15 ms 20M 5M 2.5M 2 4 8 16 Matching Nodes

Stable Latency Distribution



Programming Real-Time Queries JavaScript API

```
var query = DB.Tweet.find()
           .matches('text', /my filter/)
           .descending('createdAt')
           .offset(20)
           .limit(10);
       Static Query
                                           Google
       query.resultList(result => ...);
       Real-Time Query
                                           Woodle
       query.resultStream(result => ...);
```

Twoogle

Filter word, e.g. "http", "Java", "Bagend"

Q

Real-Time Static

Last result update at 15:51:21 (less than a second ago)

1. Conju.re (conju_re, 3840 followers) tweeted:

https://twitter.com/conju_re/status/859767327570702336

Congress Saved the Science Budget-And That's the Problem https://t.co/UdrjNidakc https://t.co/xINjpEpKZG

2. ねぼすけゆーだい (Yuuu_key, 229 followers) tweeted: https://twitter.com/Yuuu_key/status/859767323384623104

けいきさんと PENGUIN RESEARCHのけいたくん がリプのやり取りしてる...

3. Whitney Shackley (bschneids11, 5 followers) tweeted: https://twitter.com/bschneids11/status/859767319534469122

holy..... waiting for it so long @ https://t.co/UdXcHJb7X3

4. Lisa Schmid (LisaMSchmid, 67 followers) tweeted on #teamscs, and #scs... https://twitter.com/LisaMSchmid/status/859767317311500290

Congrats to Matthew Kent, winner of the 26th #TeamSCS Coding Challenge. https://t.co/vx1o0WgJrZ #SCSchallenge

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Twoogle

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Wrap-up



Push-based Data Access

- Natural for many applications
- Hard to implement on top of traditional (pull-based) databases

Real-time Databases

- Natively push-based
- Not legacy-compatible
- Barely scalable

Bagend Real-Time Queries

- No impact on OLTP workload
- Linear scalability
- Low latency
- Filter, sorting, joins, aggregations

Our Related Publications

Scientific Papers:



Quaestor: Query Web Caching for Database-as-a-Service Providers VLDB '17



NoSQL Database Systems: A Survey and Decision Guidance SummerSOC '16



Real-time stream processing for Big Data it - Information Technology 58 (2016)



The Case For Change Notifications in Pull-Based Databases BTW '17

Blog Posts:



Real-Time Databases Explained: Why Meteor, RethinkDB, Parse and Firebase Don't Scale Bagend Tech Blog (2017): https://medium.com/p/822ff87d2f87

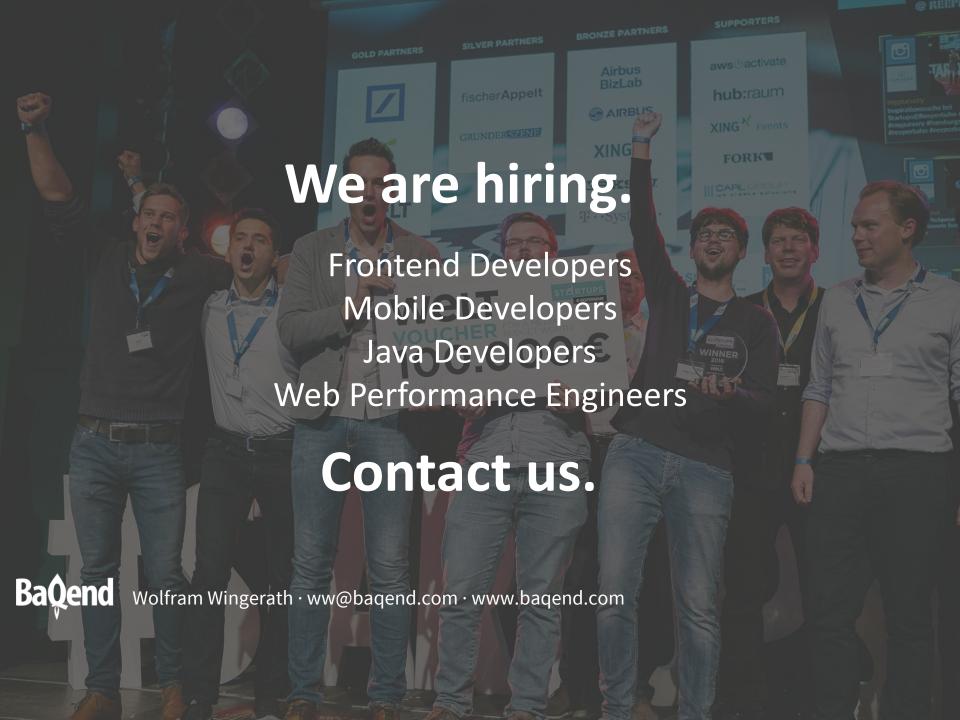
A Real-Time Database Survey: The Architecture of Meteor, RethinkDB, Parse & Firebase

Real-time databases make it easy to implement reactive applications, because they keep your critical information upto-date. But how do they work and how do they scale? In this article, we dissect the real-time query features of Meteor, RethinkDB, Parse and Firebase to uncover scaling limitations inherent to their respective designs. We then go on to discuss and categorize related real-time systems and share our lessons learned in providing real-time queries without any bottlenecks in <u>Bagend</u>.



A Real-Time Database Survey:

The Architecture of Meteor, RethinkDB, Parse & Firebase



Questions?

Fr. 10:00 Real-Time Anwendungen mit React und React Native entwickeln

Fr. 14:00 AMP, PWAs, HTTP/2 and Service Workers: A new Era of Web Performance?

Fr. 17:00 Wie man ein Backend-as-a-Service entwickelt: Lessons Learned

