



# TRAVIAN LEGENDS



## Expert strategy at heart

Travian: Legends is a **Build & Raid** game. Players start off with a small village and develop a prospering community thanks to smart economic strategies, **trade** with other players, and lengthy **battles** over resources, villages, and tactical locations.

## A gaming milestone

It's a classic tale. Developed by Gerhard Müller from his dormroom at University, the game quickly **gained popularity worldwide**. 14 years, several overhauls and special versions later, it is still alive and being played in over **40 language versions**.



## A great experience

The game's long-lasting success can be accredited to its **amazing community** of players. Still, thousands of digital warriors join the battle every day. Its combination of **pure multiplayer** and **vast strategic depth** has propelled it into one of the **browsergame milestones**.



## Specials incoming

Still, **special versions** are launched regularly to breathe new life into the game. Once a year, the **annual special** surprises players with exciting new features. In addition the **Travian tournament** pits the best of the best against each other with massive prizes and fame awaiting the winners.

### About Travian: Legends

Type: **Free-to-play browser game**

Genre: **Build-and-raid strategy game**

First published: **2004**

Languages: **40+ languages**

Target audience: **Core gamer, 70% male**

Age: **16-40**

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