

Draw a Setting

These are settings in *The SpongeBob Movie: Sponge On The Run*.

Background artists create the illusion of 3D space by including details in the foreground (front) and background. Objects in the foreground are bigger, with more detail and texture. Objects in the distance appear smaller and less detailed.

Notice how pattern and repetition creates visual rhythm that moves our eyes around this setting.

Consider how you might use contrast and emphasis to draw attention to one part of the setting.



Setting Sketch:

Draw a setting from your villain's origin story.

Brainstorm:

What kinds of lines, shapes and textures would match your villain's personality?

What details did you imagine in the origin story?

Sketch:

Tips:

START WITH A HORIZON LINE

CREATE THE ILLUSION OF 3D SPACE BY INCLUDING DETAILS IN THE FOREGROUND (FRONT) AND BACKGROUND. OBJECTS NEAR THE VIEWER WILL BE BIGGER, WITH MORE DETAIL AND TEXTURE. OBJECTS IN THE DISTANCE SHOULD APPEAR SMALLER AND LESS DETAILED

EMPHASIS: WHAT PART OF THE SETTING SHOULD DRAW THE VIEWER'S ATTENTION FIRST?