


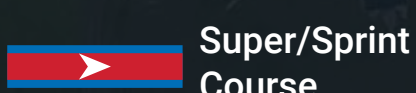
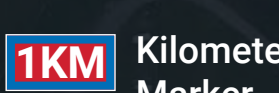
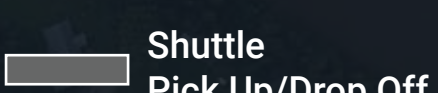



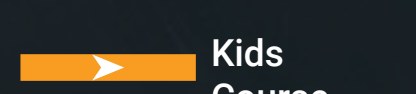
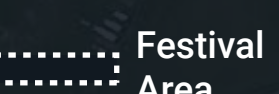


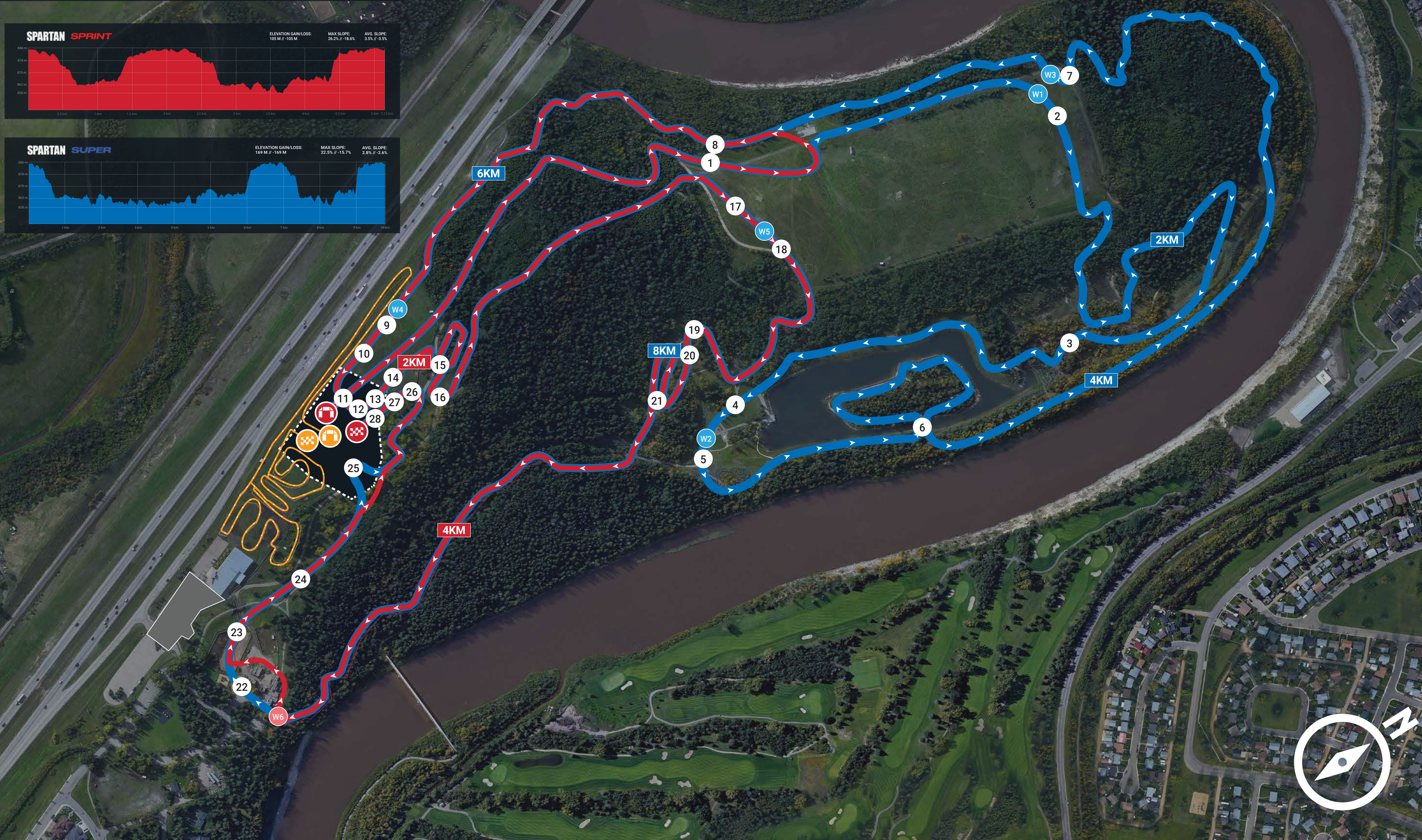


**KEY**

 Start	 Kids Start	 Water/ Pack Refill	 Super/Sprint Course	 Kilometer Marker	 Shuttle Pick Up/Drop Off
 Finish	 Kids Finish	 *Obstacle	 Kids Course	 Festival Area	

**OBSTACLE GUIDE**

- |                         |    |
|-------------------------|----|
| 1 OVER WALLS (4' WALLS) | •• |
| 2 BENDER                | •• |
| 3 STAIRWAY TO SPARTA    | •• |
| 4 TWISTER               | •• |
| 5 BEATER                | •• |
| 6 SCRIM NET LOW CRAWL   | •• |
| 7 7' WALL               | •• |
| 8 6' WALL               | •• |
| 9 VERTICAL CARGO        | •• |
| 10 MONKEY BARS          | •• |
| 11 CRAFT A-FRAME CARGO  | •• |
| 12 ROLLING MUD          | •• |
| 13 DUNK WALL            | •• |
| 14 Z WALL               | •• |
| 15 SANDBAG CARRY        | •• |
| 16 SPEAR THROW          | •• |
| 17 ATLAS CARRY          | •• |
| 18 BARBED WIRE CRAWL    | •• |
| 19 ARMER                | •• |
| 20 INVERTED WALL        | •• |
| 21 BUCKET CARRY         | •• |
| 22 THE BOX              | •• |
| 23 ROPE CLIMB           | •• |
| 24 SLIP WALL            | •• |
| 25 OLYMPUS              | •• |
| 26 HERCULES HOIST       | •• |
| 27 MULTI-RIG            | •• |
| 28 FIRE JUMP            | •• |



Due to the nature of our events this map is subject to change. Detailed maps can be found on the event webpage or onsite at the information tent where applicable.

\*Please note obstacles are separated into two categories, Mandatory Obstacles and Pass/Fail Obstacles. Pass/Fail Obstacles consist of single attempt and multiple attempt obstacles. The penalty for Competitive racers (red headbands) on ALL pass/fail obstacles is a penalty loop. The penalty for Open heat racers (black headbands) will be EITHER a penalty loop OR 30 burpees; course signage will indicate which penalty to expect. The Rules of Competition can be found on the Spartan website.