

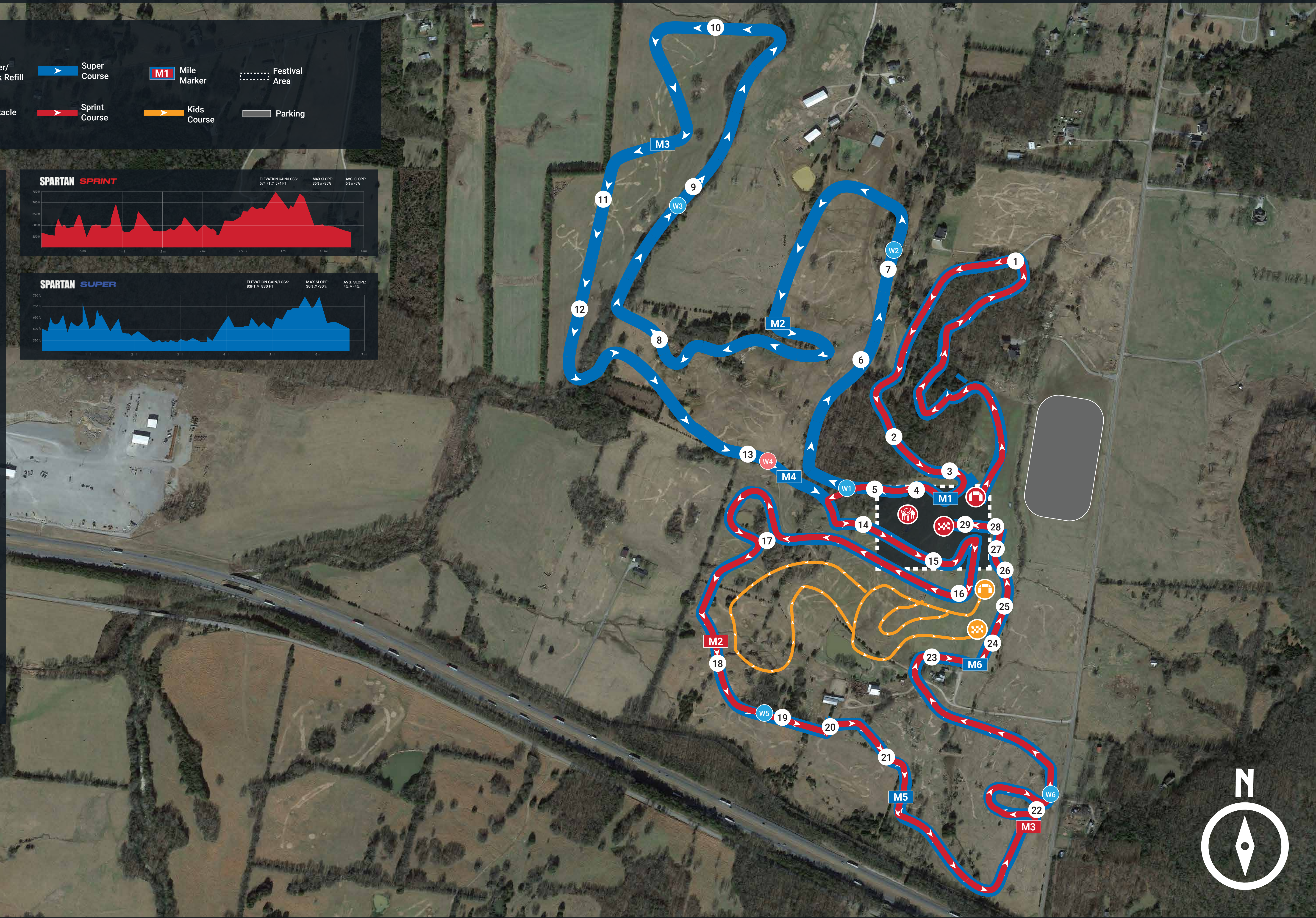
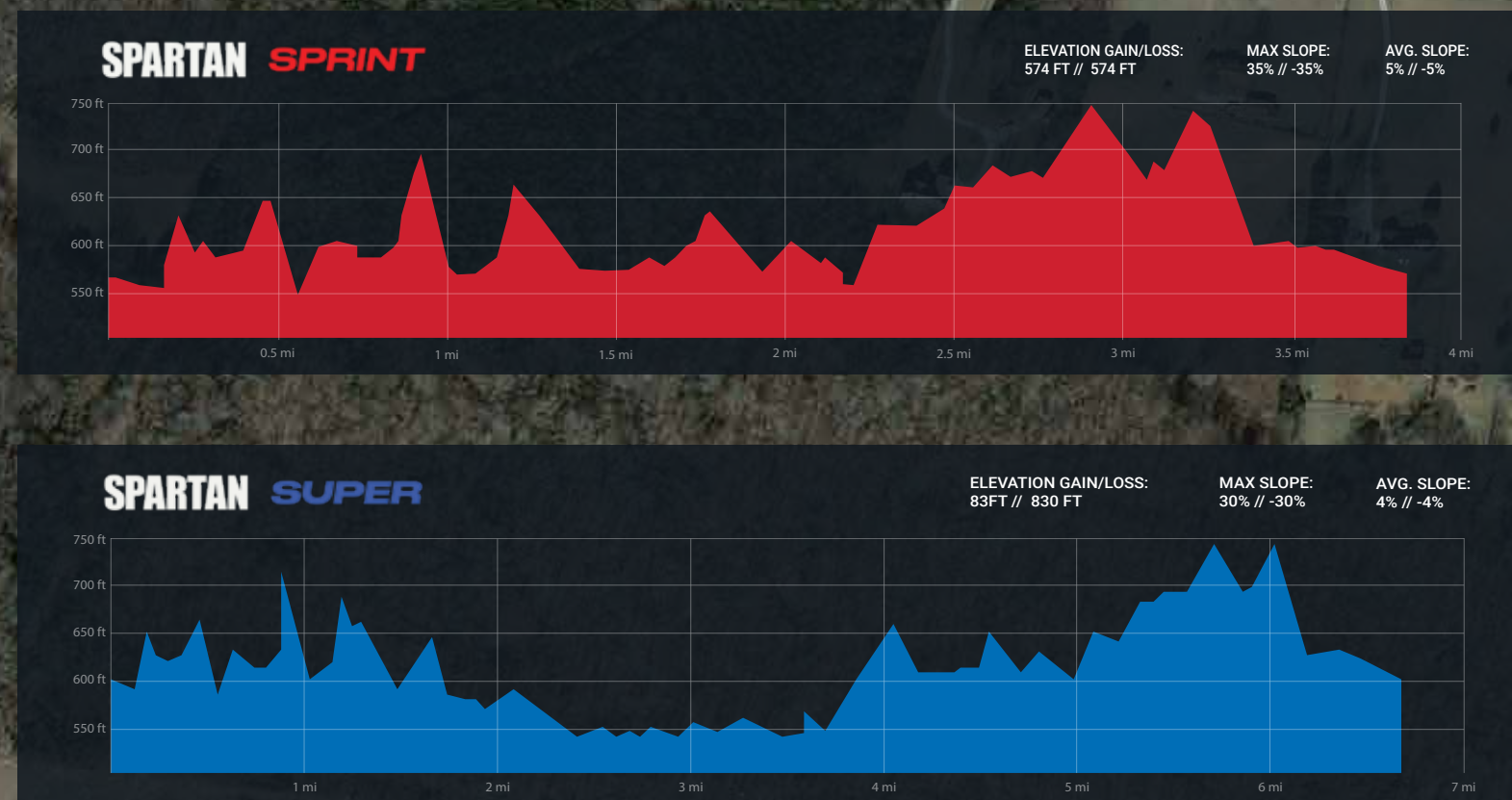


KEY



OBSTACLE GUIDE

- 1 HURDLES
- 2 OVER WALLS (4' WALLS)
- 3 HAY WALL
- 4 OVER UNDERS
- 5 MONKEY BARS
- 6 TWISTER
- 7 ARMER
- 8 BEATER
- 9 THE BOX
- 10 BENDER
- 11 BARBED WIRE CRAWL
- 12 OLYMPUS
- 13 STAIRWAY TO SPARTA
- 14 HAY WALL #2
- 15 BARBED WIRE CRAWL #2
- 16 VERTICAL CARGO
- 17 BUCKET CARRY
- 18 TITAN FITNESS MULTI-RIG
- 19 HERCULES HOIST
- 20 ATLAS CARRY
- 21 Z WALL
- 22 SANDBAG CARRY
- 23 SPEAR THROW
- 24 ROPE CLIMB
- 25 DUNK WALL
- 26 ROLLING MUD
- 27 SLIP WALL
- 28 CRAFT A-FRAME CARGO
- 29 FIRE JUMP



Due to the nature of our events this map is subject to change. Detailed maps can be found on the event webpage or onsite at the information tent where applicable.

*Please note obstacles are separated into two categories, Mandatory Obstacles and Pass/Fail Obstacles. Pass/Fail Obstacles consist of single attempt and multiple attempt obstacles. The penalty for Competitive racers (red headbands) on ALL pass/fail obstacles is a penalty loop. The penalty for Open heat racers (black headbands) will be EITHER a penalty loop OR 30 burpees; course signage will indicate which penalty to expect. The Rules of Competition can be found on the Spartan website.