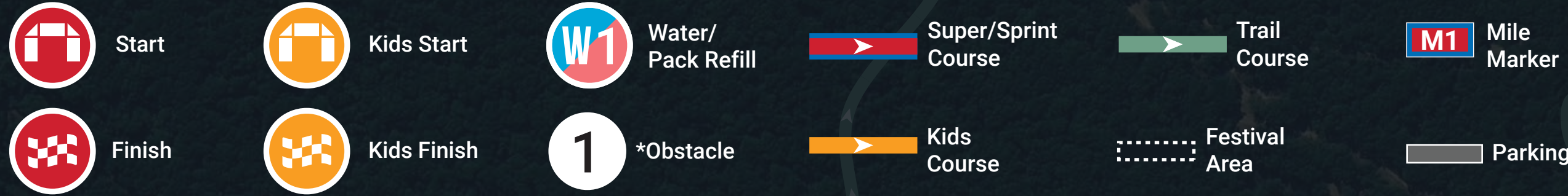


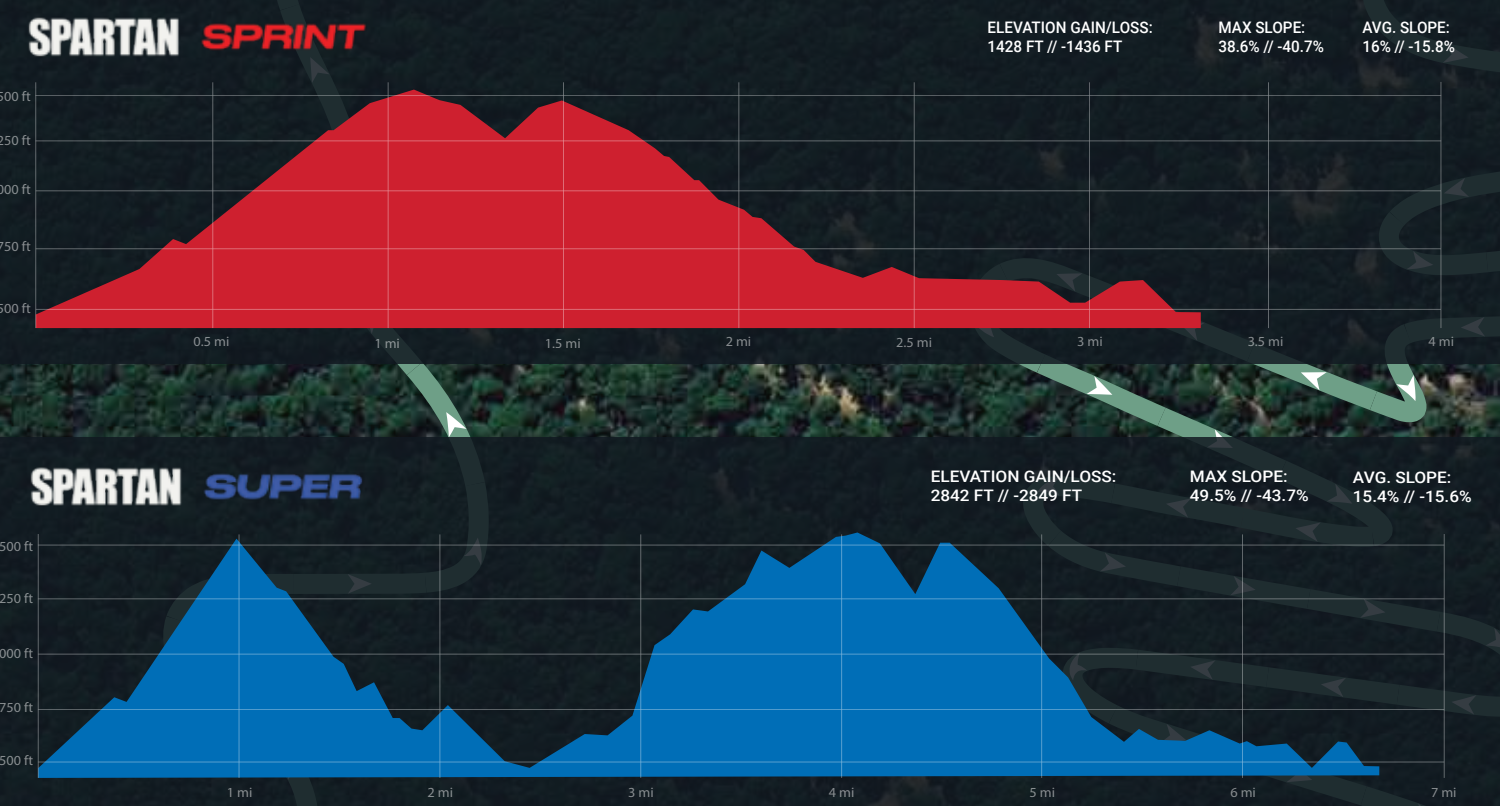


### KEY



### OBSTACLE GUIDE

- 1 OVER UNDERS
- 2 OVER WALLS (4' WALLS)
- 3 HERCULES HOIST
- 4 TWISTER
- 5 BEATER
- 6 THE BOX
- 7 OLYMPUS
- 8 7' WALL
- 9 STAIRWAY TO SPARTA
- 10 BENDER
- 11 ATLAS CARRY
- 12 INVERTED WALL
- 13 CRAFT A-FRAME CARGO
- 14 SANDBAG CARRY
- 15 SEZZLE SPEAR THROW
- 16 ROLLING MUD
- 17 SLIP WALL
- 18 BUCKET CARRY
- 19 DUNK WALL
- 20 APE HANGER
- 21 Z WALL
- 22 MONKEY BARS
- 23 BARBED WIRE CRAWL
- 24 TITAN FITNESS MULTI-RIG
- 25 VERTICAL CARGO
- 26 ROPE CLIMB
- 27 FIRE JUMP



Due to the nature of our events this map is subject to change. Detailed maps can be found on the event webpage or onsite at the information tent where applicable.

\*Please note obstacles are separated into two categories, Mandatory Obstacles and Pass/Fail Obstacles. Pass/Fail Obstacles consist of single attempt and multiple attempt obstacles. The penalty for Competitive racers (red headbands) on ALL pass/fail obstacles is a penalty loop. The penalty for Open heat racers (black headbands) will be EITHER a penalty loop OR 30 burpees; course signage will indicate which penalty to expect. The Rules of Competition can be found on the Spartan website.

