



Animate Your Name

Make Sprites Change Sizes

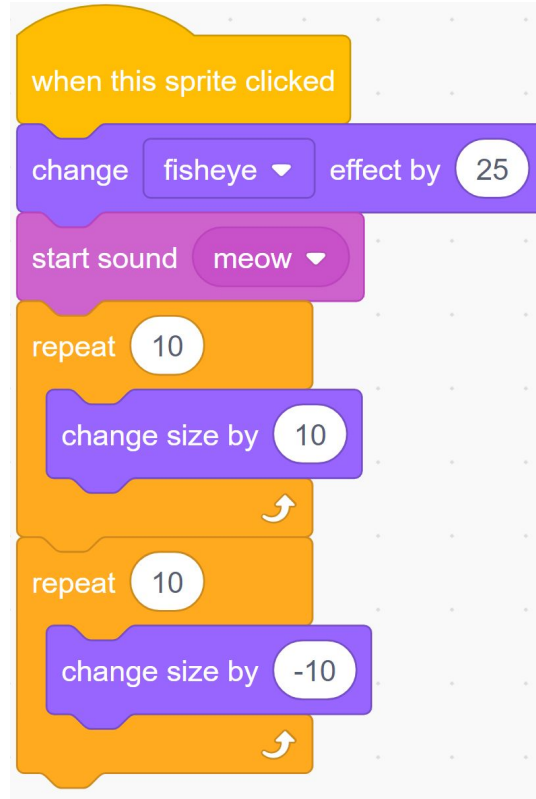
The image displays a Scratch project interface. On the left, a vertical stack of orange 'say' blocks is visible in the 'Scripts' palette. The main workspace contains two scripts:

- Script 1 (Left):**
 - when green flag clicked
 - clear graphic effects
 - point in direction 90
- Script 2 (Right):**
 - when this sprite clicked
 - start sound Baa
 - change color effect by 25
 - change fisheye effect by 25
 - repeat 10
 - change size by 10
 - repeat 10
 - change size by -10

On the right, the stage preview shows a cityscape with the name 'JARED' in large, colorful letters. Below the stage, a keyboard layout is visible, with the letters J, A, R, E, and D highlighted. In the bottom right corner, a small video feed shows a man with a shaved head wearing a purple shirt and speaking into a microphone.

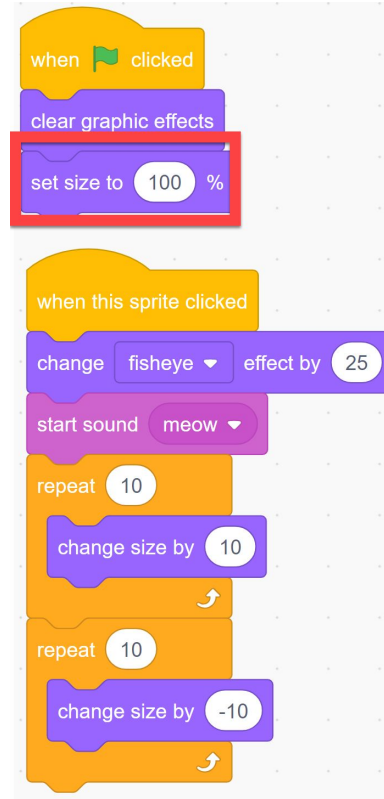
Add code to make a sprite change sizes

1. Make sure the second repeat subtracts the same amount of numbers

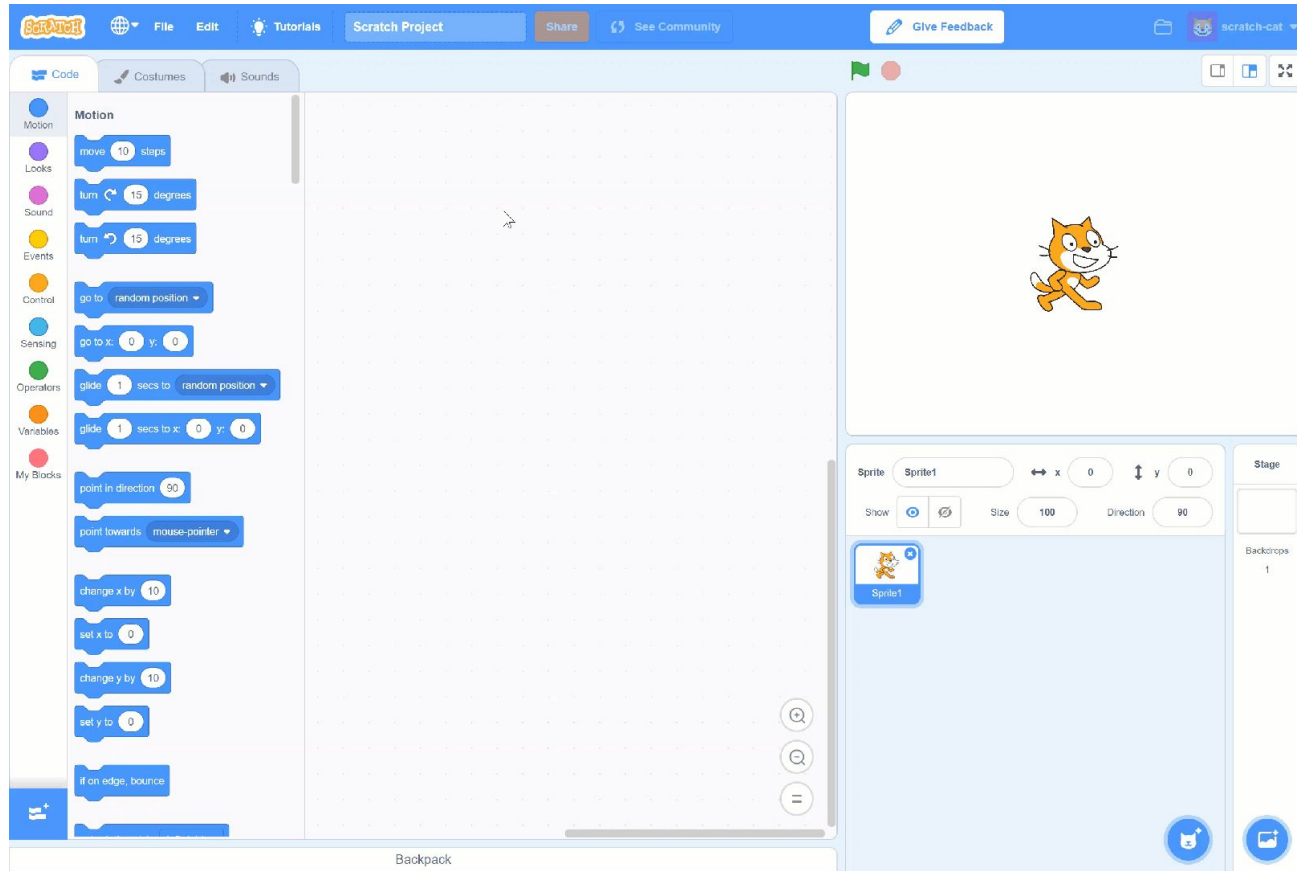


To reset a sprite's size . . .

1. Add a “set size to” block to a green flag to reset the sprite to the correct size when the green flag is clicked



Use the tutorial button for more ideas and tips





Now, Coding is Elementary.

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