



Robot Says interactive game

This playful twist on Simon Says introduces students to the idea that computers and AI follow instructions, even when those instructions don't make sense. Through this interactive game and reflection afterward, students begin to understand that technology isn't always right, and that it's important to think before copying what they see or hear online. The game helps children connect the idea of AI as a helper, with the concept that humans are still the ones who need to make thoughtful, kind and safe choices.

Grades: 1 - 3

Learning objectives:

- Recognize that AI systems (like robots, voice assistants, or games) follow commands or patterns – they don't "think" or "feel" like people
- Understand that technology can make mistakes or give confusing instructions
- Practice stopping and thinking before acting, both in real life and in digital spaces
- Begin to see technology as a helpful tool rather than an authority

Materials:

- Command cards (print and cut out the included cards or create your own)
- Robot hat/headband (print and cut out the included design or create your own)
- Whiteboard or paper for reflections

Note: you'll need space in your classroom to move around safely.

Instructions

1. Begin with an introduction. Ask your students what kinds of robots or smart computers they can think of and if robots think like humans do. Explain that robots and AI follow instructions given by humans, and sometimes, those instructions don't always make sense.

2. Explain the rules of Robot Says. The Robot (can be the teacher or a student) will draw from the cards and read aloud a command. The Robot can decide if they want to start the command with "Robot says" or not. Students should only follow the commands if they start with "Robot says." The commands will contain simple movements but also confusing or silly ones. You can switch up who is the Robot at whatever pace you choose.

3. After playing the game, allow time for discussion and reflection with the class while emphasizing the importance of stopping and thinking before copying things we see online. Some questions to consider:

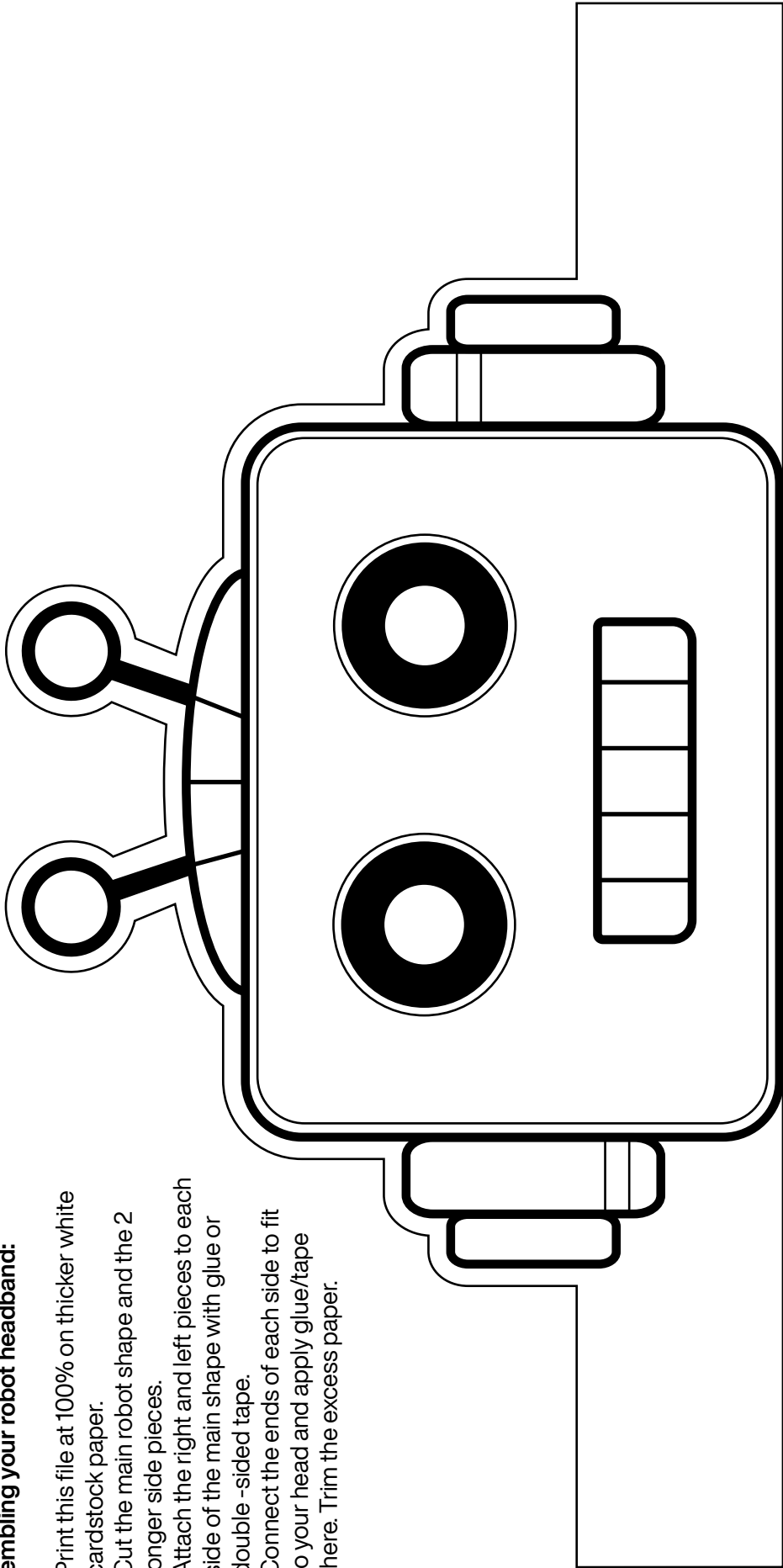
- a. Did the robot always give clear instructions?
- b. Do robots always know what's right or wrong?
- c. If a robot tells you to do something strange, what should you do?

Command cards

Clap your hands 3 times	Touch your toes	Spin around
Jump up and down	March in place	Freeze like a statue
Bark like a dog	Stretch your arms to the sky	Pat your head and rub your tummy
Act sleepy	Flap your arms like wings	Do 3 jumping jacks
Jump without your feet coming off the ground	Roar like a fish	Blink in robot language
Hop like a snake	Whisper louder than you shout	Act like your robot arms stopped working

Assembling your robot headband:

- 1. Print this file at 100% on thicker white cardstock paper.
- 2. Cut the main robot shape and the 2 longer side pieces.
- 3. Attach the right and left pieces to each side of the main shape with glue or double -sided tape.
- 4. Connect the ends of each side to fit to your head and apply glue/tape there. Trim the excess paper.



Use glue/double-sided tape here & attach on the left side	
	Use glue/double-sided tape here & attach on the right side