

Douglas Wilson on *Us and the Game Industry*:
Selected Filmography

The Higher Learning staff curate digital resource packages to complement and offer further context to the topics and themes discussed during the various Higher Learning events held at TIFF Bell Lightbox. These filmographies, bibliographies, and additional resources include works directly related to guest speakers' work and careers, and provide additional inspirations and topics to consider; these materials are meant to serve as a jumping-off point for further research. Please refer to the event video to see how topics and themes relate to the Higher Learning event.

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Brutally Unfair Tactics Totally OK Now a.k.a. ***B.U.T.T.O.N.*** (video game). Dir. Nils Deneken, Lawrence Johnson, Lau Korsgaard, Nicklas Nygren, Douglas Wilson, 2011, Denmark. Developer: Copenhagen Game Collective. Publisher: KnapNok Games ApS. Platforms: Xbox Live Indie, and PC.

Fuck You, It's Art! (game). Dir. John Shedletsky, Daniel Salinas, Douglas Wilson, Jeff Lait, 2009.

Train Mafia (game). Dir. Douglas Wilson and Lau Korsgaard, 2009, USA.

5 Minute MMORPG (video game). Dir. Nils Deneken, Mads Lyngvig Jespersen, Mike S. Khamphoukeo, Lau Korsgaard, Tim Nielsen, Simon Nielsen, Guo Yu Pan, Per Lohmann Poulsen, Martin Schwartz, Douglas Wilson, Kennett Wong, Martin Woo, 2009, Denmark. Developer: Copenhagen Game Collective. Publisher: unknown.

Euclidean Crisis (video game). Dir. Daniel Salinas, Travis Skare, John Shedletsky, and Douglas Wilson, 2007, USA. Developer: unknown. Publisher: unknown.

Stephanie Beth Filmography

Us and the Game Industry. Dir. Stephanie Beth, 2013, New Zealand. Production Co.: Common Dreams Ltd.

Huloo. Dir. Robin Greenberg, 2008, USA/New Zealand. Production Co.: unknown.

In Joy. Dir. Stephanie Beth, 1980, New Zealand. Production Co.: unknown.

I Want to be Joan. Dir. Stephanie Beth, 1977, New Zealand. Production Co.: unknown.

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Journey (video game). Dir. Jenova Chen, 2012, USA. Developer: thatgamecompany. Publisher: Sony Computer Entertainment. Platforms: Playstation 3.

Mutazione (video game). Dir. Douglas Wilson and Nils Deneken, not yet released, USA. Developer: Die Gute Fabrik.

Super Meat Boy (video game). Dir. Edmund McMillen and Tommy Refenes, 2010, USA. Developer: Team Meat. Publisher: Microsoft Game Studios, Lace Mamba, Headup Games. Platforms: Xbox Live Arcade, Windows, Mac OS X, Linux.

JS Joust (video game). Dir. Douglas Wilson, 2013, USA. Developer: Die Gute Fabrik. Publisher: Die Gute Fabrik. Platforms: Playstation 3 & 4, PC (forthcoming 2014).

Spelltower (video game). Dir. Zach Gage, 2011, USA. Developer: Zach Gage. Publisher: unknown. Platforms: Mac OS X, iOS (iPhone and iPad).

Sleep is Death (video game). Dir. Jason Rohrer, 2010, USA.

Dear Esther (video game). Dir. Pinchbeck & Briscoe, 2012, USA. Developer: The Chinese Room. Publisher: unknown. Platforms: Windows, Mac OS X, Linux.

The Castle Doctrine (video game). Dir. Jason Rohrer, 2013, USA. Developer: Jason Rohrer. Publisher: Jason Rohrer. Platforms: Windows, Mac OS X, Linux.

Antichamber (video game). Dir. Alexander Bruce, 2013, USA. Developer: Alexander Bruce. Publisher: unknown. Platforms: Windows, Mac OS X, Linux.

Inside a Star Filled Sky (video game). Dir. Jason Rohrer, 2011, USA. Developer: Jason Rohrer. Publisher: Jason Rohrer. Platforms: Windows, Mac OS X, Linux.

Flower (video game). Dir. Jenova Chen, 2009-2013, USA. Developer: Thatgamecompany and Bluepoint Games. Publisher: Sony Computer Entertainment. Platforms: Playstation 3, 4, Vita.

Passage (video game). Dir. Jason Rohrer, 2011, USA. Developer: Jason Rohrer. Publisher: Jason Rohrer. Platforms: Windows, Mac OS X, Linux.

Portal 2 (video game). Dir. Joshua Weier, 2011, USA. Developer: Valve Corporation. Publisher: Valve Corporation. Platforms: Windows, Mac OS X, Linux, Playstation 3, Xbox 360.