

**Arc Productions:  
Presenter Biographies****Arc Productions on The Making of *Halo 4: Forward Unto Dawn***Terry Bradley – Visual Effects Supervisor

Terry Bradley joined Arc Productions after thirteen years at C.O.R.E. Digital Pictures, where he worked on numerous long- and short-form projects including such high-profile works as Disney's *The Wild*, *Doctor Doolittle*, *X-Men*, *Nutty Professor II*, and *Splice*. Since joining the Arc visual effects team, Bradley has led the charge on such projects as *Dolphin Tale*, *The Amazing Spider-Man*, and *Halo 4: Forward Unto Dawn*. Classically trained as an artist before moving into the visual effects field, he has an eye for color and composition with a technical inclination to match.

**Arc Productions Presents The Making of *Gnomeo & Juliet***Avi J. Katz – CG Supervisor

With interests in art, film, production, technology, business, music, design, programming, and management, Avi decided to pursue them all. After graduating from McGill University's Business school, he studied industrial design. Furthering that course, he set out to learn 3D Animation, and never looked back. Avi's credits include *Monster by Mistake*, *Ace Lightning*, and *Shoobox Zoo*. For the past seven years he has been at Arc Productions, working on such animated features as *Everyone's Hero*, *9*, *Hoodwinked Too!: Hood Vs. Evil*, *Gnomeo & Juliet*, and *Robosapien*.

Ken Ouellette – CG Supervisor

Growing up in southwestern Ontario dreaming of a sky with two setting suns, Ken found himself drawn to computer animation in the mid 80's just as Sheridan College was starting the computer animation program. By 1998 he found himself at C.O.R.E. Digital Pictures where he spent close to nine years working on various TV series and visual effect movies. Two thirds into that time he was lucky enough to help form the pipeline and studio for the Feature Animation Division and was the Character Supervisor for Walt Disney's *The Wild*. In 2008 he found himself at Arc Productions, as a CG Supervisor for the studio. He has supervised on *Yes, Virginia*, the short film *Ormie*, and was the CG Supervisor for the stereoscopic team for *Gnomeo & Juliet*.

**Arc Productions:  
Presenter Biographies**Rob Pringle – Pipeline Supervisor

Rob's infatuation with computers started when video games prompted him to learn how to program at age thirteen. His University thesis caught the eye of software company SideFX Software where he became a developer on both Prisms and Houdini. He then switched directions and spent the next two years as a C++ developer bringing 3D content to the web. His first major exposure to production was on the TV series *Monster By Mistake* as the senior Technical Director. His first feature experience was at CORE Digital Pictures on *The Wild* and from there he came to Arc as a pipeline technical director and then Pipeline Supervisor for the studio. Rob's credits span feature, visual effects and TV productions include *9*, *Hoodwinked Tool: Hood Vs. Evil*, *Dolphin Tale*, *Camelot*, and *Gnomeo & Juliet* where he also served as the film's Technical Supervisor.

David Stoten – Head of Story

After sending some of his artwork to *British Mad Magazine*, David was rewarded for his audacity by being offered his first ever professional job working on a comic strip. That led to landing his first full-time job, as a caricaturist on a UK satirical puppet show. During his time there, he developed an interest in animation, which culminated in a short film he co-directed called *The Big Story*. From the short, David transitioned deeper into animation, initially as a commercials director and soon after in Development at Disney Feature Animation. In 2003 he joined Tim Burton's *Corpse Bride* as a Story Artist. A few Halloween's later he was invited to be part of the Story Team on *Gnomeo & Juliet*. When story wrapped in 2010, he was asked to join Arc Productions, as Creative Development Lead.

**Starz Animation Presents The Making of 9**Kevin Adams – Creative Director

Kevin Adams brought over fifteen years of art direction and cinematography experience to his former role in artistically steering new projects for the studio. Before becoming Creative Director of Starz Animation, Kevin headed the Art Department, serving as Director of Photography on *9*, and Art Director on *Everyone's Hero*. A Sheridan Animation grad, Kevin worked for Disney Feature Animation for more than a decade, where he contributed to such movies as *Hercules*, *The Emperor's New Groove*, *Fantasia 2000*, and *Home on the Range*. Kevin is also the creator and director of the award winning short, *Enter the Sandbox*.