

Career-Connected Learning criteria: STEAM

CORE MISSION

Does the mission of the organization prioritize:

- Career-connected STEAM learning that integrates science, technology, engineering, arts, design, and creative practice with exploration of future education and career pathways.
- Hands-on, applied, project-based learning experiences in which youth K-12 create, investigate, design, and solve real-world problems.
- Building students' confidence, belonging, and identity in STEAM, particularly for youth who face barriers to educational and career opportunities

OUTCOMES

Does the proposed project result in:

- Expanded access to high-quality STEAM and creative learning opportunities for youth facing barriers
- Growth in durable skills, including creativity, problem-solving, communication, collaboration, and persistence.
- Stronger connections between learning and future educational and career pathways.
- Increased student confidence, belonging, and identity as creators, problem-solvers, and contributors in STEAM.

EQUITY

Does the proposal provide evidence that the organization:

- Invests in communities where such programming would otherwise be unavailable or limited?
- Is led by, and in service to underserved communities?
- Is able to speak effectively about engaging stakeholders in program development?

COLLABORATION

Is the organization:

- Engaged in collective impact initiatives
- Works in collaboration with nonprofits, governments, philanthropy and community-based organizations?