

**ATTIC BOX GAMES**  
**UPDATE**  
**OCTOBER 2023**



## GENERAL

Welcome, to the October edition of our monthly update. An easy way to follow the game's progress every now and then.

- We are delighted to unveil our latest content additions for this month. Our team has worked tirelessly, putting in dedicated efforts even on weekends, resulting in a diverse and exciting range of new content. As the world of Seek continues to grow, we are committed to offering an even more captivating and immersive experience for all our upcoming players.

## HIGHLIGHTS

This section shows the “highlights” of the team’s effort this month. These achievements can also be seen as milestones we’ve reached that significantly impacted the development progress in a good way.

### Ghouls in the Sewer!

A Sewer map is not truly authentic without some spine-chilling monsters. To add more excitement to your gameplay, we have introduced a delightful set of new companions within our sewer map. They are all-eager for your attention and are sure to make your gaming experience more lively and enjoyable.



## HIGHLIGHTS

### More object to interact with

We have introduced a variety of new interactive objects, adding depth to the gameplay. Moreover, the inventory has been updated with fresh icons, making it more comprehensive and user-friendly. Each of these enhancements serves a specific gameplay purpose, enriching your overall gaming journey.



# DEVLOG

This section shows a variety of small changes, adjustments and bug fixes we implemented in the game. As the saying goes “the details make the design”.

## Quests, Puzzles & Maps

- Continued Level Design in Blackmill Sewer.
- Decorated the first set of houses in Blackmill Northern District
- Developed dynamic wall generation in the Blackmill Sewer.
- Developed level switch to Blackmill Sewer.
- Added new terrain to Blackmill Sewer.

## UI

- Added Sack of Nuts to inventory.
- Added Ruby Necklace to inventory.
- Added Crowbar to inventory.
- Added Bottle of rum to inventory.
- Added Linen Cloth to inventory.
- Added Bandage to inventory.

## Miscellaneous

- Fixed lighting issue in the Blackmill Sewers.