ATTIC BOX GAMES
UPDATE
JULY 2024

📢 GENERAL

Welcome, to the July edition of our monthly update. An easy way to follow the game's progress every now and then.

- Hope you're all enjoying the fantastic weather and getting some well-deserved vacation time! It's been a bit of a slower month, but we've still made some great progress.

    A while back, we wrapped up a new stable version of the game, and now we're knee-deep in testing. We're focusing on Monster AI, squashing general bugs, and fine-tuning puzzles and interactables across the maps. We've also made some awesome improvements to the doctors and streamlined the puzzles for a better gameplay experience.

    Even with the holiday season, we've kept things on track and stuck to our development schedule. Up next, we're gearing up for a closed test round to get some fresh feedback and spot areas for improvement.

✳ HIGHLIGHTS

This section shows the "highlights" of the team's effort this month. These achievements can also be seen as milestones we've reached that significantly impacted the development progress in a good way.

Doctor AI Upgrade

We've made some cool upgrades to our Doctor AI! We've created a new AI type specifically for the doctors in Blackmill City, allowing them to roam the city streets more naturally. With these tweaks, their behavior feels more dynamic and immersive, enhancing your interactions with them in the game.

⚙ DEVLOG

This section shows a variety of small changes, adjustments and bug fixes we implemented in the game. As the saying goes "the details make the design".

Quests, Puzzles & Maps

- Blackmill Sewer: Create objectives list.
- Deepridge Forest: Added dialogue.
- Deepridge Mine: Removed obstructive rocks.

Gameplay

- Improvement on doctor AI
- Added doctor AI in Blackmill Southern district
- Added doctor AI in Blackmill Northern district

Miscellaneous

- Conducted internal test runs focusing on gameplay balance, performance optimization, and bug fixes, resulting in significant improvements to player experience and readiness for the next testing phase.