

**ATTIC BOX GAMES**  
**UPDATE**  
**NOVEMBER 2022**



## GENERAL

Welcome, to the November edition of our monthly update. An easy way to follow the game's progress every now and then.

- Our Concept Artist that did our ghoul and doctor concept designs is back from his hiatus. His next project will be the intro cinematic of Seek.

Find out more below.

# 🌟 HIGHLIGHTS

This section shows the “highlights” of the team’s effort this month. These achievements can also be seen as milestones we’ve reached that significantly impacted the development progress in a good way.

## World map is finished

Last month we redefined the world map of Seek. Now we have added a fully detailed map to expand the universe of seek.



*Seek World map*

## DEVLOG

This section shows a variety of small changes, adjustments and bug fixes we implemented in the game. As the saying goes “the details make the design”.

### Quests , Puzzles & Maps

- Additional houses decorated in Blackmill Southern District

### Gameplay

- Expanded Doctors pathing AI in Blackmill