ATTIC BOX GAMES UPDATE NOVEMBER 2021

📢 GENERAL

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Welcome, to the November edition of our monthly update. An easy way to follow the game's progress every now and then.

- Due to Covid measurements Animecon has been cancelled. This means that we won't be able to promote our game there this year. Hopefully we can present next year!

- Our website is getting a small update on the information in order to match the current state. Our newest member, Gavin, will be added on the team page and some small fixes will be implemented.

- The trailer for Seek was due to a renovation as well. It even still had our old logo in it. We have now updated the trailer with a better resolution and frame rate. Check it here!

✳ HIGHLIGHTS

This section shows the "highlights" of the team's effort this month. These achievements can also be seen as milestones we've reached that significantly impacted the development progress in a good way.

Added Tutorial Viewer Functionality

In order to understand all of the mechanics in the game. The player receives tutorial screens during gameplay. It is now possible to look back at the list of received tutorials, in case a game mechanic is forgotten.
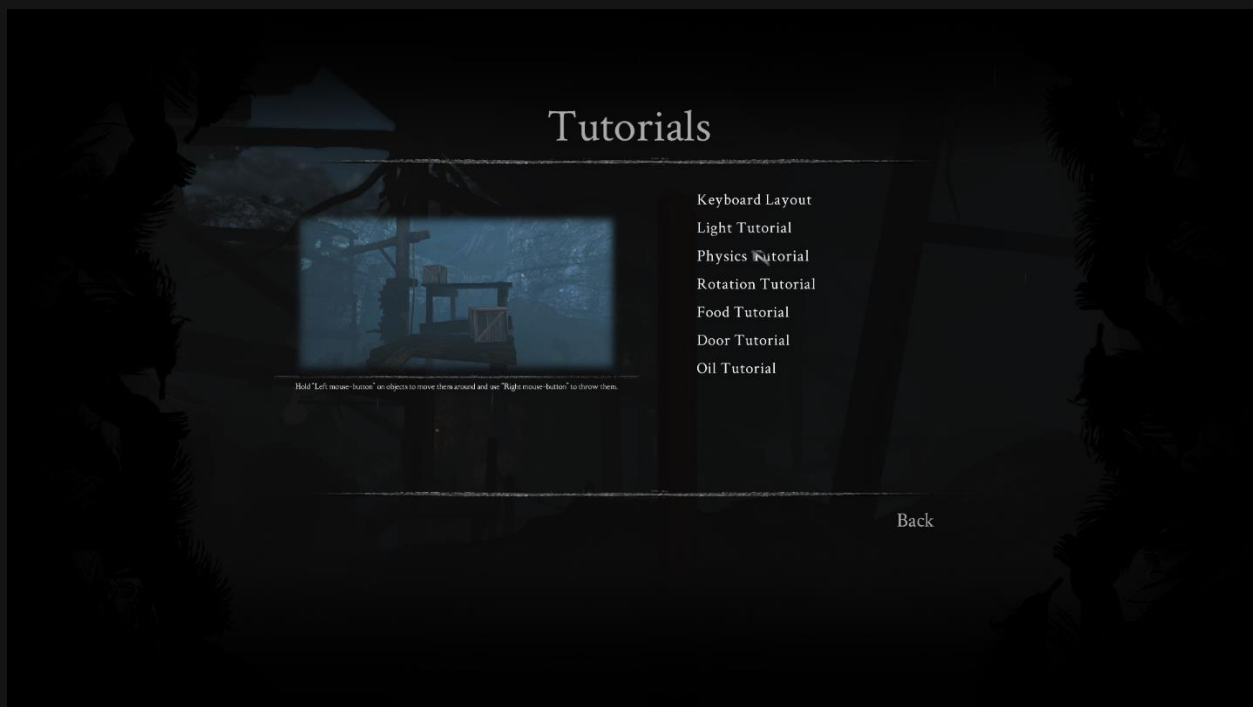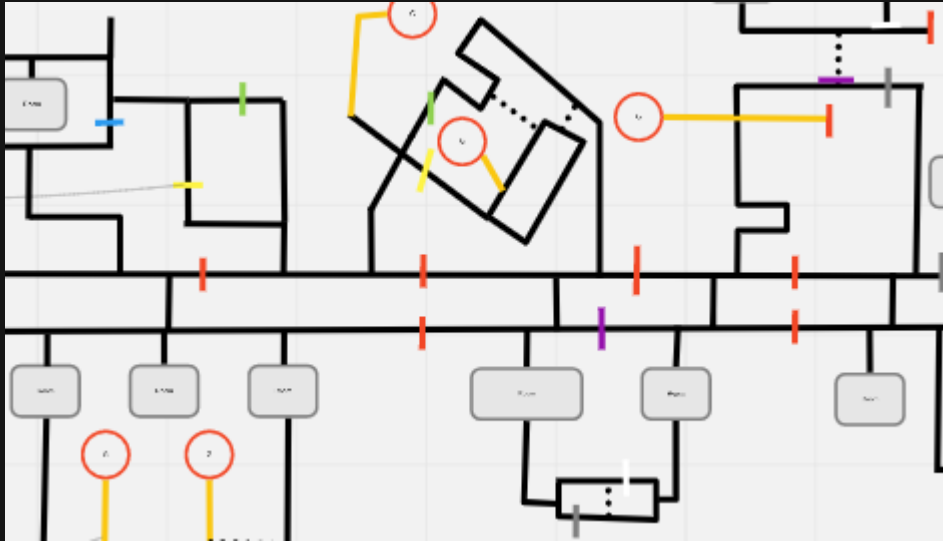

'Tutorial viewer menu, showing the image, tutorial title and description.'

�֍ HIGHLIGHTS

New map: Blackmill Sewer

We have started creating a new map that will be used by the player to enter the city, Blackmill. Damien will have to go through a scary dungeon containing damp hallways and scary ghouls.
A part of the concept drawing of the map layout can be seen below here.

'Part of Blackmill Sewer route.'

⚙ DEVLOG

This section shows a variety of small changes, adjustments and bug fixes we implemented in the game. As the saying goes "the details make the design".

Gameplay

- Added decorated buildings in Blackmill Southern District.
- Started building new map Blackmill Sewer.
- Elderflower Cordial, Mint tea and Nettle extract will now return an empty bottle on use.
- Added breathing sounds when stamina is low.

UI

- Removed 'Save Game' from Esc Menu.
- Added 'Load Game' button to main menu.
- Added multiple pages to 'Load Game' menu.
- Added "Mint plant".
- Added "Nettle plant".
- Added "Mint tea".
- Added "Nettle extract".

Miscellaneous

- Graphical options UI sound doesn't stop.
- Added Credits section to menu.
- Updated Seek Youtube trailer.
- Added a level template, which can be used for new maps.