

ATTIC BOX GAMES
UPDATE
AUGUST 2025



GENERAL

Welcome, to the August edition of our monthly update. An easy way to follow the game's progress every now and then.

- 2 maps are getting a major redesign in order to fit more logically into the story and flow of the game.

🌟 HIGHLIGHTS

This section shows the “highlights” of the team’s effort this month. These achievements can also be seen as milestones we’ve reached that significantly impacted the development progress in a good way.

Mistlight Dungeon

This map has been redesigned as it will now serve as the place where the game will conclude. The layout of the end part of the map now features a bigger jail block, and the autopsy room will be made bigger and more realistic.



New Cellblock in Mistlight Dungeon

HIGHLIGHTS

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The Pursuit of Happiness

We were unsatisfied with the flow of our ‘Pursuit of Happiness’ maps, therefore we decided to change the layout of the level and implement more cut scenes and storytelling.



The Pursuit of Happiness