### **2024 PBR RIDER MEMBERSHIP DUES**

**2024** PBR Rider Membership Dues must be submitted with this completed and signed 2024 PBR Membership Application and 2024 Contestant Agreement for the 2024 PBR Competition Season and PBR World Finals to PBR headquarters in Pueblo, Colorado no later than one business day before a PBR Event entry opens. Event entries are available ONLY at PBR's headquarters in Pueblo, Colorado. To get a 2024 PBR Event Schedule, call Jack Holmberg or Ruby Beltramo at PBR Offices at +1 (719) 242-2865 or go to www.pbr.com and click on the 'Schedules' Tab.

#### **Payment of Dues**

If accepted as a Member, the 2024 PBR Rider Membership Fees are as follows (US funds only): US\$520.00 Permit and Card Memberships

Fees are non-refundable after PBR Membership is issued to you, but payments will be voided, returned or refunded to those Membership applicants who are not accepted for PBR Rider Membership.

All 2024 PBR Members entered into an Event must check in with the Event Secretary at least one (1) hour prior to start time with payment for applicable Event entry-fee, plus an additional charge for Participant Accident Insurance described in this Agreement. You will be replaced with an alternate prior to the Event start time if you fail to check-in promptly or pay your fees.

### Check form of payment:

Check #:	Credit/Debit Card:	Money Order #:

Complete and sign below for Credit/Debit card payment.

# Additional US\$10.00 administrative charge for payments made with credit/debit card.

Credit Card #:		Exp. Date:		
(Required) 3/4 Digits of Security Code		· -	MM/YYYY	
(Required) Exact Name on Card and Billing Address.				
Name				
Street Address	City	State	Zip Code	
Province:	Country:			
Signature:		Date:		

# **Payments to Member**

If you want to have PBR directly deposit any funds owed into your account, please complete the attached 'Accounts Payable Vendor Direct Deposit (ACH)' Form and return it to PBR. I understand that I will be required to complete the attached IRS Form W-9 and promptly return it to PBR.