31 Question Assessment
Is My Child a 3-D Learner?

Magical I Am's Sky Village – Trail of Spells gets exceptional results by working with, not against, the unique learning styles of 3-D thinkers who are usually called dyslexics. Here is a helpful assessment to determine the likelihood that your child is a 3-D Learner.

Each field of the Assessment requires a yes or no answer. A "yes" answer equals 1 point, and a "no" answer equals 0 points. At the end of the test, add up the number of points.

THE CHILD:

1.	Hesitates; stumbles; omits words; inserts words; replaces (abstract or sight) words with another word, misses punctuation stop, or goes blank.	Yes	No
2.	Intermittently and inconsistently skips abstract stumble words when reading.	Yes	No
3.	Inconsistently skips lines while reading.	Yes	No
4.	Tends to guess wildly when a word is difficult to read.	Yes	No
5.	Avoids reading and writing if possible	Yes	No
6.	"Block reads"— meaning he or she sees a few familiar letters in a word and calls the word something other than what is written on the page.	Yes	No
7.	Has difficulty sequencing numbers and letters while reading or writing.	Yes	No
8.	Excels in such 3-dimensional activities as art, drama, music, strategy, inventing, sports or business.	Yes	No
9.	Is accused of daydreaming; or is labeled "lazy" by teachers.	Yes	No
10.	Reads below grade level; usually significantly below grade level.	Yes	No
11.	Avoids reading and homework if possible.	Yes	No
12.	Has poor reading comprehension.	Yes	No
13.	Uses memorization to learn schoolwork; thinks memorizing is learning; can be either very good or very poor at memorization.	Yes	No
14.	Spells creatively; often spelling is phonetically accurate; is usually an extremely poor speller.	Yes	No
15.	Cannot sound out words; may know the phoneme sounds of each letter and yet cannot connect them to form the sound of the word, especially in the early stages of learning.	Yes	No

16. Makes up foreign pronunciations for a word, and no one can understand them.	Yes	No
17. Can be impulsive, compulsive, hyperactive, or obsessive; can have mood swings.	Yes	No
18. Cannot sit still; has difficulty staying focused.	Yes	No
19. Can be noticeably creative, highly intuitive, highly aware of his or her environment	Yes	No
20. Can lose train of thought an abnormal number of times during conversations.	Yes	No
21. Has great coordination and balance; or has very poor coordination or balance.	Yes	No
22. Feels dumb; has poor self esteem; doesn't trust own thoughts, insights, or answers.	Yes	No
23. Doesn't qualify for help because he or she isn't far enough behind.	Yes	No
24. Has trouble with "left and right", or "over and under".	Yes	No
25. May be good at math, and quite poor at word problems.	Yes	No
26. In math, can be poor with time, sequencing of steps, and maintaining order.	Yes	No
27. Displays his or her dyslexic traits inconsistently, especially when reading abstract stumble words.	Yes	No
28. Has difficulty expressing thoughts in written form.	Yes	No
29. Gets confused about directions in space or time.	Yes	No
30. Can have difficulty with handwriting.	Yes	No
31. Often is unable to find the correct answers that he or she knew just a few minutes ago.	Yes	No
Total # Points **Each Yes = 1; Each No = 0**		

3-D Learner Probability Scale

11 or less points = a **low probability** of being a 3-D learner
12-20 points = a **good chance** of being a 3-D learner
21 or more points = a **high probability** of being a 3-D learner

GOT QUESTIONS? Go to Admin@magicaliam.com

Learn to Read, so you can Read to Learn. ™