



I HAVE MICROSERVICES

(and I didn't know)









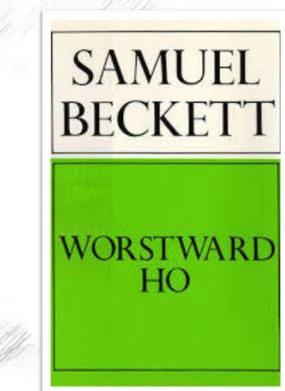






Ever tried. Ever failed. No matter. Try again. Fail again. Fail better.

Samuel Beckett, 1983

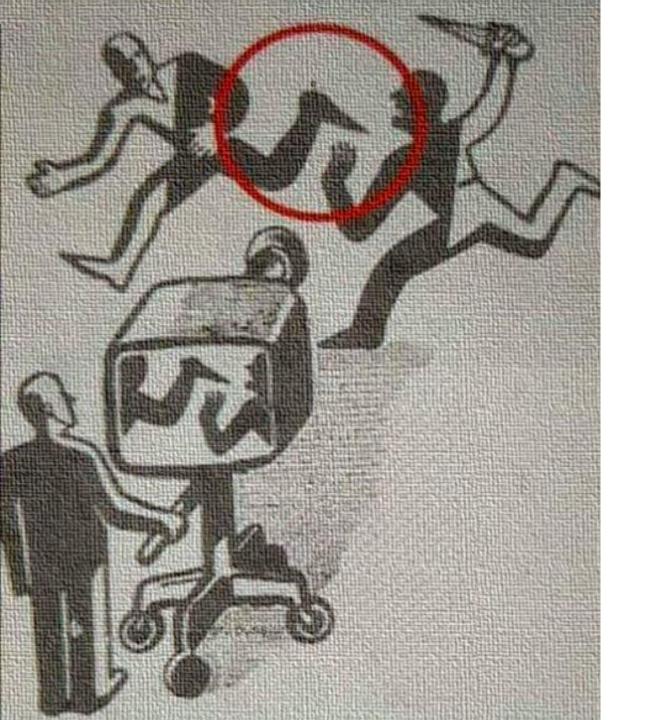


MICROSERVICES





MANY TIMES,
THINGS
LOOK
DIFFERENT
FROM WHAT
THEY ARE...





Microservices are not exactly what we often hear and read Architecture >> Technology

MICROSERVICES



MICROSERVICE

A particular way of designing software applications as suites of independently deployable services.

- Run in dedicated process
- Communicate through lightweight mechanisms
- Simplified and automated deployment
- Decentralized control of languages and data

IN OTHER WORDS ...

SOA JUST MADE SIMPLER

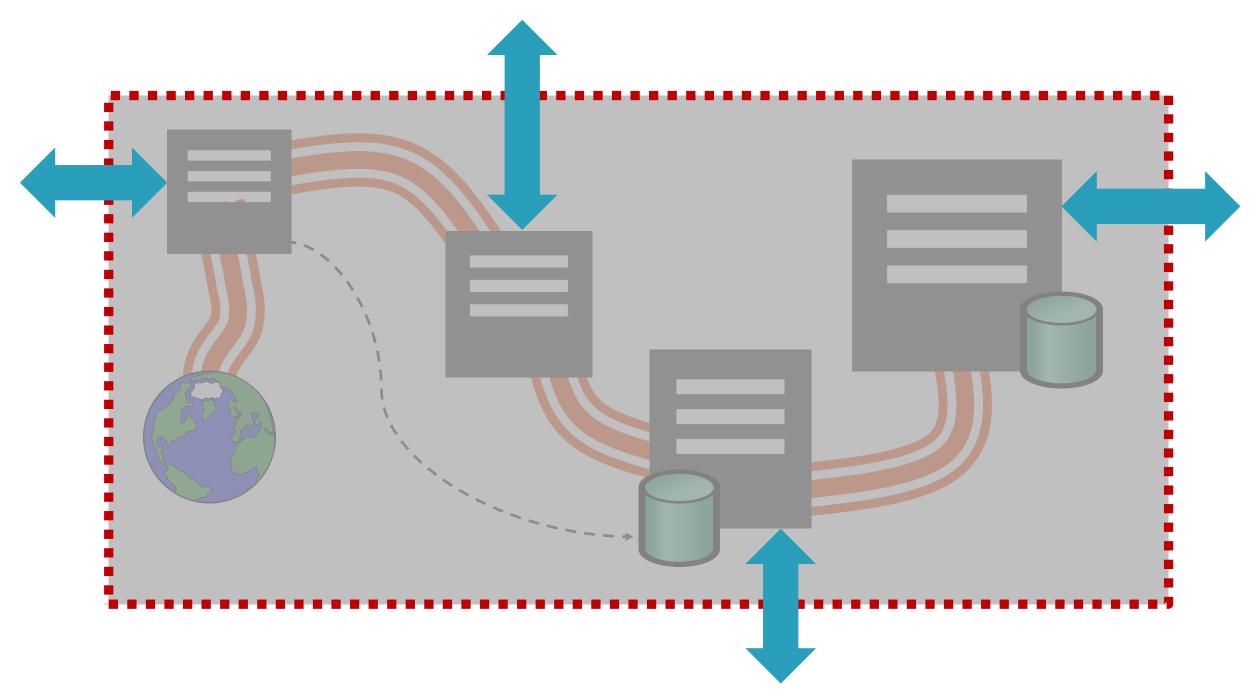




SOA tenets

□ Tenet 1: Boundaries are explicit.
 □ Tenet 2: Services are autonomous.
 □ Tenet 3: Services share schema & contract, not class.

☐ Tenet 4: Service compatibility is based upon policy.

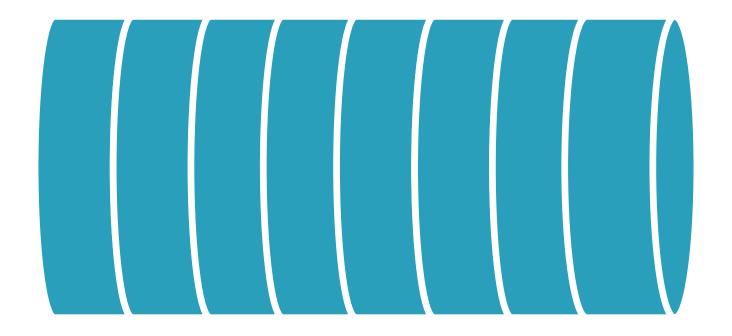


MICROSERVICE

Vertical stacks of Can contain replicated data logic and data Can access data via services Easy to package and deploy Easy to assign to development teams Work well with containers Not that well with Nuget packages better way to share code than references **Visual Studio**

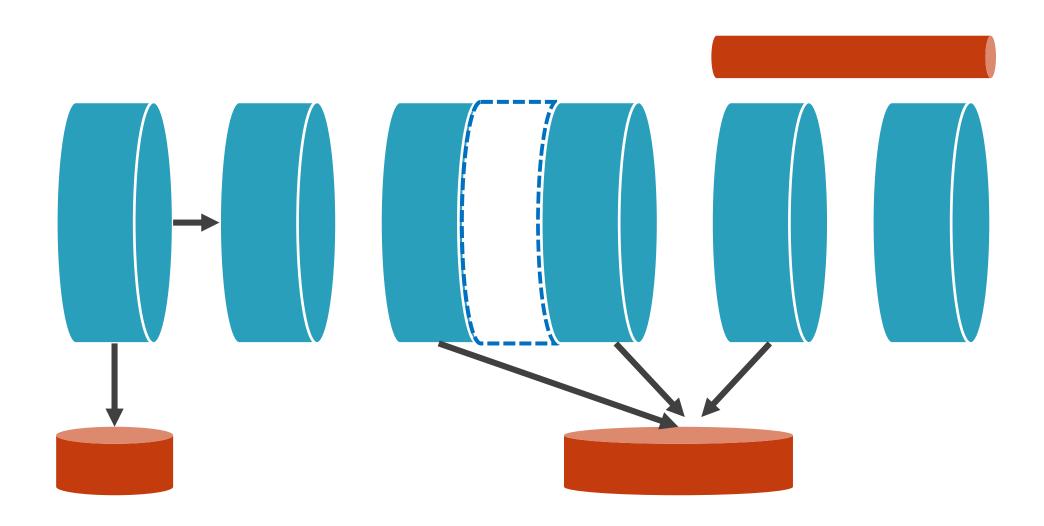
MONOLITHIC APPLICATION

SEGMENTED APPLICATION

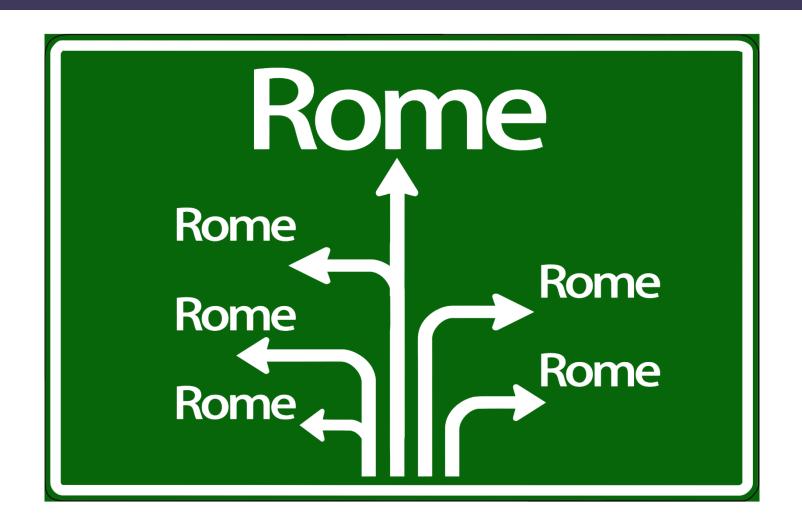


COLLECTION OF MONOLITHIC APPLICATIONS

from **BOUNDED CONTEXT** to **MICROSERVICE**



HOW DO WE GET THERE?



DOMAIN-DRIVEN DESIGN



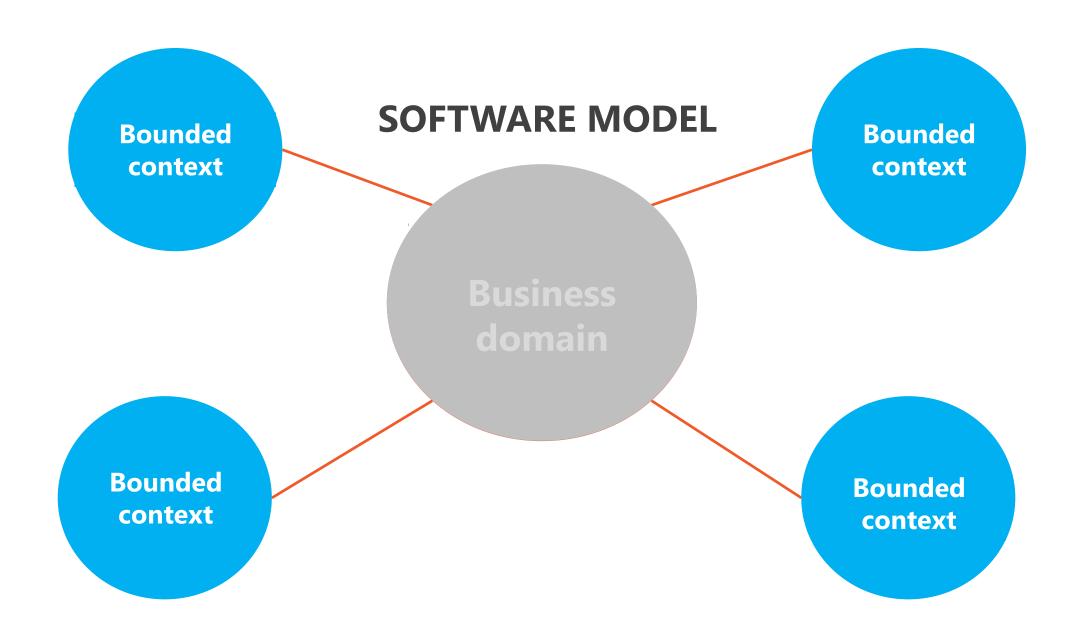
Ubiquitous language

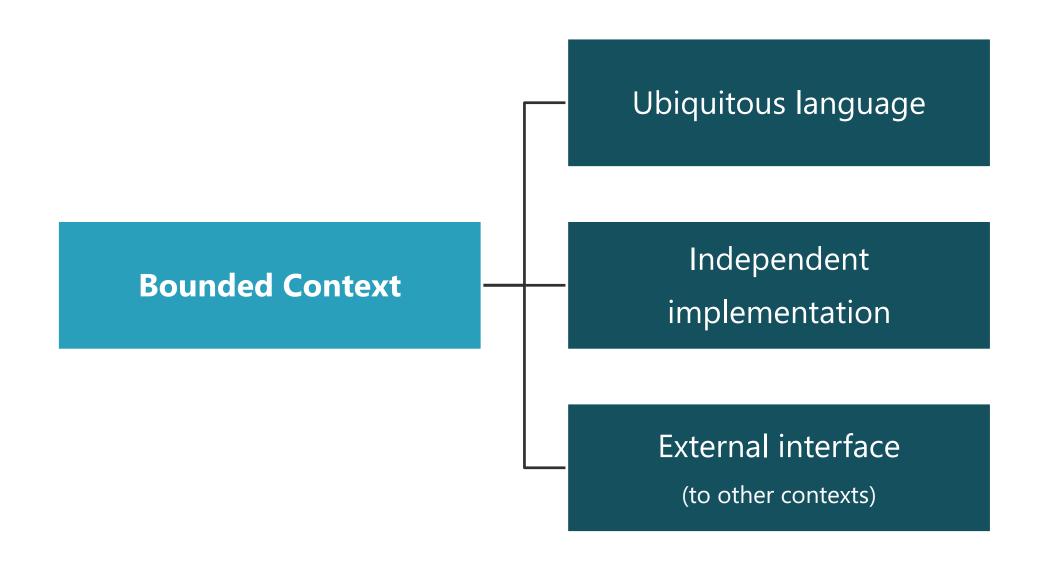
Bounded contexts

Implementation

Domain model

Layered architecture

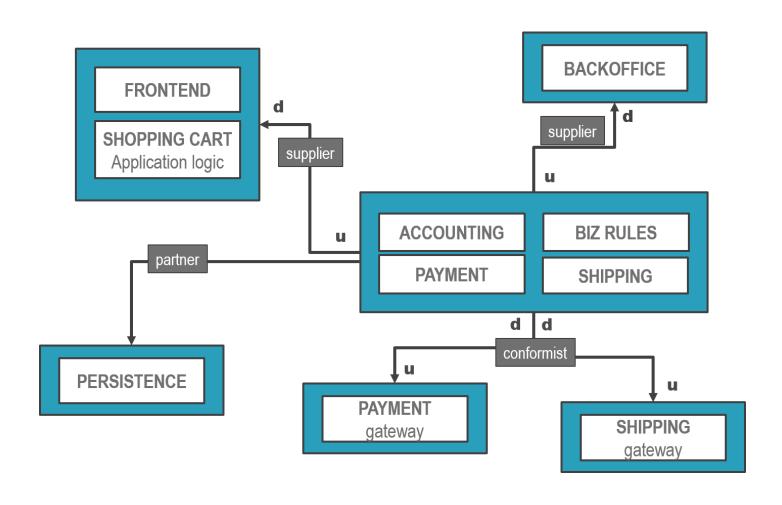


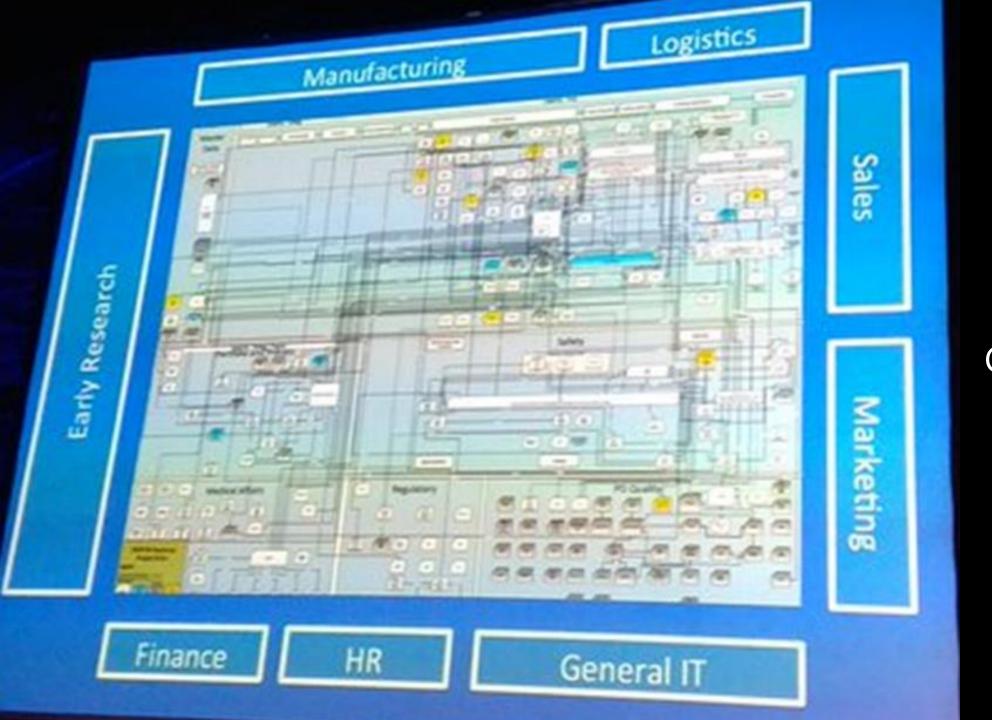


Why Having Bounded Contexts

Functional areas of the application that are better treated separately Same term meaning different things to different people Same term used to indicate different elements Dependency on external subsystems Dependency on legacy code

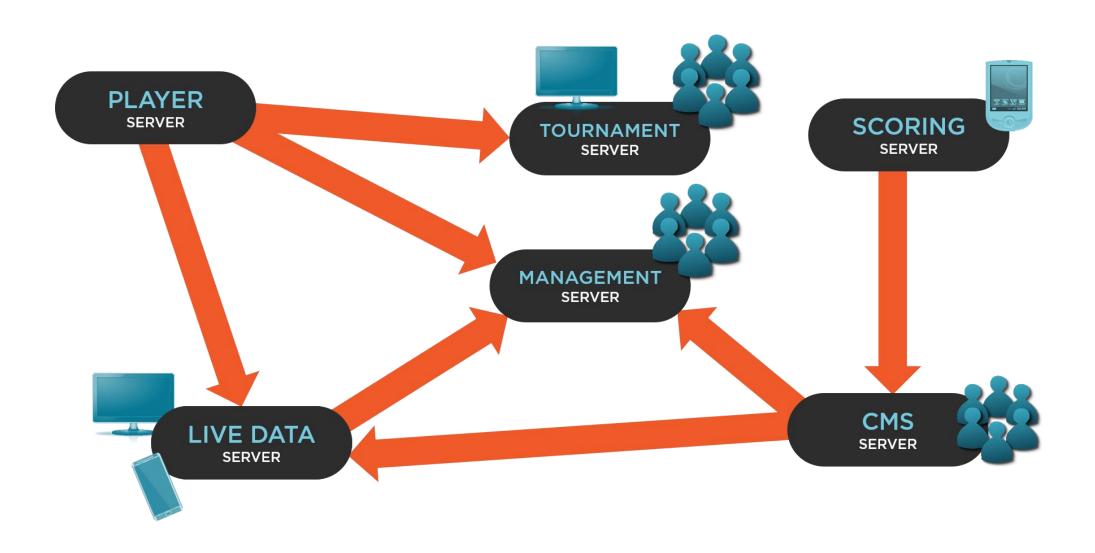
CONTEXT MAP

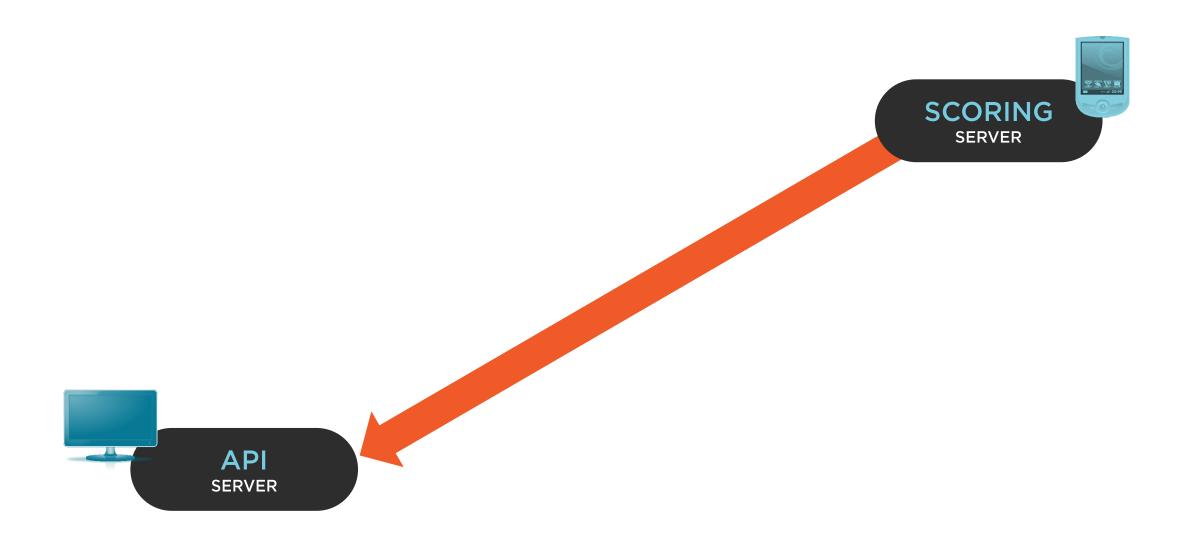


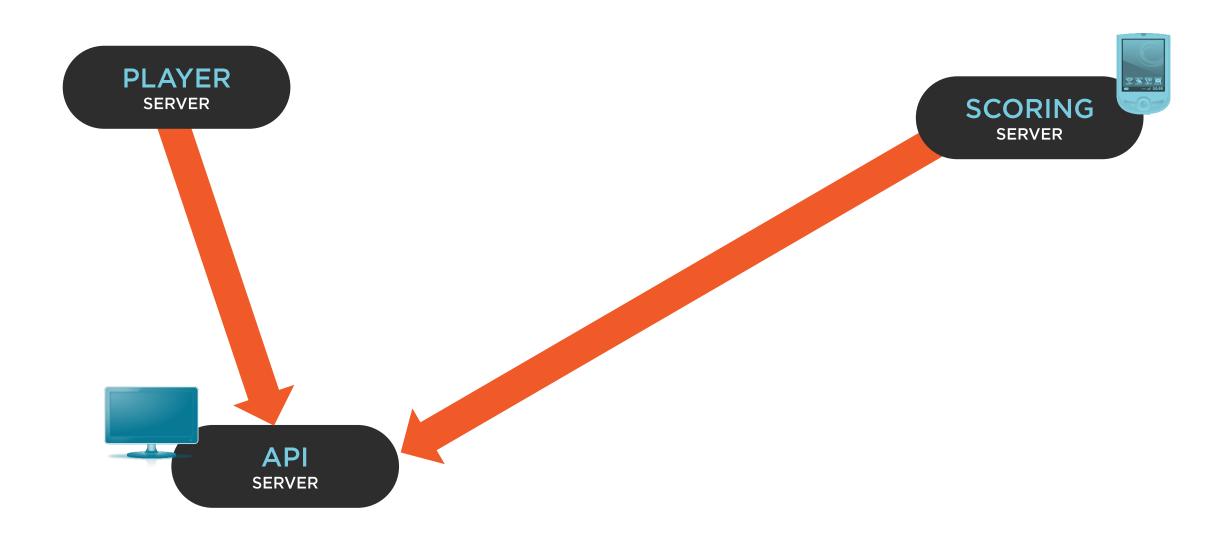


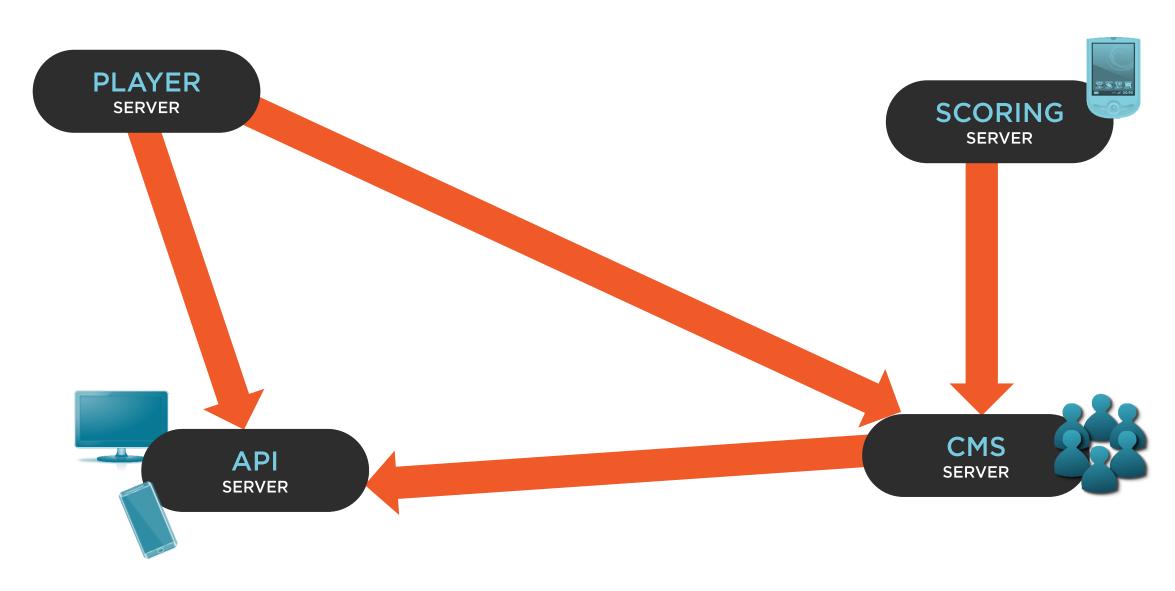
REALISTIC CONTEXT MAP

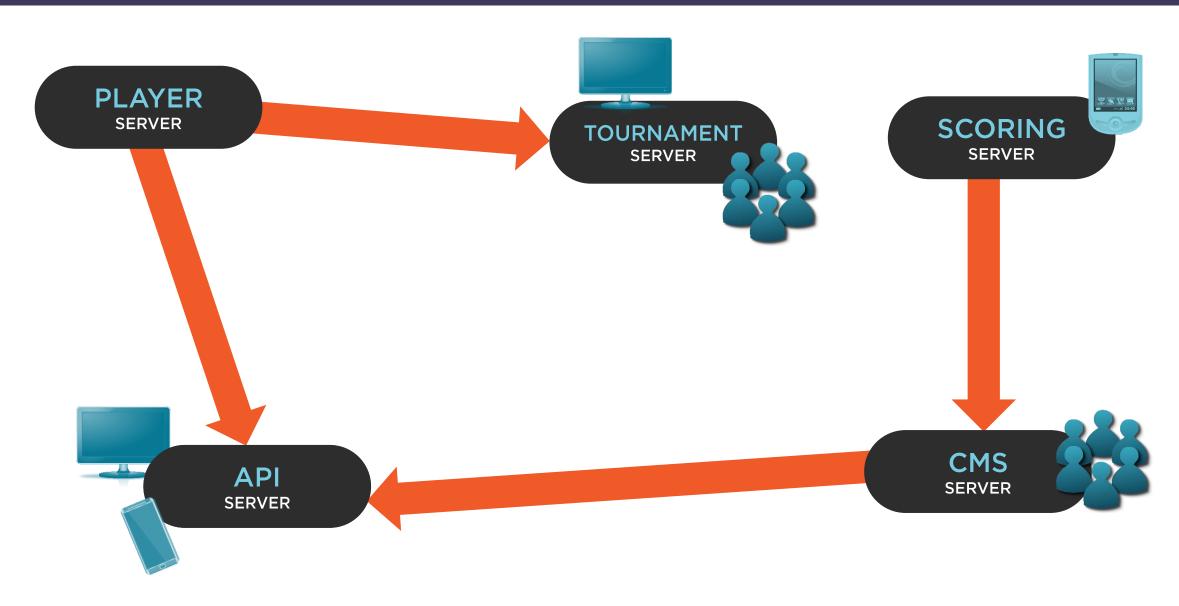
1 bounded context === 1 microservice

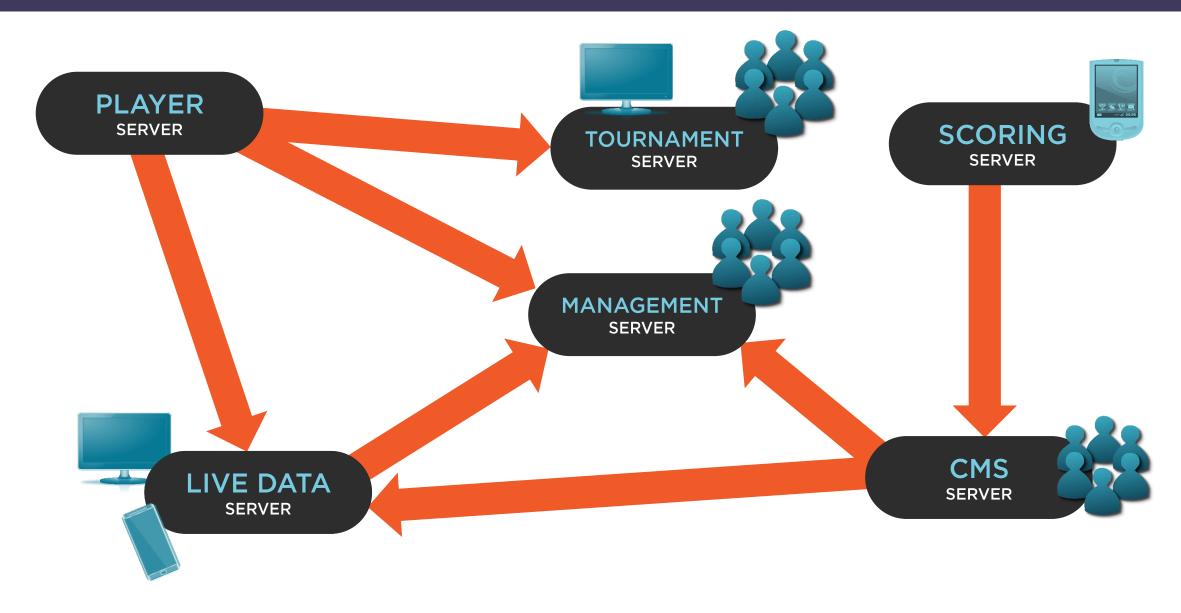












I Built a (Perfect) Microservice Architecture and I Didn't Know

The reason we **ended up** to microservices has to do much more with **productivity** than pure technical matters or **technologies**.

It had to do much more with **common sense** and attitude to solve **concrete** (and small) business problems than religion or **design** for big-scale.

Every method is a Microservice

Humphrey's Law

The user of the software won't know what she wants until she sees the software.

Wegner's Lemma

An interactive system can never be fully specified nor can it ever be fully tested.



Pluralsight courses UXDD/DDD



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