

WARHAMMER ARMIES: BRETONNIA

Official Update Version 1.6

Although we strive to ensure that our books are perfect, sometimes mistakes do creep in. When such issues arise we feel that it is important to deal with them as promptly as we can, and we therefore produce regular updates for all of our books. When changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **Magenta**. Where a version number has a letter, E.g. 1.1a, this means it has had a local update, only in the language, to clarify a translation issue or other minor correction.

This update is split into three sections: Errata, Amendments and 'Frequently Asked Questions'. The Errata corrects any mistakes in the book, while the Amendments bring the book up to date with the latest version of the rules. The Frequently Asked Questions (or 'FAQ') section answers commonly asked questions about the rules. These questions have been gathered from many sources. We are always happy to consider more questions, so please send any queries to:

gamefaqs@gwplc.com

Although you can mark corrections directly in your book, this is by no means necessary – just keep a copy of the update with your book.

ERRATA

Page 63 – Magic Items, The Banner of the Lady.
Change the second paragraph to read 'All enemy units with at least one model in base contact with the bearer of the Banner of the Lady are disrupted (see page 52 of the Warhammer rulebook). Furthermore, Skaven units in base contact with the Banner of the Lady cannot use their Strength in Numbers special rule whilst they remain in base contact with the bearer of the Banner of the Lady.'

AMENDMENTS

Troop Type

Note that older versions of our army books do not list the Troop Type for each model. If this is the case with your army book, then you can find the model's Troop Type in the reference section at the back of the Warhammer rulebook.

Unit Strength

Delete all references to unit strength.

Page References

All references to page numbers of the *Warhammer* rulebook are wrong, as they refer to an older edition.

Page 40 – The Lance Formation, Forming the Lance.
Change the second sentence of the first paragraph to "Where most cavalry need five models for the rank to count towards rank bonus, steadfast and so on, Knights in Lance formation needs only three models. Essentially, wherever the rules say 'a rank of five or more models' treat it as reading 'a rank of three models'."

Page 40 – The Lance Formation, Forming the Lance.
Ignore "[...] or by adding or subtracting ranks [...]" in the second paragraph.

Page 40 – The Lance Formation, Diagram.
Change the second paragraph to "As a result, the knights shaded darker grey can attack as if they were in base contact with the enemy (all of their attacks, including mounts). The light grey knight in the second rank can make a supporting attack. The light grey knight in the third rank (and fourth and so on...) cannot attack at all."

Page 41 – The Lance Formation, The Lance in Combat.
Add "Supporting attacks for models in the centre of the formation are made normally." to the second paragraph.

Page 42 – Vow's of Bretonnia, The Peasant's Duty
Change the second sentence to "Unit standards in units with the Peasant's Duty do not confer any additional victory points."

Page 43 – Vow's of Bretonnia, The Questing Vow
Change "[...] failed Psychology tests [...]" to "[...] failed Fear and Terror tests [...]"

Page 52 – Battle Pilgrims and the Grail Reliquae, Grail Reliquae.
Change "If the unit turns [...]" in the first paragraph to "If the unit reforms [...]"

Page 52 – Battle Pilgrims and the Grail Reliquae, Grail Reliquae.
Ignore "[...] though it can never be dropped or captured" in the third paragraph.

Page 54 – Peasant Bowmen, Defensive Stakes.
Ignore "[...] turning [...]" in the second paragraph.

Page 54 – Peasant Bowmen, Defensive Stakes.
Replace the last two paragraphs with "Defensive stakes are Obstacles, Fences."

Page 55 – Pegasus Knights, Flying Cavalry.
Ignore all the text after the words "Flying Cavalry".

Page 55 – Royal Pegasus, Fly.
Change to "**Fly**. See page 70 of the *Warhammer* rulebook."

Page 56 – Hippogryphs, Fly.
Change to "**Fly**. See page 70 of the *Warhammer* rulebook."

Page 58 – Virtues of the Chvalric Knights, Virtue of Heroism.
Change to "The Knight has the Heroic Killing Blow special rule."

Page 59 – Virtues of the Chvalric Knights, Virtue of Discipline.
Ignore this Virtue.

Page 60 – Blessed Heirlooms of Bretonnia, Common Magic Items.
Add the following to the end of the first paragraph: "Note that if a magic item is listed in both an army book and the *Warhammer* rulebook, use the points value given in the army book, with the rule printed in the *Warhammer* rulebook."

Page 62 – Blessed Heirlooms of Bretonnia, Falcon-horn of Fredemund.
Ignore "Note that this may also alter the enemies' flee/pursuit distance."

Page 62 – Blessed Heirlooms of Bretonnia, Dragon's Claw.
Change "he is immune to fire based attacks" to "he has a 2+ ward save against Flaming Attacks"

Page 62 – Blessed Heirlooms of Bretonnia, Antlers of the Great Hunt.
Change to "The Knight (and any unit he is with) may roll an additional dice when pursuing and use the highest two."

Page 63 – Blessed Heirlooms of Bretonnia, Sacrament of the Lady.
Ignore this magic item.

Page 63 – Blessed Heirlooms of Bretonnia, The Verdant Heart.
Change "very difficult terrain" to "dangerous terrain for all enemy models".

Page 63 – Blessed Heirlooms of Bretonnia, Potion Sacre.
Ignore "[...] or prevent a miscast [...]"

Page 63 – Blessed Heirlooms of Bretonnia, Conqueror's Tapestry.
Change to "Every enemy standard bearer slain in close combat by the unit possessing the Conqueror's Tapestry, or that was removed due to the Last Stand rule in a fight involving this unit, is worth double its normal victory points. If the bearer of the Conqueror's Tapestry is slain, the enemy gains 50 victory points rather than 25."

Page 64-65 – Marshalling the Host.
Ignore these pages and use the rules for 'Choosing Your Army' in the *Warhammer* rulebook.

Page 66 – Lords.
Ignore the third paragraph in the sidebar.

Page 68 & 69 – Core Units.
Ignore the second paragraph in the sidebar.

Page 71 – Special Units.
Ignore the third paragraph in the sidebar.

Page 75 – The Green Knight, Guardian of the Sacred Sites.
Change the second paragraph to "When the Green Knight is awoken, he may be placed within any forest, marshland or river terrain piece, as long as it is not impassable terrain. At least one suitable piece of terrain should be placed on the table. The Green Knight may move normally on the turn he appears."

Page 77 – The Fay Enchantress.
Change the first sentence of *italicised* text to "*The Fay Enchantress counts as a Lord choice.*"

Page 77 – The Fay Enchantress, Silveron.
Ignore "Remember that even though both Silveron and the Enchantress have magic resistance, only one of them may add their dice into dispelling a spell affecting them."

Page 77 – The Chalice of Potions Change “[...]equal to the minimum casting level for the spell)” to “[...]equal to the minimum casting value for the spell. This requires no power dice and cannot be increased in any way).”

Page 77 – The Fay Enchantress, The Chalice of Potions. Change the last sentence to “However, if a 6 is rolled, the Chalice runs out of power after the spell is cast and cannot be used for the remainder of the battle.”

Page 77 – The Fay Enchantress, Supreme Aura of the Lady. Replace Beasts of Chaos with Beastmen.

Page 79 – King Louen Leoncoeur. Ignore the second sentence of *italicised* text.

Page 79 – King Louen Leoncoeur, The Lion’s Shield. Ignore “for the purposes of dispelling that spell!” and ignore the last sentence of the second paragraph.

Page 79 – King Louen Leoncoeur, Beloved Son of Bretonnia. Ignore “even if normally immune to psychology.”

Page 79 – King Louen Leoncoeur, The Lion’s Shield. Ignore the third sentence.

FAQs

Q: Can a Damsel in the second rank of a Lance formation cast magic missiles through the model in front of her in the same way as, for example, a bow-armed model could shoot? (p40)

A: Yes.

Q: Can Pegasus Knights fight in the Lance formation? (p40)

A: No.

Q: Does the Fay Enchantress count as a Prophetess for the purposes of the Forming the Lance special rule? (p40)

A: Yes.

Q: A unit with the Peasant’s Duty may use the Leadership of a nearby unit of knights. If that unit of knights is within 12" of the General, but the Peasants are not themselves within 12" of the General, can the peasants use the boosted Leadership of the knights (i.e. the General’s Leadership)? (p42)

A: No.

Q: If a model with the Blessing is wounded by an attack that does not have a specified Strength, what Ward save does it receive? (p45)

A: A 6+ ward save.

Q: If two Bretonnian armies face each other, how does the Blessing of the Lady work? (p45)

A: Both players hide a dice under their palm – if they wish to pray, the dice must show a 6, if they do not wish to pray, it must show a 1. The dice are then revealed. If both players wish to pray, they both get the Blessing and then the game continues as normal (roll to see who goes first). If both players do not wish to pray, neither army gets the Blessing and then the game continues as normal (roll to see who goes first). If one of them wishes to pray and the other does not, the praying army gets the Blessing and the other does not get the Blessing, but gets to choose whether to go first or second.

Q: How do I calculate whether my Knights Errant are ‘within charge range’ for the purposes of their Impetuous rule? (p48)

A: Measure from the Knights Errant unit to see whether one or more enemy units are within their maximum possible charge range. If this is the case then this rule comes into effect.

Q: If a Grail Knight kills an enemy character in a challenge, does the Bretonnian player gain the Victory Point bonus from the Underdog Challenge rule? (p50)

A: No. Whilst they may fight in challenges as if they were a unit champion, they are not unit champions.

Q: Can a character riding a Royal Pegasus join a unit of Pegasus Knights? (p55)

A: No.

Q: Do the benefits of the Grail Shield, Dragon’s Claw, or Virtue of Purity apply to the character’s mount? (p59, 61, 62)

A: No.

Q: Can the Valorous Standard be carried by the army Battle Standard Bearer? (p63)

A: No.

Q: If a Damsel is bearing the Prayer Icon of Quenelles, can she use it to grant the blessing to a unit with the Peasant’s Duty? (p63)

A: Yes.

Q: Are the knights taken with the Fey Enchantress counted against the Lords points total? (p77)

A: Yes.

Q: How many Victory Points are Beaquis and King Louen worth if they are slain separately? (p79)

A: Beaquis is worth 230 points, and Leoncoeur is 498 points.

Last updated April 2013