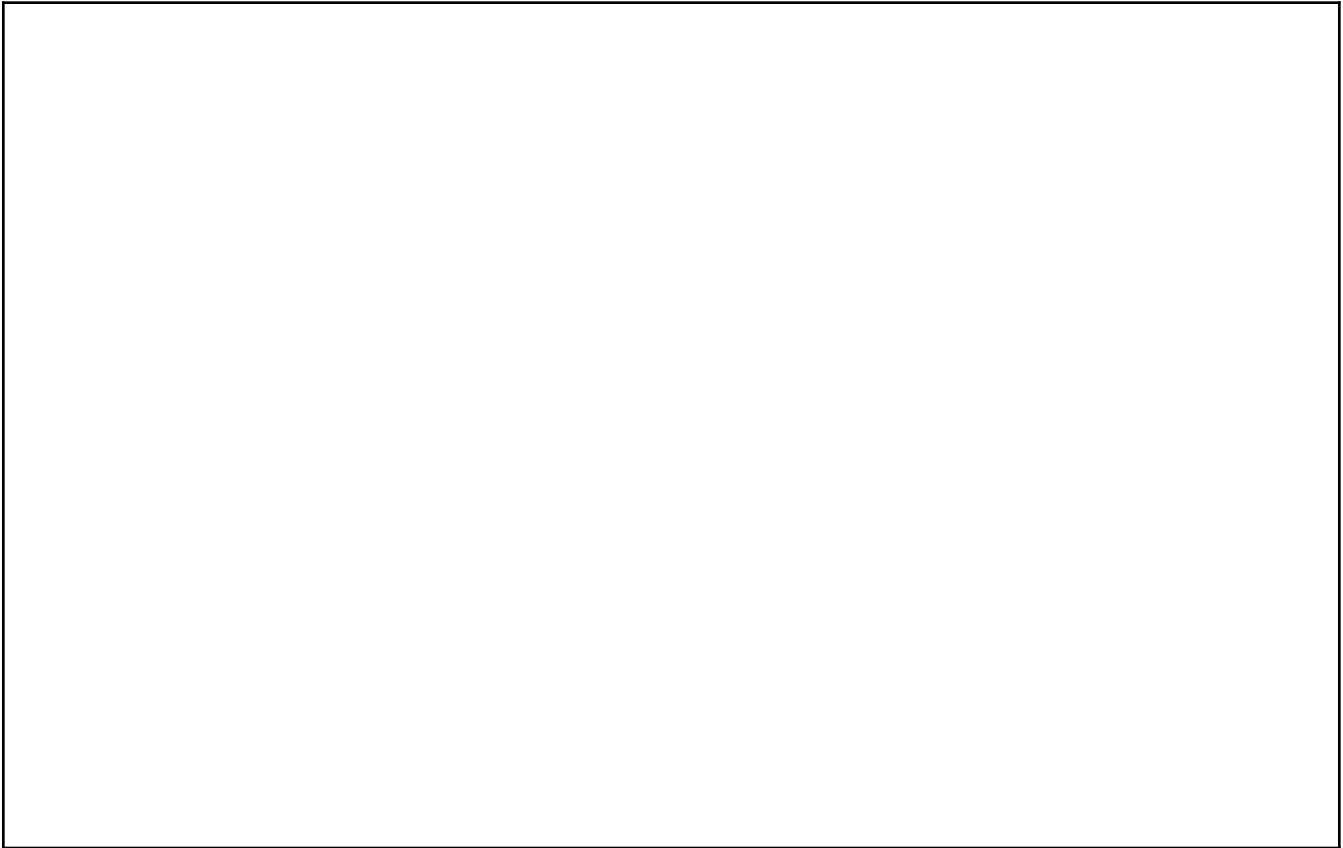


Today we are inventing a new instrument inspired by *Tromarama: Upon a Machine*

**Step One:** Look around the room and choose an object that interests you.

**Step Two:** Sketch its shape.



**Step Three:** Make your own sculpture inspired by that object.

*Is it the same shape? Is it the same color? Is it made from the same material?*

**Step Four:** Make it work!

*Can it move? Can it make a sound? Can it transform?*

# THE KITCHEN

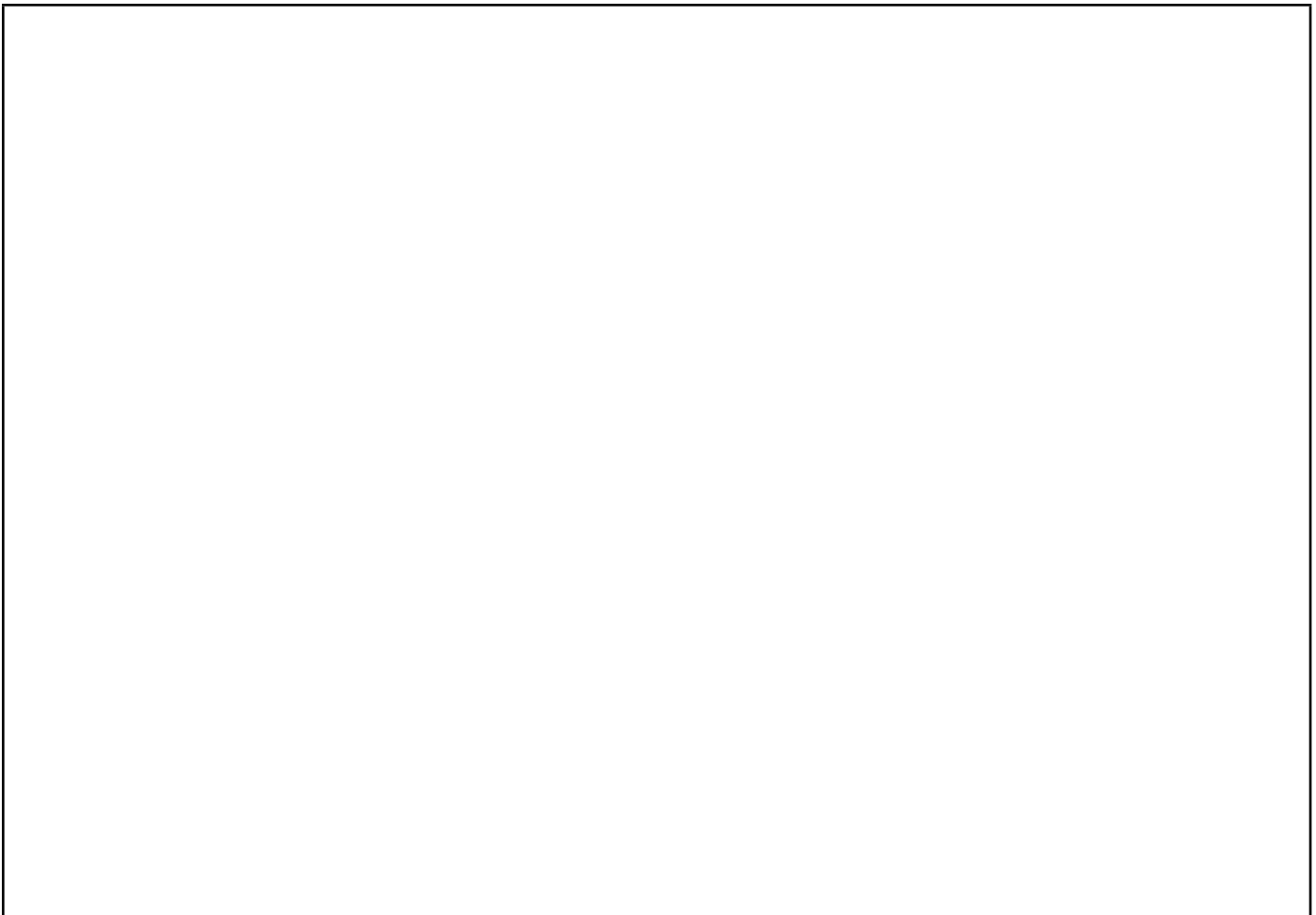
NEW YORK CITY'S CENTER  
FOR EXPERIMENTAL ART  
AND THE AVANT-GARDE  
SINCE 1971

## I Spy! *Tromarama: Upon a Machine*

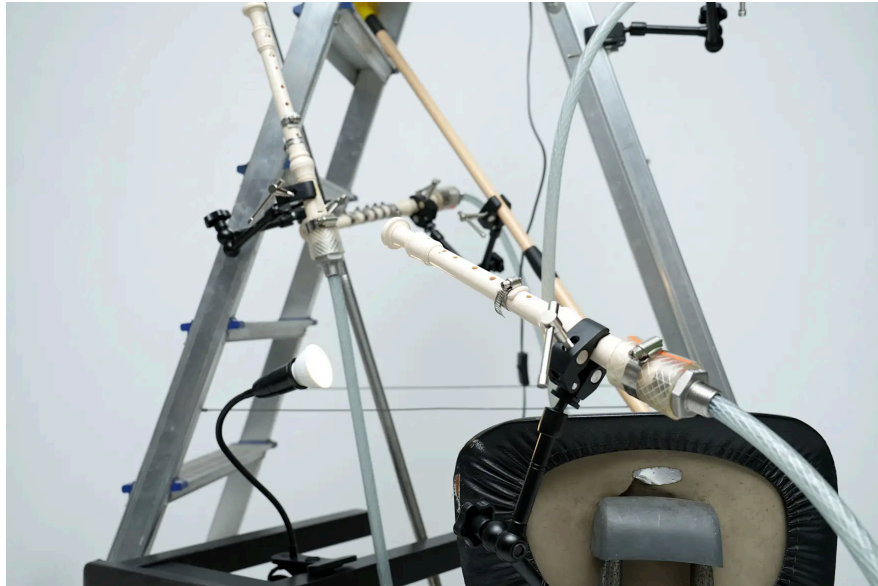
**Step One:** Find an object in the room.

**Step Two:** Draw it!

*What color is it? What is it made of?*

A large, empty rectangular box with a thin black border, intended for drawing the object found in the room.

Today we are inventing a new instrument inspired by *Tromarama: Upon a Machine*



**Step One:** Look around the room and choose an object that interests you.

**Step Two:** Sketch its shape.

**Step Three:** Make your own sculpture inspired by that object.

*Is it the same shape? Is it the same color? Is it made from the same material?*

**Step Four:** Make it work!

*Can it move? Can it make a sound? Can it transform?*