

MIT / BSD AND VARIANT LICENSED THIRD PARTY CODE

Ne10 1.2.1
Unity Finite State Machine
Utilities
SimplexNoise
SimpleJSON
Rotorz Unity Utils
Rotorz Unity Ordered Dictionary
Rotorz .Net Type Utils
Rotorz .Net JSON
Rotorz .Net Exception Utilities
Rotorz Reorderable List
MidiSharp
Klak
DFVolume
Shader Forge 1.38

APACHE 2 LICENSED THIRD PARTY CODE

Google Resonance Audio 1.2.1

OTHER LICENSED THIRD PARTY MATERIALS

DOTween