RAY GUNN

Code Breaker



Decode the clues and unfold the story. Use the grid to find where each column number meets its row letter.
Example: A1 = A. Write each decoded letter in the answer spaces. A good detective never leaves a code unsolved.

	1	2	3	4	5
A	A	B	C	D	E
B	F	G	H	I	J
C	K	L	M	N	O
D	P	Q	R	S	T
E	U	V	W	X	Y

In the city of C3 A5 D5 D3 C5 D1 B4 A1 [ ][ ][ ][ ][ ][ ][ ][ ], flying cars fill the skies and aliens walk the streets. Small-time detective, D3 A1 E5 [ ][ ][ ] B2 E1 C4 C4 [ ][ ][ ][ ], and his one-eyed alien companion, A5 E5 A5 [ ][ ][ ] - D3 A1 [ ][ ], are on the case. Someone is out to silence E2 A5 C4 E1 D4 [ ][ ][ ][ ][ ] C4 C5 E2 A1 [ ][ ][ ][ ], the biggest pop star signed to C3 A5 B2 A1 C3 A1 E4 [ ][ ][ ][ ][ ][ ][ ]. The B1 E1 D5 E1 D3 A5 [ ][ ][ ][ ][ ][ ] of music depends on it.



ANSWER KEY: 1. METROPIA; 2. RAY GUNN; 3. EYE-RA; 4. VENUS NOVA; 5. MEGAMAX; 6. FUTURE.