VLAD ABRAMOV

A software engineer with a broad outlook within web development and team leadership.

English: Upper-Intermediate (B2) Location: Zagreb, Croatia EU residence, RU passport

+36 202 890 145

vladislav.abramov.corp@gmail.com

- vladabramov.me/blog
- github.com/fusioneery
- in linkedin.com/in/fusioneery

Skills

- Technical leadership 2 years
- JavaScript/TypeScript, **React** 6 years
- Redux/Effector/MobX 5 years
- Next.js/Gatsby 2 years
- Golang 2 years

PostgreSQL, NATS, gRPC, K8S. Atlassian products, GCP, Firebase, Retool. Agile, PlantUML, C4.

Education

2018 - 2022

<u>Moscow Polytech</u>, Russia "Web technologies", tertiary education, bachelor GPA: 4.5/5

Personal projects

ATTENDANCE MANAGEMENT SYSTEM FOR ALMA MATER NOVEMBER 2019 - JUNE 2022

- Designed the system architecture and stack of used technologies: C4, PlantUML.
- Communicated with stakeholders to integrate the system in the real educational process
- Developed FE with the help of TS, React, Effector
- Built the backend side (a monolith) using NestJS and MongoDB

CONVERSATIONAL RETRIEVAL TELEGRAM BOT, JUNE 2023

<u>Telegram bot</u> accepts any PDF or text, embeds it and generates answers leveraged on the context of all retrieved documents.

Used: Node.js, LangChain, OpenAl, Pinecone

Work experience

TEAM LEAD (GOLANG + REACT)

Armenotech | December 2020 - Now, HIRE

- Established a base for an engineering culture in the team: described the work process, code style, and technology strategy.
- Ensured the growing team's (started from **4**, now **12** members) climate, development, and performance aligned with defined deliverables, starting from 1-1 to PDPs.
- Communicated with external & internal stakeholders, gathered & prioritized requirements.
- Maintained hygiene of team processes, documentation, and communication.
- Developed a methodology for objectively assessing an employee's performance, taking into account both the business result and the level of competence.

SENIOR FRONTEND DEVELOPER

- Started and launched a new product from scratch & supported the existing one. **Used**: TS, React, Jotai, Tailwind.
- Launched a new back office for the whole business unit providing financial analytics with RBAC based on AntD.
- Led the development of our own platform-agnostic chart solution like the TradingView based on Canvas & SVG for Web and React Native.
- Optimized the development process by separating common modules into a private monorepo.
- Set up the error monitoring system with Telegram alerts.

LEAD FRONTEND DEVELOPER

HSE University | January - November 2020, CONTRACT

Developed an <u>economic web game</u> for the final stage of the <u>International Economic Olympiad</u>: specified requirements, designed API for BE, and built frontend from scratch. Moved intensive CPU-based tasks to WebWorkers. Optimized complex tables rendering w/ virtualization. **Used**: React, Effector, Styled-Components, Playwright.

FRONTEND DEVELOPER

KING BIRD STUDIO | April - December 2019, HIRE

- Supported projects on React/Redux.
- Reduced the rendering time of a complex SVG map inside a WebView from **27** seconds to **3**.
- Bootstrapped a brand new <u>SSR website</u> with lots of animation, microdata, and IE support.

Used: Next.js, Redux, SASS, GSAP, Three.js.

This webiste became the $\underline{\text{winner}}$ of the Runet Prize 2019 and other awards.

FULLSTACK DEVELOPER

Tutoring empire | June - December 2018, CONTRACT

- Developed frontend for a web calendar of demo lessons.
- Created the LMS BE for the educational center including

integration with a payment service provider, SMS-pushes. **Used**: React, Redux, Node.js, MongoDB.