## Mathseeds Prime Lessons and the Victorian Curriculum

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YEAR 4			Prime Lessons	Printable Resources	Additional Resources
Strand	Code	Outcome	Online Lessons with Assessments & Problem Solving Activities	Lesson Summary, Worksheets, Answers	Student book & Teacher book
Number	VC2M4N01	recognise and extend the application of place value to tenths and hundredths and use the conventions of decimal notation to name and represent decimals	NUMBER Unit 4 Numbers to 100 000: Lesson 1, 2, 3, 4 Problem Solving Activity: More, more NUMBER Unit 5 Numbers and Decimals: Lesson 2, 3 Problem Solving Activity: First and Last FRACTION Unit 4 Decimal Fractions: Lesson 1, 2, 3, 4 Problem Solving Activity: Fraction Robot		Year 4 Numbers, Fractions and Decimals
	VC2M4N02	investigate number sequences involving multiples of 3, 4, 6, 7, 8 and 9	OPERATIONS Unit 13 Multiplication Patterns: Lesson 1		Year 4 Operations and Algebra
	VC2M4N03	find equivalent representations of fractions using related denominators and make connections between fractions and decimal notation	FRACTIONS Unit 3 Equivalent Fractions: Lesson 1, 2 Problem Solving Activity: Reward Cards FRACTIONS Unit 4 Decimal Fractions: Lesson 1, 2, 3, 4 Problem Solving Activity: Fraction Robot		Year 4 Numbers, Fractions and Decimals
	VC2M4N04	count by multiples of quarters, halves and thirds, including mixed numerals; locate and represent these fractions as numbers on number lines	FRACTIONS Unit 2 Counting Fractions: Lesson 1, 2, 3, 4 Problem Solving Activity: Woolly Thinking FRACTIONS Unit 3 Equivalent Fractions: Lesson 1, 2 Problem Solving Activity: Reward Cards FRACTIONS Unit 4 Decimal Fractions: Lesson 3		
	VC2M4N05	solve problems involving multiplying or dividing natural numbers by multiples and powers of 10 without a calculator, using the multiplicative relationship between the place value of digits	OPERATIONS Unit 10 Multiplication Strategies: Lesson 1		
	VC2M4N06	develop efficient mental and written strategies and use appropriate digital tools for solving problems involving addition and subtraction, and multiplication and division where there is no remainder	OPERATIONS Unit 7 Addition and Subtraction Strategies 2: Lesson 1, 2, 3 Problem Solving Activity: A Magic Square OPERATIONS Unit 8 Addition and Subtraction Algorithms: Lesson 1, 2 OPERATIONS Unit 9 Multiplication Thinking: Lesson 1, 2, 3, 4 OPERATIONS Unit 10 Multiplication Strategies: Lesson 2, 3 Problem Solving Activity: Bug Racing OPERATIONS Unit 11 Division Strategies: Lesson 2, 3 Problem Solving Activity: Okapi Operations OPERATIONS Unit 12 Operations with Odd and Even Numbers: Lesson 1, 2 Problem Solving Activity: An Age Old Problem		Year 4 Operations and Algebra
	VC2M4N07	choose and use estimation and rounding to check and explain the reasonableness of calculations, including the results of financial transactions	NUMBER Unit 5 Numbers and Decimals: Lesson 1		Year 4 Numbers, Fractions and Decimals; Year 4 Operations and Algebra
	VC2M4N08	solve problems involving purchases and the calculation of change to the nearest 5 cents with and without digital tools	NUMBER Unit 5 Numbers and Decimals: Lesson 4		
	VC2M4N09	use mathematical modelling to solve practical problems that involve additive and multiplicative situations, including financial contexts; formulate the problems using number sentences and choose efficient calculation strategies, using digital tools where appropriate; interpret and communicate solutions in terms of the situation	OPERATIONS Unit 8 Addition and Subtraction Algorithms: Lesson 3 Problem Solving Activity: Problem Algorithms OPERATIONS Unit 9 Multiplication Thinking: Lesson 4 Problem Solving Activity: How Many Cookies? OPERATIONS Unit 14 Word Problems: Lesson 1, 2, 3 Problem Solving Activity: Wolf vs Rabbit		Year 4 Operations and Algebra
	VC2M4N10	follow and create algorithms involving a sequence of steps and decisions that use addition or multiplication to generate sets of numbers; identify and describe any emerging patterns	OPERATIONS Unit 13 Multiplication Patterns: Lesson 1, 2, 3 Problem Solving Activity: Timing is everything		
Algebra	VC2M4A01	find unknown values in numerical equations involving addition and subtraction, using the properties of numbers and operations	OPERATIONS Unit 7 Addition and Subtraction Strategies 2: Lesson 4		
	VC2M4A02	recall and demonstrate proficiency with multiplication facts up to $10 \times 10$ and related division facts, and explain the patterns in these; extend and apply facts to develop efficient mental and written strategies for computation with larger numbers without a calculator	OPERATIONS Unit 9 Multiplication Thinking: Lesson 1 OPERATIONS Unit 11 Division Strategies: Lesson 1 OPERATIONS Unit 12 Operations with Odd and Even Numbers: Lesson 3, 4		
Measurement	VC2M4M04	estimate and compare angles using angle names including acute, obtuse, straight angle, reflex and revolution, and recognise their relationship to a right angle	GEOMETRY Unit 7 Angles: Lesson 1, 2, 3 Problem Solving Activity: Equation Angles		Year 4 Geometry
Space	VC2M4SP01	explain and compare the geometric properties of two-dimensional shapes and three-dimensional objects	GEOMETRY Unit 5 Shapes and Objects: Lesson 3, 4 Problem Solving Activity: Tangram Puzzles		
	VC2M4SP02	represent and approximate composite shapes and objects in the environment, using combinations of familiar shapes and objects	GEOMETRY Unit 5 Shapes and Objects: Lesson 1, 2 GEOMETRY Unit 8 Maps: Lesson 1, 2, 3 Problem Solving Activity: Delivery Route		
	VC2M4SP03	create and interpret grid reference systems using grid references and directions to locate and describe positions and pathways			
	VC2M4SP04	recognise line and rotational symmetry of shapes and create symmetrical patterns and pictures, using dynamic geometry software where appropriate	GEOMETRY Unit 6 Shape Movements: Lesson 1, 2, 3 Problem Solving Activity: Symmetrical Designs		