

PLAYER BETS

1.1

Player Bets allow you to build statistical bets and head to head bets within the parameters available from Digital Sports Tech.

1.2

To win a statistical bet, your selected player(s) must achieve at least (that is, equal to or more than) the number of the statistic (e.g. goals, shots, passes, touches, tackles, assists) selected by you.

1.3

To win a head to head bet, your first selected player must achieve a higher number of the selected statistic (e.g. goals, shots, passes, touches, tackles, assists) than your second selected player. In the event of a tie, your bet will be a non-winner and there will not be any return.

1.4

Each leg of your multi bet must consist of a Player Bet. You cannot place a Player Bet in conjunction with another bet other than a Player Bet.

1.5

In the event that a leg of your multi bet is void, the other leg(s) will stand.

1.6

All odds are calculated by Digital Sports Tech, and no correspondence will be entered into regarding this.

1.7

In the event of an abandoned game all stakes are returned, unless a result is already determined through the course of play that has taken place.

1.8

In the event that one or more of the players in any single, combined or head to head bet does not start, is scratched due to injury, or wears the team uniform but does not play, the bet will be voided and your stake will be returned.

1.9

In order to avoid the abuse of promotions offered by us from time to time, Player Bets may not be available in respect of bonus bets, bets placed using non-withdrawable funds or any bets placed which would qualify customers to receive a bonus bet, bonus or promotion.

1.10

Bets placed in conjunction with Player Bets are subject to our other Terms and Conditions. Our standard customer restrictions and liability and trading limits also apply.

1.11

A bet placed in conjunction with Player Bets is not considered accepted until you receive a bet confirmation.

1.12

We reserve the right to amend, suspend or remove the availability of Player Bets at any time on any market or to any customer.

1.13

Cash Out / Partial Cash Out is not available for a bet placed in conjunction with Player Bets.

1.14

Australian Football Rules. All bets are settled based on statistics from Champion Data. Any extra time conducted to determine the winner of a match shall be taken into account.

1.15

Rugby League. All bets are settled based on statistics from Champion Data. Any extra time conducted to determine the winner of a match shall be taken into account.

1.16

European Football. All bets are settled based on statistics from Opta Sports Data. Any extra time and penalty shootouts conducted to determine the winner of a match shall not be taken into account.

1.17

NBA and NFL. All bets are settled based on statistics from Stats Inc. Any extra time conducted to determine the winner of a match shall be taken into account.