

BRIANA REN

2D ANIMATOR

CONTACT

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starapture.com

PROFILE

Motivated 2D animator focused on expressive character acting and lip-sync. Knowledgeable in a wide range of animation techniques, styles, and software.

SKILLS

- 2D Animation
- 3D Modeling
- Motion Graphics
- Adobe Suite
- Toon Boom Harmony
- Clip Studio Paint
- Storyboard Pro
- TVPaint
- Blender
- Autodesk Maya

EXPERIENCE

D-CELL GAMES | ROUGH & CLEANUP ANIMATOR JUNE 2022 - PRESENT

- Rough and cleanup cutscene animator for the UNBEATABLE rhythm game.

IRON CIRCUS COMICS | ROUGH & CLEANUP ANIMATOR JUNE 2020 - PRESENT

- Rough, cleanup, and light/shadow animator for Lackadaisy: The Animated Short.
- Combines 2D and 3D skills by animating characters in Toon Boom Harmony and 3D props in Blender.

FAR-FETCHED | ROUGH ANIMATOR MAY 2021 - AUG 2021

- Rough animator using Toon Boom Harmony.

FREELANCE COMMISSIONS 2015 - PRESENT

- Advertises services through social media and communicates directly with clients.
- Work includes illustrations, 3D models, and 2D animation.
- Works both individually and in teams to create music videos for various independent musical artists using 2D animation, 3D modeling, and motion graphics skills.

PATIENT DISCHARGE (VOLUNTEER) STRONG MEMORIAL HOSPITAL | JUN 2016 - AUG 2016

- Interacted with patients and assisted in discharging them from the hospital.
- Delivered flowers to patients from the gift shop.

EDUCATION

BFA IN DIGITAL ARTS/2D ANIMATION PRATT INSTITUTE | 2018-2022 GPA: 3.95

ADVANCED DIPLOMA IN PIANO, VIOLIN, & MUSIC THEORY EASTMAN COMMUNITY MUSIC SCHOOL | 2010-2017

PITTSFORD MENDON HIGH SCHOOL 2014-2018 GPA: 4.0