

// FLATIRON SCHOOL

Catalogue for Flatiron School Students in the United Kingdom



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DISCLAIMER:

Students should be aware that some information in the catalogue may change. It is recommended that students considering enrolment check with the school to determine if there is any change from the information provided in the catalogue. In addition, a catalogue will contain information on the school's teaching personnel and programmes offered. For the avoidance of doubt, students acknowledge that in the event of a conflict between this catalogue and a student's particular enrolment agreement, that the student's enrolment agreement shall govern.

This Catalogue applies to all students at Flatiron School in the United Kingdom, regardless of whether students are studying with Flatiron School on campus or online. This Catalogue continues to apply for students receiving services from the Flatiron School Career Services team.

General Information

History and Vision of Flatiron School

In 2012, Adam Enbar and Avi Flombaum partnered to create an alternative to an education industry leaving a wide skills gap in a booming tech world. Alongside a scrappy community of students ready for a new way to learn, they launched Flatiron School – an accelerated programming school that inspired a coding bootcamp industry.

In October 2017, Flatiron School was acquired by WeWork (now The We Company). The We Company, including through its well known WeWork brand, provides workspace, community, and services for entrepreneurs, freelancers, startups, small businesses, and enterprise companies.

Flatiron School's Mission

Our mission is to enable the pursuit of a better life through education.

To do so, we:

- Created an education platform that allows people across the globe to learn with Flatiron School.
- Collaborate with other institutions to find new ways to bring diversity to tech.
- Encourage our developers, instructors, and students to never stop learning and challenge them to present at tech conferences around the world.
- Employ staff that jump at the chance to grow and reshape their roles – marketers have become developers; developers have become instructors.
- Make tech a more welcoming space and breed optimism for the future through engaging with passionate instructors and inspiring guest speakers.

Facilities

Flatiron School believes in the importance of an environment conducive to learning and that encourages collaboration. Flatiron School campuses are secure locations that are appropriate for learning in a collaborative and technical field. Flatiron School campuses are accessible for people with disabilities. Throughout the programme, students generally have 24-hour access to the school premises, 7 days per week excluding school holidays. The campuses are equipped with high speed internet. There are computer monitors available for students in the lab space. There is complimentary tea and coffee available on campus. Students have access to refrigerators and lockers to store their food or belongings while on campus.

Flatiron School is committed to maintaining clean, aesthetically pleasing facilities in order to efficiently carry out its educational and business missions. Sleeping in a Flatiron campus or WeWork space is prohibited, including but not limited to, incidental napping, lying down on a couch, bench,

floor or other surface, with or without one's belongings. Using the bathrooms for bathing or for more than casual grooming is prohibited.

During days when WeWork is closed, students may still have access to campus space although WeWork staff will not be available to operate or support operations of the building, including but not limited to, building cleaning, building maintenance, building reception, coffee and/or fruit water.

Only assistance or service animals are allowed in Flatiron School campus space. In pet-friendly buildings, students may bring pets to non-Flatiron School WeWork spaces outside of school hours. Unless required by an applicable government regulation, emotional support animals (unless qualifying as an assistance or service animals) shall not be permitted in Flatiron School campus space. Students should review the Students Seeking Reasonable Accommodations policy for more information for students who ask to bring assistance or service animals to campus.

Personal Property

Flatiron School does not assume responsibility for the loss or theft of personal belongings and students are advised not to carry valuables and large amounts of cash with them when they come to a Flatiron School campus. Students are expected to exercise reasonable care to safeguard personal items of value brought to campus. Such items should never be left unattended or in plain view. Any item may be disallowed if staff determines it is a potential health or safety risk for staff or other students.

Articles of personal property found on campus should be returned to the owner if known or turned in to a staff member. Inquiries regarding lost property should be directed to the Senior Education Manager or Campus Director. Flatiron School is not responsible for the security of personal items brought into any campus area. Students are expected to maintain their belongings and keep them within their sight.

Visitors on Campus

Students are prohibited from inviting and signing guests into WeWork. Visitors may be allowed into a Flatiron School campus area if they are attending a school-sponsored community event but are otherwise prohibited from entering a Flatiron School campus area. These exceptions will be made on a case-by-case basis by the Campus Director or Senior Education Manager at the campus location. Students who violate this policy may be subject to discipline, up to and including dismissal.

For the purposes of this policy, a visitor is defined as an individual that is invited into a Flatiron School campus whose purpose is to visit another Flatiron School student for personal, social and/or non-school related reasons. Flatiron School campuses are defined as the interior of a Flatiron School campus area or WeWork building.

New Student Orientation

The events and talks given during the New Student Orientation are essential to establishing trust and community. During the first week of classes, orientation will be held so students can learn how Flatiron School operates and how they can be successful students and community members. Orientation is led by the Campus Director, Senior Education Manager, Community Lead, and/or Instructors. During the session, students will review basic information about Flatiron School operations, policies, core staff, as well as the first academic activity students will work on in their

programmes.

Student Records

The student record data is maintained by Flatiron School and Flatiron School takes reasonable steps to protect the privacy of personal information contained in student records, as specified in the Flatiron School Privacy Policy found at: <https://flatironschool.com/privacy-policy/>.

Student Record and Certificate of Completion Request

Student record and certificate of completion requests can be made by sending an email to: studentservices@flatironschool.com.

Programmes Offered

Flatiron School offers the following programmes:

- Software Engineering
- Full-Time Online Software Engineering
- Part-Time Online Software Engineering
- Self-Paced Online Software Engineering
- Data Science
- Full-Time Online Data Science
- Part-Time Online Data Science
- Self-Paced Online Data Science
- UX/UI Design
- Full-Time Online UX/ UI Design
- Full-Time Online UI Design
- Part-Time Online UX Design
- Part-Time Online UI Design
- Cybersecurity Analytics

Online Resources and Digital Library

While enrolled, all students will have unrestricted access to a digital library of resources, available 24 hours per day, 7 days per week via our learning management platforms. This also includes access to all of the curriculum, support materials, and online community relevant to a student's programme of study. During the enrolment process, students are provided with login credentials sufficient to access the learning resources. All resources included in the platform are available to students without additional charge while enrolled.

Due to the rapidly changing nature of the content of the curriculum for our programmes, maintaining a digital library allows us to continually modify and upgrade the available materials so that enrolled students have access to the most current information available.

Programme Descriptions

DISCIPLINE

Software Engineering

Specific Programmes, Times to Completion and Delivery Method

Software Engineering: 15 weeks, delivered on-campus

Full-Time Online Software Engineering: 20 weeks, delivered online

Part-Time Online Software Engineering: 40 weeks, delivered online

Self-Paced Online Software Engineering: 60 weeks, delivered online

Objectives and Description

For many companies, maintaining complex websites and related activities form an essential component of success. Amid such near-universal demand, there is a shortage of candidates that possess the requisite technical skills. Flatiron School's objective is to provide a source of well-trained, competent web developers to fill this industry gap. Flatiron School provides its students a sturdy foundation in programmatic thinking and leverages it to cultivate flexibility and versatility so that students are well-positioned to integrate new technology.

The hours a student spends on pre-work do not count toward the 525 total clock hours for the programme. Pre-work is a prerequisite for the programme. On-campus students will complete pre-work in advance of their first day of class. Online students will complete the pre-work either as a core component of the curriculum (self-paced) or it will be assigned to them by their facilitator in the structured programme (full-time online or part-time online).

Types of Employment for Graduates

This programme intends to provide students with the versatility, knowledge, skills, and experience to be employed as a software engineer, web developer or other technical fields such as quality assurance, data analytics, and technical teaching. While the programme focuses on web development, because graduates obtain a deep understanding of Ruby and JavaScript, they are also qualified to work at another job that requires knowledge of Ruby (or similar fourth-generation languages like Python) or JavaScript where these may not be directly web facing. Beyond grounding their experience specifically in Ruby and JavaScript, graduates understand programming and programmatic thinking which will support them to continue to learn new software engineering skills and languages.

Module Titles and Hours

Note: All modules must be completed in sequential order.

Module Sequence	Module Title	Clock Hours
Module A	Review of Procedural Programming in Ruby;	105

	Object Oriented Programming in Ruby; Introduction to SQL and Object-Relational Mapping (ORM)	
Module B	Intro to Web Development with Rails	105
Module C	JavaScript Programming in the DOM	105
Module D	Complex JavaScript Programming with Frameworks: React and Redux	105
Module E	Cumulative Project	105
	Total Clock Hours:	525

Software Engineering Module Descriptions

Module A – Review of Procedural Programming in Ruby, Object Oriented Programming in Ruby, Introduction to SQL and Object-Relational Mapping (ORM)

Students will develop a solid foundation in Ruby, gain continued experience with git, experience reading and understanding unit tests, and enhance problem-solving skills. Students will hone their ability to encapsulate code in classes and objects, ability to build simple databases, and ability to manipulate data in simple databases with Ruby via ActiveRecord.

Module B – Intro to Web Development with Rails

During this module, students will develop a Rails-powered Ruby web application that processes data from HTML forms and communicates with a model layer to communicate with the database. They will learn the file structure of Rails, how to set up their own databases, how to draw routes, create Rails forms, gain an understanding of the asset pipeline, and bring it together by integrating their front-end design skills. Students will also be capable of taking on more advanced concepts such as authorisation, validation and callbacks. Once students grasp the basic functionality of Rails, they will spend time building out their own Rails applications, moving through the entire process from idea to execution.

Module C – Javascript Programming with the DOM

JavaScript is the language of the web and, because of the Web's ubiquity, it is a *lingua franca* for software development: it's everyone's second language, if not their primary. We start students by learning JavaScript in its native environment: the browser. We teach use of the native ECMA-standard APIs build from DOM- and event-based programming into mimicking standard social media features ("likes" and "infinite scroll"). With these concepts providing a concrete basis for understanding, we tackle some of the thorniest issues of JavaScript: object-orientation in JavaScript and asynchronous programming. These are the fundamental concepts that allow us to transition into vogue JavaScript frameworks like React and Redux.

Module D – Complex JavaScript Programming with Frameworks: React and Redux

Students will learn the basics of the JavaScript syntax, its functional architecture, along with a few approaches to the object model. They will then learn the Document Object Model (DOM) JavaScript API provided by the browser to dynamically interact with HTML. This module will focus on the core JavaScript language, and eschews libraries such as jQuery. With a firm, framework-agnostic grounding, students learn skills to grasp the complexities of other JavaScript frameworks (e.g. React, Angular, etc.) or even new paradigms (TypeScript, Ramda.js, etc.).

Module E – Cumulative Project

This module uses the React / Redux frameworks from Facebook. Continuing from our previous JavaScript module, students build simple React components and then learn to have the unidirectional data-flow vivify their components to create snappy, modularly-designed applications. By the end of this module, students will build a multi-model Ruby on Rails powered backend that serves JSON to a multi-page Angular front end.

DISCIPLINE

Data Science

Specific Programmes, Times to Completion and Delivery Method

Data Science: 15 weeks, delivered on-campus

Full-Time Online Data Science: 20 weeks, delivered online

Part-Time Online Data Science: 40 weeks, delivered online

Self-Paced Online Data Science: 60 weeks, delivered online

Objectives and Description

Students will learn how to gather data, apply statistical analysis to answer questions with that data, and make their insights and information as actionable as possible.

Types of Employment for Graduates

This programme intends to provide students with the knowledge, skills, and experience to get a job as a data scientist or data analyst – which requires a mix of software engineering, statistical understanding, and the ability to apply both skills in new and challenging domains. If students have a professional background in programming, they may also be able to obtain a position as a data engineer or a machine learning engineer.

Module Titles and Hours

Note: All modules must be completed in sequential order.

Module Sequence	Module Title	Clock Hours
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Module A	Data Exploration and Analysis	105
Module B	Probability and Statistics for Data Science	105
Module C	Machine Learning: Regression Optimisation and Big Data	105
Module D	Machine Learning: Classification and Deep Learning	105
Module E	Data Science Projects	105
	Total Clock Hours:	525

Data Science Module Descriptions

Module A: Data Exploration and Analysis

Students will develop a solid foundation in cleaning and gathering data with Python, Pandas, and SQL. Practise going from problem requirements to actionable steps with issue trees and experimental design. Students will practise communicating results with Seaborn.

Module B: Probability and Statistics for Data Science

Students will learn how to build and validate regression models. Students will learn how to best fit a linear regression to sample data using ordinary least squares, and apply gradient descent to ordinary least squares.

Module C: Machine Learning: Supervised Learning and Big Data

Students will be able to use disparate large data sets to build classification engines. Students will move into supervised learning, non-parametric algorithms like k-nearest-neighbors and support vector machines. Students will also learn about decision tree learning and how it can be applied to classification and regression tree analysis.

Module D: Machine Learning: Unsupervised Learning, Deep Learning, and Natural Language Processing

Students will learn about unsupervised techniques, and then learn how to build recommender systems. Students will learn how to use regular expressions in Python, and how to manage string values, analyze text and perform sentiment analysis.

Module E: Data Science Projects

Students will work on and complete a solo final project as an opportunity to review and push deeper into the material covered in the previous modules. Students will receive guidance in

constructing a project that gathers, explores, and builds statistical or machine learning models to deliver insights and communicate findings with data visualisation and storytelling techniques.

DISCIPLINE

UX/UI Design

Specific Programmes, Times to Completion and Delivery Method

UX/UI Design: 24 weeks, delivered online for 12 weeks/on campus for 12 weeks

Full-Time Online UX Design: 24 weeks, delivered online

Full-Time Online UI Design: 24 weeks, delivered online

Part-Time Online UX Design: 42 weeks, delivered online

Part-Time Online UI Design: 42 weeks, delivered online

Objectives and Description

The objective of this programme is to prepare students for design careers and to prepare designers for a lifetime of learning. Before applying, students are highly encouraged to complete the free preview programme to aid in choosing a track. At the time of application, online students will apply for their chosen track (UX or UI) and their chosen programme pace (Full-Time or Part-Time).

Throughout the programme, students will attend synchronous time with instructors defined in each of the five phases. The primary focus will be on developing the student into designers by means of projects in four of the five phases. Students will come out of the programme with three to four projects to highlight in their portfolio for the purpose of finding a job and career path after completion of the programme.

Types of Employment for Graduates

Upon completion of the programme, UX Design students will learn the skills necessary for careers as UX designers, UX researchers and interaction designers. UI Design students will learn the skills necessary for careers as UI designers, visual designers, and communication designers. The skills gained during this course also forms a foundation for roles like content strategist, information architect, UX writer, UI engineer, product designer, and product owner.

UX/UI Design Programme Outline

Note: All phases must be completed in sequential order.

Phase	Phase Title	Clock Hours
Phase 1	Design Essentials	90
Phase 2	Process Phase	240

Phase 3	Studio Phase	200
Phase 4	Client Phase	160
Phase 5	Career Phase	120
	Total Clock Hours:	810*

Full-Time and Part-Time Online UX Design and Full-Time and Part-Time Online UI Design Programme Outlines

Note: All phases must be completed in sequential order.

Phase	Phase Title	Clock Hours
Phase 1	Design Essentials	90
Phase 2	Process Phase	240
Phase 3	Studio Phase	200
Phase 4	Client Phase	160
Phase 5	Career Phase	120
	Total Clock Hours:	810*

Phase Descriptions

Phase 1: Design Essentials

In this phase, which is always online, students will gain an overview of the basics of user experience, design, and research. Students will learn the building blocks of UX, interaction design, UI, and visual design, and then put them all together to form a design process. During the fifth week of Design Essentials, designers will participate in a mandatory performance evaluation with an instructor. The instructor will make a determination of the designer's ability to continue the rest of the programme. Students who pass their mandatory performance evaluation continue to Phase 2 and pursue their chosen track (UX or UI).

Phase 2: Process Phase

Throughout this phase which is always online, students will reapply the skills already acquired and add another layer or depth and knowledge to the concepts and skills from the design industry. The focus of this phase is to exercise design thinking, practise design processes, and understand more deeply the best practises and digital interface methodologies in another

round of mock projects. Students are expected to walk out of this phase in an 'intermediate' level and a first touch point in working as a team.

Phase 3: Studio Phase

During this phase, be it online or on a campus, students apply the skills learned in previous phases to another mock project. The Studio Phase ties together important features of professional practise and team-based design, along with the vital skills of analyzing and synthesizing work. Each of the weeks of the Studio Phase is designed as a sprint, mimicking industry standards, so teams gain practise working under tight deadlines and learn how to budget their time to accomplish all aspects of a sprint.

Phase 4: Client Phase

During this phase, be it online or on a campus, students work on design projects with live clients using real world situations. Students typically work in teams of 2-4 students, with each team paired with a single client company for the duration of the phase. Students tackle projects focused on product functionality and interface executions. While they receive direction and support from dedicated instructors and clients alike, the design teams are tasked with taking ownership of their professional client engagements. Successful completion of the Client Phase involves collaborating effectively with teammates while practically applying the skills, concepts, tools, and methodologies learned in the previous phases of the programme.

Phase 5: Career Phase

This phase, be it online or on a campus, provides students with all the tools and assets needed to start their careers as Designers. Over the course of the Career Phase, students complete a personal statement, a values report, a resume or C.V., three case studies and a job search ready portfolio site.

DISCIPLINE

Cybersecurity Analytics

Specific Programmes, Times to Completion and Delivery Method

Cybersecurity Analytics: 12 weeks, delivered on campus

Objectives and Description

The Cybersecurity Analytics programme provides skills necessary to pursue a cybersecurity career in an Analyst role. This 480-hour immersive curriculum includes eight foundational courses, extensive hands-on skills building, and guided product training. Students take multiple courses concurrently to complete all coursework within the 12 week programme. Students should have strong analytical skills that can be assessed during the admissions process. Prior to starting this programme, students are required to complete 30 hours of online asynchronous prework and must pass the multiple choice quiz at the end with a score of 60 percent or higher. All courses must be

taken in sequential order as scheduled by Flatiron School. The programme courses are offered on a modular schedule.

Types of Employment for Graduates

Students graduate with the sought after knowledge and tradecraft to seek employment as tier 1+ security analysts, threat analysts and hunt analysts locally or nationally.

Programme Outline

Note: All modules must be completed in sequential order.

Course	Course Title	Clock Hours
Course 1	Network Administration	72
Course 2	System Administration	72
Course 3	Strategy and Analysis	48
Course 4	Governance, Risk, and Compliance (GRC)	48
Course 5	Security Intelligence and Event Management (SIEM) Administration	96
Course 6	Hunt Skills	72
Course 7	Threat Intelligence	48
Course 8	Capstone	24
	Total Clock Hours:	480

Course Descriptions

Course 1: Network Administration

This Course is taken during Weeks 1 through 9 of the programme.

This course will focus on core ideas in network security. Students will understand network security protocols and their vulnerabilities, will learn how to use attack tools to mount attacks against various types of networks and countermeasures to forestall those same attacks. Students will map ports on a given IP, fingerprint services, catalogue vulnerabilities, bypass firewalls, and mount a large array of web-based exploits and will be able to deliver a wide variety of payloads to attain and maintain backdoor access to a compromised machine.

Course 2: System Administration

This Course is taken during Weeks 1 through 9 of the programme.

This course will focus on core ideas in system security. Students will be able to explain the basics of Windows, OS X, and Linux as well as Android and iOS and correctly configure well-known services (eg, a Web Server) without leaving security holes. Students will map ports on a given IP, fingerprint services, catalogue vulnerabilities, bypass firewalls, and mount a large array of web-based exploits and deliver a wide variety of payloads to attain and maintain backdoor access to a compromised machine.

Course 3: Strategy and Analysis

This Course is taken during Weeks 1 through 6 of the programme.

Strategy is an art and a science that has developed over centuries and is particularly poignant to today's Cybersecurity professional. This course will focus on developing the student into a Cybersecurity analyst with a broader, and more effective understanding of activity in cyberspace. Students will apply concepts of strategy to both Cybersecurity operations and analysis of adversaries in order to more effectively navigate and succeed in the cyber environment. Students will become familiar with and practised in the collection and analysis of data and the application of that information to organise and guide Cybersecurity operations.

Course 4: Governance, Risk, and Compliance (GRC)

This Course is taken in two parts. Module 1 is taken during Weeks 1 through 3 of the programme and Module 2 is taken during Weeks 10 through 12 of the programme.

This course will focus on Governance, Risk, and Compliance (GRC). Students will learn how to engage all functional levels within the enterprise to deliver information system security. Students will learn the important policy regulations and how to comply with them in an enterprise setting.

Course 5: Security Intelligence and Event Management

This Course is taken over the entire 12 week programme.

This course will instruct students on computer information systems security monitoring, intrusion detection, and crisis management. Students will conduct reconnaissance on a network and discover what updates and patches might be exploitable. Students will correct vulnerabilities on the network and run detection software to determine when intrusions have taken place. Additionally, students will learn to mitigate damage once an intrusion has taken place, how to report it and how to use forensics to determine the scale and scope of the breach and possible attacker identity.

Course 6: Hunt Skills

Courses are taken in Weeks 4 through 12 of the programme.

This course will focus on core ideas in hunt skills for analysts. Students will learn basic hunt techniques and how to accomplish them. They will use hunt tools to find threat actors and root them out of a network. By the end of the course, students will be able to setup and monitor deception grids, lure, honeypots and a number of other tools to investigate and monitor hackers that have compromised a network.

Course 7: Threat Intelligence

Courses are taken in Weeks 7 through 12 of the programme.

The purpose of this course is to help students gain an appreciation of how to conduct threat intelligence and other analysis. This course will focus on the analytical and planning skills required to conduct effective Cyber Threat Intelligence. Students will understand the major threat actors operating in cyberspace to include their methods of operating, motivations, and capabilities, then apply these to determine how a threat could potentially attack. Students will utilise structured analytical techniques to develop situational understanding and conduct effective threat intelligence. By the end of the course, students will conduct Cyber Intelligence Preparation of the Environment to develop a detailed understanding of the threat environment and determine threat courses of action and Cyber Mission Analysis to provide leadership with accurate information to drive effective decision-making.

Course 8: Capstone

This Course is taken during Weeks 10 through 12 of the programme.

This course will focus on a final capstone project summarising learning from all parts of the Cybersecurity Analytics curriculum. Specifically, this will require detailed analysis of data, simulated and live action scenarios, installation and configuration of components or applications and other activities.

Fees and Tuition

Required Equipment to be Supplied by the Student

Students must have access to a laptop to bring to each class that is running on Mac OSX operating system, at the minimum version 10.13, High Sierra.

Tuition

Tuition is detailed on the Enrolment Agreement. Payment is due by the first day of class. Students who do not arrange to pay in full on or before the first day of class will not be permitted to begin the programme.

Fees

The Software Engineering and Data Science tuition includes access to all materials needed to complete the programme.

For UX/UI Design programmes, students will be required to pay approximately £95 during the first phase of the programme to third-party vendors for necessary design software packages (prices subject to change).

For the Cybersecurity Analytics programme, students are responsible for purchasing the required textbooks independently. The cost of textbooks is not included in tuition and is estimated to be approximately £200 (prices subject to change).

Payment Options

Flatiron School offers a series of payment options for each of its programmes, as set forth in the Enrolment Agreement.

Refund Policy

The refund policy is detailed on the Enrolment Agreement.

Flatiron School Policies

Admissions and Enrolment Policies

Admissions Philosophy

Admission to Flatiron School is competitive. We don't just admit individual students to our programmes; we curate a community. Our students come from a myriad of backgrounds and previous career paths – ensuring that a diversity of thought, experience, and perspective are not only invited, but also actively sought. Flatiron School students are passionate. We bring together people who see programming, data science, cybersecurity, and design as a craft and want to be great at it – not just for their careers or as a means to an end, but as an end in and of itself. We seek students who are driven. While we look for students with an ability to transfer between different skill sets easily – above all, aptitude is built around demonstrating both creativity and analytical ability.

Entrance Requirements

- Students must be at least 18 years old
- Students must have a high school diploma or equivalent
- Students must be proficient in written and spoken English
- Students must successfully complete the application process

Acceptance Notification

All successful applicants are notified via email of their acceptance into our programmes. There is no provisional acceptance at Flatiron School.

Enrolment Periods

New student cohorts are scheduled to begin approximately every three to fifteen weeks. Flatiron School reserves the right to delay or cancel the start of any programme.

Application Process

The application process for all Flatiron School programmes is designed to determine if the applicant will be able to learn the material within the amount of time allotted. The process is also designed to determine if the applicant is motivated to learn and sufficiently disciplined to successfully complete a Flatiron School programme. All programmes require a written application

and interview. This rigorous application process enables Flatiron School to select students who demonstrate the ability to be successful in the programme, therefore allowing a high percentage of graduates to successfully obtain jobs that are directly related to their education. Admission decisions are made by Flatiron School employees who have no financial incentive to admit any particular applicant.

Non-Discrimination

Flatiron School does not discriminate against students or potential students on the basis of actual or perceived age, disability, marital or partnership status, pregnancy, maternity, or caregiver status, race (including colour, nationality, or ethnicity), religion, creed, or belief, sex, gender, or sexual orientation, or any other applicable legally protected status.

Leaves of Absence

A student may request a leave of absence at any time by submitting a request in writing to their Senior Education Manager (on-campus) or Student Services (online). The leave of absence request will be evaluated for good cause. The leave of absence can be issued for a minimum of seven (7) days and a maximum of 30 days. An extension can be granted on a case-by-case basis for up to an additional 30 days. Students may not have more than two leaves of absence in a twelve-month calendar period, with no more than a total of 60 calendar days in that period. Justification as to why the leave of absence was granted, acknowledged by both the student and Student Services indicating approval, will be placed in the student's permanent file. Students returning from a leave of absence may be subject to an additional assessment to determine which module the student will re-join. Students requesting a leave of absence should note that space in upcoming cohorts cannot be guaranteed. Re-joining a cohort upon return from a leave of absence is based on availability and cohort timing.

During the leave of absence, the student will not incur tuition charges and will not have access to the curriculum, career services, and/or educational coaching provided by Flatiron School. Access to these services resumes when the student returns from their leave of absence.

If a student requires more than two leaves of absence within a twelve-month calendar period, the student will be required to withdraw from the programme and can reapply for admission in the future.

For students requiring bereavement leave: Flatiron School provides students with up to three (3) days of bereavement leave due to a death of an immediate family member. For purposes of bereavement leave, immediate family members include the student's spouse or domestic partner, parent, child, or sibling; the student's spouse's or domestic partner's parent, child, or sibling; the student's child's spouse or domestic partner; or the student's grandparents or grandchildren. Students must notify their Senior Education Manager of the request for bereavement leave.

Programme Deferment

Postponement of a start date prior to the start of instruction, whether at the request of Flatiron School or the student, must be confirmed in writing and must specify a deadline for the new start date. If the programme is not commenced, or the student fails to attend by the new start date set

forth in the agreement, the student will be entitled to an appropriate refund of prepaid tuition and fees within 30 days of the deadline in accordance with the school's refund policy.

Students wishing to defer their enrolment should email admissions@flatironschool.com to initiate the deferral process. If a deferment request is received later than five (5) business days prior to the student's original start date, the student will be required to pay an administrative fee of £100. Start dates may be deferred to a date no later than three (3) months after the original start date. Students who wish to start the programme more than three (3) months after their original start date may be required to reapply. In this case, the student may choose to receive a refund of their deposit plus any prepaid tuition or apply that tuition to their account following submission of a second application, provided that second application is submitted within two weeks of the original start date. Students may request to defer enrolment no more than twice.

Readmission

Students wishing to re-enrol after withdrawing or being terminated from Flatiron School will be required to reapply. Students who were terminated due to unsatisfactory attendance or unsatisfactory academic progress may be readmitted only at the discretion of Flatiron School. Students who were terminated due to a breach of the Code of Conduct will not be readmitted. Students wishing to re-enrol should email admissions@flatironschool.com and include a summary of why they should be considered for readmission. Students who re-enrol will be required to pay tuition based on the current pricing rates and agree to all applicable policies and procedures, including without limitation, the applicable refund policy and money-back guarantee in effect at the time of re-enrolment.

Withdrawal

If a student wishes to withdraw from any programme after instruction has started, the student must submit the request in writing via email to the applicable contact below:

- On-campus programmes: Senior Education Manager
- Online programmes: Student Services (studentservices@flatironschool.com)

The student's written request must include the following:

- Student's name
- Student's campus location
- Student's programme
- Reason for withdrawal

The date the notice in writing is received will be considered the date of withdrawal and the refund amount, if applicable, will be calculated from that date on the basis of programme progress by date of withdrawal or time in the programme by date of withdrawal (as determined by the applicable refund policy). Requests for withdrawal will be processed within 72 hours (Monday through Friday) of receiving notification and any applicable refunds will be processed within 30 days.

Student Conduct Policies

Code of Conduct

Flatiron School's Code of Conduct applies to all Flatiron School students regardless of which programme the student is enrolled in, or which method of delivery is used for the programme. Flatiron School believes our community should be open for everyone. We are committed to providing a friendly, safe, and welcoming environment for all. This means Flatiron School does not condone discrimination based on actual or perceived age, disability, marital or partnership status, pregnancy, maternity, or caregiver status, race (including colour, nationality, or ethnicity), religion, creed, or belief, sex, gender, or sexual orientation, or any other applicable legally protected status.

Whether learning online or on campus, the idea of learning together as a community is embedded into the Flatiron School philosophy, as we strive to be the most effective community for our students to meet, to create, to exchange and to pursue mastery of knowledge.

We expect all Flatiron School stakeholders, including faculty, teachers, employees, mentors, students, guests, and friends, to help us create a safe and positive environment for everyone. Let's build a place where we can achieve more together than we could ever achieve alone.

Fair Treatment and Respect

Students should treat each other fairly and honestly with dignity and respect. A climate of teamwork in which students and faculty communicate openly will help students achieve their goals and objectives. Students must not participate, initiate, or perpetuate any gossiping, rumour milling or discussion of other student's personal/confidential information with others. If you hear issues/concerns and there may be some validity to the claim, you should act responsibly. Reports can be filed in-person or in writing with any member of the campus or online education team or student relations.

Investigations

Flatiron School investigates possible code of conduct violations and unethical actions as promptly and confidentially as possible, including but not limited to allegations of dishonesty, plagiarism, or cheating. Our investigations are impartial, fair, and thorough. We will contact those who are involved in the situation and provide them with an opportunity to explain what happened. If involved, students have a responsibility to cooperate. Cooperation is a condition of continued enrolment in Flatiron School. During an investigation, never destroy or alter documents, lie or obstruct the collection of information. Students that violate Flatiron School's policies are subject to disciplinary action up to and including dismissal.

Conduct Violations

Students should report any potential violation of the code that they have observed. Reports can be filed in-person or in writing with any member of the campus or online education team. Individual incidents will be investigated by representatives of Flatiron School and disciplinary action will be taken, as appropriate.

Students are considered to have violated the Code of Conduct when they have exhibited, in Flatiron School's judgment, any of the unacceptable behaviours outlined below or have displayed a pattern of behaviour deemed inconsistent with Flatiron School values. Violations of the Code of Conduct are cause for immediate dismissal and there is no opportunity for readmittance or appeal if a

student is dismissed for conduct violations. Students who are terminated will receive a refund in accordance with the applicable refund policy.

Unacceptable behaviours include: Repeated disruptions, harassing, abusive, discriminatory, derogatory or violent conduct, possession of weapons or controlled substances, cheating, plagiarism or use of any unauthorised assistance, vandalism or damage to school property or building facilities.

Policy regarding damage to facilities: Students will be responsible for replacement fees for any item(s) provided to them by the Flatiron School or WeWork community team for temporary use should the student be found responsible for loss, theft, or destruction of any such property.

Policy regarding drinking on Flatiron School premises: If there is alcohol available on Flatiron School premises, either on campus or in the building, students who are of the legal age for consuming alcohol in the applicable jurisdiction may do so outside school hours. Consumption of alcohol on the premises by any Flatiron School student who is under the applicable legal drinking age is prohibited and is cause for immediate dismissal. Consumption of alcohol by any Flatiron School student during school hours is prohibited and is cause for immediate dismissal. Any student found to be intoxicated while on campus or in the building will be asked to leave the premises immediately.

Smoke-Free Campuses

Flatiron School provides facilities that are smoke-free. Smoking and the use of any and all tobacco-related products, including but not limited to, smoking, the use of chewing tobacco and the use of e-cigarettes is strictly prohibited inside a Flatiron campus or in the building. Students found to have violated this policy will be asked to leave the premises immediately and are subject to immediate dismissal.

Drug-Free Campuses

Flatiron School strives to provide a safe environment for its students, staff and others and has adopted a policy of maintaining campuses and other facilities free of drugs. Students found to have violated this policy will be asked to leave the premises immediately and are subject to immediate dismissal.

Prescription and Over-the-Counter Drugs

Flatiron School does not prohibit on its campuses or premises the possession and proper use of lawfully prescribed or over-the-counter drugs.

Plagiarism Policy

Students are expected to attend Flatiron School with the utmost transparency and honesty. This means cheating, plagiarism or any unauthorised assistance is strictly forbidden.

Cheating occurs when a student avails her/himself of an unfair or disallowed advantage which includes but is not limited to:

- Theft of or unauthorised access to an exam, answer key or other graded work from previous programme offerings.

- Use of an alternate, stand-in or proxy during an examination.
- Use of previously authored code during an examination.
- Copying from the exam or work of another person or source.
- Submission or use of falsified data.
- Using false statements to obtain additional time or other accommodations.
- Falsification of academic credentials.

Plagiarism is defined as the use of work or concepts contributed by other individuals without proper attribution or citation. Unique ideas or materials taken from another source for either written or oral use must be fully acknowledged in academic work to be graded. Examples of sources expected to be referenced include but are not limited to:

- Text, either written or spoken, quoted directly or paraphrased.
- Graphic elements.
- Passages of music, existing either as sound or as notation.
- Mathematical proofs.
- Scientific data.
- Concepts or material derived from the work, published or unpublished, of another person.

Unauthorised assistance refers to the use of sources of support that have not been specifically authorised in this policy statement or by the instructor(s) in the completion of academic work to be graded. Such sources of support may include but are not limited to advice or help provided by another individual, published or unpublished written sources, and electronic sources. Examples of unauthorised assistance include but are not limited to:

- Collaboration on any assignment beyond the standards authorised by this policy statement and the instructor(s).
- Submission of work completed or edited in whole or in part by another person.
- Supplying or communicating unauthorised information or materials, including graded work and answer keys from previous programme offerings, in any way to another student.
- Use of unauthorised information or materials, including graded work and answer keys from previous programme offerings.
- Use of unauthorised devices.
- Submission for credit of previously completed graded work in a second programme without first obtaining permission from the instructor(s) of the second programme. In the case of concurrent programmes, permission to submit the same work for credit in two programmes must be obtained from the instructors of both programmes.

Dismissal

Any student's enrolment can be terminated at the discretion of the school for failure to make satisfactory academic progress, non-payment of academic costs, or failure to comply with rules and policies established by the institution, including the Code of Conduct and Attendance Policy.

Grievances

Flatiron School strives to address student dissatisfaction as soon as possible. Students should

utilise the following guidance to resolve any grievances that arise during their time as a student with Flatiron School.

1. Students are encouraged to first attempt to resolve any complaints or concerns by discussing the issue directly with the relevant party.
2. Students who do not feel comfortable bringing the complaint to the relevant party, or who are not satisfied with the resolution, should direct their complaint to their Senior Education Manager and/or Student Relations (studentrelations@flatironschool.com).
 - a. Within five (5) business days of receiving the complaint, the Senior Education Manager or Student Relations (studentrelations@flatironschool.com) will contact the student to discuss next steps toward resolution.

Academic Policies

Academic Probation

At the end of each module/phase/course, students are required to pass a final assessment/project to demonstrate mastery of the content covered in that module/phase/course and preparedness to move forward in the program (as outlined in the Satisfactory Academic Progress policy). Students who fail to pass an assessment/project will be placed on academic probation and will partner with a faculty member to develop a customised academic support plan. If, after implementation of the academic support plan, the student fails a subsequent assessment/project, the student will be dismissed for failure to make satisfactory academic progress. If a student needs to repeat a module while on academic probation, the student will be charged the cost of tuition for that module.

Attendance Policy

On-campus Policy

Students are required to maintain a 95 percent average attendance rate. A student that misses three (3) days or more will receive a written warning that further absences, tardiness or early departure(s) will subject them to further disciplinary action up to and including dismissal. Students whose attendance reaches below 95 percent will be dismissed unless the student can provide proof of extenuating circumstances. Students who are absent for five (5) consecutive days without notice will be withdrawn from the programme.

A student who arrives more than 20 minutes after the start of scheduled school day or leaves more than 20 minutes before the end of a scheduled school day will be considered a late arrival or early departure. A student who misses 20 minutes or fewer of any class will be marked present. Three (3) or more instances of being marked late or as an early departure will result in the accrual of a whole or partial day absence according to the table below and will count towards the 95 percent attendance average. If a student anticipates being late for class, they must notify their Senior Education Manager immediately.

# Instances Late/Early Departure	Day Absent
3	1
4	.5
5	.5
6	1
7	Dismissal

UX/UI Design Policy (on-campus programme)

Students enrolled in the on-campus UX/UI Design programmes will be subject to the on-campus Attendance policy while studying on campus.

Online Policy

Flatiron School does not take attendance in online programmes.

Make up time is not allowed for any programme.

Credit for Previous Education, Training, or Experience

Flatiron School does not grant credit for prior education, training, or experience earned outside of Flatiron School. All admitted applicants must meet the attendance and mastery requirements necessary to complete the programme. No credit is granted for any pre-work required by Flatiron School.

The granting of any college credit to students who participated in and/or completed a Flatiron School programme is solely at the discretion of the institution that the student may opt to subsequently attend. Students who are interested in transferring to another institution should check with the other institution to verify whether credit will be granted.

Students who leave the programme and return at a later date will be evaluated upon return and placed at the appropriate part of the programme based upon their understanding of the material at that point in time.

Language of Instruction

All instruction will take place in English. Students must have native or bilingual fluency in English in order to succeed in the programme. Proficiency in English will be assessed during the application process. Flatiron School does not accept the TOEFL or any other proficiency documentation and does not provide ESL services.

Programme Assessments and Projects

Throughout all Flatiron School programmes, students will be given competency-based assessments and/or projects to evaluate their skills and understanding of the programme content.

Students must pass these assessments or projects before they are permitted to move to the next module, phase or course (as applicable to their programme). Students who do not score a 3 or higher on any assignments, blog posting reviews, assessments, projects, etc may be given the opportunity to retake it.

Assessment and Grading System

Flatiron School uses a 1-5 grading system on all assignments, blog post reviews, and assessments (sometimes referred to as “coding challenges”), including the final assessment. Students must score a 3 or higher on all work, including assignments, blog post reviews, assessments, projects, etc., to progress through the programme. Assessments usually happen in the second week of a three-week module (see module descriptions and class syllabi for comprehensive assessment schedules). If a student fails to pass an assessment on their first attempt, the student may retake the assessment in the third week. It is at the instructor’s discretion to determine whether the second assessment will require the student to submit another code challenge or complete a project review. Students are notified by their instructor(s) of their progress within one week of completing an assessment and grades are archived in our learning management platform.

Grading Scale					
Flatiron School Grade	1	2	3	4	5
Result	Do Not Pass	Do Not Pass	Pass	Pass	Pass

Satisfactory Academic Progress

A student who passes a module/phase/course assessment/project progresses to the next module/phase/course, and is considered to be making satisfactory academic progress. Students who do not pass an assessment or project on the first try will be placed on Academic Probation.

Programme Changes

Student-Initiated Programme Change

Students interested in changing disciplines will need to contact admissions@flatironschool.com to reapply.

School-Initiated Programme Change

At the end of each module/phase of a curriculum, students are required to pass a final evaluation to demonstrate mastery of the content covered in that module/phase and preparedness to move forward into the following module/phase.

If a student fails to pass an evaluation within the allotted time frame, they will be required to repeat that module/phase in full by transferring to a new cohort. There is no additional charge to repeat one module/phase once.

In the event that a student fails to pass an evaluation in their new cohort, the student will be dismissed from the programme and may be eligible for a tuition refund in accordance with the refund policy.

Online students only: In the event that a student fails to pass an evaluation in their new cohort, the student may have the option to join the self-paced version of their programme. Students who elect to join the self-paced version of their programme will be responsible for the cost of the new programme and will therefore be charged or refunded the pro rata tuition amount relevant to their new programme. If there is no self-paced version of their programme, the student will be dismissed from the programme and may be eligible for a tuition refund in accordance with the refund policy.

Programme Completion

Upon satisfactory completion of the programme of study, the student shall be given the appropriate certificate, indicating that a specifically approved programme of instruction has been satisfactorily completed by the student.

Successful programme completion requires:

- 95 percent attendance rate (on-campus programmes only)
- Timely submission and passage of all assessments
- Completion of 95 percent of all lessons/assignments (online Software Engineering and Data Science programmes only)
- Completion of all assignments (UX/UI Design programmes only)
- Completion of 95 percent of all readings (UX/UI Design programmes only)
- Publication of the required number of blog posts for the student's respective programme
- Return of all loaner equipment, if applicable
- Student to be current on all payments owed to Flatiron School

Students may request a copy of their certificate of completion by emailing the request to studentservices@flatironschool.com.

Student Services

Career Services

Students will be put in touch with a Career Coach to assist them with their job search no later than the date they have completed all programme completion requirements. Such assistance will include helping to identify and pursue job opportunities in the student's field of study. Career Services support will include access to:

- a. A designated Career Coach accessible at agreed-upon times, via phone, video chat and email to review and discuss the student's job search;
- b. Availability of check-in phone meetings with a Career Coach at least bi-weekly to discuss the student's job search progress;
- c. At least one review of the student's résumé/C.V. and LinkedIn profile;
- d. At least one mock interview with a Career Coach (or other Flatiron School representative);
- e. Opportunities to network with Flatiron School employer partners where available and relevant; and
- f. Flatiron School Alumni Career Services.

Career Services terminates upon the earlier of:

1. If the student has not yet declared their job search start date, 90 days following graduation from the applicable Money-Back Guarantee Qualifying Programme (as defined in the student's Money-Back Guarantee Terms and Conditions included with such student's Enrolment Agreement);
2. Acceptance of a Qualifying Job Offer (as defined in the student's Money-Back Guarantee Terms and Conditions included with such student's Enrolment Agreement);
3. Termination of services by Flatiron School due to failure to comply fully with our Code of Conduct, or
4. The expiration of the 180 calendar day period immediately following the Job Search Start Date (as defined in the student's Money-Back Guarantee Terms and Conditions included with such student's Enrolment Agreement).

Flatiron School reserves the right to revoke or withhold access to Career Services from any student or graduate who is not current with any tuition or other payments owed to Flatiron School or who has received and turned down two Qualifying Job Offers.

Housing

Flatiron School does not have dormitory facilities under its control. Flatiron School has no responsibility to find or assist a student in finding housing.

Student References

It is Flatiron School's policy not to provide student references or letters of recommendation. Prospective employers calling for references will be offered verification of facts already provided by the student such as student's programme name, programme dates and date of graduation. No subjective information will be provided.

Students Seeking Reasonable Accommodation

Flatiron School provides reasonable accommodations to students with documented disabilities to ensure equal access to educational programmes and services. Reasonable accommodations are determined in accordance with the Equality Act 2010 and the UN Convention on disability rights. Under the law, a disability is defined as an impairment that substantially limits one or more major life functions.

Information pertaining to an applicant's disability is voluntary and confidential. If this information is supplied, it will be used to reasonably attempt to overcome the effects of conditions that limit the participation of qualified disabled students. All documentation is reviewed on a case-by-case basis, and accommodations are determined through an interactive process. Submitting evidence of a diagnosis alone may not meet the standard of a disabling condition or be sufficient to warrant accommodations. All accommodation recommendations must be logically related to the student's functional limitations based on evidence from the clinical evaluation.

All inquiries about accommodations should be made to studentrelations@flatironschool.com. Reasonable accommodations will be made on an individual basis. However, it is the responsibility of persons with disabilities to seek available assistance and to make their needs known as soon as those needs arise.

Religious Accommodation

Flatiron School will make good faith efforts to provide reasonable religious accommodations to students who have religious practises or beliefs that conflict with a scheduled programme requirement. Students requesting a religious accommodation should make the request, in writing, directly to their instructor or Senior Education Manager with as much advance notice as possible. Being absent from class or other educational responsibilities does not excuse students from keeping up with any information shared or expectations set during the missed class. Students are responsible for obtaining materials and information provided during any class missed. The student shall work with the instructor to determine a schedule for making up missed work.

Examples of religious accommodations may include: rescheduling of an exam or giving a make-up exam for the student in question; altering the time of a student's presentation or assessment; arranging for an increased flexibility in assignment due dates.

Miscellaneous Policies

Inclement Weather and School Closing

It is Flatiron School's policy to consider the safety of employees and students as a priority when dealing with an emergency closing and weather. Situations include, but are not limited to, acts of terrorism, inclement weather, public transport shutdowns, or major delays and emergency situations such as fires, power failures, natural gas leaks, or earthquakes, which create undesirable and/or unsafe work conditions.

If the Campus Director or Senior Education Manager determines a school closure or a delayed start is necessary, students will be informed via Slack, email, and/or the WeWork app.

If Flatiron School is not officially closed during an emergency, students and faculty are expected to report to campus. However, if students are unable to get to campus safely due to inclement weather conditions, students may receive an excused absence. Students should notify their Campus Director, Senior Education Manager or instructor at least thirty minutes prior to their scheduled start time if they are unable to make it to campus due to unsafe conditions.

Publicity

Students participating in Flatiron School programmes will be required to execute a Publicity Waiver and Release, as provided to Students during the enrollment process.

School Hours of Operation, Holidays and Vacation Schedule

Flatiron School is open from 09:00 to 18:00, Monday to Friday. Enroled students generally have access to the common areas of the campus 24/7. There will be no instruction on UK Bank Holidays:

New Year's Day
Good Friday

Easter Monday
Early May
Spring Bank Holiday
Summer Bank Holiday
Christmas Day
Boxing Day

In the event of unexpected closures, due to inclement weather or otherwise, students will be notified via Slack, email, and/or the WeWork app.

Certification of Understanding and Receipt

I certify that I have read and understand this Flatiron School Catalogue (including its cancellation and refund policies). I further acknowledge that I have received an exact copy of the Catalogue.

Student Signature

Date

True and Correct Statement

The information in this catalog is true and correct to the best of my knowledge.



Adam Enbar, Chief Executive Officer