

Ice Breakers

ICE BREAKER QUESTIONS

- If you could choose one place in the world to travel for a week, where would that place be and why?
- Who were you in high school?
- What was the worst job you've ever had?
- What are your top three favorite movies of all time?
- Who is the most famous person you've known or met? How did that happen?
- What was the best gift you ever received as a child?
- What day of your life would you most like to relive? Why?
- What was the biggest trouble you got into growing up?
- What was the most daring thing you have ever done? What made it so daring?
- What is your biggest pet peeve?

GAME: FISHBOWL

- Have all players sit in a circle and number off (1-2-1-2-1-2) to form teams.
- Give each player three pieces of paper.
- Have them write a person on one sheet, a place on one sheet, and a thing on one sheet.
- Fold the pieces of paper in half and place them in a bowl or basket.
- The game is played in three rounds.
 - Round 1 is played like catch phrase, where you can say anything but the words on the card to try to get your team to guess what it is.
 - Round 2 is played like charades where you act out the words on the card.
 - Round 3 you can only say one word to try to get your team to guess what's on the card and it can't be a word on the card.
- The person with the closest birthday will start the game by grabbing a card out of the bowl, trying to get their team to guess as many as they can in one minute.
- Once their turn is complete, they pass to the next person on the other team, and they have one minute to do the same.
- Once a round ends, scores are tallied for the specific round. [1 point for each card guessed] — if a player ends a round with time still on the clock, they get to start the next round with that much time on the clock.

- The game ends at the end of round 3. Scores are tallied for each round and the team with the most points wins.
- If a player uses a word on the card it has to be placed back in the bowl for another team to guess, and the person grabs another card.
- In round 3, if a person grunts or says "um" that's their one word, so be careful. Many a game is lost this way!

GAME: TWO TRUTHS AND A LIE

- Ask each person in the group to think of two true facts about themselves and one lie, and then write them on a piece of paper. Each person in the group takes a turn telling the group their three items.
- The group then has to agree on which fact they think is a lie. Once the group announces their decision, the speaker tells the group the correct answer. The group then can talk about any of the interesting things they just learned about the new person.