Code Club Volunteers Task Description

To facilitate and promote Code Clubs within Stockport Libraries.

Roles and responsibilities

- to support code club users and help young people and their families to use the resources provided to learn to make games, animations and websites.
- to provide advice, support and coaching in IT skills according to the specific needs of the code club users
- to help code club users to work out solutions to their learning problems.
- to offer a flexible and responsive service.

Times and dates

Sessions, activities and events take place throughout the year after school hours or Saturdays.

You will be able to state a preference for the times that you are able to volunteer with us. IT learning activities and events will usually last 1-2 hours.

Locations

In a Stockport Library of your choice or another library if the opportunities are only available there.

Who will be there

You might be running the club on your own or with partners from other organisations /other volunteers, where there is availability. Library staff will be in the building with you.

Training, resources and information

We will be able to talk through the resources with you for running the Code Club and there may be opportunities to see a session in action at another library. There will be a 12 week trial period.

Suitable qualities

The role would suit someone who;

- has creative coding/programming skills
- familiar with software such as Scratch
- is competent with IT with an interest in sharing knowledge and skills
- is interested in working with young people
- has good communication and listening skills
- has patience, flexibility and a good sense of humour
- has a friendly and approachable manner with an ability to encourage and motivate

Benefits of volunteering

Some of the benefits include;

- gaining experience of planning, delivering, promoting and helping with IT learning activities
- gaining experience of working with people
- valuable experience that can be included on CV's and job applications