**What Animal is it?**

Une image contenant dessin

Description générée automatiquement 20 min Une image contenant dessin, table

Description générée automatiquementUne image contenant dessin, table

Description générée automatiquement 2 participants

Une image contenant clavier, ordinateur

Description générée automatiquement Une image contenant clavier, télécommande

Description générée automatiquement

**Let’s play**

Player 1

1. Pick a brick at random.
2. Think of an animal starting with this letter.
3. Describe your animal with sound or motion.

Player 2

1. Guess what animal it is.

Both players

1. Work together to pick the right bricks from the box to write the name of the animal on the base plate.

**How to prepare**

* 1 base plate
* All the letter bricks

Place the box of letter bricks and the base plate between the players.

**Facilitation tips**

* Ask “Can you imagine being in a zoo or in the jungle? What do you hear?”

**Possible variations**

* Find words in a given subject (geography, history, physics…), instead of animal.
* Arrange the letters in alphabetical order on an extra base plate for ease in finding.

**Children will develop these holistic skills**

* COGNITIVE - Discover the function of the written word: participate in the writing of certain words
* CREATIVE - Use spoken language to develop understanding through speculating, hypothesizing, imagining and exploring ideas
* CREATIVE - Engage in solitary play activities for an appropriate amount of time
* EMOTIONAL - Comply with simple directions and limits from adults

**Did you know**

* Children tend to discuss detailed features during playful building activities with peers and demonstrate higher level of self-regulation during small-group activities and play.