Charlotte Airport Community Roundtable

December 2, 2020 Meeting

Handouts

- Meeting Agenda
- ❖ Government Engagement Project Team Update

CLT Airport Community Roundtable

Meeting Agenda -12/2/20, 6p-7p

- 1) Open the Meeting (5 Mins.)
 - a) Call Meeting to Order Sara Nomellini, ACR Chair
 - b) Describe Meeting Approach Ed Gagnon, Facilitator
 - i) WebEx Process, Confirm WebEx/Phone Functionality with Members
 - ii) Review Ground Rules
 - c) Approve Minutes from October Sara Nomellini, ACR Chair
- 2) ACR Officer Transition (10-15 Mins.)
- 3) Update on Moving Forward Engage, Monitor, and Improve (10-15 Mins.)
 - a) Engage: Updates from Community Engagement and Government Engagement Project Teams
 - b) Improve: Update from Local Ops/Improvement Project Team
- 4) Request/Address Additional Business (5 Mins.)
 - a) New Business
 - i) Update on Part 150
 - ii) New Member Recruitment
- 5) Adjourn
 - a) Next Meeting: January 13, 6p-8p

CLT Airport Community Roundtable

Government Engagement Project Team Update for 12/2/20 ACR Meeting

The Government Engagement Project Team continues to populate its government contacts sign-up list and solicits all the ACR members to sign up for their areas/representatives - please be assured you won't be asked to brief, but we expect that we will be much more successful gaining agenda time if we can say we have the representatives' constituents along in the meetings.

Sayle Brown met with Cornelius Mayor Washam, who advised that the most effective path to gaining tangible support is via the state and federal senators and representatives. In addition to COVID-related decreased air traffic making noise less of a top-of-mind issue for representatives, the mayor also advised waiting until after the installations of representatives in each district/area, agreeing that in light of the election followed by the several holidays, January would be the best time to try to make contact. Hopefully, by then we will have some indication from the FAA of how our slate items have been received.