



CSCI 340: Computational Models

Minsky's Theorem

The Two-Stack PDA

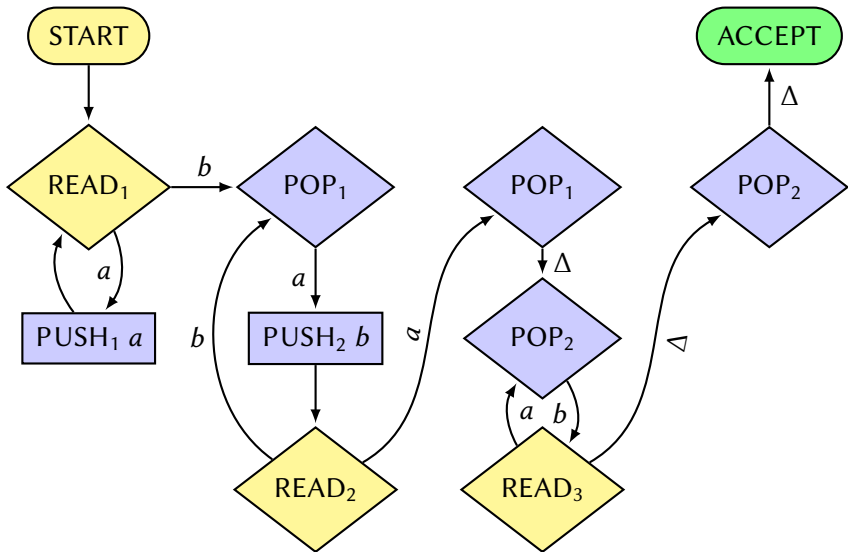
- Turing machines never seemed like a natural extension — comparing FAs to PDAs
- There is no such extension between PDAs and TMs
- *Insight:* the addition of a PUSHDOWN STACK made a considerable improvement in the power of an FA
- *Idea:* What would happen if we add **another** PUSHDOWN STACK to a PDA? or 3? or 70?

Two-Pushdown Stack Machine — 2PDA

Definition

- A **two-pushdown stack machine**, denoted 2PDA, is like a PDA except that it has two PUSHDOWN STACKS
 - ① STACK₁
 - ② STACK₂
- When we push a character, we must indicate which stack we are PUSHing onto. We do this by renaming PUSH to PUSH₁ and introduce a PUSH₂ state.
- When we pop a character from a stack, we need to indicate which stack we are POPing from. We do this by renaming POP to POP₁ and introduce a POP₂ state.
- We also will insist that 2PDAs are **deterministic**

2PDA Example



Just Another TM

Theorem

$$2PDA = TM$$

In other words, any language accepted by a 2PDA can be accepted by some TM and any language accepted by a TM can be accepted by some 2PDA.

Proof.

Part 1 — Modeling a 2PDA on a TM

- A 2PDA has three locations where it can store information:
 - ① INPUT TAPE
 - ② STACK₁
 - ③ STACK₂
- A TM has one location where it can store information: the **TAPE**
- Model the **TAPE** to store INPUT TAPE, STACK₁, and STACK₂

(continued...)

Just Another TM

Proof.

- Assume # and \$ are symbols not part of Σ or Γ
- Store on the **TAPE** the following:

INPUT TAPE # STACK₁ \$ STACK₂

- *Always* have the TAPE HEAD point at the # after any operation
- Simulating READ
 - ① Move the TAPE HEAD to the left and find the rightmost “front” Δ
 - ② Move one to the right to find the next *input letter*
 - ③ If this character is #, the input has been exhausted
 - ④ Otherwise, change this character into Δ
 - ⑤ Branch according to what was read. In each branch, move down to the #, then start simulating the next state

(continued...)

Just Another TM

Proof.

- Simulating POP_1 and POP_2
 - Move to \$ if POP_2 ; otherwise stay at #
 - Move to the right. If \$ is read, then $STACK_1$ is empty
 - Else, we are removing the current character from our stack.
 - Branch to a unique path based on the character read
 - Call the DELETE subprogram
 - Rewind back to # and start simulating the next state
- Simulating $PUSH_1$ and $PUSH_2$
 - Move to \$ if $PUSH_2$; otherwise stay at #
 - Call the INSERT subprogram
 - Rewind back to # and start simulating the next state
- When the 2PDA branches to ACCEPT, enter HALT

(continued...)

Just Another TM

Proof.

Part 2 — Modeling a TM on a 2PDA

- Or... how about we don't do that
- Instead, why don't we model a Post Machine on a 2PDA?
 - ① Transfer all of the PM STORE to $STACK_1$ (use $STACK_2$ as buffer to maintain order)
 - ② Emulate ADD X by moving everything from $STACK_1$ to $STACK_2$, PUSHing X onto $STACK_1$, then POP everything from $STACK_2$ back to $STACK_1$
 - ③ Emulate READ by just calling POP_1
 - ④ REJECTs can be discarded or kept the same
 - ⑤ ACCEPTs remain exactly the same
- *Key Insight:* $STACK_2$ is only used to initialize $STACK_1$ and to simulate ADD

We have now shown $2PDA \subseteq TM$ and $TM \subseteq 2PDA$

□

n PDA

Theorem

Any language accepted by a PDA with n STACKS (where n is 2 or more), called an n PDA, can also be accepted by some TM. In power we have:

$$n\text{PDA} = \text{TM} \quad \text{if } n \geq 2$$

Proof.

- Use similar representation of 2PDAs on a TM by introducing new separators: $\#_1, \#_2, \dots, \#_n$
- Relevant PUSH and POP operations will function on the TM
- Therefore, $n\text{PDA} = \text{TM}$
- 2PDA was already determined to be as powerful as TM
- $2\text{PDA} = n\text{PDA}$ □

$$\text{FA} = \text{TG} = \text{NFA} < \text{DPDA} < \text{PDA} < 2\text{PDA} = n\text{PDA} = \text{PM} = \text{TM}$$

An Aside – Structure of the Book

Part 1

Regular Expressions, Finite Automata, Transition Graphs, Kleene's Theorem, Finite Automata with Output, Regular Languages, Nonregular Languages (Pumping Lemma), Decidability

All of these are equivalent to a 0PDA

Part 2

Context-Free Grammars, Grammatical Format, Pushdown Automata, CFG=PDA, Non-Context-Free Languages (Pumping Lemma), Context-Free Languages, Decidability

All of these are equivalent to a 1PDA

Part 3

Turing Machines, Post Machines, Minsky's Theorem...

All of these are equivalent to a 2PDA

Homework 11a

- ① [4pts each] VERYEQUAL is the language ($\Sigma = \{a b c\}$) as all strings that have as many total a 's as total b 's as total c 's
 - Draw a TM that accepts VERYEQUAL
 - Draw a PM that accepts VERYEQUAL
 - Draw a 3PDA that accepts VERYEQUAL
 - Draw a 2PDA that accepts VERYEQUAL
- ② [4pts] Draw a 2PDA that accepts EVEN-EVEN and keeps at most two letters in its STACKs