

Turing Machine Languages

R

Chapter 23 Department of Computer Science

## Languages: their Definers and Acceptors

- **Regular** languages Defined via *regular expressions* Accepted by Finite Automata
- **Context-Free** languages Defined via *context free grammars* Accepted by Push Down Automata
- ??? languages
   Defined via ???
   Accepted by Turing Machines

Well, what goes above?

## Languages Accepted by Turing Machines

### Definition

A language *L* defined over the alphabet  $\Sigma$  is called **recursively enumerable** if there is a Turing Machine *T* that accepts every word in *L* and either rejects (crashes) or loops forever for every word in the language *L'* (the complement of *L*). *Often abbreviated r.e.* 

> $\operatorname{accept}(T) = L$ reject(T) + loop(T) = L'

Remember the turing machine that "looped" forever on a regular language defined by the regular expression  $(a + b)^*aa(a + b)^*$ ?

accept(T) = all words with *aa* reject(T) = strings without *aa* ending in *a* loop(T) = string all without *aa* ending in *b*, or  $\lambda$ 

## Languages Accepted by Turing Machines

### Definition

A language *L* defined over the alphabet  $\Sigma$  is called **recursive** if there is a Turing Machine *T* that accepts every word in *L* and rejects (crashes) for every word in the language *L*' (the complement of *L*).

accept(T) = Lreject(T) = L'loop(T) =  $\emptyset$ 

### Example

# **Operations on Recursive Languages**

### Theorem

If the language L is recursive, then its complement (L') is also recursive. In other words, the recursive languages are closed under complementation.

#### Proof.

- No word will loop when "run" on the machine
- · Convert the Turing Machine to a Post Machine
- Introduce a REJECT state and have all unaccounted deterministic paths lead to this new REJECT state
- Relabel all REJECT states as ACCEPT and all ACCEPT states as REJECT
- This new machine ACCEPTs everything the original machine REJECTed and REJECTs everything the original machine ACCEPTed

# Recursively Enumerable Languages

### Theorem

If L is recursively enumerable (r.e.) and L' is also recursively enumerable, then L is recursive

### A part of the Proof...

Assuming there is a TM  $T_1$  that accepts L and a TM  $T_2$  that accepts L'. We then construct  $T_2'$  such that:

$$L' = \operatorname{accept}(T_2) = \operatorname{reject}(T_2')$$
$$\operatorname{loop}(T_2) \subset \operatorname{loop}(T_2')$$
$$\operatorname{reject}(T_2) \subset \operatorname{loop}(T_2')$$

We then construct  $T_1$ ' such that:

accept(
$$T_1'$$
) =  $L$  = loop( $T_2'$ )  
loop( $T_1'$ ) =  $L'$  = reject( $T_2'$ )

## Union

#### Theorem

If  $T_1$  and  $T_2$  are TMs, there exists a TM,  $T_3$  such that

 $\operatorname{accept}(T_3) = \operatorname{accept}(T_1) + \operatorname{accept}(T_2)$ 

### Proof.

- Make both TMs loop instead of crash
- Nothing stops the two machines from running in alternation given the construction algorithm fully outlined in the prior proof

## Intersection

### Theorem

The intersection of two recursively enumerable languages is also recursively enumerable

### Proof.

Assume  $TM_1$  is the first TM and  $TM_2$  is the second TM

- Build a TM preprocessor that takes a two-track TAPE and copies from track 1 to track 2. Always start on TM<sub>1</sub>
- **2** Convert  $TM_1$  to a 2-track TAPE doing all of its processing but referring only to the first track. Change HALT of  $TM_1$  to a state that rewinds the TAPE HEAD to the first cell and branch to the START of  $TM_2$
- Convert *TM*<sub>2</sub> into 2-track TAPE doing all of its processing but referring only to the second track.

П

# The Encoding of Turing Machines

We can represent Turing Machines as tables rather than as a picture



From	From To		Write	Move	
1	1	Ь	Ь	R	
1	3	а	Ь	R	
3	3	а	Ь	L	
3	2	Δ	Ь	L	

From To		Read	Write	Move	
<i>X</i> <sub>1</sub>	<i>X</i> <sub>2</sub>	<i>X</i> <sub>3</sub>	$X_4$	$X_5$	

Consider the general row:

- $X_1, X_2$  are numbers
- $X_3, X_4 \in \{a \ b \ \#\}$
- $X_5 \in \{L \ R\}$

Encoding the row:

- $X_1$  and  $X_2$  get encoded as:  $a^{X_1}ba^{X_2}b$
- $X_3$  and  $X_4$  get mapped to one of the four strings:  $a \rightarrow aa$   $b \rightarrow ab$   $\Delta \rightarrow ba$   $\# \rightarrow bb$
- X<sub>5</sub> is encoded as *a* if it's *L* and *b* if it's *R*
- Finally, concatenate all parts together

# Coding Example

From	rom To Read		Write	Move	
6	2	b	а	L	

• 
$$X_1, X_2 = a^6 b a^2 b = aaaaaa b aa b$$

•  $X_3 = "b" = ab$ 

• 
$$X_4 = a^* = aa$$

• 
$$X_5 = "L" = a$$

• Encoding: aaaaaa b aa b ab aa a

Every row is a string of *a*'s and *b*'s that is defined by the RE:

 $a^{+}ba^{+}b(a + b)^{5}$ 

(at least one *a*) *b* (at least one *a*) *b* (five letters)

# Code Word Language

From	То	Read	Write	Move	Code for Each Row
1	1	b	b	R	ababababb
1	3	а	Ь	R	abaaabaaabb
3	3	а	Ь	L	aaabaaabaaaba
3	2	Δ	Ь	L	aaabaabbaaba

One code word for the entire machine is:

#### abababbabaaabaaabbaaabaaabaaabaaabaabbaaba

But this isn't the only code for the machine because the "order" of the rows in the table isn't rigid.

CWL = the language defined by  $(\mathbf{a}^+\mathbf{b}\mathbf{a}^+\mathbf{b}(\mathbf{a}+\mathbf{b})^5)^*$ 

# A Non-Recursively Enumerable Language

- The code word for a TM contains all the information of the TM
- Since it's just composed of *a*'s and *b*'s it could be used as **input**
- What if we run the TM with the code word as input?

### Definition

The Language ALAN is defined as the following:

ALAN = { all the words in CWL that are **not** accepted by the TMs they represent or that do not represent any TM }

### Example

$$(1) \xrightarrow{(b, b, R)} (2)$$

Code word:  $abaabababb \in ALAN$ 

### More on ALAN

- If a TM accepts everything, then its code word is not in ALAN
- If a TM rejects everything, then its code word is in ALAN
- If a code word is malformed then its in ALAN
- The code word for a TM accepting PALINDROME is not a PALINDROME; therefore, this code word is in ALAN

Approach: We will show that ALAN cannot be r.e. by contradiction

**Claim:** ALAN **is** recursively enumerable... so there is a TM, *T*, that accepts it

**Question:** Is code(*T*) a word in the language ALAN or not?

CLAIM	REASON			
1. T accepts ALAN.	1. Definition of T.			
word that is accepted by the machine it represents.	2. Definition of ALAN.			
3. $code(T)$ is in ALAN.	3. Hypothesis.			
4. $T$ accepts the word code( $T$ ).	4. From 1 and 3.			
5. $code(T)$ is not in ALAN.	5. From 2 and 4.			
6. Contradiction.	6. From 3 and 5.			
7. $code(T)$ is not in ALAN.	<ol> <li>The hypothesis (3) must be wrong because it led to a contradiction.</li> </ol>			

### CASE 1: code(T) is in ALAN

CASE 2: code(T) is not in ALAN				
CLAIM	REASON			
<ol> <li>T accepts ALAN.</li> <li>If a word is not accepted by the machine it represents, it is in ALAN.</li> </ol>	<ol> <li>Definition of <i>T</i>.</li> <li>Definition of ALAN.</li> </ol>			
<ol> <li>code(T) is not in ALAN.</li> <li>code(T) is not accepted by T.</li> <li>code(T) is in ALAN.</li> <li>Contradiction.</li> <li>code(T) is in ALAN.</li> </ol>	<ol> <li>Hypothesis.</li> <li>From 1 and 3.</li> <li>From 2 and 4.</li> <li>From 3 and 5.</li> <li>The hypothesis (3) must be</li> </ol>			
	wrong because it led to a contradiction.			

# ALAN is not R.E. - and UTMs

### Theorem

Not all languages are recursively enumerable

See: liar's paradox

The Universal Turing Machine

A **universal TM**, a **UTM**, is a TM that can be fed as input a string composed of two parts:

• an encoded program of any TM T followed by a marker

2 data

The operation of the UTM is that, no matter what machine T and no matter what the data string is, the UTM will operate *exactly* on the data as if it were T. The TAPE-HEAD would also point to exactly what T would have.

### Theorem

Universal Turing Machines exist

# UTMs Exist

- We have already defined a UTM.
- We have already defined ALAN as all CWL words that are not accepted by the TMs they might represent.
- Now consider...

### Definition

Let MATHISON be the language of all CWL words that *do* represent TMs and *are* accepted by the very machines they do represent

#### Theorem

MATHISON is recursive enumerable

### Proof.

The TM that accepts MATHISON is like a UTM. When we start with

an input string, *S*, we convert the tape to the following:

#	S	\$ S	Δ

And run the machine

# Recursively Enumerable and Recursive

### Theorem

The complement of a recursively enumerable language might not be recursively enumerable

### Proof.

Because CWL is regular, CWL' is also regular. Because CWL' is regular, it's also recursively enumerable. L = CWL' + MATHISON is recursively enumerable, but it's complement (L' = ALAN) is not

#### Theorem

There are recursively enumerable languages that are not recursive

### Proof.

The language *L* defined is not recursive because that means ALAN would be r.e. (but it is not)

# Decidability

### Definition

Suppose we are given an input string *w* and a TM *T*. Can we tell whether or not *T* halts on *w*? This is called the **halting problem**.

#### Theorem

There is no TM that can accept any string, w, and any coded TM, T, and always decide correctly whether T halts on w. In other words, the halting problem **cannot** be decided by a TM.

### Proof.

- Assume a TM answers the halting problem call it HP
- Modify *HP* (creating *HP*<sub>2</sub>) by making it loop forever if it was about to print "yes" and halt. If it was to print "no" make no change

Continued...

# The Halting Problem

#### Proof.

- Add a subprogram (preprocessor) to the front of HP<sub>2</sub>
- Take the left-of-# part and decide whether it is a word in CWL.
- If the input is, then the preprocessor deletes the *w* part of the input and puts two copies of the same string onto the TAPE and reruns *HP*<sub>2</sub>
- This means *HP*<sub>2</sub> will analyze whether the code word passed accepts its own code word as input. If the answer is "yes" then the modified machine loops forever
- If the answer is "no" then it prints "no" and halts.
- *HP*<sub>2</sub> accepts exactly the language ALAN. But ALAN is not recursively enumerable

# Other Theorems of Decidability

#### Theorem

There is no TM that can decide for every TM – fed into it in encoded form – whether or not it accepts the word  $\lambda$ 

#### Theorem

There is no TM that — when fed the code word for an arbitrary TM — can always decide whether the encoded TM accepts **any** words. In other words, the emptiness question for r.e. languages cannot be decided by TM.

#### Theorem

There does not exist a TM that can decide - for any encoded TM fed into it - whether or not the language of T is finite or infinite

## Homework 11b

- [4pts each] Show that each of the following languages is recursive by finding a TM that accepts them and crashes on strings in their complement
  - EVEN-EVEN
  - EQUAL
- [4pts each] Decode the following words from CWL into their corresponding TMs and determine which are in ALAN and which are in MATHISON
  - abaabbbbab
  - abaaabaaabbaaabaababbbb
  - abaaabaaabaabaababbab