GUILHERME DOVAL —

Full Stack Developer

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- Dovalization

EDUCATION

BACHELOR OF TECHNOLOGY IN VIDEO GAMES DEVELOPMENT
UNIRITTER
2013 - 2017

MASTER'S DEGREE IN DESIGN AND VISUAL CULTURE
IADE - CREATIVE UNIVERSITY
2017-2019

CAMBRIDGE ENGLISH: PROFICIENCY (CPE)
CAMBRIDGE UNIVERSITY
2017

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Guilherme Doval is 28 years old and holds a Master's in Design and Visual Culture and a BTech in Video Games Development. He is a highly versatile professional with a focus on accessibility, ethics and utilizing a humanistic and comprehensive perspective. By his very definition: a creative problem solver.

Guilherme works as a Full Stack Developer, specializing in Front-End, and uses the latest technologies on the market. With his knowldeged about UX/ UI Design principles and skills, he is able to lead a digital project from its conception to its implementation in code, resulting in responsive, fast web apps that bring results.

EXPERIENCE

FREELANCE WEB DEVELOPER
DOVAL.DEV
2017 - NOW

I have been working as a freelance web developer since 2017, during this period I was able to build websites for various businesses such as healthcare, law, tourism, circular economy companies and architectural firms.

SOFTWARE ENGINEER
AQUIRIS GAME STUDIO
2021 - NOW

I work as a web developer for Aquiris' marketing department.

I do full-stack development daily, creating custom solutions to meet the team's needs, in addition to being responsible for the maintenance and development of front-end code.

I create JAMStack applications using Next.JS as a framework for React. As well as a Headless CMS for managing assets.

SOFTWARE ENGINEER
FOTON TECH
2021

I've worked on the development and maintenance of a Low Code platform called Adalo, made with react and microservices running NodeJS in Docker Containers, as well as Mobile Development with React Native

GRAPHICS/WEB DESIGNER
UNIDCOM/IADE
2019

I've worked as a Research Assistant employed through an FCT (Fundação para Ciência e Tecnologia) grant. I was responsible for Graphic and Web Design of events organized by UNIDCOM. My responsibilities included the production of banners, flyers, rollups, digital media such as websites, newsletters, social media, etc.