Starlight Gaming stations provide kids with hours of fun and distraction. Powered by Nintendo®, Starlight Gaming stations are designed so they can roll anywhere in the hospital. They are manufactured to meet strict infection safety protocols, and they allow children to play video games or stream their favorite movies and TV shows from the comfort of their hospital bed or in a playroom with a group of kids. Starlight Gaming provides hours of entertainment and a sense of normalcy to hospitalized kids.

Since 1992, 7,200 Starlight Gaming Stations have delivered happiness to over 11.6 million children at more than 800 children’s hospitals & pediatric units in all 50 States and Puerto Rico.

The Starlight Gaming Stations are an incredible and unique tool that helps turn a sick or injured child’s pain, fear and stress into smiles and laughter by providing them with the best in entertainment, education, and one-of-a-kind experiences. We are thrilled and thankful to Starlight Children’s Foundation for this generous gift.

—Anthony Scaduto, M.D., Orthopedic Institute for Children

- **Play**: Highly interactive experiences engage children through mastery and achievement.
- **Entertainment**: Playing popular games provides children a much-needed sense of relief and distraction from stressful situations.
- **Socialization**: Gaming gives pediatric patients an opportunity to connect with their siblings, peers, and clinicians.
- **Normalization**: Playing video games provides structure, familiarity, and security during hospitalization.
- **Emotional Support**: Video games redirect a child’s focus, resulting in reduced anxiety and improved mood.
- **Pain Management**: Engaging with games that require user participation leads to less perception of pain at the central brain level.
- **Physical Therapy**: Unique features of the gaming units allow physical therapists to capitalize on their patients’ functional abilities in a fun way.