STARLIGHT PROGRAMS

Starlight Radio Flyer Hero Wagons

Starlight Radio Flyer Hero Wagons deliver happiness by enabling children to venture beyond the confines of their room and go for a joy ride as they explore the hospital environment. Children staying in a hospital can often experience feelings of loneliness and isolation. But by fostering interactions with hospital staff and fellow patients, Starlight Radio Flyer Hero Wagons remind kids that they are not alone. Hero Wagons promote socialization and build a sense of community, positively impacting a child's emotional and mental well-being.

Designed for Starlight by Radio Flyer, the Hero Wagon has an IV pole attachment, making it easier for all patients to enjoy a wagon ride. Each wagon also features seat belts for safety, and has smooth, padded seats made with durable fabric, easily sanitized by hospital staff between each use.

In 2023, more than 500,000 Hero Wagon rides were delivered to the children at the 700+ hospitals and medical facilities we partner across the US.

The [Starlight] Radio Flyer Hero Wagon was a significant factor in Karter's long hospital stays. He was so young and unable to communicate well, on top of having major speech delays. The one thing he could always say was, 'Red Go!' That meant he wanted to take a lap in the wagon through the oncology floor.

- Starlight Kid Karter's mom, Krista



Play: Interactive experiences help children learn, grow, express themselves and feel safe in an unfamiliar environment.



Socialization: Helps combat feelings of loneliness and isolation and creates a sense of belonging to aid feelings of happiness.



Emotional Support: Helps meet kids unique needs to have an outlet for their emotions.



Entertainment: Provides children a much-needed sense of relief and distraction.



Normalization: Helps the hospital become familiar and contributes to feelings of security for children.



Physical Therapy: Improves a child's movement and rewards children with a sense of accomplishment and happiness.



