Starlight Virtual Reality is a state-of-the-art technology program that radically transforms the hospital experience for kids by transporting them out of the hospital and into a virtual world. It is an engaging intervention that helps decrease anxiety and pain for children, and also provides dynamic content geared toward entertainment and distraction such as virtual snowball fights, immersive field trips to exotic locations, fun video games, and more.

Since 2018, over 1,300 Starlight Virtual Reality headsets have transformed the hospital experience for more than 18,000 children at 300+ healthcare facilities in 48 states.

- **6,970** reported sessions since 2019*
- **1,383** reported hours of play since 2019*

Starlight Virtual Reality has been a game changer at Children’s Hospital Colorado. Having an all-in-one system designed specifically to be used in a healthcare setting has accelerated adoption by our institution and multiplied by the number of patients exposed to virtual reality. With a diverse library of games and experiences vetted and ready to go, Starlight Virtual Reality is perfect for procedural support, distraction, mindfulness, and even just for fun!”

—Dr. James Thomas, Pediatric Anesthesiologist, Children’s Hospital of Colorado

**Play**
Virtual reality is a highly interactive experience that engages children through both structured and unstructured activity.

**Entertainment**
Immersive and stimulating content combats boredom, anxiety, and isolation.

**Normalization**
Providing activities kids enjoy in their everyday lives helps make an unfamiliar place feel safe and even fun.

**Procedural Support**
Being immersed in a virtual experience decreases anxiety and stress, making medical procedures less challenging for patients and clinicians.

**Emotional Support**
The ability for a child to be in control helps reduce anxiety during hospitalization and medical procedures.

**Pain Management**
Usage can help manage pain and distress associated with a variety of medical procedures by encouraging patients to relax and breathe through the discomfort.

**Physical Therapy**
Games can provide an opportunity to practice motions that can lead to reports of lower pain levels and an increased range of motion.