

ELEMENTARY ACTIVITY GUIDE

CHARACTER TRAIT: DISCERNMENT

FINISH LINE: Ask and listen when you don't know what to do

SCRIPTURE: 1 Kings 12:1-17

ACTIVITY 1: MEMORY VERSE GAME

OPTIONAL SUPPLIES: Memory verse cards from week 1

DIRECTIONS: If you have the memory verse cards from week 1, put those in order and use them as a reference as you are practicing the verse. If not, you may need to write the verse out or have it available for everyone to see as you start practicing. Review this month's verse, Proverbs 3:5-6, with your family using silly voices! Pick a fun voice (Examples: cowboy, opera, robot, etc.) and say the verse all together. Then, start going around in a circle and have each person say one word of the verse in a different silly voice until everyone can say it without looking.

MEMORY VERSE: "Trust in the Lord with all your heart; do not depend on your own understanding. Seek His will in all you do, and He will show you which path to take." **PROVERBS 3:5-6 NLT**

ACTIVITY 2: LESSON REVIEW

SUPPLIES: None

DIRECTIONS: It is time for the classic childhood game, "Mother May I." Find an open spot inside or outside to play. Choose one person to be "Mother." Have that person stand on one end of your space and everyone else stand on the other end. Each person will ask "Mother" if he or she can do something to move forward. For example, one person might say, "Mother, may I take 3 hops forward?" "Mother" can then decide if the person can or cannot do the motion or change it up. For example, "Mother" might say, "No, but you can take 4 baby steps forward." The goal is to be the first person to make it from one end of the space to the other.

WRAP UP: After you have played the game, talk about how each time you needed to ask and listen. Only by following the directions you were given could you win the game. Talk about other times this week when you will need to use discernment and ask for wisdom. Who are some people you could ask and listen to? Why? Are there any people in your life who would not be wise to listen to? Why?