

Welcome to KnoPro!

What is Kno Pro?

KnoPro is a 100% free platform developed by NAF. Students are challenged to build their future-ready skills through projects focused on problems faced by industry leaders. They get to explore different careers daily through our Skillbuilders and monthly through our industry Challenges. All while receiving expert mentoring and competing for \$10k + prizes and swag every month.

Who is it for?

High School Students in the U.S. ages 13-20 may participate in Challenges and Daily Skillbuilders to earn KnoPro points or prizes.

Why use it?

KnoPro helps students build important career-ready skills while exposing them to different career fields. KnoPro hopes to reach the 98% of students who do not have opportunities for internships.

How do I get started?

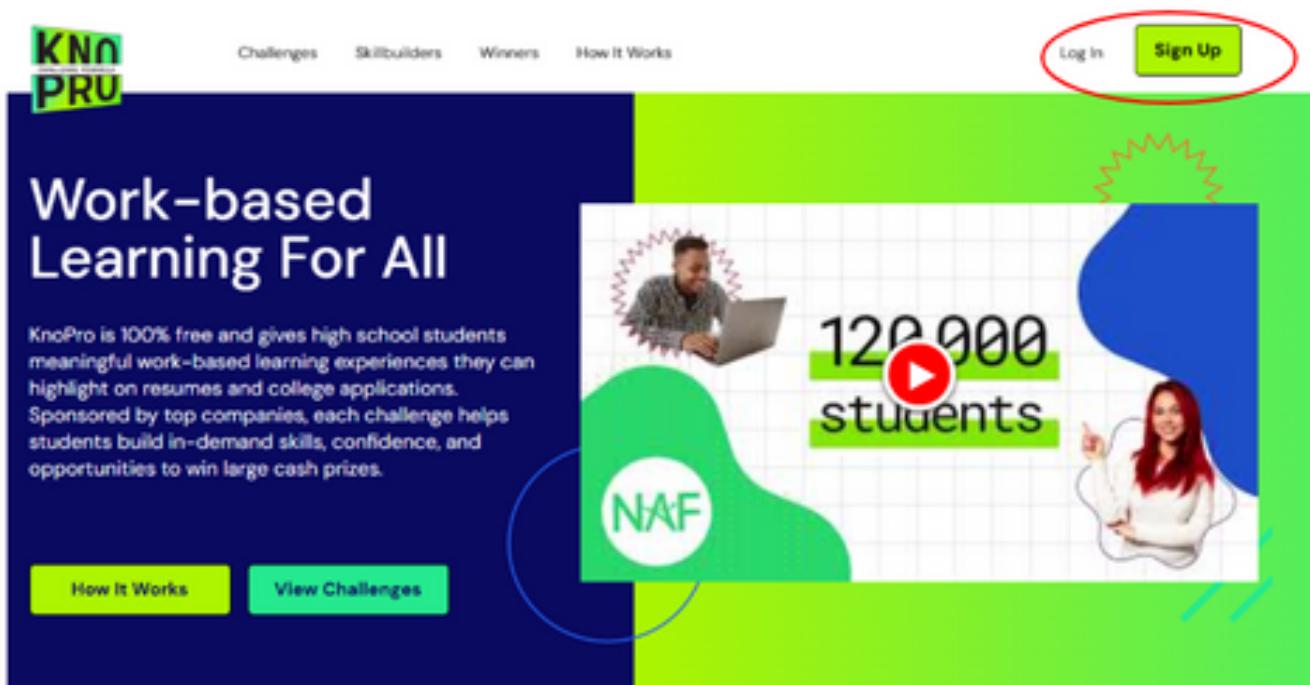
Follow these directions to set up an account and invite your students.

Step 1

Go to [KnoPro.org](https://www.KnoPro.org).

Select Join KnoPro as an “educator”. Then create an account using your email address or sign up with your existing Google Account.

KnoPro Home Page - Sign Up



Step 2

Once you sign up, you'll see your teacher dashboard. From here, you can set up your profile.

You can also create classes using a Class Code. This feature lets you invite students to join your classes in KnoPro and track their progress.

As a teacher, you'll be able to see:

- The Challenges your students have joined
- Their project team members
- Final project submissions
- Communication with mentors
- Skillbuilder submissions

To set up a class, click on “**New! View Your Students’ Activities.**”

Teacher Dashboard

Challenges Skillbuilders Winners How It Works

My Dashboard

Teacher Tutorial

New! View your Students' Activities

Edit Profile Settings Log Out

Teacher Panel

Projects

Submit an Idea

Report a Site Issue

Step 3

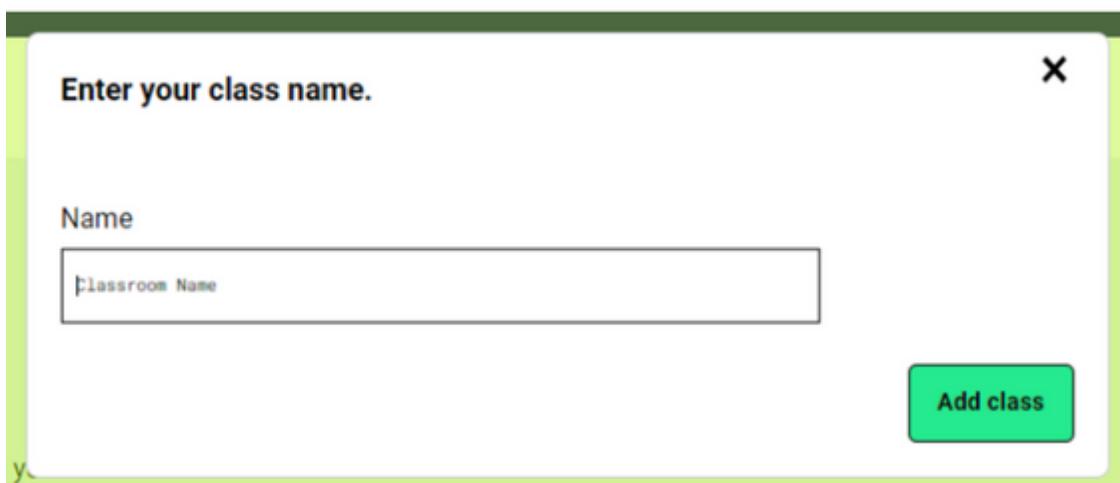
Next, go to the “**Classes**” tab. Here, you can create a new class and invite students to join. Click the “**Add a New Class**” button.

Create a Class



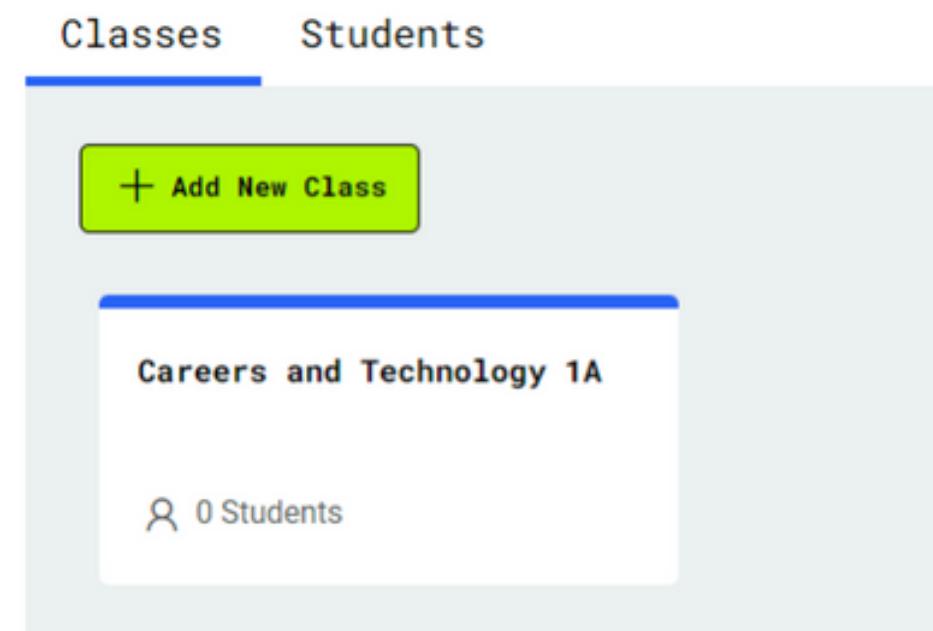
A dialog box will appear where you can enter your class name. Type in the name of your class, then click “**Add Class**.”

Create a Class Name and Add Class



You'll now see your new class listed. Click on the class you just created.

Select your Class



Since there aren't any students in this class yet, you'll need to invite them to join. You'll see a special invitation link and class code—share either with your students. When your students log in, they can enter the code by clicking “**Join a Class**” on their dashboard.

Invite students to your class

There are no students in this class!

Copy, then email or share this link with your students.

<https://www.knopro.org/join/?code=OYSJJ9YC>



Or have your students join your class from their KnoPro dashboard using this class code:

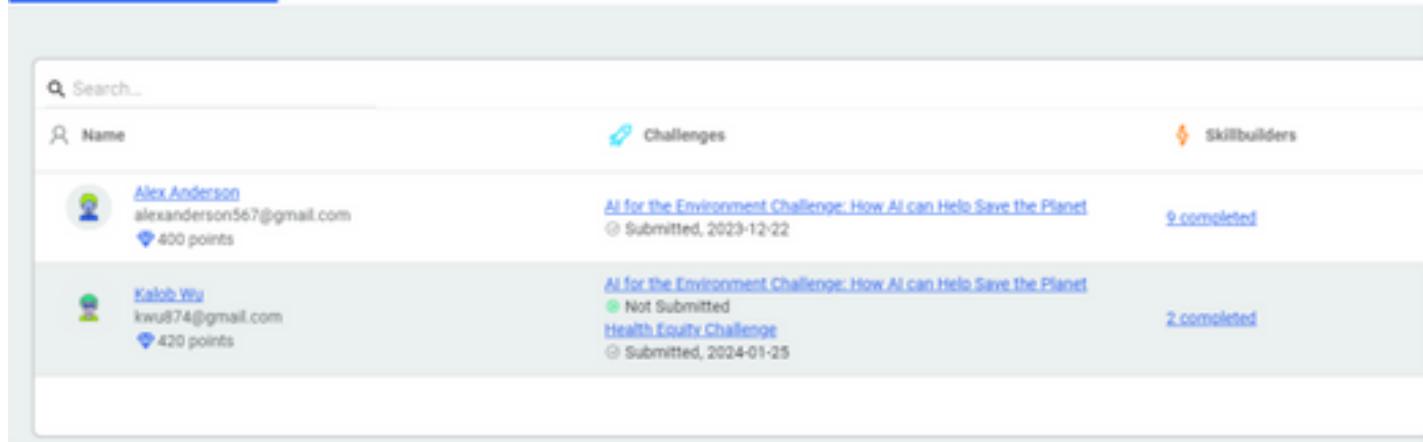
[OYSJJ9YC](#)

Tracking Your Students' Progress

Once your students have joined your class using the invitation link or code, you'll be able to track their activity in KnoPro, including:

- Challenges they've joined
- Their project team members
- Final project submissions
- Communication with mentors
- Skillbuilder submissions

Class Dashboard



The dashboard shows a search bar at the top. Below it, there are sections for 'Name', 'Challenges', and 'Skillbuilders'. Under 'Challenges', there are two entries: 'AI for the Environment Challenge: How AI can Help Save the Planet' (9 completed) and 'Health Equity Challenge' (2 completed). Each entry includes the student's name, email, points, and submission date.

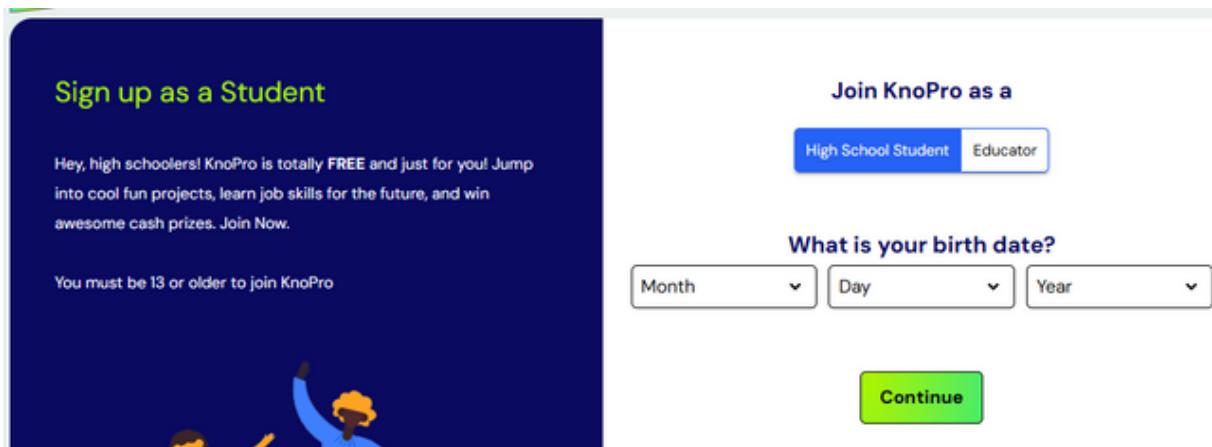
Name	Challenge	Status	Completed
Alex Anderson alexanderson567@gmail.com 400 points	AI for the Environment Challenge: How AI can Help Save the Planet	Submitted, 2023-12-22	9 completed
Kalob Wu kwu874@gmail.com 420 points	AI for the Environment Challenge: How AI can Help Save the Planet Health Equity Challenge	Not Submitted Submitted, 2024-01-25	2 completed

How do my students get started?

Follow these directions to get your students started with KnoPro.

Have your students log in using their personal or school email address. Make sure they select “**Join KnoPro as a High School Student.**”

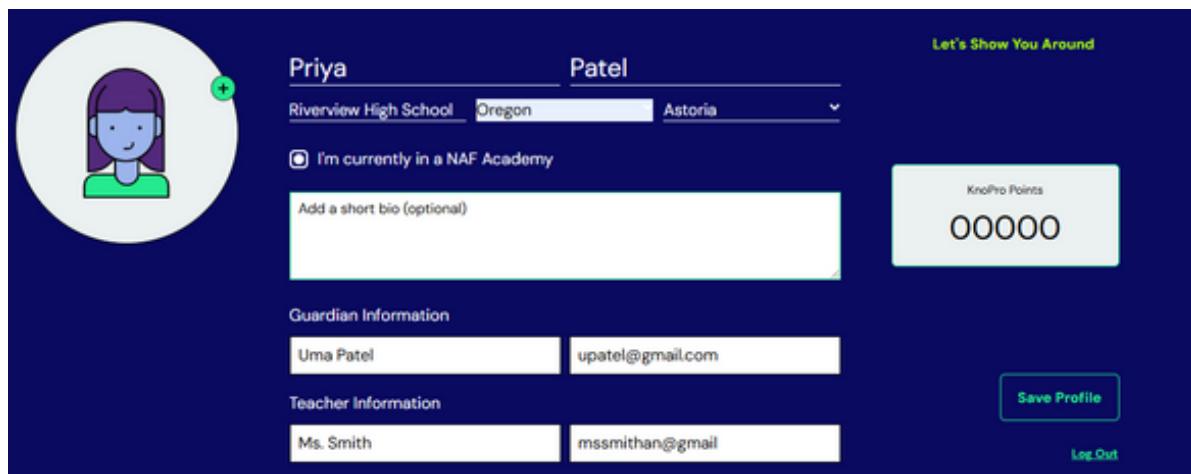
KnoPro Sign Up Page



The sign-up page for students features a dark blue header with the text "Sign up as a Student". Below this, a message encourages high schoolers to join for free and participate in projects and contests. A note specifies that users must be 13 or older. To the right, a section titled "Join KnoPro as a" offers two options: "High School Student" (which is selected) and "Educator". A "Continue" button is at the bottom.

After signing up, students will land on their dashboard, where they can complete their profile. Be sure they include their guardian and teacher information (this helps us notify you if your students win prizes or need support).

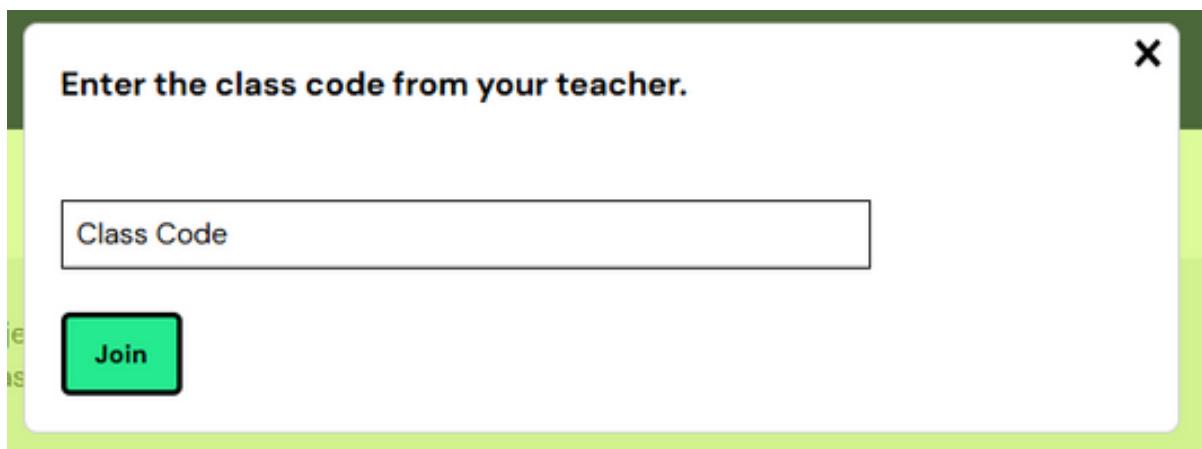
Student Dashboard



A screenshot of a student's profile dashboard. At the top left is a circular profile picture of a student with purple hair. To the right of the picture, the student's name 'Priya Patel' is displayed, along with their school 'Riverview High School', state 'Oregon', and city 'Astoria'. A dropdown arrow is shown next to the city. Below this, a checked checkbox indicates 'I'm currently in a NAF Academy'. A text input field for 'Add a short bio (optional)' is empty. To the right, a box shows 'KnoPro Points' with the value '00000'. Below the bio field, sections for 'Guardian Information' (Uma Patel, upatel@gmail.com) and 'Teacher Information' (Ms. Smith, mssmithan@gmail.com) are shown. On the far right are 'Save Profile' and 'Log Out' buttons.

Students can now join your class using the Class Code you set up. From their dashboard, they just need to click “**Classes**.”

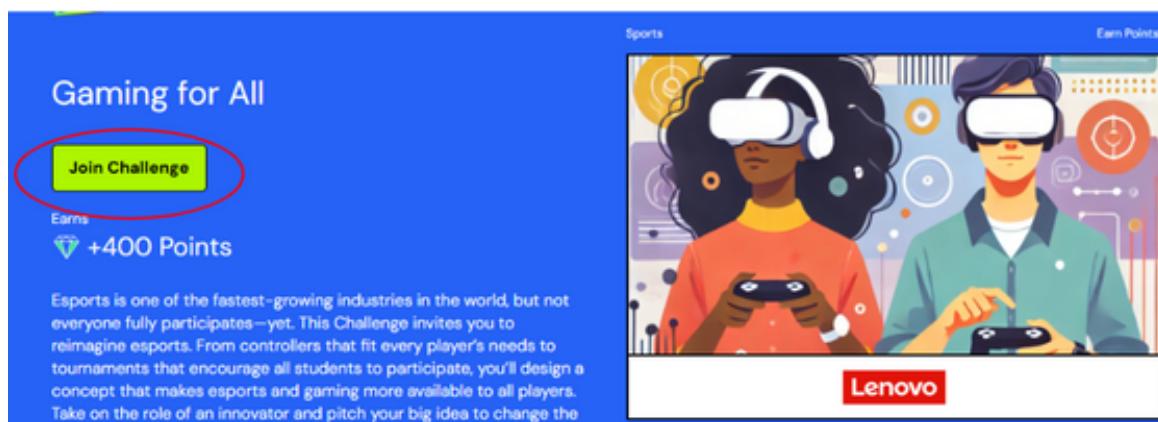
Enter Class Code



When students navigate to the **Challenge** page from the top header, they can select “**Join a Challenge**.”

Once they've joined, the project will appear on their student dashboard under “**My Projects**.”

Challenge Page with Join Challenge Button



A screenshot of the 'Gaming for All' challenge page. At the top left, the challenge title 'Gaming for All' is shown, with a 'Join Challenge' button highlighted by a red oval. Below the button, it says 'Earns +400 Points'. A paragraph of text describes the challenge: 'Esports is one of the fastest-growing industries in the world, but not everyone fully participates—yet. This Challenge invites you to reimagine esports. From controllers that fit every player's needs to tournaments that encourage all students to participate, you'll design a concept that makes esports and gaming more available to all players. Take on the role of an innovator and pitch your big idea to change the'. To the right is a graphic of two students wearing VR headsets and holding controllers. The word 'Sports' is at the top left of the graphic, and 'Earn Points' is at the top right. The Lenovo logo is at the bottom right.

Within **My Projects**, students can:

- Add team members
- Submit their final product
- Access the Challenge directly
- Communicate with mentors

Add Team Members in the left panel of a project page.

[View Challenge](#) ▾

Submit Finished Project

[Submission Tutorial](#) ?

My Team ?

 Me

 [Invite](#)

[Leave Team](#)

Note: Your submitted skillbuilders info will also be shared with the teachers in this team.

To communicate with mentors, students can write their questions or requests in the text box. Mentors typically respond within 24 hours on weekdays. We encourage students to use this space to ask questions about the Challenge and share their work for feedback before submitting their final video.

Mentor Feedback Request Page



Hi there! We're a group of mentors who have created this Challenge. And we want to help you win! Please send us a message if you (or your team) need help understanding this Challenge or want feedback on your project ideas, pitch, and more. Looking forward to hearing from you 😊

Request feedback from mentors

B I U H E ↻

Write your message here. Include links to any work you want feedback on

For your safety, never share personal information in the feedback panel.