



ADAPTING PREVIOUS KNOPRO CHALLENGES INTO PARTNER ENGAGEMENT PROJECTS



KnoPro [powered by NAF] is a 100% FREE platform for high school students who want to develop in-demand skills by completing real-world projects for cash and other prizes.

New Challenges are launched ~every 6 weeks. Once winners are named, prize money for the challenge is given out but the previous challenges remain live. This provides the opportunity for students to work through the central question and develop their solution.



WHAT IS A PARTNER ENGAGEMENT PROJECT?

Partner Engagement Projects are extended learning projects, generally less than 40 hours, that allow students to explore real-world challenges while being guided by an industry professional (an advisory board member or local community partner).

- The industry professional is not required to provide the challenge but will offer support through project mentoring that includes supervising project development and problem solving through intentional feedback and connection.
- Partner engagement projects are meant to prepare students for a more in-depth mentored industry project and can happen in or outside the classroom.
- KnoPro is considered a partner engagement project.

CONVERTING A KNOPRO CHALLENGE INTO A PARTNER ENGAGEMENT PROJECT

- Recruit partner(s) to serve in a mentoring role for the project.
 - Smaller student groups (ratio of up to 5 students per mentor) work well, but depending on mentor availability, this could be a larger number of students.
- Visit KnoPro.org, select the KnoPro Challenge students will be working on, and create a course code.
 - You can either choose the Challenge or do so in consultation with the partner.
- Finalize structure and decide on dates when mentors would interact with students.
 - Initial session - framing the question students will work on, getting to meet their mentor.
 - 2nd session - students ask their mentor questions and get preliminary feedback.
 - Final session - students pitch their solution to the question and get final feedback.
- Have students create accounts and sign up for the activity. Also, have them enter the course code (so you will be able to track their submissions).
- Run the activity (sessions above plus student time for collaboration).
- Add it to the WBL Tracker, have students complete the Reflection Form, and mentors complete the Skills Feedback Survey.

PREVIOUS AI-RELATED CHALLENGES



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