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BLE on Android

Bluetooth

- Properties
 - Between WiFi and NFC
 - Always Transmitting
- Bluetooth 1.0 [1999]
 - Rough launch, conflicting implementations
- Bluetooth 1.2 [2003]
- Bluetooth 3.0 [2009]
 - “AMP”/“+HS” (?)
- Bluetooth 4.0. [2010]
 - Bluetooth Low Energy
 - Only transmit when you have something to say
 - 1-to-1, advertising or connected
- 4.1, 4.2, 5.0, 5.1, ...
- Audio codecs completely separate
 - aptX, SBC, aptX HD, LDAC, AAC



Bluetooth Profiles

- GAP - Generic Access
 - ➔ Handshaking
- A2DP - Advanced Audio Distribution
 - ➔ One-way Audio
- AVRCP - AV Remote Control
 - ➔ Play/Pause/Next
- HSP - Headset
 - ➔ Phone calls
- PBA - Phone Book Access
 - ➔ Showing contacts
- HID - HID
 - ➔ Keyboards & Mice
- GATT - Generic Attribute
 - ➔ BLE

- GAP - Generic Access
- A2DP - Advanced Audio Distribution
- AVRCP - AV Remote Control
- HSP - Headset
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- HID - HID
- GATT - Generic Attribute

The screenshot shows the 'Device details' screen for a Bluetooth headset named '! WI-C310'. The device is active with 100% battery. There are two buttons at the top: 'Forget' and 'Disconnect'. Below these are four toggle switches: 'Phone calls' (on), 'Media audio' (on), 'HD audio: AAC' (on), and 'Contact sharing' (off). At the bottom, there is an information icon and the text 'Device's Bluetooth address: 90:7A:58:53:43:4C'.

← Device details

! WI-C310
Active, 100% battery

Forget Disconnect

Phone calls

Media audio

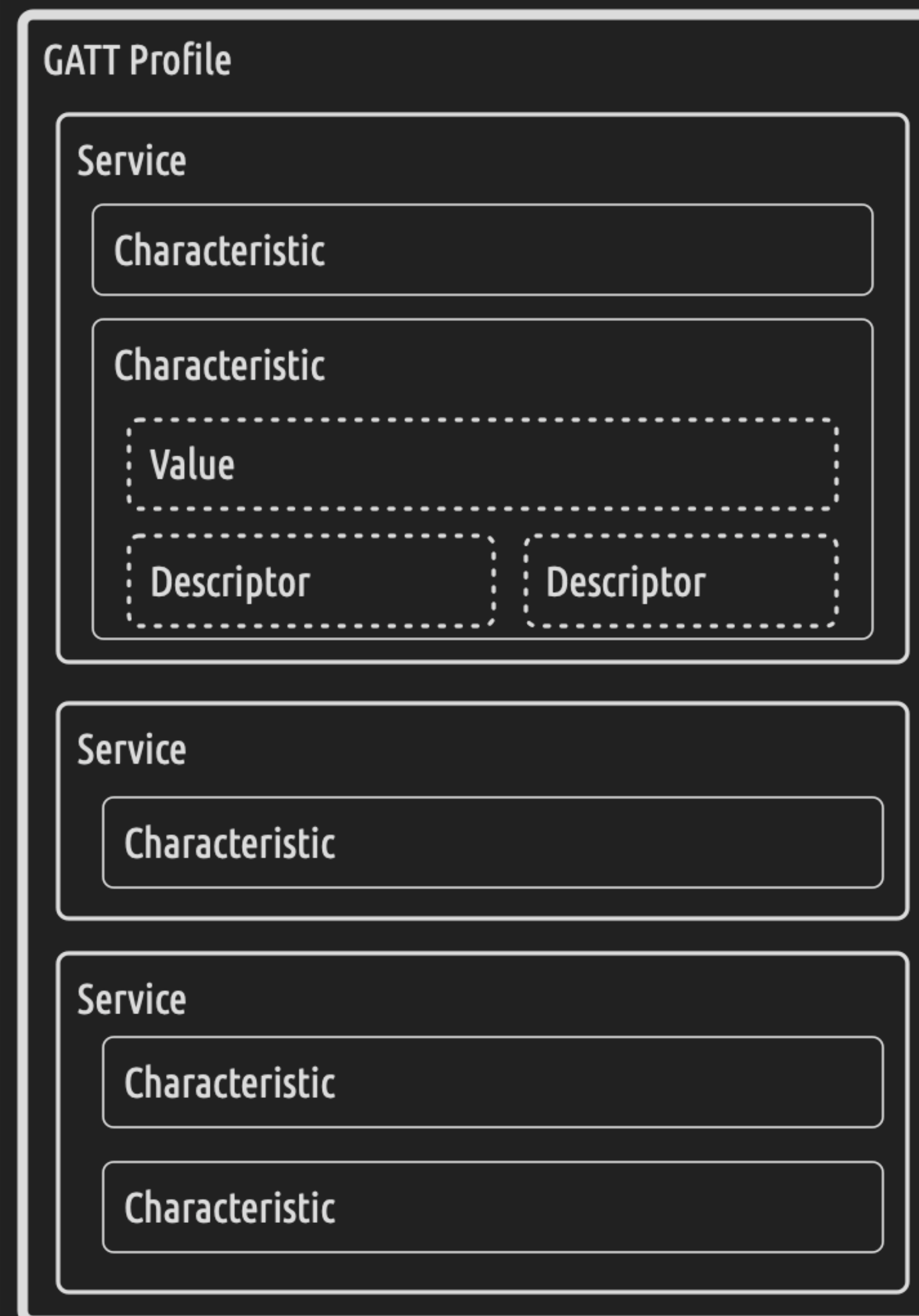
HD audio: AAC

Contact sharing

Device's Bluetooth address: 90:7A:58:53:43:4C

BLE Data

- Service
 - Characteristic
 - Value
 - Descriptor
- Known Services & Characteristics
- Max size: 512 bytes? 20 bytes? 40 bytes?
 - Max Transmission Unit (MTU)?
 - Exceed MTU?
- Read/Write
- Subscribe to notifications



How to BLE

1. Scan for devices with filter (GAP)
2. Connect to Device (No Pairing)
3. Get GATT Client
4. Discover Services
5. Get Characteristic
 - Read Value
 - Read Descriptor(s)
 - Write Value
 - Subscribe to Change Notifications

Scanning

```
fun scanForDevices(context: Context, handler: ScanHandler) {
    val adapter = BluetoothAdapter.getDefaultAdapter()

    if (!adapter.isEnabled) {
        return handler(ScanEvent.ScanError, null, "Bluetooth interface disabled")
    }

    context.runWithPermissions(Manifest.permission.ACCESS_COARSE_LOCATION) {
        adapter.bluetoothLeScanner.startScan(callback)
    }
}
```

- ACCESS_COARSE_LOCATION?

- Add to the manifest:

```
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
<uses-permission android:name="android.permission.BLUETOOTH"/>
<uses-permission android:name="android.permission.BLUETOOTH_ADMIN" />
```

Scanning with Filters

```
fun scanForDevices(context: Context, serviceUUID: UUID, handler: ScanHandler) {  
    val adapter = BluetoothAdapter.getDefaultAdapter()  
  
    if (!adapter.isEnabled) {  
        return handler(ScanEvent.ScanError, null, "Bluetooth interface disabled")  
    }  
  
    val uuid = ParcelUuid(serviceUUID)  
    val filter = ScanFilter.Builder().setServiceUuid(uuid).build()  
    val filters = listOf(filter)  
  
    val settings = ScanSettings  
        .Builder()  
        .setScanMode(ScanSettings.SCAN_MODE_LOW_LATENCY)  
        .build()  
  
    context.runWithPermissions(Manifest.permission.ACCESS_COARSE_LOCATION) {  
        adapter.bluetoothLeScanner.startScan(filters, settings, callback)  
    }  
}
```

Handling Devices

```
private val callback = object : ScanCallback() {
    override fun onBatchScanResults(results: MutableList<ScanResult>?) {
        results?.forEach { result ->
            deviceFound(result.device)
        }
    }

    override fun onScanResult(callbackType: Int, result: ScanResult?) {
        result?.let { deviceFound(result.device) }
    }

    override fun onScanFailed(errorCode: Int) {
        handleError(errorCode)
    }
}

private fun deviceFound(device: BluetoothDevice) {
    device.connectGatt(context, true, gattCallback)
}
```

```

private val gattCallback = object : BluetoothGattCallback() {
    override fun onConnectionStateChange(gatt: BluetoothGatt?, status: Int, newState: Int) {
        if (newState == BluetoothGatt.STATE_CONNECTED) {
            gatt?.requestMtu(256)
            gatt?.discoverServices()
        }
    }
}

override fun onServicesDiscovered(gatt: BluetoothGatt?, status: Int) {
    val characteristic = gatt?.getService(expandUuid(0x180F)) // Battery service
        ?.getCharacteristic(expandUuid(0x2A19)) // Battery life
    gatt?.readCharacteristic(characteristic)
    gatt?.setCharacteristicNotification(characteristic, true)
    characteristic?.value = byteArrayOf(50)
    gatt?.writeCharacteristic(characteristic)
}

override fun onCharacteristicRead(
    gatt: BluetoothGatt?, characteristic: BluetoothGattCharacteristic?, status: Int
) { /* ... */ }

override fun onCharacteristicWrite(
    gatt: BluetoothGatt?, characteristic: BluetoothGattCharacteristic?, status: Int
) { /* ... */ }

override fun onCharacteristicChanged(
    gatt: BluetoothGatt?, characteristic: BluetoothGattCharacteristic?
) {
    characteristic?.let {
        val batteryLife = characteristic.value[0].toInt()
        Log.d(TAG, "Battery life is: $batteryLife")
    }
}
}

```

Android Review

- BluetoothAdapter

```
    .getDefaultAdapter()
    .bluetoothLeScanner
    .startScan(scanCallback)
```
- onScanResult(result: ScanResult?) {

```
    result?.device.connectGatt(context, true, gattCallback)
}
```
- gattCallback = object : BluetoothGattCallback() {

```
    override fun onConnectionStateChange(...) {
        gatt?.discoverServices()
    }
    override fun onServicesDiscovered(...) { }
    override fun onCharacteristicRead(...) { }
    override fun onCharacteristicChanged(...) { }
}
```