# CREEPY WITCH SWAMP

Do you dare approach the terrifying Witch Swamp? As fog sweeps over the swamp and witches lurk, your mission is to collect your 10 cards and play them away in the correct order. Be quick, because before you know it, the witches will grab you!

PLAYERS 2-3 people

### GOAL

Turn over all your 10 cards and put them order from Ace to 10.

# HOW TO PLAY

- Place 10 cards per player face down in front of you in two rows of 5.
- The rest of the cards form the draw pile. Turn the top card face up next to the draw pile and use it as the discard pile.

#### DRAW A CARP

- If it is an Ace through 10, swap it with the card in the correct spot and turn over the card in that spot.
- If you draw a monster card, it counts as "Garbage" and ends your turn.
- · Continue placing until you can no longer place a card.
- The next player draws a card and repeats the steps.

# EMP OF ROUMP

Win the round if your cards are all turned over first.

### NEXT ROLAP

The winner places down 1 less card (9 cards), while the others continue to play with 10 cards.

# END OF GAME

Play continues until a player has only one card left and places it correctly.

The first player to discard all their cards wins the game.



