



Racetrack Video Lottery Manufacturer's License

COMPANIES HOLDING A MANUFACTURER'S LICENSE UNDER THE RACETRACK VIDEO LOTTERY ACT

Updated: 03/18/2024

| Name | License No | Mailing Address | City, State & Zip | Telephone No |
|--|------------|-----------------------------------|---------------------------------|----------------|
| Acres Manufacturing Company | VLM-037 | 6415 S. Tenaya Way, Suite 110 | Las Vegas, NV 89113 | (541) 231-2884 |
| AGS LLC | VLM-027 | 6775 S. Edmond Street, Ste 300 | Las Vegas, NV 89118 | (702) 722-6700 |
| Ainsworth Game Technology, Inc. | VLM-022 | 5800 Rafael Rivera Way | Las Vegas, NV 89118 | (702) 954-3130 |
| Ainsworth Game Technology, Ltd. | VLM-023 | 5800 Rafael Rivera Way | Las Vegas, NV 89118 | (702) 954-3130 |
| Aristocrat Technologies, Inc. | VLM-013 | 10220 Aristocrat Way | Las Vegas, NV 89135 | (702) 270-1230 |
| Empire Technological Group, Ltd. d/b/a: Aruze Gaming Global | VLM-040 | 1106 Pamls Airport Dr. | Las Vegas, NV 89119 | (702) 781-8080 |
| Everi Games, Inc. | VLM-028 | 7250 S. Tenaya Way, Suite 100 | Las Vegas, NV 89113 | (702) 855-3000 |
| IGT | VLM-001 | 6355 S. Buffalo Drive | Las Vegas, NV 89113 | (702) 669-7777 |
| Incredible Technologies, Inc. | VLM-030 | 200 Corporate Woods Parkway | Vernon Hills, IL 60061 | (847) 870-7027 |
| International Game Technology PLC | VLM-024 | 6355 S. Buffalo Drive | Las Vegas, NV 89113 | (702) 669-8358 |
| KGM Gaming, LLC d/b/a: KGM Gaming | VLM-038 | 2944 Samuel Drive | Bensalem, PA 19020 | (484) 431-9043 |
| Konami Gaming, Inc. | VLM-017 | 585 Konami Circle | Las Vegas, NV 89119 | (702) 616-1400 |
| LNW Gaming, Inc./DBA: LNW and L&W | VLM-005 | 6601 Bermuda Road | Las Vegas, NV 89119 | (702) 532-7323 |
| Novomatic AG | VLM-032 | Wiener Strasse 158 | 2352 Gumpoldskirchen, AUT, 2352 | 43 2252 606-0 |
| Novomatic Americas Sales, LLC | VLM-033 | 900 Corporate Grove Drive | Buffalo Grove, IL 60089 | (224) 802-2974 |
| Zitro USA, Inc. | VLM-039 | 6650 Via Austi Parkway, Suite 170 | Las Vegas, NV 89119 | (702) 835-6404 |