

User guide for Permit Holders and Authorised Users

#### **Disclaimer**

While every effort has been made to ensure that this guide is as clear and accurate as possible, the information and images it contains is for general guidance only.

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www.fishserve.co.nz



#### Contents

About this document	5
Purpose of this document	5
Intended audience	5
How to use this guide	5
Where to go for help	5
Further information	5
Section I: Initial setup of Cedric	6
Chapter 1: Introduction to Cedric	7
1.1: Overview	7
1.2: Before Using Cedric	7
Chapter 2: Installation of Cedric	8
Chapter 3: Activation and User Registration	14
Chapter 4: FishServe Console	20
4.1: Login to Cedric	22
4.2: To Change Your Database Settings	23
4.3: To Check for Updates	24
4.4: To Change Your Web Proxy Settings	30
4.5: To Add Additional Permit Holders to your installation of Cedric	32
4.6: To Add Vessels to your installation of Cedric	34
4.7: To Add Vessel Specific Conversion Factors	35
4.8: Manage Users	36
Chapter 5: Health Check	39
Chapter 6: Backup & Restore	42
6.1: To Backup your Database	42
6.2: To restore your database from a backup file	43
Chapter 7: GPS	44
7.1: Connect GPS Device to Cedric	
7.2: Connect UDP (Network Broadcast) to Cedric	46
Chapter 8: Navigating your way around Cedric	48
8.1: Application Button	48
8.2: Button Banner	
8.3: Shortcuts Tree	51
8.4: Folders Tree	51

8.5: Fishing Events Summary Pane	52
8.6: Event Search	54
Section II: Completing Events	55
Chapter 9: Completing an Event	56
9.1: Creating a System Test	56
9.2: Creating a New Trip	58
9.2: Creating a New Event	60
9.3: Viewing an Event	63
9.4: Editing an Event	63
9.5: Saving an Event	63
9.6: Completing an Event	64
9.7: Explanatory Notes	65
Chapter 10: Submitting an Event	66
10.1: Submit button	66
10.2: Using the Send/Receive Function	67
10.3: Queuing an Event	69
10.4: De-queue an Event	70
Chapter 11: Managing an Event	71
11.1: Discontinuing an Event	71
11.2: Amending an Event Already Submitted	72
11.3: Archiving an Event	72
Chanter 12: Event Quick Tins	75

# **About this document**

# **Purpose of this document**

The purpose of this document is to describe how to use the Catch Effort Data Reporting Information Capture application (Cedric) to create and submit Electronic Reporting events electronically to FishServe.

#### **Intended audience**

The intended audience for this document is Permit Holders and their Authorised Users who have been approved to complete and provide Electronic Reporting events using electronic software.

# How to use this guide

This guide has been designed to help with using Cedric. It explains the installation process, management of Cedric, navigation within the User Interface, how to create and manage Electronic Reporting events and the submission process.

# Where to go for help

A digital copy of this user guide is available by selecting the help icon in the top right corner of Cedric's home page. In addition, you will find a help icon within each Event Window.

Further information is available in the MPI Circulars and the Fisheries (Reporting) Regulations 2017.

If you need additional advice, or help with using Cedric, please call our helpline on (04) 460 9555.

#### **Further information**

Further information about Cedric is available from:

Commercial Fisheries Services Ltd

Phone: (04) 460 9555

Email: registry@fishserve.co.nz

Website: www.fishserve.co.nz

# Section I: Initial setup of Cedric

# **Chapter 1: Introduction to Cedric**

#### 1.1: Overview

Cedric is FishServe's custom built windows application that allows authorised users to create and submit Electronic Reporting events electronically. It has been designed to allow authorised users to meet their reporting obligations under the Fisheries (Reporting) Regulations 2017.

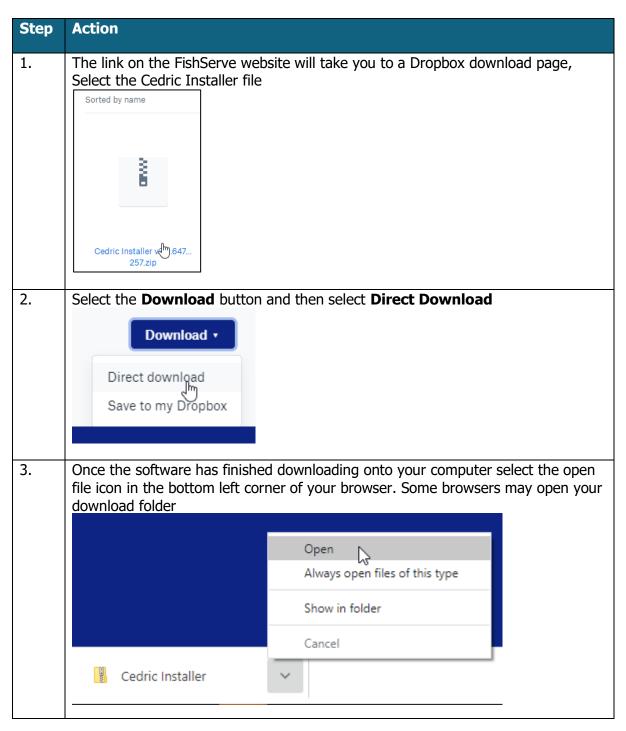
# 1.2: Before Using Cedric

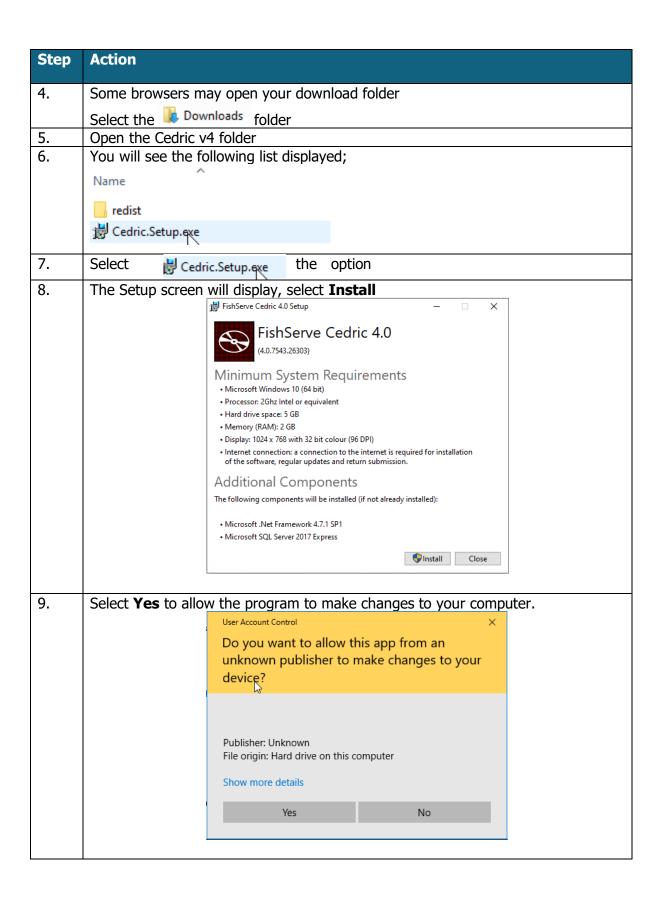
In order to use Cedric, you must be authorised to report on behalf of the permit holder that you will be submitting reports for. The permit holder can provide this authorisation by adding users to their personnel as an Electronic Reporting Admin, Manager or Reporter at <a href="https://www.fishserve.co.nz">www.fishserve.co.nz</a>.

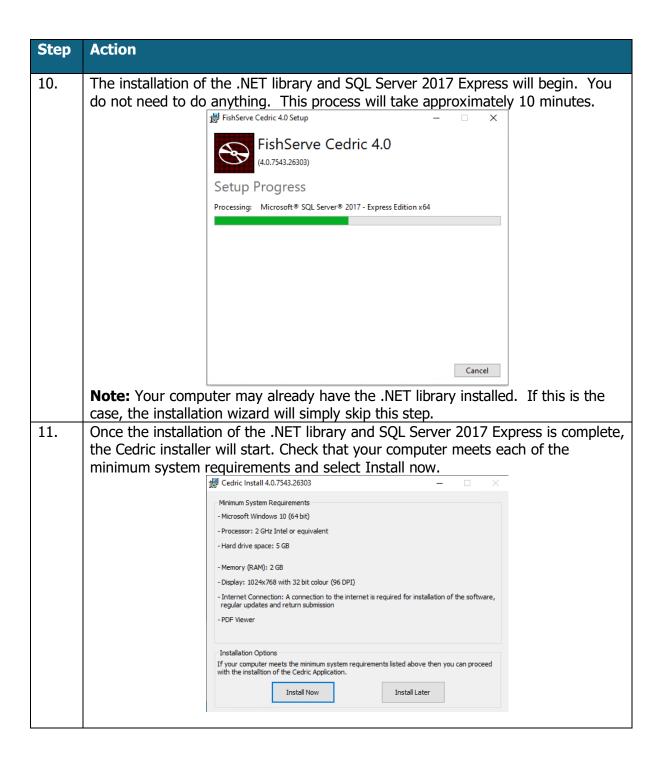
# **Chapter 2: Installation of Cedric**

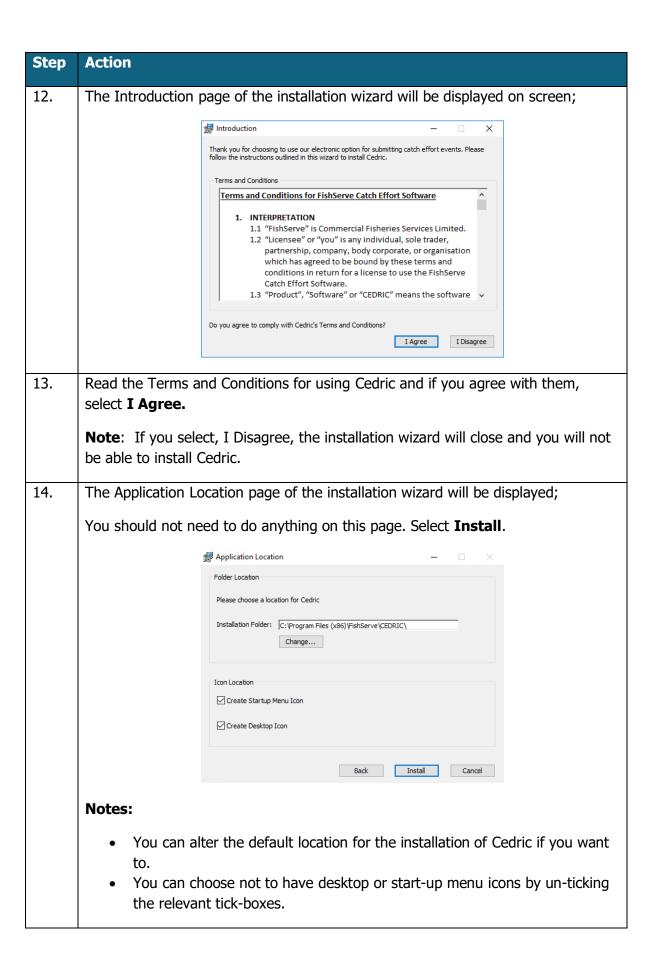
The installation of Cedric involves three major steps, the install of a large .NET library, a SQL Server application and finally the installation of Cedric itself. This process takes quite a long time (approximately 10 minutes) and during this time you may be asked to log off and log on again.

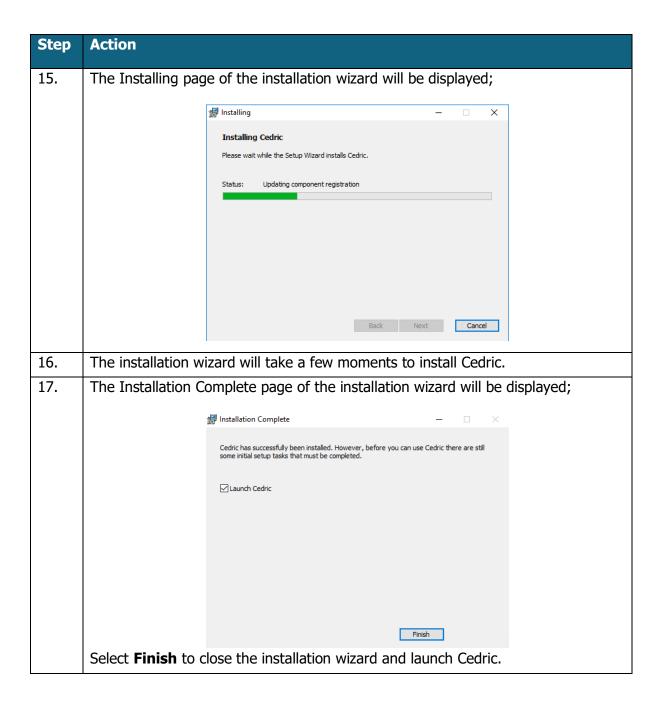
To get the latest Cedric installation file, go to the Information >> Digital Monitoring >> Cedric page of the FishServe website for a link to download the install file. Alternatively, you can contact FishServe for the link.

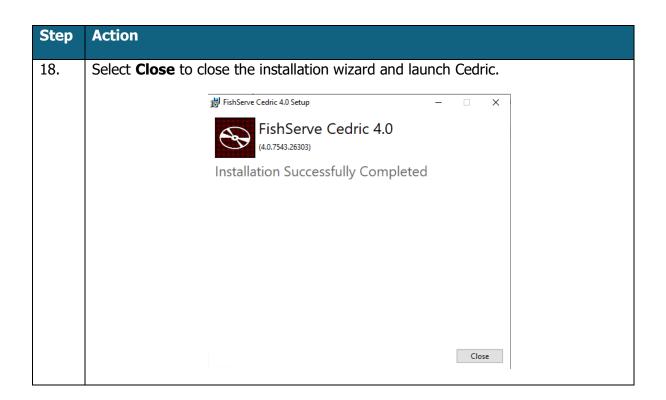












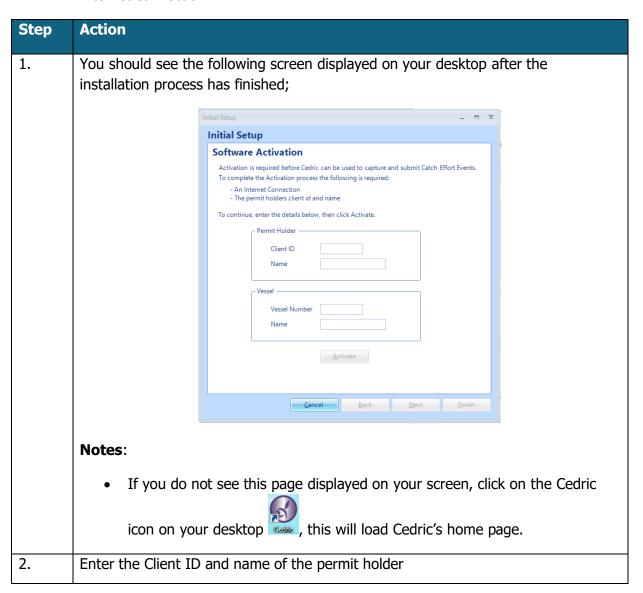
**Go to Chapter 3** 

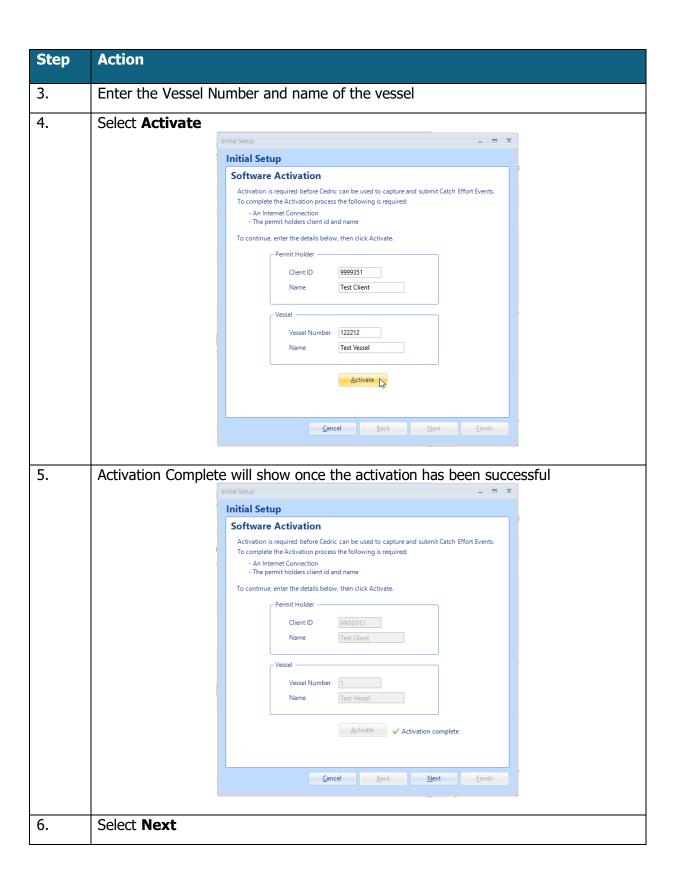
# Chapter 3: Activation and User Registration

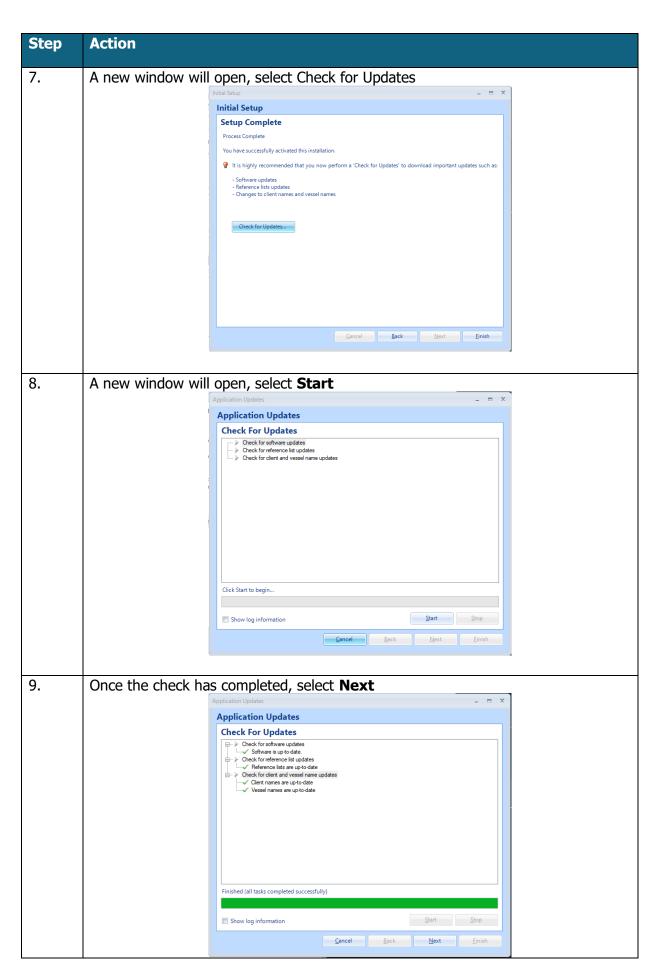
Before you can use Cedric to create and submit Electronic Reporting events, you need to activate the installation and register the users that will be using Cedric.

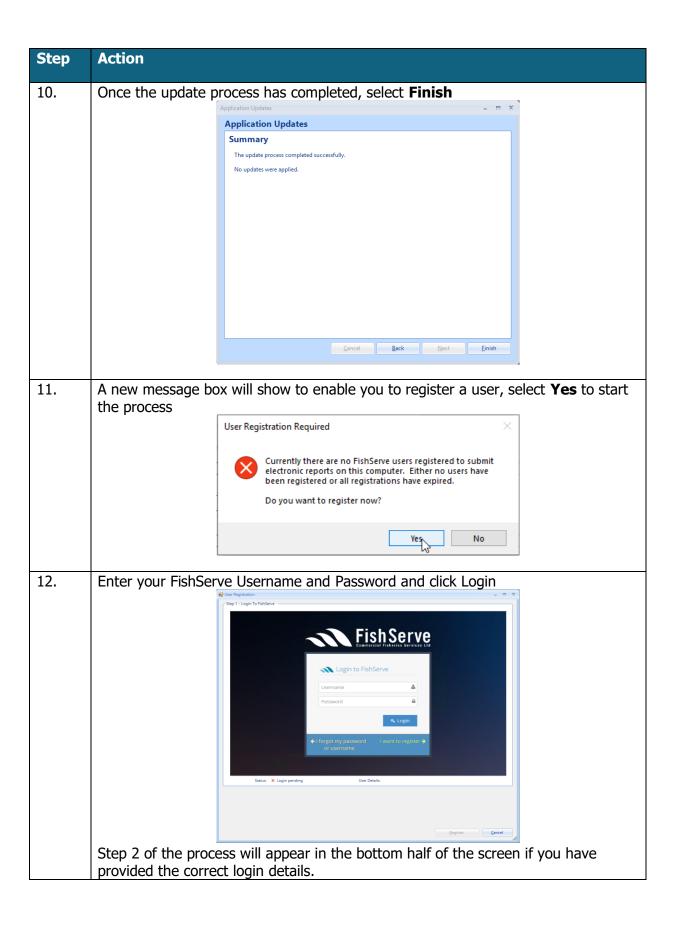
In order to complete the registration process for a user, you will need the following;

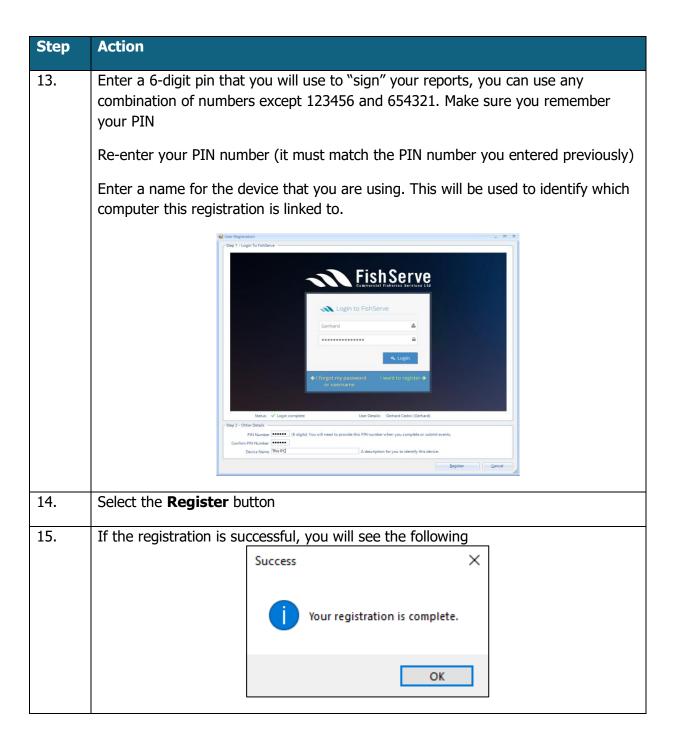
- The Client ID and name of the permit holder that Cedric will be used for
- The Vessel Number and name that Cedric will be used on
- Electronic Reporting Admin, Manager or Reporter authorisation set up for users who will be reporting on behalf of the permit holder
- Location sharing settings registered with FishServe for the user/permit holder combination
- FishServe username and password for the user
- An internet connection

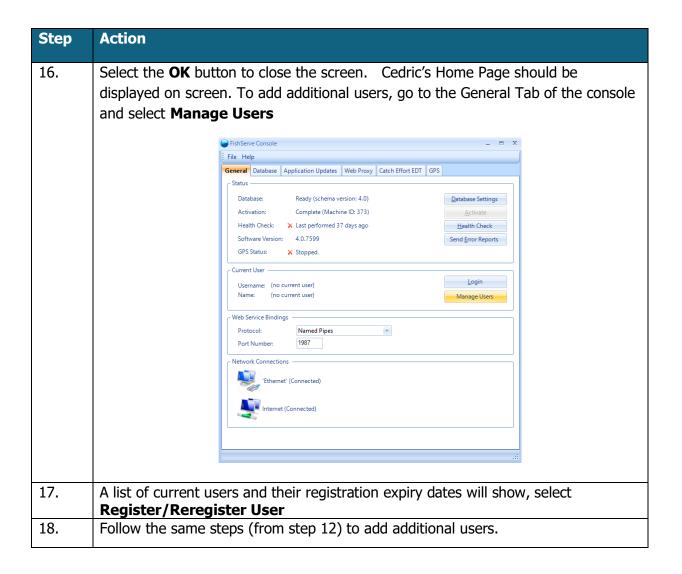










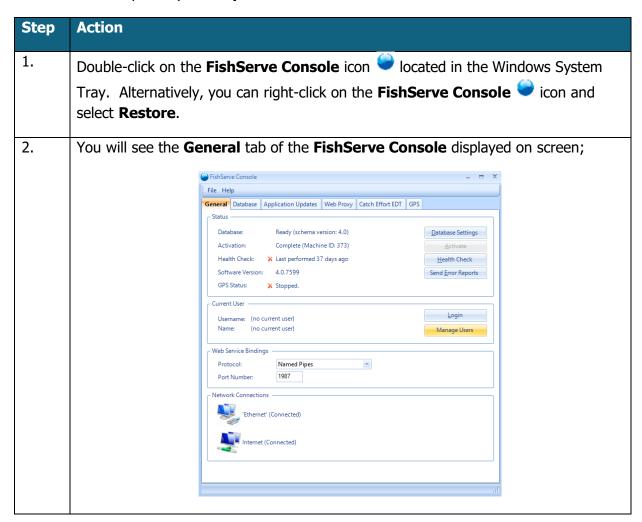


If you want to start creating an event go directly to **Section II: Completing Events** 

# **Chapter 4: FishServe Console**

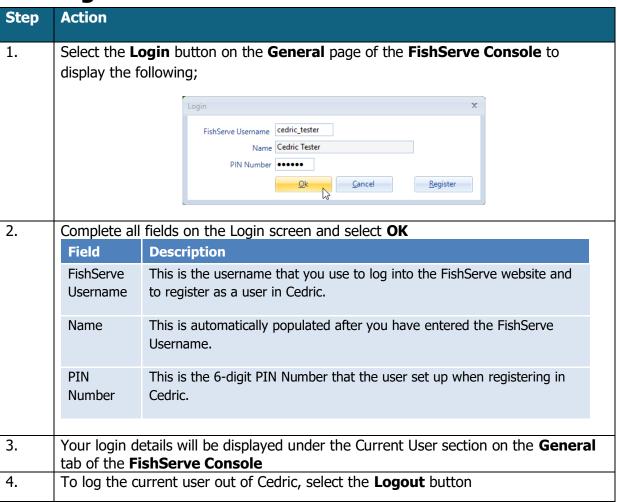
Cedric has a number of configurable options that can be accessed by double-clicking the small **FishServe Console** icon in the Windows System Tray. The **FishServe Console** provides both information panels and configuration options including information on the following;

- User Registrations
- Database Connection settings
- Software updates
- Web Service Bindings and Web Proxy settings
- Catch Effort EDT specific settings
  - Permit Holders
  - Vessels
- Vessel Specific Conversion Factor settings
- GPS input functionality
- In addition, the FishServe Console provides a system 'Health Check' function that is covered separately in **Chapter 5: Health Check**.



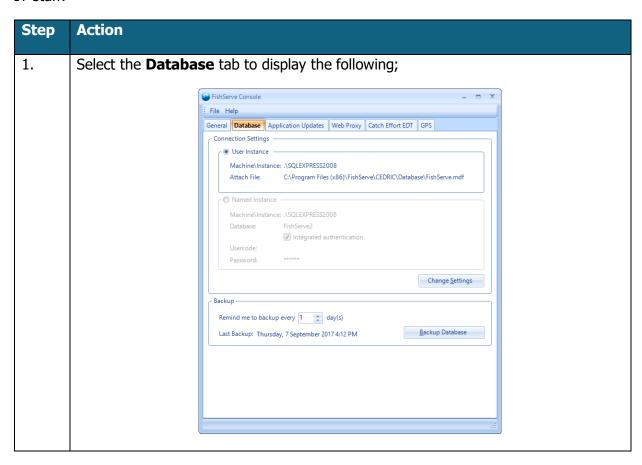
Step	Action			
3.	The <b>General</b> tab provides information relating to the following;			
	Section	Field	Description	Button/Drop Down
	Status	Database	Details what database version you are connected to	Database Settings – Allows you to change your database connection settings.
		Activation	Details whether Activation has been completed	Activate – Allows you to activate your installation if this has not yet been done (you only need to do this once).
		Health Check	Details when the last Health Check was performed	Health Check – Kicks off the health check process – <b>See</b>
				Chapter 5: Health Check
		Software Version	Details what version of Cedric you are using and whether or not this is the latest version.	Send Error Report – Automatically sends off any error reports to FishServe that have been generated in your installation of Cedric.
		GPS Status	Details whether a GPS connection has been established	
	Current User	Username and Name	The username and name of the current logged in user	Login – Allows you to login to Cedric – see <b>4.1: Login to Cedric</b>
	Web Service Bindings	Protocol	Details what type of web protocol Cedric uses to communicate with the FishServe Console	<ul> <li>Three options are available;</li> <li>Basic HTTP</li> <li>Named Pipes (the default)</li> <li>Basic HTTP and Named Pipes</li> </ul>
		Port Number	Details what port number Cedric uses to communicate with the FishServe Console	The default Port Number is <b>1987</b> .
	Network Connections	Local Area Connection	Location Area Connection status	
		Internet	Internet Connection status	

# 4.1: Login to Cedric



# 4.2: To Change Your Database Settings

The Database tab on the FishServe Console allows you to alter your database settings. However, any change to the default database settings should only be performed by trained IT staff.

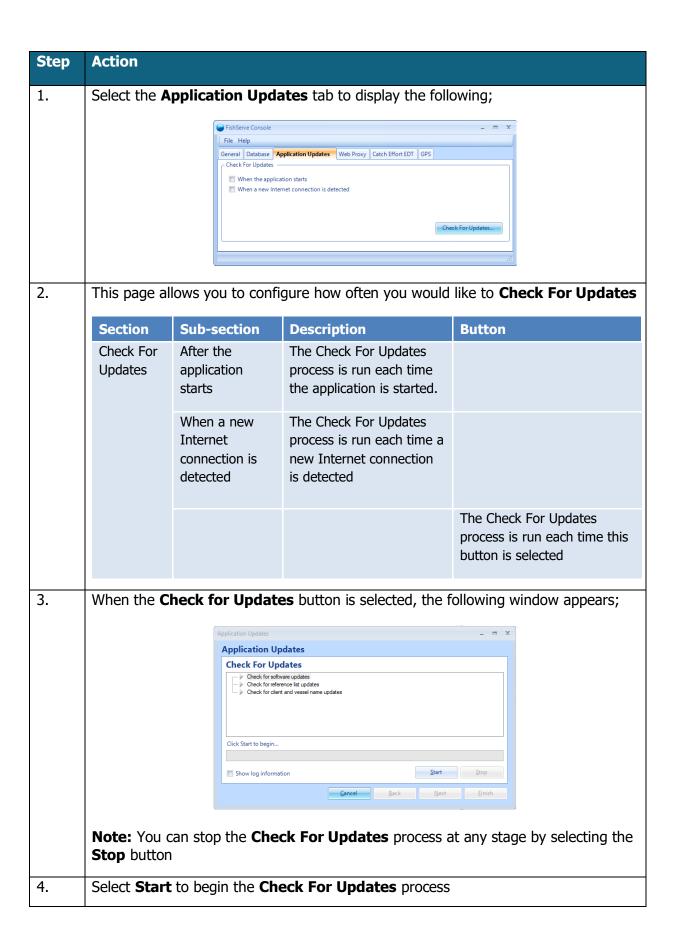


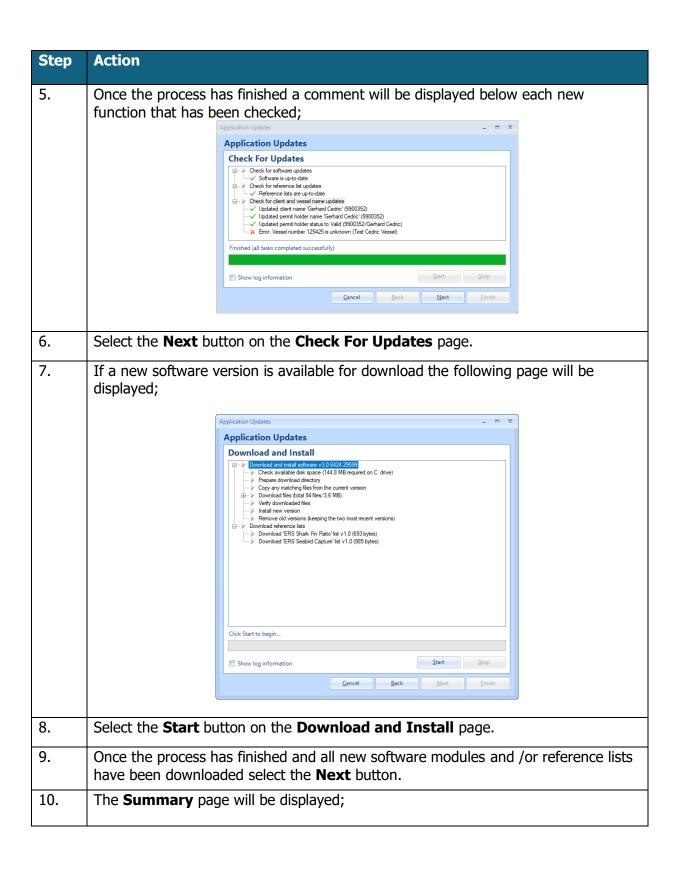
Step	Action				
2.	The <b>Database</b> tab displays the following;				
	Section	Sub- section	Description	Button	
	Connection Settings	User Instance	Machine\Instance: .\SQLEXPRESS2008 – This is the default database connection setting.		
			Attach File: C:\Program Files\FishServe\CEDRIC\Database \FishServe.mdf — This is the default database file location		
		Named Instance	For most installations this section will remain blank and uneditable.	Change Settings – Only trained IT staff should be changing the default database connection settings.	
	Backup	Remind me to backup every ** day(s)	You can choose between 1-30 in this field.  Note: A check is made against this configured value each time the Health Check is run.	Backup/Restore Database  – See  Chapter 6: Backup & Restore.	

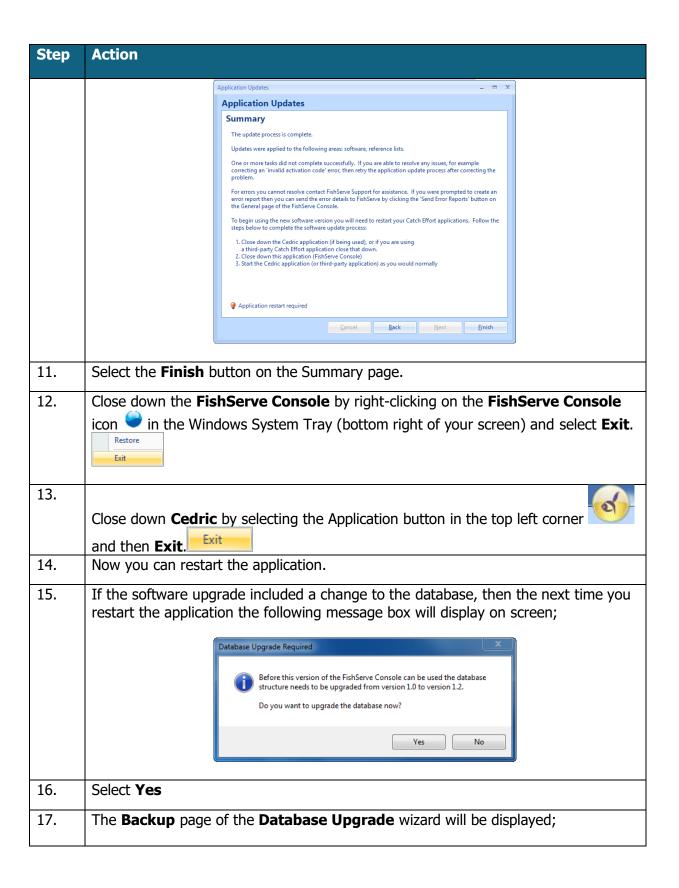
# 4.3: To Check for Updates

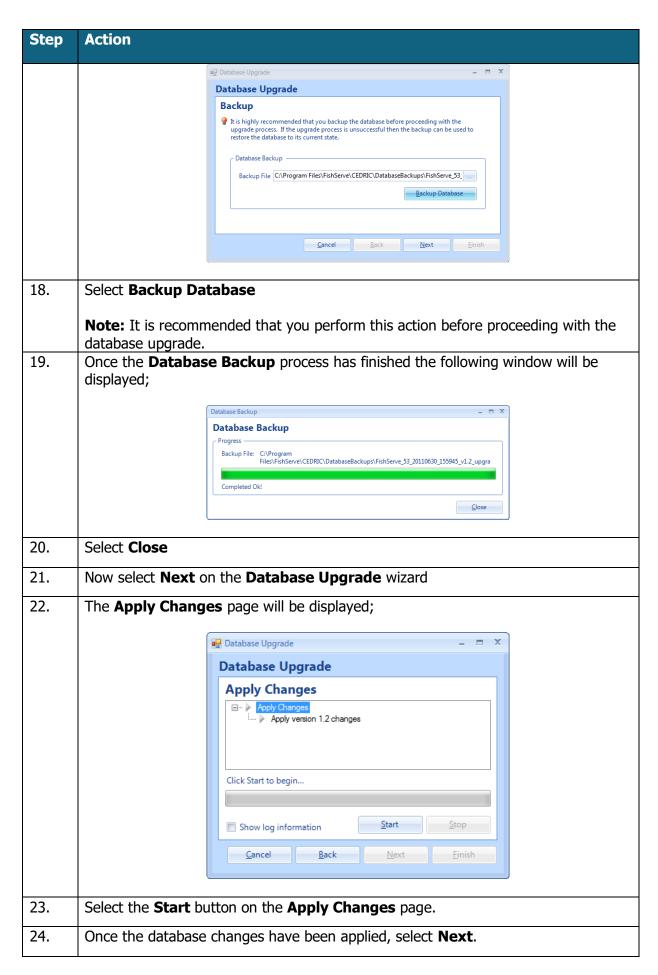
This process allows you to check for important updates such as;

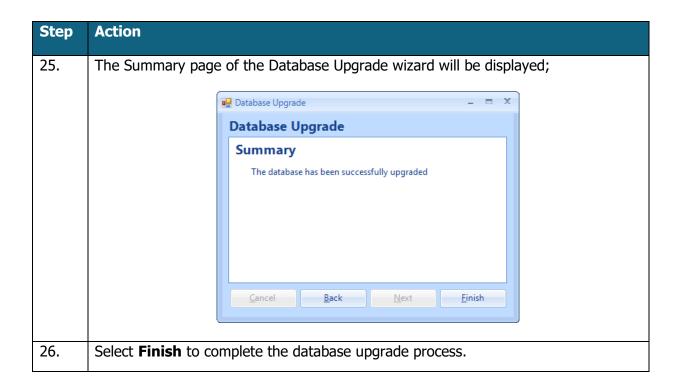
- Software updates that may introduce new functionality such as new Electronic Reporting event types and bug fixes
- Reference list updates
- Changes to client and vessel names





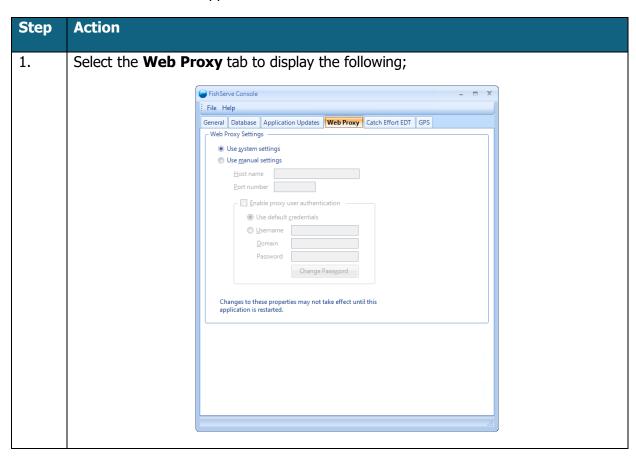






# 4.4: To Change Your Web Proxy Settings

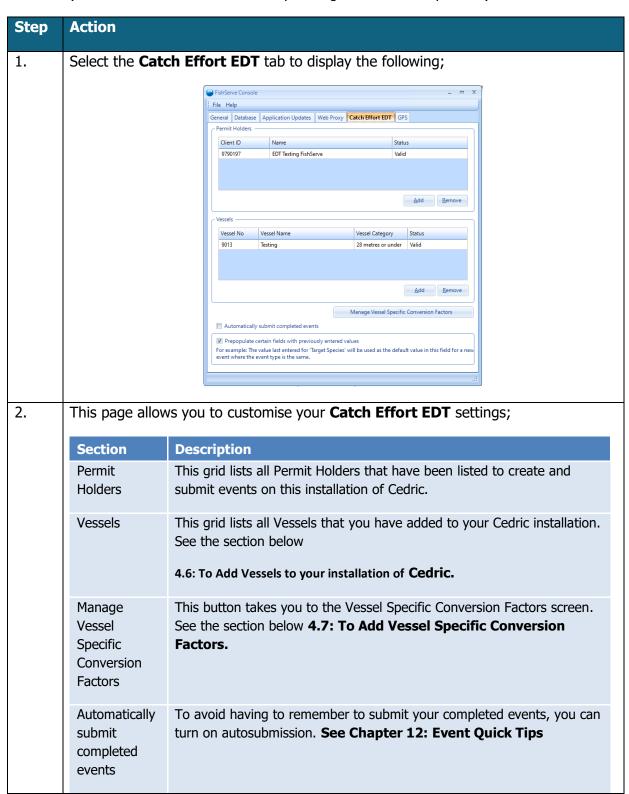
If your fishing company uses a web proxy to direct internet traffic, you may need to alter the default web proxy settings. Before any changes to your web proxy settings can take effect, you will need to close down Cedric by using the File and Exit options in the FishServe Console and then restart the application.



Section	Section Description	Field	Field Description
Use system settings	This is the default setting that should be used unless your organisation uses a web proxy.		
Use manual settings	In order to add your web proxy settings, select this box	Host Name	To retrieve your Host Name, or your internet browser (Internet Explorer), select Internet Optio Connections and then LAN Settings.
		Port Number	To retrieve your Port Number open your internet browser (Internet Explorer), select Internet Options, Connections at then LAN Settings.
Enable proxy user authentication	This section assists your proxy server in authenticating you as a user	Use default credentials	By selecting this option, the system will use your logged in user details as a default. In mo cases your proxy web server we recognise you as the logged in user as authorised to communicate with the web.
		Username	Select this field to enter another user other than your current logged in user.
		Domain	Select the domain name (if any this other user belongs to.
		Password	Enter this user's password

# **4.5: To Add Additional Permit Holders to your installation of Cedric**

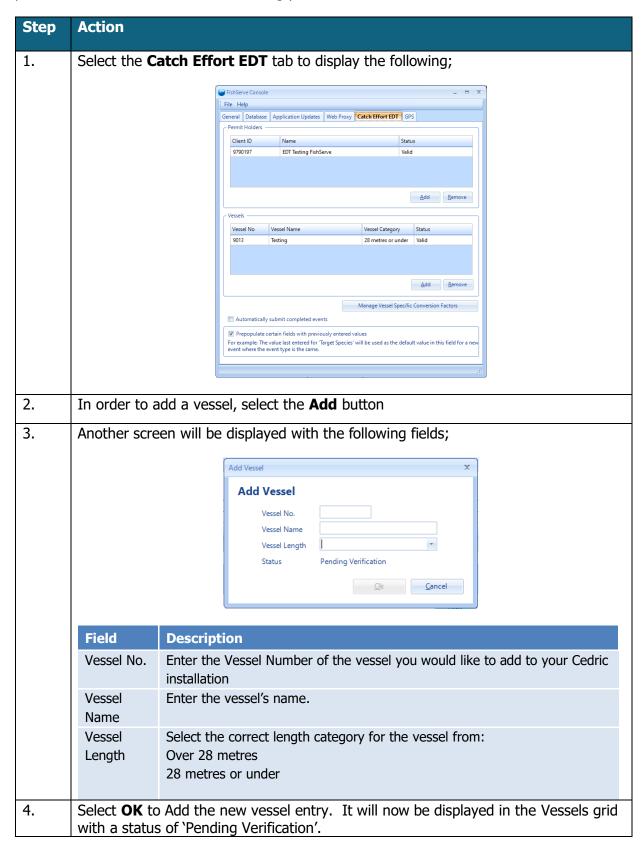
The Catch Effort EDT tab allows you to set up additional Permit Holders on your installation of Cedric (the first Permit Holder was set up during the Activation process).



Prepopulate To save you re-typing data that is the same each time, certain fields can certain fields be pre-populated when another event of the same type is created. **See** with **Chapter 12: Event Quick Tips** previously entered values 3. In order to add an additional permit holder, select the **Add** button 4. Another screen will be displayed with the following fields; Add Permit Holder **Add Permit Holder** Client ID Name Pending Verification Status Cancel Field **Description** Client ID Enter the Permit Holder Number of the permit holder you would like to complete events for. Name Enter the Permit Holder's legal name. 5. Select **OK** to Add the new Permit Holder entry. It will now be displayed in the Permit Holders grid with a status of 'Pending Verification'. 6. In order to validate the new Permit Holder entry, select the **Application Updates** tab and run the **Check For Updates** process. Notes: You can only run this process if you have an internet connection. If successful, the new Permit Holder will now have a status of Valid in the Permit Holders grid. If the client id is invalid, the permit will have a status of 'Invalid Permit Holder Client Id' You can also **remove** any of the Permit Holder details. 7.

# 4.6: To Add Vessels to your installation of Cedric

The Catch Effort EDT tab allows you to set up vessels on your installation of Cedric. The process is much like the above for adding permit holders.



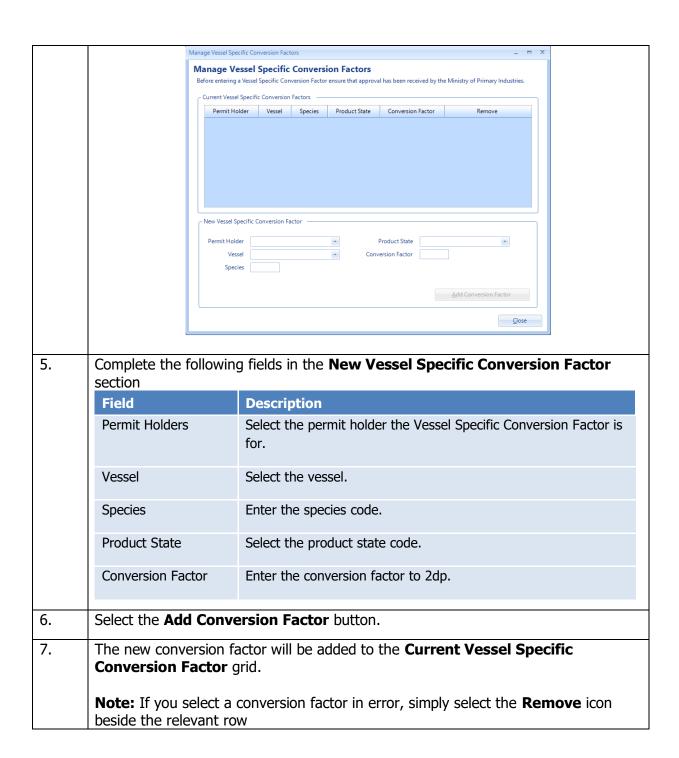
5.	In order to validate the new vessel entry, select the <b>Application Updates</b> tab and run the <b>Check For Updates</b> process.
	<ul> <li>You can only run this process if you have an internet connection.</li> <li>If successful, the new vessel will now have a status of Valid in the Vessel grid.</li> <li>If the vessel number is invalid, the vessel will have a status of 'Invalid Vessel Id'</li> </ul>
6.	You can also <b>remove</b> any of the vessel details.

# 4.7: To Add Vessel Specific Conversion Factors

Vessel Specific Conversion Factors should only be added if your permit holder has received approval from the Ministry of Primary Industries.

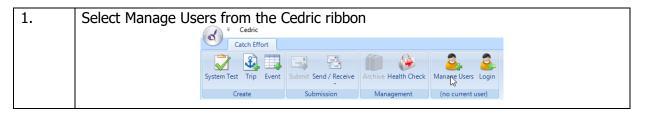
Once added, these Vessel Specific Conversion Factors will be used on Electronic Reporting events instead of the standard conversion factor set by the Ministry of Primary Industries.

Step	Action
1.	Double-click on the <b>FishServe Console</b> icon located in the Windows System
	Tray. Alternatively, you can right-click on the <b>FishServe Console</b> icon and select <b>Restore</b> .
2.	Select the Catch Effort EDT tab  Catch Effort EDT
3.	Select the Manage Vessel Specific Conversion Factors button  Manage Vessel Specific Conversion Factors
4.	The following screen is displayed;

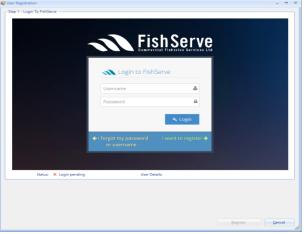


## 4.8: Manage Users

To add additional users, follow the steps below



3. Enter your FishServe Username and Password and click Login

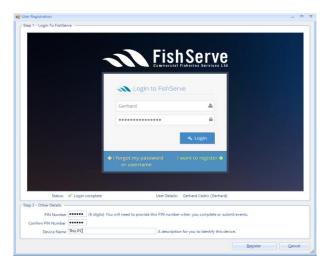


Step 2 of the process will appear in the bottom half of the screen if you have provided the correct login details.

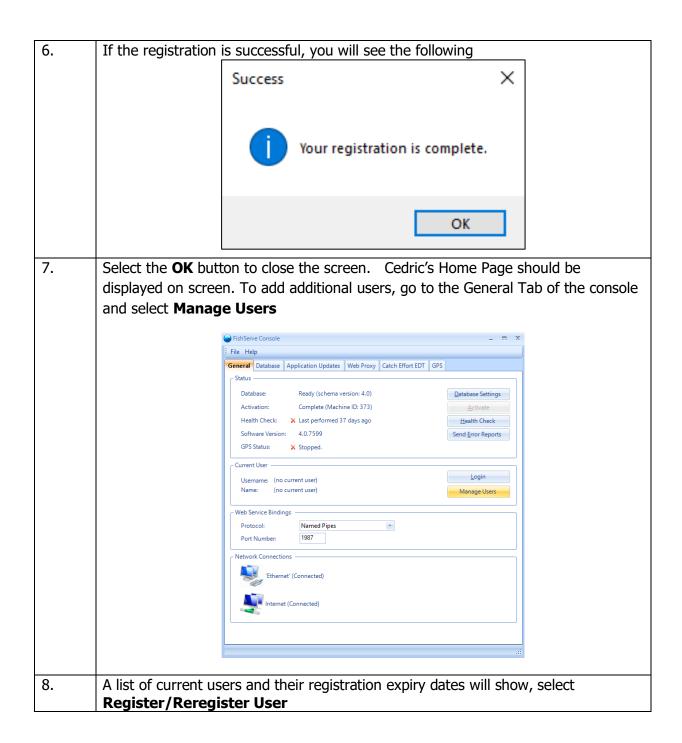
4. Enter a 6-digit pin that you will use to "sign" your reports, you can use any combination of numbers except 123456 and 654321. Make sure you remember your PIN

Re-enter your PIN number (it must match the PIN number you entered previously)

Enter a name for the device that you are using. This can be used to identify which computer this registration is linked to.



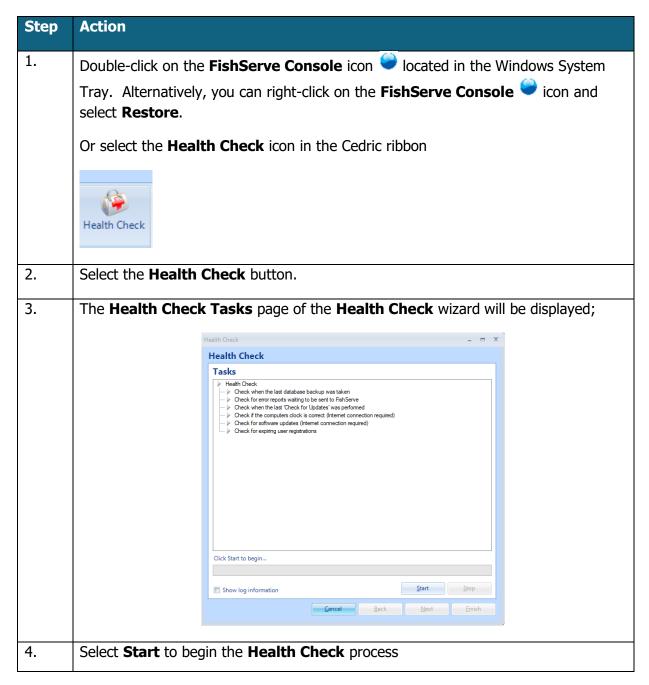
5. Select the **Register** button

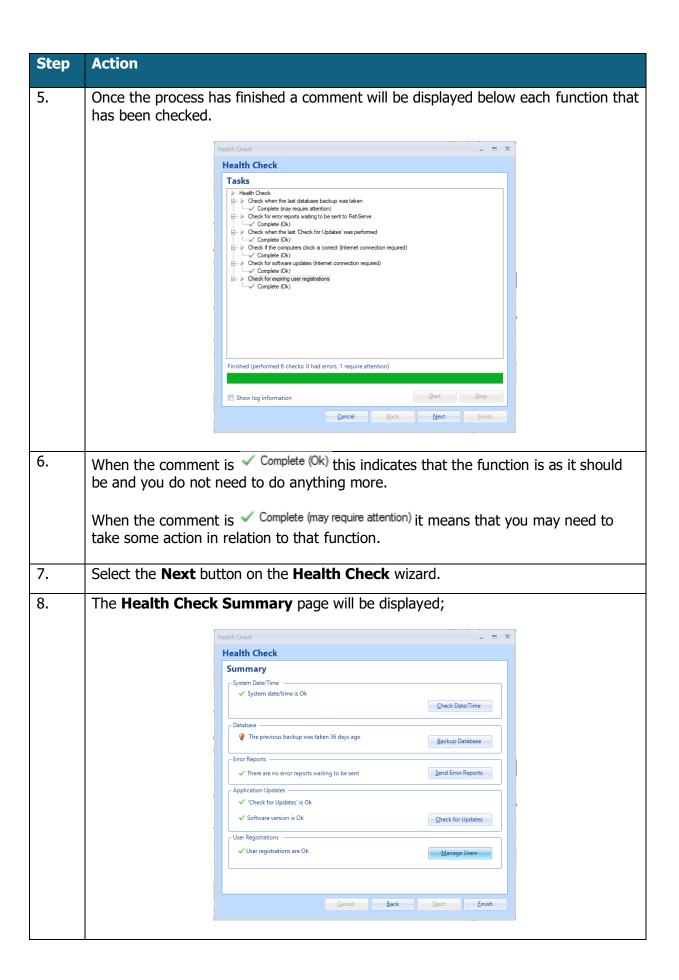


To renew an expired or expiring registration or change your PIN you need to reregister that user using the steps above.

#### **Chapter 5: Health Check**

The Health Check is an automated process that checks seven different functions within your Cedric installation to ensure that the application remains in good working order. It is recommended that this process is run at least once a week.



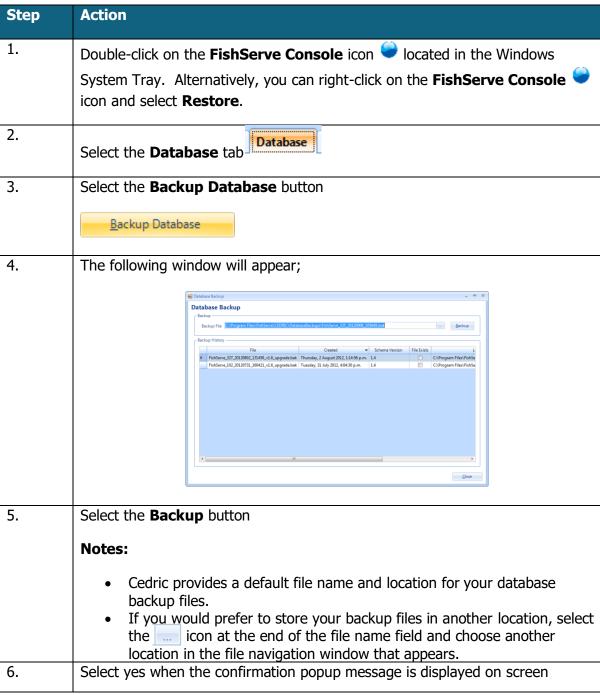


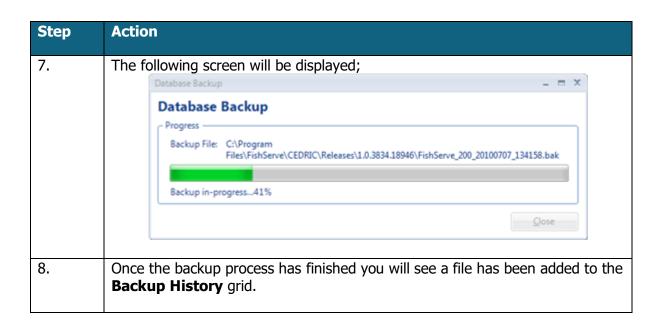
Step	Action			
9.	A   icon indicates that something is amiss and you will need to perform some action.  A   icon indicates that everything is correct. You do not need to do anything. If any of the users have expired or are due to expire, this will be shown under the.  User Registrations  One or more user registrations have expired or are about to expire.  Manage Users			
10.	The <b>Health</b>	Check Summary page buttons perform the following actions;		
	Button	Description		
	Check Date/Time	This will instigate an automated Date/Time check of your computer. If your computer Date/Time is incorrect, you will need to change your system clock through your Windows operating system. The process may vary slightly between Windows XP, Vista and Windows 7.		
	Backup Database	Takes you to the Backup and Restore screens— See  Chapter 6: Backup & Restore		
	Send Error Reports	Automatically sends off any error reports to FishServe that have been generated in your installation of Cedric.		
	Check For Updates	This initiates the Check For Updates process described in  Chapter 4: FishServe Console		
	Manage Users	This opens the user management screen where user registrations can be renewed if they are due to expire or have already expired. New users can also be added. <b>See Chapter 3.11</b>		

#### **Chapter 6: Backup & Restore**

It is important to run regular backups of your Cedric database to avoid losing any data should you have a serious issue with either your computer or with Cedric itself. We recommend that you backup your database daily.

#### 6.1: To Backup your Database





#### 6.2: To restore your database from a backup file

You should only ever restore your database if absolutely necessary. Also, it is important to make a backup of your existing database before you restore from an earlier backup file in order to prevent loss of data. To restore your database please contact FishServe.

#### **Chapter 7: GPS**

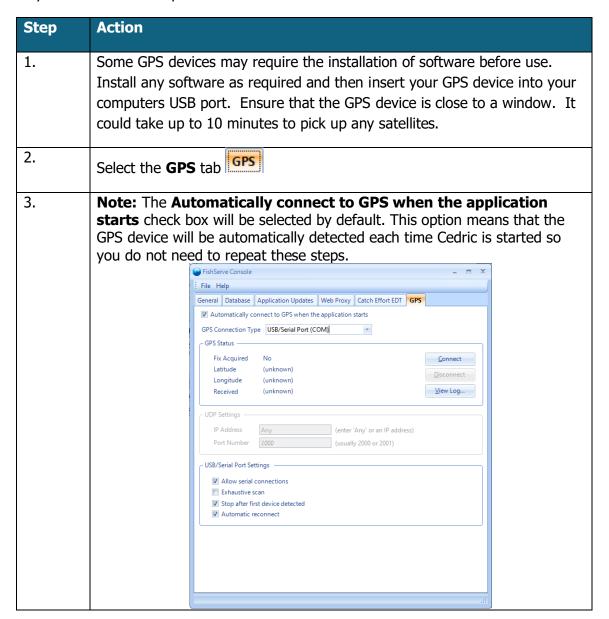
Cedric must be connected to GPS in order to record your positions on Electronic Reporting events (e.g. to populate the start of shot / end of haul location).

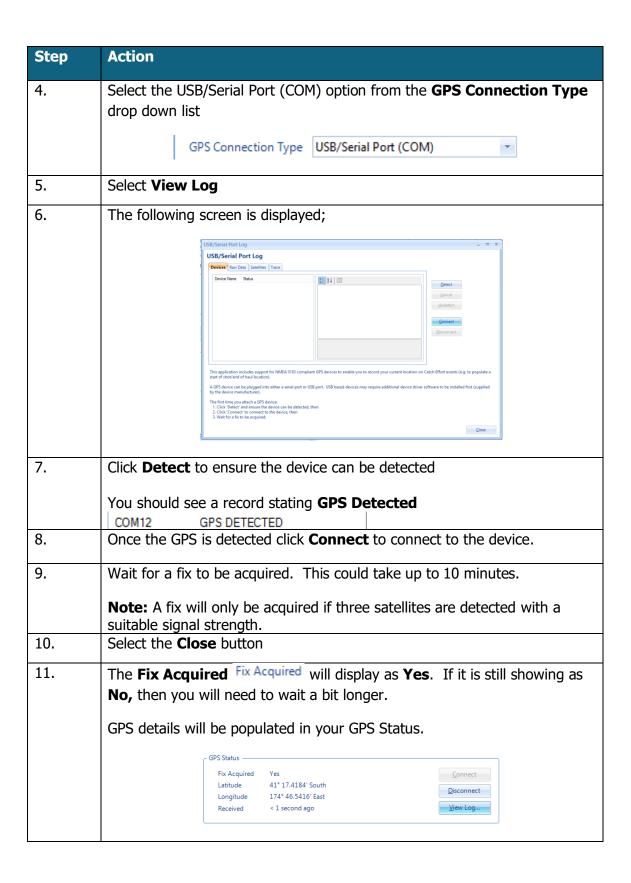
Cedric support the NMEA0183 standard for receiving GPS position details. There are two options available to connect your GPS to Cedric:

- **USB / Serial GPS Devices** the device can be connected to the laptop or PC using Cedric via serial port or USB port.
- **UDP (Network Broadcast)** Cedric can listen for GPS position details broadcast on the vessel network using the UDP protocol (e.g. broadcast from a sea plotter).

#### 7.1: Connect GPS Device to Cedric

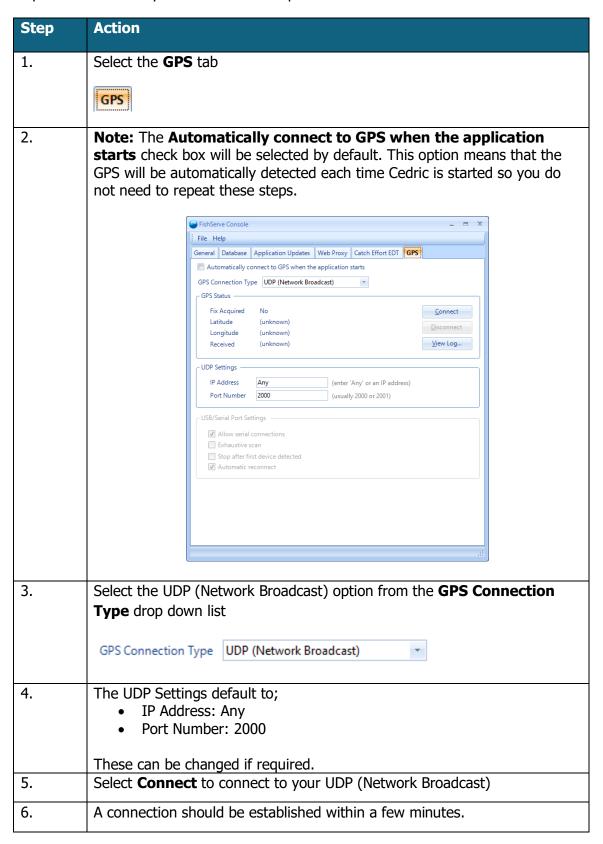
In order to set up your GPS device to communicate with Cedric, follow the steps below. You only need to follow this process once.

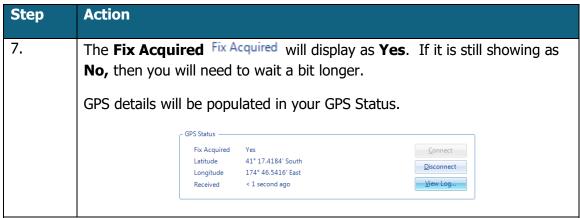




#### 7.2: Connect UDP (Network Broadcast) to Cedric

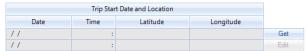
In order to set up Cedric to communicate with your UDP (Network Broadcast), follow the steps below. You only need to follow this process once.





#### **Notes**

 When you next need location details, simply click the **Get** button alongside the relevant field to input the current position from the GPS;

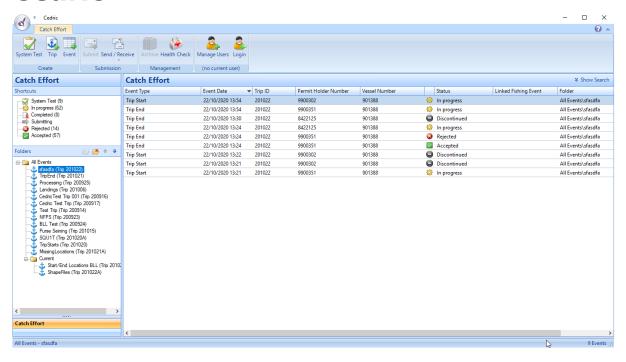


 If for some reason the required number of satellites cannot be detected, you will get a message popup;



• If this situation occurs review your **GPS** settings in the **FishServe Console.** 

# **Chapter 8: Navigating your way around Cedric**

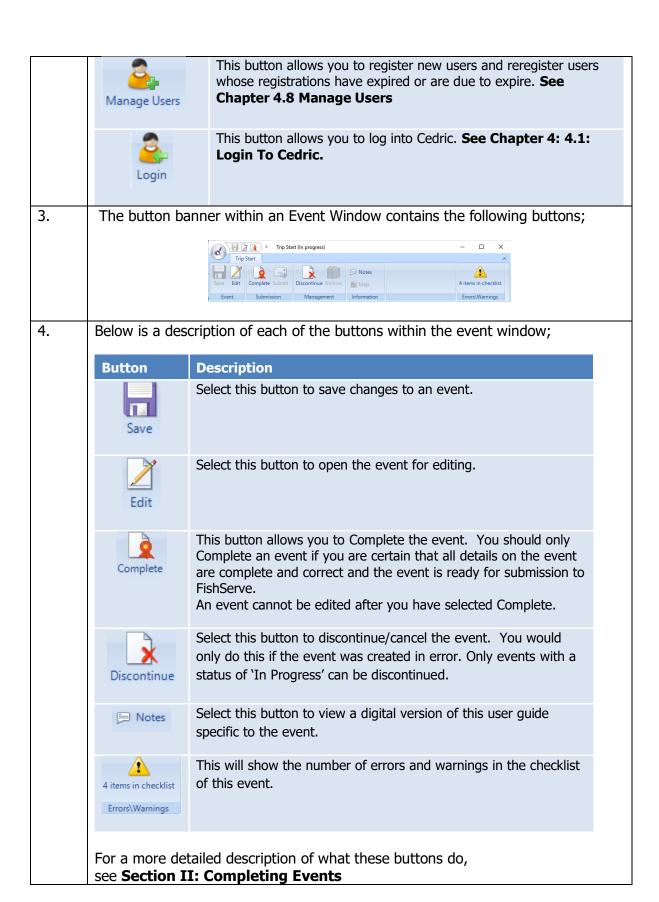


#### 8.1: Application Button

Steps	Action
1.	Select the <b>Application</b> button
	<b>3</b>
2.	A dropdown list will appear with;
	Exit – closes Cedric
	<b>Note:</b> If you select <b>Exit</b> without saving your event changes, the system will prompt you to save your changes.

#### 8.2: Button Banner

Steps	Action			
1	The button banner on the Home Page contains the following buttons;			
1.	The button banner on the nome rage contains the following buttons,			
		▼ Cedric		
		Catch Effort		
		System Test Trip Event Submit Send / Receive Archive Health Check Manage Users Login		
		Create Submission Management (no current user)		
2.	Below is a descrip	otion of each of the buttons within the home page;		
	Button	Description		
	System Test	Select this button to perform a System Test. This process creates and submits a test event that is sent to FishServe to check your connection is working correctly.		
	Trip	Select this button to create a new Trip.		
	Event	Select this button to create a new event. You can only create one event at a time. An event can only be created if a Trip Start event has already been created and the trip folder is selected.		
	Submit	Submit button – allows you to submit one or more events to FishServe. Only Completed events can be submitted.		
	Send / Receive	This button allows you to submit any events queued for submission to FishServe. In addition, this process sends a request to FishServe to confirm the status of any previously submitted event where a response has not yet been received.		
		Select the little dropdown below the Send/Receive button Send / Receive		
		to display a list with two options;		
		<b>Queue</b> – Allows you to queue events ready for submission to FishServe. You might want to use this option if you are ready to submit events to FishServe but do not currently have an internet		
		connection. <b>Dequeue</b> – Allows you to remove events from the queue ready to be submitted to FishServe. The status of any events removed from		
		the queue will revert back to Completed.		
	Archive	This button allows you to Archive your event out of Cedric to free up space on the database. Archived events can be stored in a location external to Cedric or your computer.		
		<b>Note</b> : There are legal obligations to store your events for a certain amount of time. All event records must be available on board for a minimum of 90 days in their latest state.		
		Only Accepted, Rejected and Discontinued events can be archived. This button allows you to start the health check process. <b>See Chapter 5: Health Check</b>		
	Health Check			

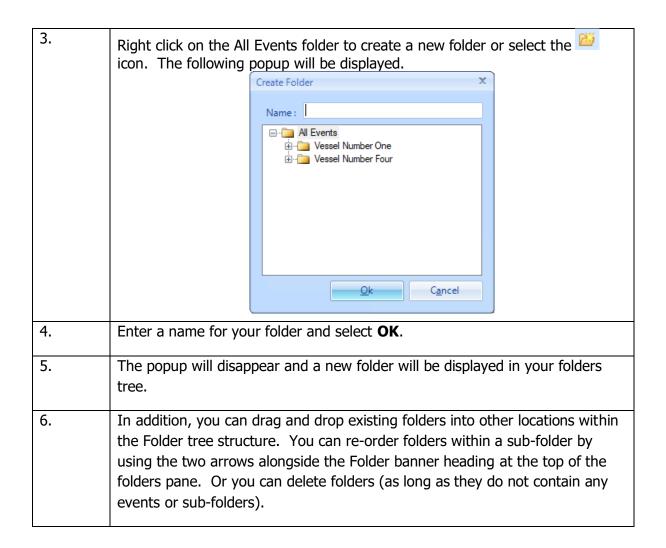


#### 8.3: Shortcuts Tree

Step	Action
1.	The shortcuts function provides a quick selection option to display all events with a certain status.
	Catch Effort
	Shortcuts
	System Test (1) In progress (40) Completed Submitting Rejected (3) Accepted (10)
2.	Simply click on one of the statuses in the shortcuts selection to display all events with that status in the <b>Fishing Events Summary Pane</b> .
	Notes:
	<ul> <li>This is purely a quick selection option and does not include all event statuses.</li> <li>You might notice there are actually three submitting statuses, Pending Upload, Uploading and Confirming. See the Fishing Events Summary Pane section for a more detailed description of these three statuses.</li> </ul>

#### 8.4: Folders Tree

Step	Action
1.	The Folders Tree provides you with the ability to organise your events into a file structure. Below is an example of what a folder tree structure might look like.
	Folders 📸 🌁 🛧
	Number One (Trip 1708AB)  Vessel Number One (Trip 1708AB)  Vessel Number Four (Trip 1708II)
2.	Your default folder is called 'All Events.' All of your events will be located within this folder until you create new folders.

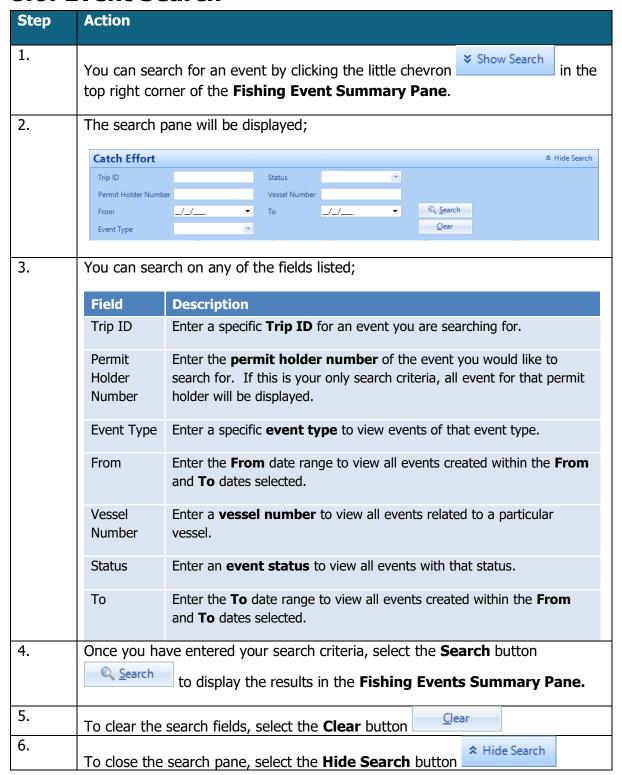


#### **8.5: Fishing Events Summary Pane**

Step	Action									
1.	The <b>Fishing Events Summary Pane</b> displays all events as the result of a search query, from within a folder on the folders tree, or from the Shortcuts function.									
	Catch Effort								**	Show Search
	Event Type	Event Date	▲ Trip ID	Permit Holder Number	Vessel Number	Sta	itus	Linked Fishing Event	Folder	
	Trip Start	06/11/2017 10:14	171106	1234567	12345		progress	Clinica rishing Event	All Events\Trip 2	
	Trawl	06/11/2017 10:14	171106	1234567	12345		progress		All Events\Trip 2	
	Disposal	06/11/2017 10:14	171106	1234567	12345		progress	Trawl - 06/11/2017 10:14	All Events\Trip 2	
	Non-fish / Protected Species	06/11/2017 10:14	171106	1234567	12345	i In	progress	Trawl - 06/11/2017 10:14	All Events\Trip 2	
	Landing	06/11/2017 10:15	171106	1234567	12345	🧔 In	progress		All Events\Trip 2	
	Trip End	06/11/2017 10:15	171106	1234567	12345	In	progress		All Events\Trip 2	
	<b>Note:</b> Until you create your first event, you will not have any events displayed within the <b>Fishing Events Summary Pane</b> .									
2.	You can re								e <b>Fishing Events</b> 'S.	•

Step	Action		
3.	Each event has	a status associated with it;	
	<b>Event Status</b>	Description	
	In Progress	This status indicates an event is currently being worked on. The event is first given this status when it is created and remains in that state until the event is <b>Completed.</b>	
	Completed	This indicates an event has been <b>Completed</b> by an Authorised User and is ready for submission to FishServe.	
		<b>Note</b> : An event should only be <b>Completed</b> when all fields have been completed and the Authorised User completing the event is sure that all details are accurate in the event. An event cannot be edited after you have selected Complete.	
	Pending Upload	This indicates that an event has been queued, ready for submission to FishServe.	
	Uploading or Confirming	This indicates that the event is in the process of being submitted to FishServe. You can select the <b>Send/Receive</b> button to complete the submission process. <b>Note:</b> You need an internet connection to perform this action.	
	Accepted	This status means your event was successfully submitted to FishServe.	
	Rejected	This status means your event was received by FishServe and then rejected. You can open the rejected event and select the <b>Edit</b> button to change any details as required and re-submit the event to FishServe.	
		<b>Note:</b> In order to ascertain why your event was rejected, open the event and select the history tab. You will see a comment next to the rejected event explaining why the event was rejected.	
	Discontinued	This indicates that an event was created in error and an Authorised User has decided to discontinue working on that event.	
		<b>Note</b> : Once an event is created it cannot be deleted entirely from Cedric.	

#### 8.6: Event Search

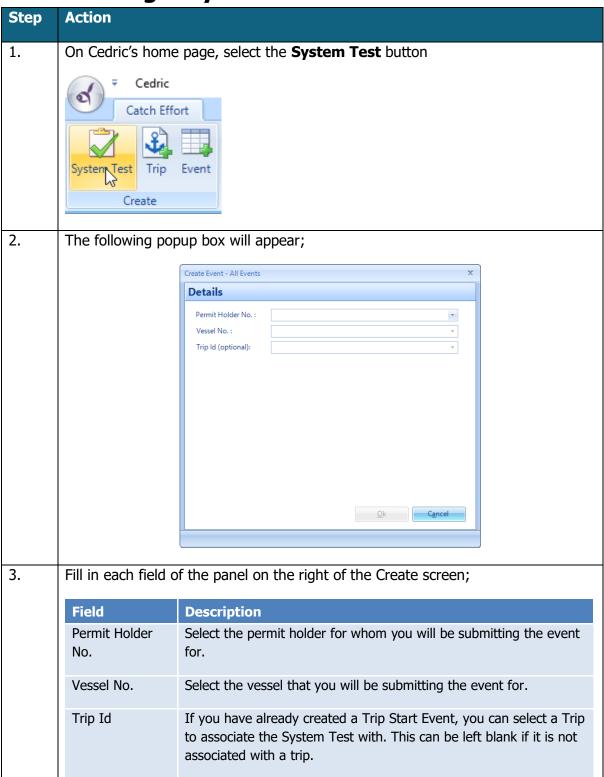


# Section II: Completing Events

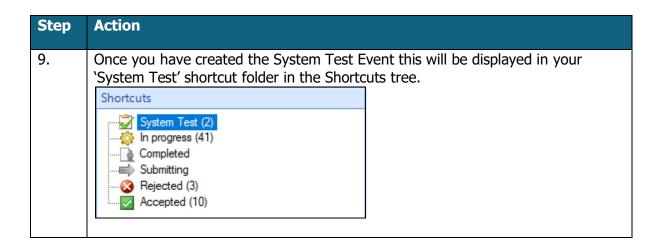
### **Chapter 9: Completing an Event**

Some actions, such as the Complete and Discontinue functions will always prompt you for your password.

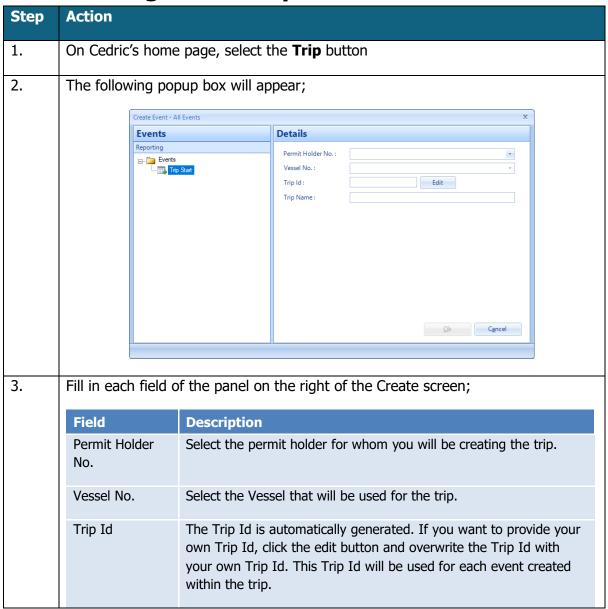
#### 9.1: Creating a System Test



Step	Action
4.	Once you have completed all the fields, select <b>OK</b> .
5.	A new System Test event will be created and displayed within its own Event Window on your screen.  **The Checkist of the Check
6.	The System Test event will have a header section that returns information.
0.	<ul> <li>Permit Holder No.</li> <li>Permit Holder Name</li> <li>Vessel No.</li> <li>Vessel Name</li> <li>Trip ID (if applicable)</li> </ul>
	Notes:
	<ul> <li>These fields cannot be edited. If you have entered an incorrect value when creating the event, you must <b>Discontinue</b> the event and start again.</li> </ul>
7.	Complete all fields on the event as required. For a guide to completing the System Test event, see the Explanatory Notes within the System Test.
8.	The system will auto-save your changes every five minutes, but you can also select the <b>Save</b> button. See below for an explanation of what these functions are.



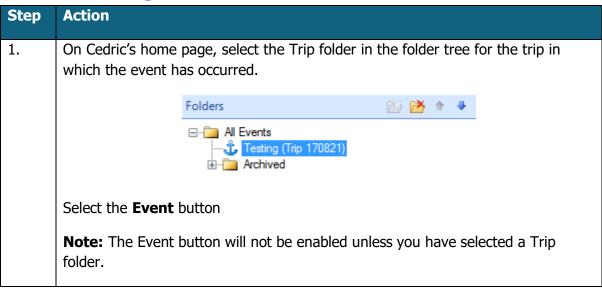
#### 9.2: Creating a New Trip

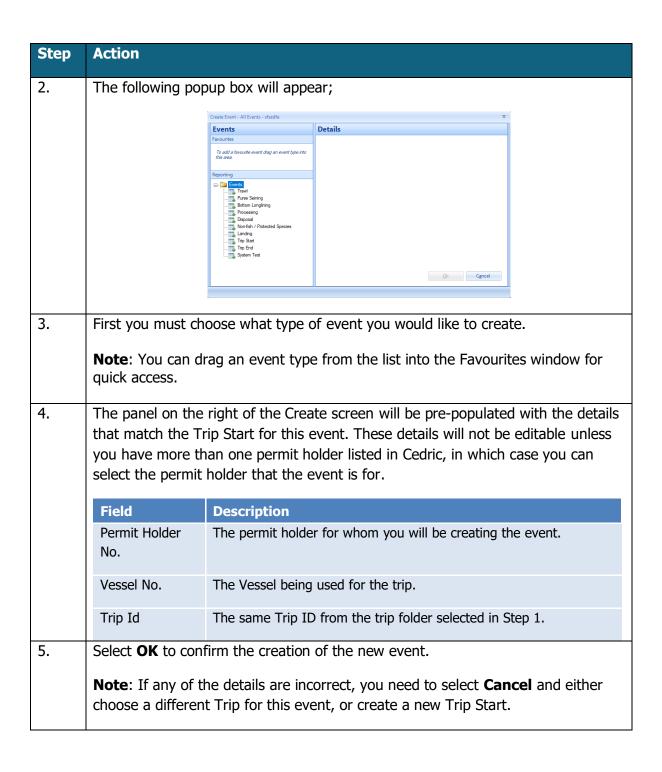


Step	Action	
	Trip Name	The name by which you would like to identify this trip. An anchor symbol will be created in your folder list with this name.  All events that are part of this trip will be saved within this anchor folder.
		Trip Name (Trip 170918B)
4.	Once you have co	ompleted all the fields, select <b>OK</b> .
5.	On your screen.  Trip Star  Deali Person in Person Trip star data Trip star	Pares mouth to connected before  Submissions understile by per parceled (G. These warnings indicate that the dat
6.	information.  Permit Ho Permit Ho Vessel No Vessel Na Trip ID  Notes:  These fiel	lder Name
7.	-	s on the event as required. For a guide to completing the Trip the Explanatory Notes within the Trip Start.

Step	Action			
8.	The system will auto-save your changes every five minutes, but you can also select the <b>Save</b> button. See below for an explanation of what these functions are.			
9.	Once you have created the Trip Start Event a folder will be created in Events' folder in the Folder tree. All events created for this trip will be this folder.			-
		☐ All Events  Testing (Trip 17  ☐ Archived	0821)	
10.	create a trip start	and a trip end for each	it holders on one trip, yo ch permit holder. To do t ional permit holders into	his, you can add

#### 9.2: Creating a New Event





#### Step Action A new event will be created and displayed within its own Event Window on your 6. screen. **Note:** This image is of the Trawl event, each event will have a slightly different 7. All events will have a header section that returns compulsory information. Permit Holder No. Permit Holder Name Vessel No. Vessel Name Trip ID **Notes:** These fields cannot be edited. If you have entered an incorrect value when creating the event, you must **Discontinue** that event and start again. In addition, the header may contain editable fields. Each event is slightly different. 8. Complete all fields on all tabs of the event as required. For a guide to completing each type of event, see the Explanatory Notes Notes within each event. 9. The system will auto-save your changes every five minutes, but you can also select the **Save** button. See below for an explanation of what these functions are. 10. If there are any errors relating to the data in the event, they will be displayed in the Checklist on the left of the screen. An icon will also display in the top right of the ribbon indicating that there are errors or warnings in the checklist.

# 9.3: Viewing an Event

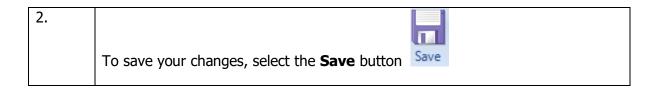
Step	Action
1.	Double-click on an event in the <b>Fishing Events Summary Pane</b> .
2.	The event will be displayed within its own Event Window on your screen.
3.	The event can be viewed, but is <b>Read Only.</b>
	To view the history of the event being created and updated, select the <b>History</b> tab next to the <b>Details</b> tab.
4.	To <b>edit</b> the event, follow the steps below.

# 9.4: Editing an Event

Step	Action
1.	Double-click on an event in the <b>Fishing Events Summary Pane</b> .
2.	The event will be displayed within its own Event Window on your screen.
3.	Select the <b>Edit</b> button
4.	The event should now be editable. However, only events with the following statuses can be edited;  • In Progress • Rejected
	<b>Note</b> : The <b>Edit</b> button will remain disabled for any event that does not have one of these two statuses.

# 9.5: Saving an Event

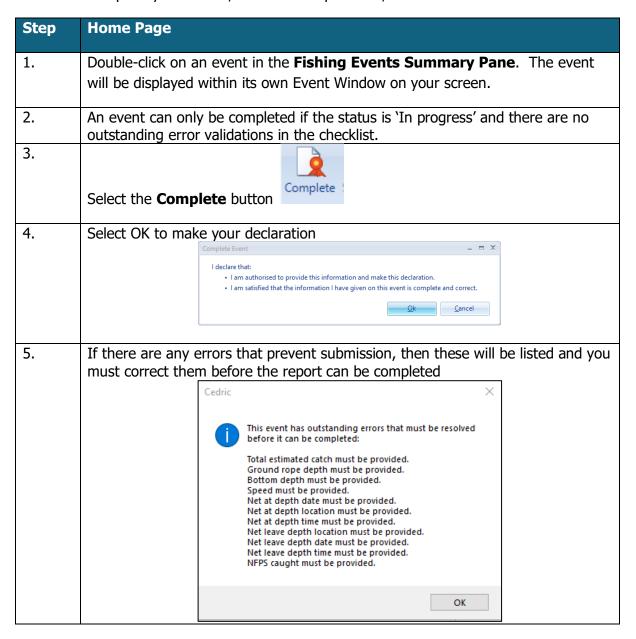
Step	Action
1.	When an event is first created the <b>Save</b> button is enabled, at other times the <b>Save</b> button only becomes enabled after you have selected the <b>Edit</b> button. <b>Note</b> : This button is only displayed within an Event Window. You cannot save multiple events at once.

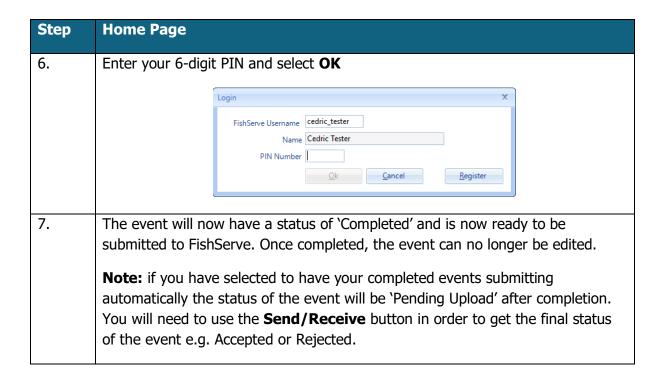


#### 9.6: Completing an Event

In order to submit an event to FishServe, you must first mark the event as 'complete'. You should only do this once you are certain that all the information in the event is correct.

In order to complete your events, follow the steps below;





#### 9.7: Explanatory Notes

The Explanatory Notes for an event lists the master codes and their definitions as well as further field information provided by the Fisheries Circulars.

Step	Action	
1.	Double-click on an event in the <b>Fishing Events Summary Pane</b> . The event will be displayed within its own Event Window on your screen.	
2.	In order to view the explanatory notes of the event, select the <b>Notes</b> button. A PDF document will display on screen with the explanatory notes relevant to that event.	
3.	You can print the explanatory notes by selecting the viewer icon within the PDF	
4.	In order to close the PDF document simply select the in the top right corner of the document.	

#### **Chapter 10: Submitting an Event**

Once you have completed your event you are now ready to submit the event to FishServe, although you will need to have an internet connection and authorisation from the Permit Holder to do so.

There are three main ways you can submit your event to FishServe. You can open an event and select the **Submit** button within that event; you can select one or more events in the **Fishing Events Summary Pane** on the Cedric Home Page and select the **Submit** button; or you can choose first to Queue an event for submission and then at some other time, perhaps when you have an internet connection, select the **Send/Receive** button on the Cedric Home Page.

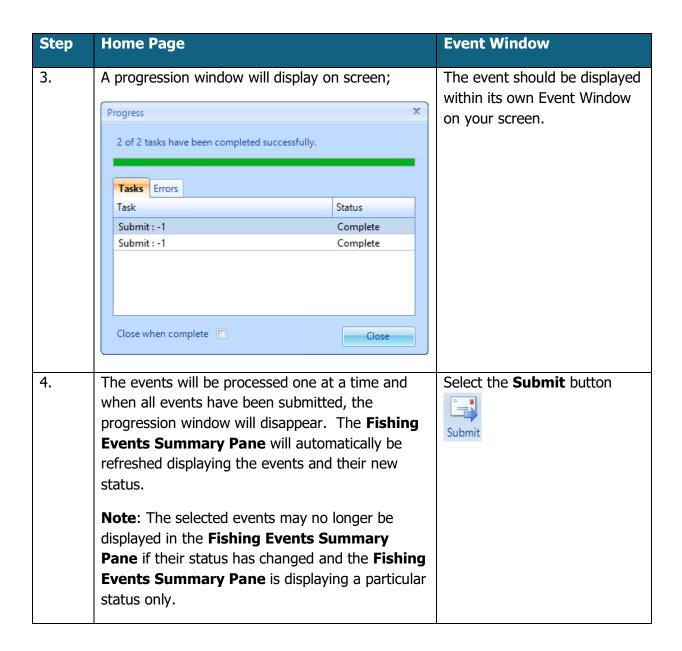
If you would like your events to be submitting automatically after completion refer to **Chapter 13: Event Quick Tips** – under section **Autosubmission of Completed Events**.

Events can be submitted in any order as long as they are submitted in keeping with the timeframes specified in the Fisheries (Reporting) Regulations 2017.

#### 10.1: Submit button

To submit an event to FishServe using the **Submit** button, follow the steps below;

Step	Home Page	Event Window
1.	Select one or more events in the <b>Fishing Events Summary Pane Note:</b> All of the selected events must have a	First select an event in the Fishing Events Summary Pane.
	status of <b>Completed</b>	<b>Note:</b> The event must have a status of <b>Completed</b> to be submitted
2.	Select the <b>Submit</b> button	Double-click on the selected event.



#### 10.2: Using the Send/Receive Function

In order to find out if your events have been accepted or not, select the **Send/Receive** button. By selecting this button, a request will be sent to FishServe asking for a status update for all your events with a status of either, **Pending Upload**, **Uploading** or **Confirming**.

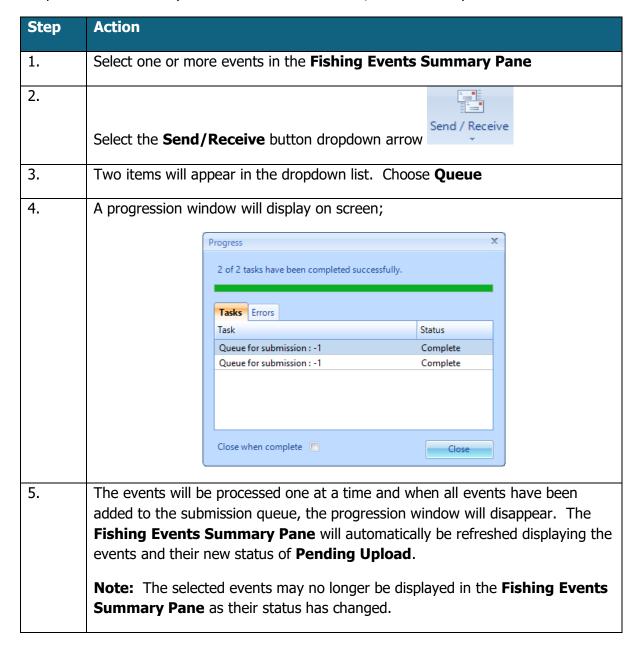
Step	Action		
1.			
	Select the <b>Send/Receive</b> button	Send / Receive	
	Scient the Schaffeedire Batton		

Step	Action	
	<b>Note:</b> You do not need to select any events because Cedric will automatically send all events to FishServe with a status of Submitting and/or request an update from FishServe regarding any event with a status of Submitting.	
2.	Cedric will perform two actions;	
	<ul> <li>Submit all events with a status of <b>Pending Upload</b> to FishServe</li> <li>Request from FishServe an update to events with either a status of <b>Uploading</b> or <b>Confirming</b>.</li> </ul>	
3.	A progression window will display on screen;	
	4 of 4 tasks have been completed successfully.	
	Tasks Errors Task Status	
	Confirm: -1 Complete Submit: -1 Complete	
	Submit: -1 Complete	
	Confirm: -1 Complete	
	Close when complete Close	
4.	All events with a status of either, <b>Pending Upload</b> , <b>Uploading</b> or <b>Confirming</b> will be displayed in this window. One at a time the events will receive their new status. Once all events in the batch have been processed the progression window will disappear.	
5.	The events within the batch will now have one of the following statuses;  • Uploading • Confirming • Accepted • Rejected	
6.	You can check the outcome of this action by selecting the Submitting option  Submitting within the Shortcuts Tree. If the process worked correctly, there should not be any events within this folder with a status of 'Pending Upload'. In addition, all events that had a status of Uploading should now have either a Confirming, Accepted or Rejected status.	
	<b>Note:</b> Occasionally due to a poor internet connection some of your events may display a Confirming status. If this is the case, wait a minute or so and select the <b>Send/Receive</b> button again.	

#### 10.3: Queuing an Event

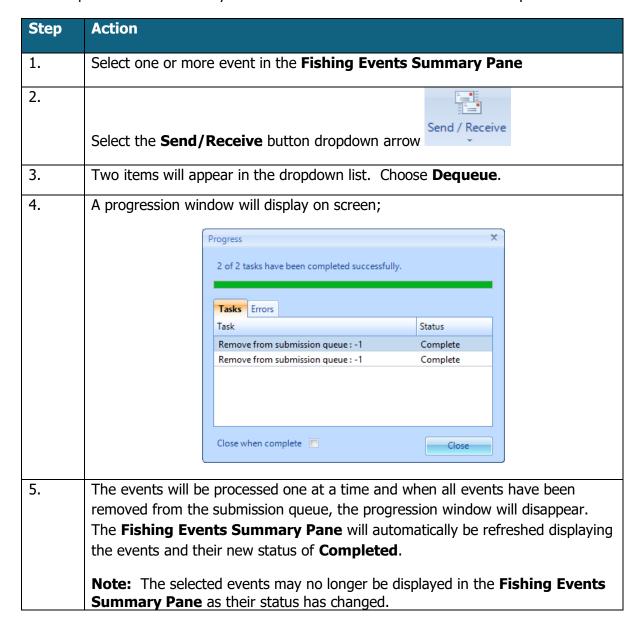
Another option available, particularly if you do not currently have an internet connection is to queue your events ready for submission to FishServe. Once an internet connection is established, you can then select the **Send/Receive** button to complete the submission process.

To queue an event ready for submission to FishServe, follow the steps below.



#### 10.4: De-queue an Event

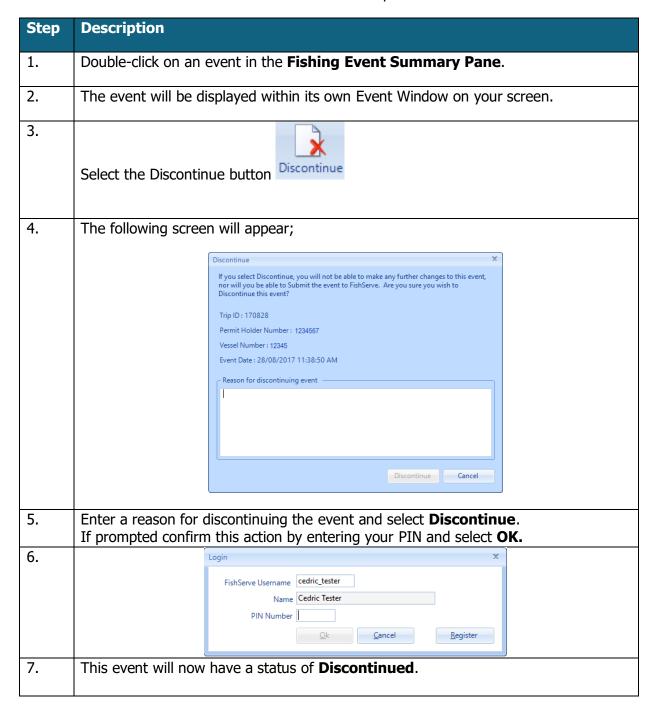
The De-queue function allows you to remove an event from the submission queue.



#### **Chapter 11: Managing an Event**

#### 11.1: Discontinuing an Event

If you create an event in error, or incorrectly enter the Permit Holder, Vessel, Date, or choose the wrong event type, you cannot simply delete the new event. Instead you must **Discontinue** the event. The event will remain in the Trip Folder once discontinued.



#### 11.2: Amending an Event Already Submitted

Once an event has been submitted to FishServe you cannot amend any details through Cedric.

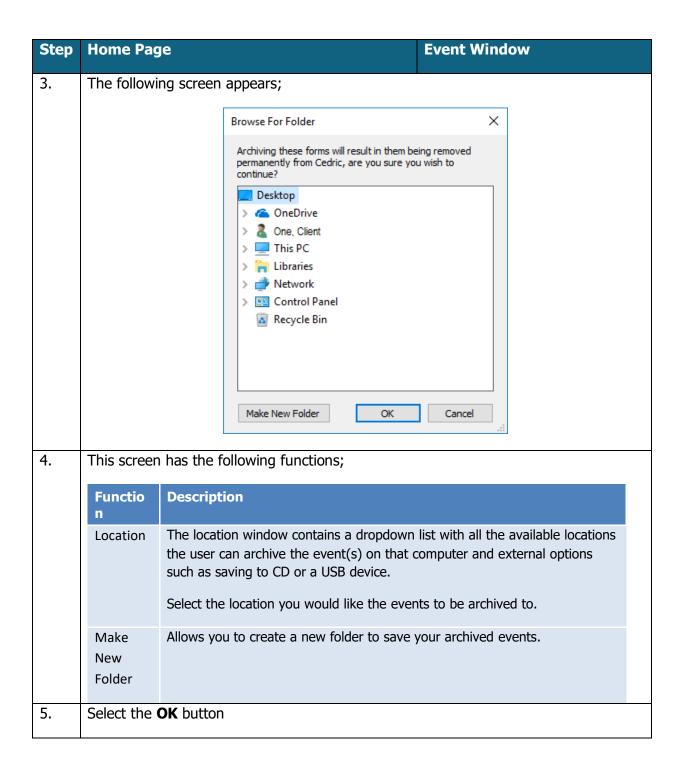
You will need to log on to the FishServe website and amend your event through the online services **ERS** tab.

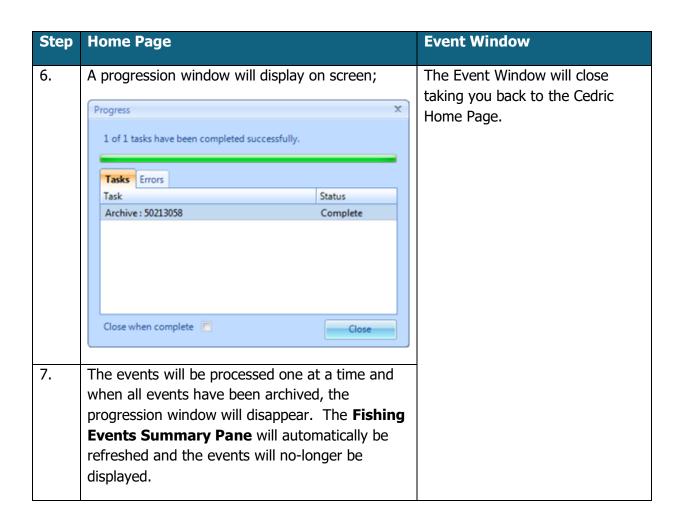
#### 11.3: Archiving an Event

The archiving function allows you to remove your events from Cedric and free up space in your database. The archived events are saved as files to a location external to Cedric.

However, there are legal obligations to store your events for a certain amount of time that you should make yourself aware of. All event records must be available on board for a minimum of 90 days in their latest state, so you will not be able to archive events until after this 90 day timeframe.

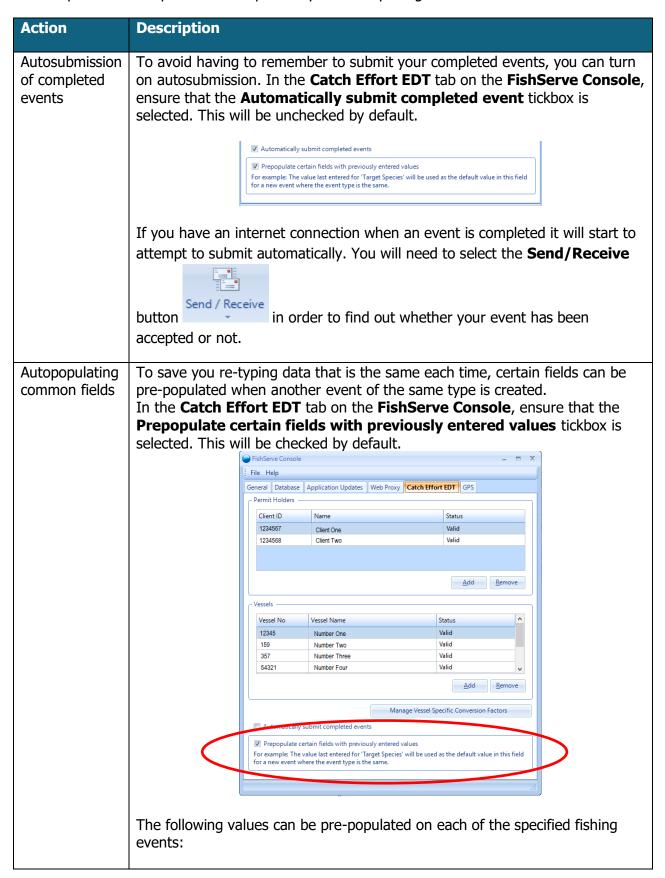
Step	Home Page	Event Window
1.	Select one or more events in the <b>Fishing Events Summary Pane</b>	Double-click on an event in the  Fishing Events Summary  Pane. The event will be displayed within its own Event Window on your screen.
2.	Select the <b>Archive</b> button  Note: The selected event(s) must have a status	of <b>Accepted</b> to be archived.



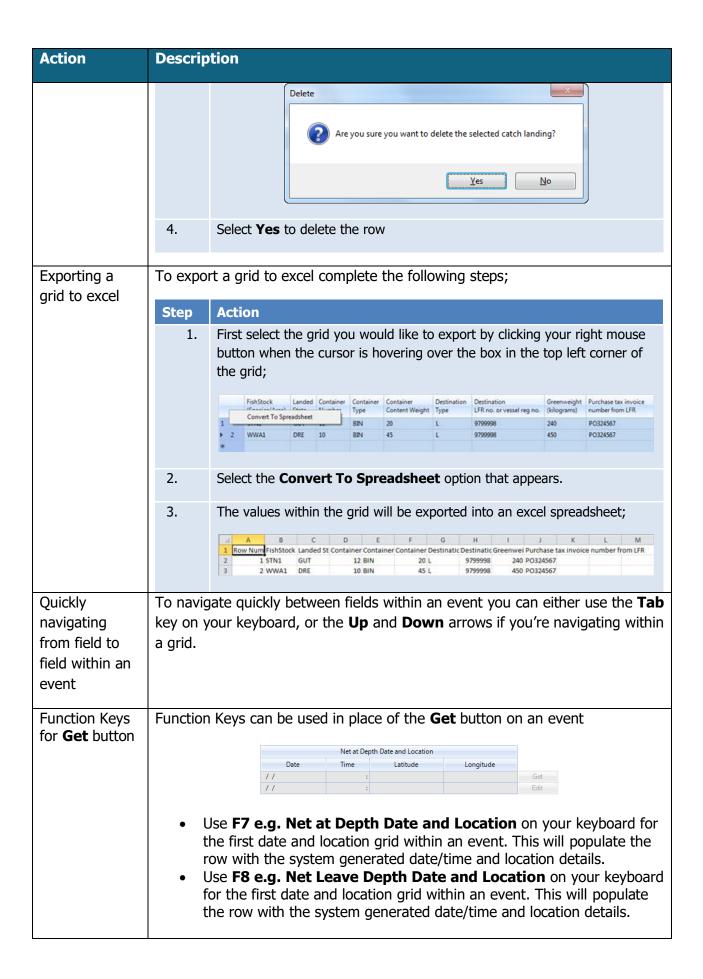


#### **Chapter 12: Event Quick Tips**

This chapter outlines tips that will help assist you in completing events.



Action	Description	
Copy details from the row before	Trawl Event:  Pair Vessel Number  Method  Target Species  Number of Nets  Wing Spread  Headline Height  Codend Mesh Size  Fishing Under HSP  Mitigation Devices  Bottom Longlining Event:  Target Species  Autolining  Hook Space  Number of Hooks  Integrated weight line used?  Fishing Under HSP  Mitigation Devices  Purse Seining Event:  Target Species  Total Net Length and Warps  Is Spotter Used  Spotter Call Sign  Fishing Under HSP  Mitigation Devices  To copy details from the row before in a grid, complete the following steps;  Complete a line in the grid  Select Ctrl D on your keyboard to copy the details into the next line  Notes: The following fields are able to be copied on a Landing event;  Container Type	
Deleting a row within a grid	Purchase Order Number  To delete a row within a grid, complete the following steps;	
within a grid	1. First select the grid row you would like to delete;    FishStock	



Action	Description	
Checking your stock codes for a disposal	You can select the <b>Check Stock Codes</b> button  perform checks against your fishing locations and the stock codes used in your Disposal. If you have used a stock code that does not match the locations of your fishing events, it will be listed. If you have reported catching a species in your fishing events, but it is not recorded in your disposal/s, it will also be listed.  • For a Disposal Event that has been reported from a Fishing Event the check will use the fishing locations within that event to ensure that no incorrect codes have been used <b>Ensure your fishing event has been saved or completed before running this check.</b> • For a Disposal Event that has been reported for a 24 hour period i.e. not from a Fishing Event, the check will use all fishing locations within the 24 hour period prior to the Disposal Date <b>Ensure all your fishing events for the 24 hour period have been completed before running this check</b>	
Checking your stock codes for a landing	Once you have completed your landing you can select the Check/Load  Stock Codes From Fishing Events button  This will check against all fishing locations in your trip to ensure that no incorrect stock codes have been used. It will also list any stock codes that are not the landing but have been included in the estimated catches in your fishing events in your trip.  You can also use this button to add all the stocks that would be expected to be landed, based on your fishing locations for your trip if you do not enter any landing rows before running the check.  Ensure all your fishing events for the trip have been saved or completed before running this check.	