#### Performance, Workload, Emotion, and Self-Efficacy of Novice Programmers Using AI Code Generation

Nicholas Gardella, Raymond Pettit, and Sara L. Riggs

## Introduction

#### Al is great at simple programming tasks.

#### Default (GPT-3.5)

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write a python script to read in a csv file that contains columns a,b,c and finds a grand sum of all the values of a,b, and c added together by row and then adding up all the rows



```
import csv
# Initialize the variables to store the grand sum and row sums
grand sum = \Theta
row sums = []
# Specify the path to your CSV file
csv_file_path = 'your_csv_file.csv'
# Open the CSV file and read its contents
with open(csv file path, 'r') as csv file:
    csv_reader = csv.reader(csv_file)
    # Skip the header row if it exists
    next(csv_reader, None)
    for row in csv reader:
        try:
            # Assuming that columns a, b, and c are at index 0, 1, and 2 respectively
            a, b, c = map(float, row[0:3])
            # Calculate the sum of a, b, and c for this row
            row sum = a + b + c
            # Add the row sum to the list of row sums
           row sums.append(row sum)
            # Add the row sum to the grand sum
            grand sum += row sum
        except ValueError:
            # Handle cases where the CSV contains non-numeric values
            print(f"Skipping invalid row: {row}")
# Calculate the grand total of all row sums
grand total = sum(row sums)
# Print the results
print(f"Grand Total of all rows: {grand total}")
```

#### Novices can use high quality AI for free...



### including the powerful GitHub Copilot AIDE

#### <sup>•</sup>Learn faster and code better<sup>\*</sup>with GitHub Copilot

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https://github.com/edu/students

GitHub Copilot is your Al-powered coding companion. Available for free to verified students, teachers, and open-source maintainers, Copilot offers real-time, contextaware code suggestions right in your editor– whether you're learning the ropes or an experienced developer.



<u>AIDE</u> = <u>Artificial Intelligence-driven Development Environment</u>

### But AI won't do students' work, right?



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#### Unfortunately, it will...

#### see Chen et al. [8], Finnie-Ansley et al. [12], Kazemitabaar et al. [21]



3.2.2 Ask them a letter

#### So what is the impact of AI on a novice?





#### Literature at a glance: Performance

#### **Objectively Measuring Performance**

Vaithilingam & Glassman [35], Xu et al. [37]



**Significant Performance** *Benefit* 

Kazemitabaar et al. [21]





### Literature at a glance: Well-Being

<u>Kazemitabaar et a</u>l. [21] "slightly **less stressed**" (p=.06) "**more eager** [...] to continue learning" (p = **.025**)

<u>Vaithilingam & Glassman</u> [35] "Participants found code generated by Copilot **more helpful** than code generated by Intellisense" (p < **.001**)

<u>Xu et al. [37]</u> "participants report having a **neutral** (15/31; 48.4%) **or** at least somewhat **positive** (15/31; 48.4%) experience"

#### But what measurable effects can we show?



#### Research Questions: How do AIDEs...

- **RQ1:** affect <u>performance</u>, <u>workload</u>, <u>emotion</u>, & <u>self-efficacy</u> of novice programmers under time pressure?
- RQ2: <u>influence</u> the <u>effects</u> of <u>additional time spent programming</u> on novices' <u>performance</u> and <u>self-efficacy</u>

## Method

### We recruited 17 students from a CS1 course.

• Ability reports (day of participation):

11 "novice"	6 "intermediate"	
Gender reports:		_
11 female	5 male 1	not shared
<ul> <li>Racial reports:</li> <li>Asian- 11</li> <li>White- 8</li> <li>Hispanic/Latinx- 2</li> <li>Black- 1</li> </ul>		

#### Tasks came from the HumanEval dataset.

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🗅 setup.py	squash commits		2 years ago	Report repository

#### We created four pools of tasks.











#### We placed easier tasks early in each pool.



#### We used a within-subjects design.









#### We took repeated measures four times.



#### Participants worked in Visual Studio Code.

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					False	
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#### We scored task pools ordinally.



#### We measured workload with NASA-TLX.

Use the slider bars to estimate your mental, physical, and temporal demand on the	
challenge you just completed.	

Very Low

Very High

Mental Demand: How mentally demanding was the challenge?

Physical Demand: How physically demanding was the challenge?

Temporal Demand: How hurried or rushed was the pace of the challenge?

Use the slider bar to rate your own performance on the challenge you just completed. <b>that perfect is on the left, while failure is on the right.</b>	Note
Perfect	Failure
Performance: How successful were you in accomplishing what you were asked to do?	
Use the slider bar to rate your levels of effort and frustration on the challenge you just completed.	
Very Low Ve	ry High
Effort: How hard did you have to work to accomplish your level of performance?	
Frustration: How insecure, discouraged, irritated, stressed, or annoyed were you?	

#### We measured emotion on two dimensions.



#### We measured changes in emotional state.



#### We measured self-efficacy with a letter grade.



What percentage of the work for the challenge do you	think GitHub Copilot was
responsible for?	
0%	100%
% of Work done by Copilot	

Glaue	value
A+	13
A	12
A-	11
B+	10
	•••
D	3
D-	2
F	1

#### We took a conservative statistical approach.



## Results

### **RQ1** Results



		Change	р
	Score	$\swarrow \widetilde{\Delta x} = 1$	.001 *
5	Δ Valence	$\overline{\Delta x} = 0.206$	.436
	∆ Arousal	$\Delta \widetilde{\Delta x} =5$	.191
	TLX Mental	$\Delta \overline{X} = -8.971$	.024 *
	TLX Physical	$\square \widetilde{\Delta x} = 0$	.773
	TLX Temporal	$\Delta \overline{x} = -5.294$	.200
	TLX Performance	$\Delta x = -6.029$	.230
	TLX Effort	$\Delta \widetilde{X} = -5$	.043 *
	TLX Frustration	$\Delta x = -2.206$	.581
	Self-Grade	$\nearrow \overline{\Delta x} = .265$	.455

Be more successful Feel better Feel more relaxed **Think less hard** Exert no differently Feel less rushed Feel more successful **Try less hard** Feel less frustrated Feel more successful



## Discussion

#### Internet may explain performance differences.



#### Workload decreases could aid learning.



Gerjets et al. [13]



#### AI may not make you feel much better.



	Change	p	
Δ Valence	$\overline{\Delta x} = 0.206$	.436	Feel better
Δ Arousal	$\Delta \widetilde{\Delta x} =5$	.191	Feel more relaxed
TLX Frustration	$\Delta \overline{x} = -2.206$	.581	Feel less frustrated

#### Novices don't take credit for Al's work.



#### Novices take credit when they use AI better.





## Conclusion

#### Ecological and external validity are concerns.







### Key Takeaways

- Novice programmers...
  - can be more successful with AI
  - can think and try less hard with AI
  - can improve at using AI over time and take credit for the improvement
- But...
  - don't take credit for Al's work
  - don't feel much better using AI

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# Appendix











#### https://n.gardella.cc/rag/



Al for Coding: In-Browser LLMs & Continue.dev x Ollama



#### Table 1

	Solo	with AI	Change
Score	$\tilde{\mathbf{x}} = 2$	ĩ = 2.5	$\widetilde{\Delta x} = 1$
$\Delta$ Valence	$\bar{x} =088$	$\bar{x} = .118$	$\overline{\Delta x} = 0.206$
∆ Arousal	$\tilde{\mathbf{x}} = 0$	ĩ = −.5	$\widetilde{\Delta x} =5$
TLX Mental	$\bar{x} = 58.382$	$\bar{x} = 49.412$	$\overline{\Delta x} = -8.971$
TLX Physical	$\tilde{\mathbf{x}} = 5$	ĩ = 2.5	$\widetilde{\Delta \mathbf{x}} = 0$
TLX Temporal	$\bar{x} = 54.559$	$\bar{x} = 49.265$	$\overline{\Delta x} = -5.294$
TLX Performance	$\bar{x} = 61.912$	$\bar{x} = 55.882$	$\overline{\Delta x} = -6.029$
TLX Effort	ĩ = 62.5	$\tilde{\mathbf{x}} = 55$	$\widetilde{\Delta x} = -5$
TLX Frustration	$\bar{x} = 47.059$	$\bar{x} = 44.853$	$\overline{\Delta x} = -2.206$
Self-Grade	$\bar{x} = 7.647$	$\bar{x} = 7.912$	$\overline{\Delta x} = .265$



### Table 2

	Statistic	р	d
Score	$z_{Wilcoxon} = 3.012$	.001 *	.368
∆ Valence	t(16) = .800	.436	.098
∆ Arousal	$z_{Wilcoxon} = -1.329$	.191	162
TLX Mental	t(16) = -2.487	.024 *	304
TLX Physical	$z_{Sign Test} =289$	.773	035
TLX Temporal	t(16) = -1.338	.200	163
TLX Performance	t(16) = -1.248	.230	152
TLX Effort	$z_{\text{Wilcoxon}} = -2.023$	.043 *	247
<b>TLX Frustration</b>	t(16) =563	.581	069
Self-Grade	t(16) = .765	.455	.093



#### Tables 3 & 4

		1st Trial	2nd Trial	Change
Solo	Score	$\tilde{\mathbf{x}} = 2$	$\tilde{\mathbf{x}} = 2$	$\widetilde{\Delta \mathbf{x}} = 0$
5010	Self-Grade	$\tilde{\mathbf{x}} = 8$	ĩ = 7.25	$\widetilde{\Delta \mathbf{x}} = 0$
	Score	$\tilde{\mathbf{x}} = 2$	$\tilde{\mathbf{x}} = 3$	$\widetilde{\Delta x} = 1$
	Self-Grade	$\bar{x} = 7.118$	$\bar{x} = 8.706$	$\overline{\Delta x} = 1.588$

		Statistic	р	d
Solo	Score	$z_{Wilcoxon} = .090$	1.000	.016
	Self-Grade	$z_{\text{Wilcoxon}} =517$	.594	091
with AI	Score	$z_{Wilcoxon} = 2.029$	0.046*	.348
	Self-Grade	t(16) = 2.567	0.021*	.440

