



# in production

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A long time ago, in organisation far,  
far away....

**CEYLON  
WARS**

*Episode I*

# *СКРЫТАЯ УГРОЗА*

Episode 1

## СКРЫТАЯ УГРОЗА

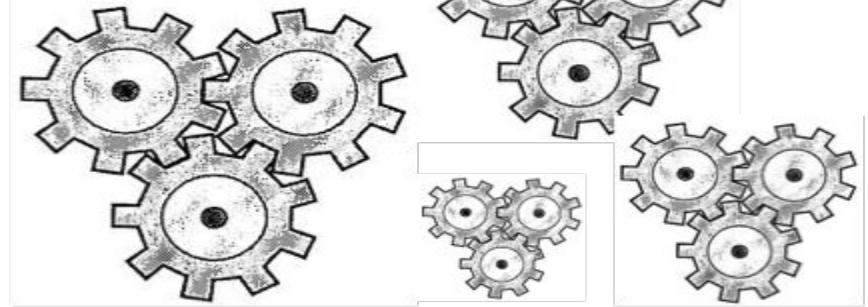
С течением времени  
стало понятно, что у Java  
есть недостатки.

Многословность,  
медленное развитие  
языка, мутабельность  
по умолчанию,  
множество скрытых  
проблем в дизайне  
пришло к потребности  
в языках, в которых эти  
недостатки

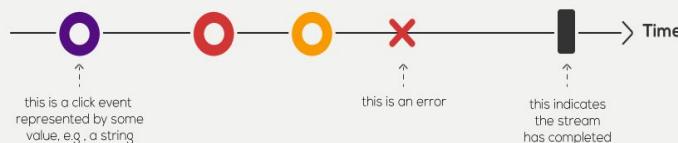
исправлены. Одним из  
них стал Ceylon.

# Новые департаменты - новые технологии...

**MICRO**

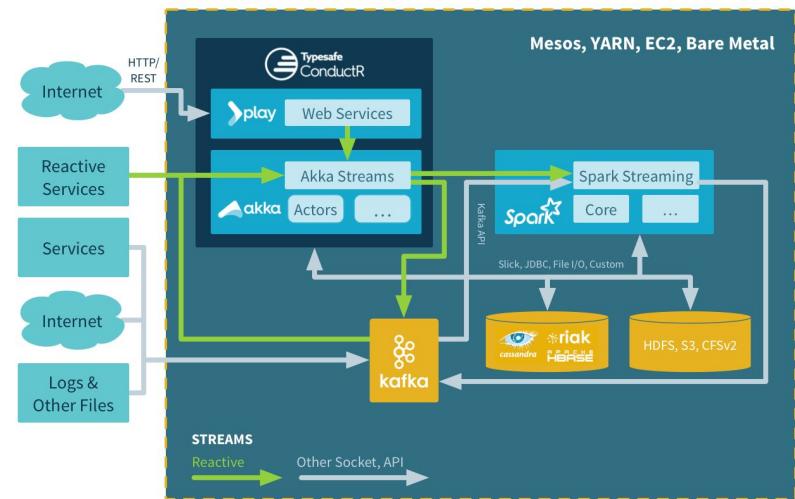


## Reactive programming



# VERT.X

Fast Data Architecture

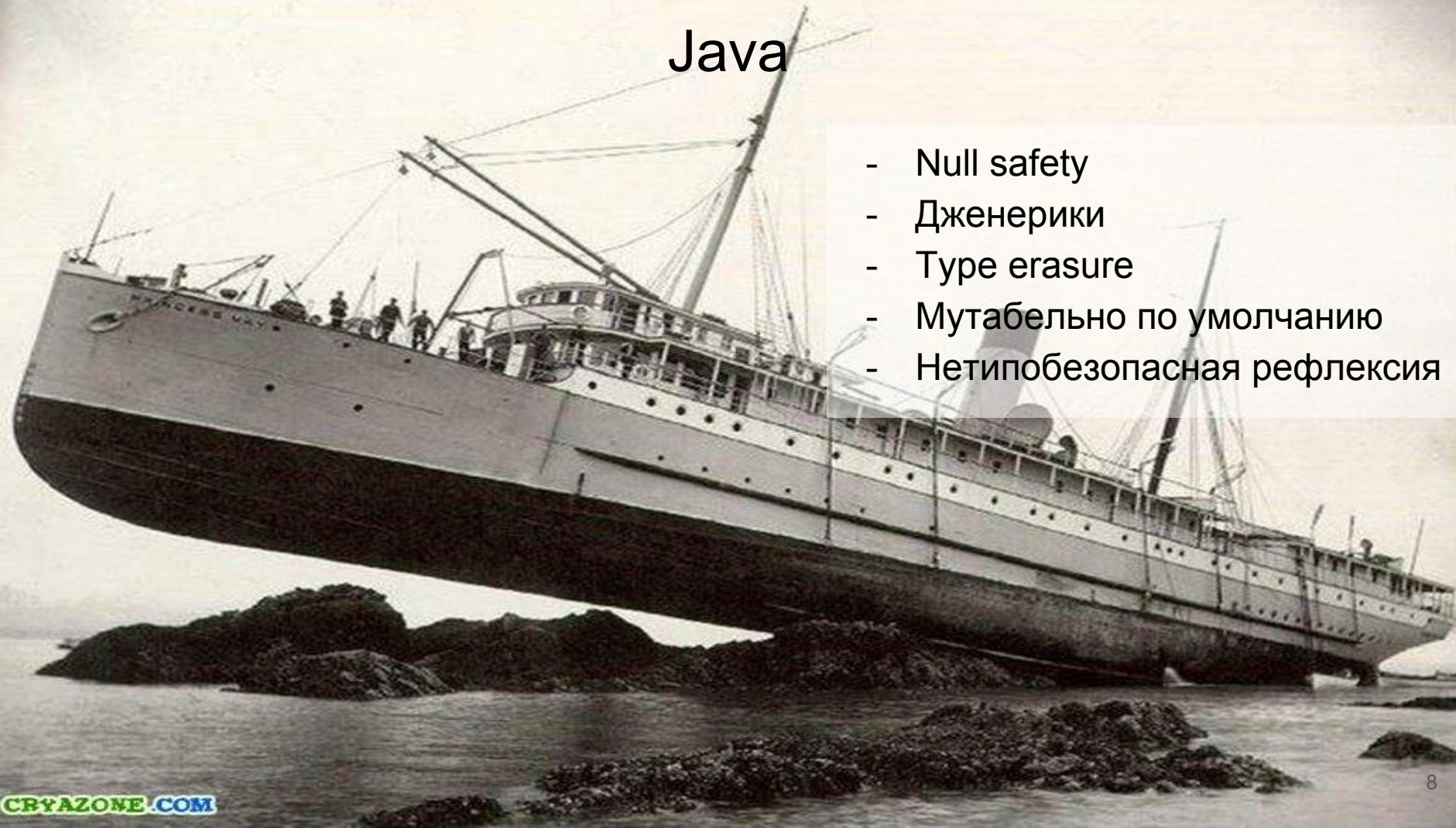


# Java

- Громоздкий синтаксис
- Подводные камни
- Выкрутасы с DSL

# Java

- Null safety
- Джениерики
- Type erasure
- Мутабельно по умолчанию
- Нетипобезопасная рефлексия





Say more, more clearly

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# Blog

[previous post](#) [New Road Map](#)

[next post](#) [Intersections and variants](#)

## Ceylon 1.0.0 is now available

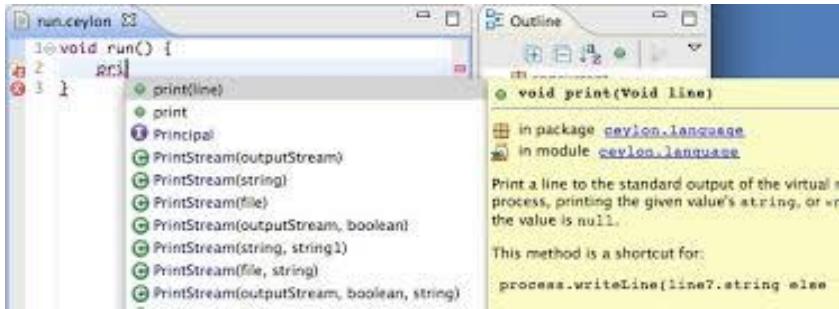
by [Gavin King](#) 12 Nov 2013 [release](#) [news](#) [progress](#) [1.0.0](#)

Today, we're proud to announce the first production release of the Ceylon language specification, compiler, and IDE. Ceylon 1.0 is a modern, modular, statically typed programming language for the Java and JavaScript virtual machines.

Ceylon enables the development of cross-platform modules that execute portably in both virtual machine environments. Alternatively, a Ceylon module may target one or the other platform, in which case it may interoperate with native code written for the platform.

[In the box](#)

# Оптимистические факты Ceylon 1.0



A screenshot of an IDE interface. On the left, there is a code editor window titled "run.ceylont" containing the following Ceylon code:

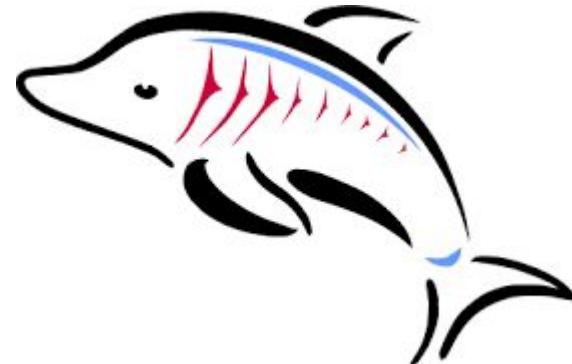
```
1 void run() {
2     println("Hello, world!")
3 }
```

The code editor has a small icon of an elephant in the top right corner. To the right of the code editor is an "Outline" panel. The "print" method is selected in the outline, and its documentation is displayed in a yellow tooltip:

**void print(Void line)**  
in package `ceylon.language`  
in module `ceylon.language`

Print a line to the standard output of the virtual process, printing the given value's string, or null if the value is null.

This method is a shortcut for:  
`process.writeLine(line?.string else`



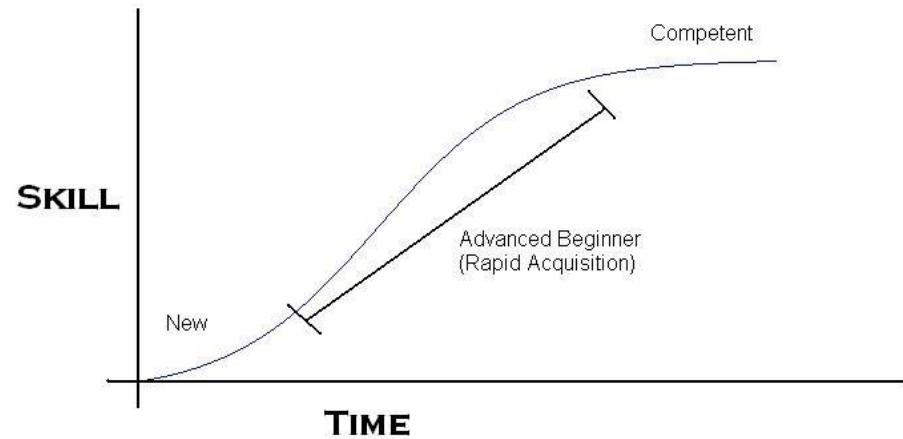
# Оптимистические факты Ceylon 1.0



# Оптимистические факты Ceylon 1.0



# Ceylon бизнесу



*Episode II*

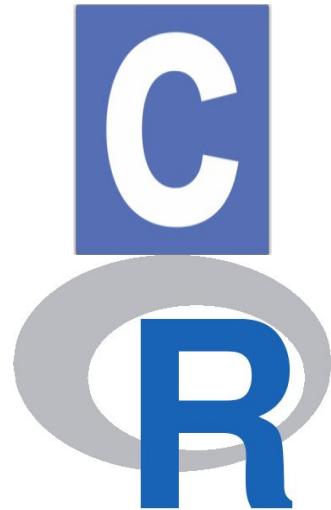
# АТАКА КЛОНОВ

*Episode II*

## **АТАКА КЛОНОВ**

**Одни и те же задачи  
различным  
сотрудникам было  
удобно писать на  
совершенно разных  
языках. В конце концов  
эти клоны  
функциональности  
захотелось как то  
упорядочить и  
структурировать ...**

# Вавилонская башня языков



# MATLAB REPL (Read-Eval-Print-Loop)

```
< M A T L A B (R) >
Copyright 1984-2017 The MathWorks, Inc.
R2017a (9.2.0.538062) 64-bit (glnxa64)
February 23, 2017
```

```
To get started, type one of these: helpwin, helpdesk, or demo.
For product information, visit www.mathworks.com.
```

```
>> A = rand(3, 2)
```

```
A =
```

```
0.8147    0.9134
0.9058    0.6324
0.1270    0.0975
```

```
>> A'
```

```
ans =
```

```
0.8147    0.9058    0.1270
0.9134    0.6324    0.0975
```

```
>> █
```

Gavin King





Everything

Enter search request



Created by Nikolay Rychkov 22 Aug 2011 03:09    Updated by Andrey Breslav 04 Sep 2011 10:54

## KT-230 Merge with Ceylon

I propose to double forces to make one great language and not to devide community.

Comments<sup>0</sup>[History](#)[Linked Issues](#)[Similar Issues](#)[VCS Changes<sup>0</sup>](#)

Issue has no comments

Project	Kotlin
Priority	Normal <span style="background-color: #90EE90; border: 1px solid black; padding: 2px;">N</span>
Type	Task
Target versions	No Target versions
State	As Designed
Assignee	Andrey Breslav
Subsystems	Language design
Affected versions	No Affected versions
Verified (Kotlin)	No <span style="background-color: #C8A23D; border: 1px solid black; padding: 2px;"> </span>

▶ Boards<sup>1</sup>

*Episode III*

# МЕСТЬ БЕСОВ

*Ериходи III*

## **МЕСТЬ БЕСОВ**

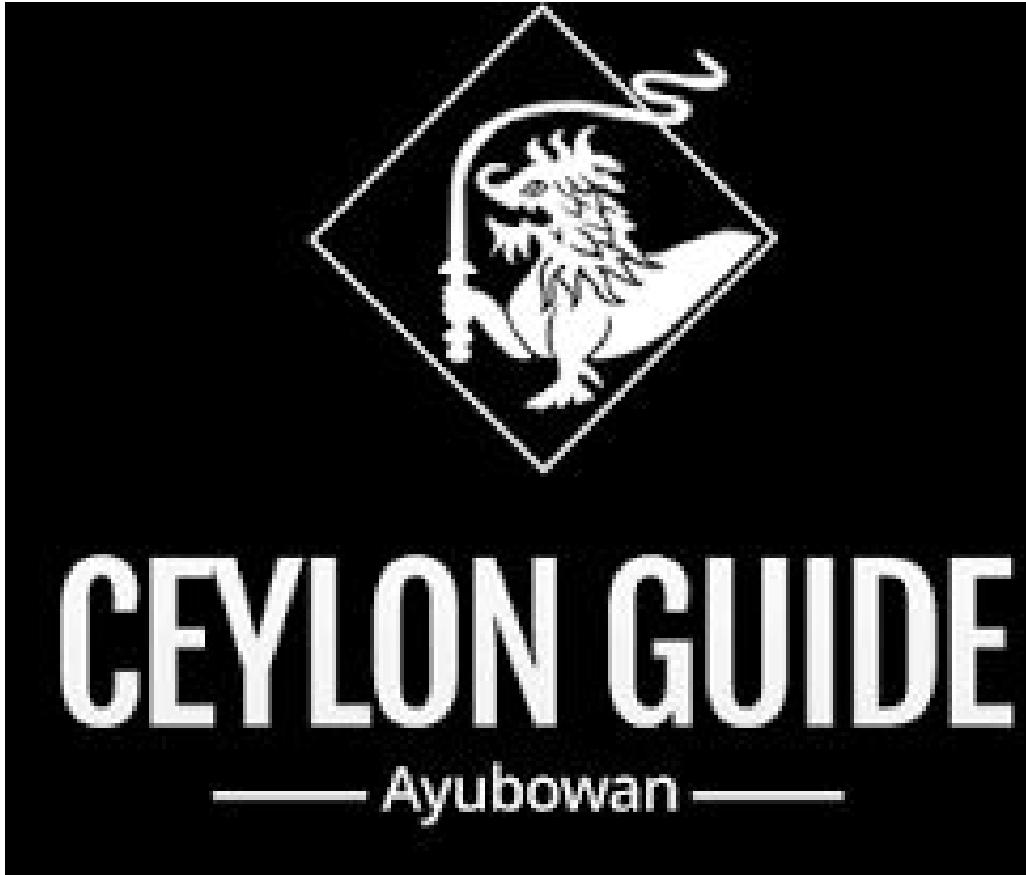
*Благодаря  
достигнутым  
результатам, удалось  
получить карт-бланш  
на использование Ceylon.*

*Однако часть  
руководства не  
понимало новых  
веяний, возникли  
некоторые трудности ...*

# Любовь математиков к форTRANовскому стилю

FOR COMMENT		CONTINUATION	FORTRAN STATEMENT					IDENTI- FICATION		
STATEMENT NUMBER			1	5	6	7	72	73	80	
C						PROGRAM FOR FINDING THE LARGEST VALUE				
C	X					ATTAINED BY A SET OF NUMBERS				
						DIMENSION A(999)				
						FREQUENCY 30(2,1,10), 5(100)				
						READ 1, N,-(A(I), I = 1,N)				
1						FORMAT (I3/(12F6.2))				
						BIGA = A(1)				
5						DO 20 I = 2,N				
30						IF (BIGA-A(I)) 10,20,20				
10						BIGA = A(I)				
20						CONTINUE				
						PRINT 2, N, BIGA				
2						FORMAT (22H1THE LARGEST OF THESE 13, 12H NUMBERS IS F7.2)				
						STOP 77777				

Документация по Ceylon  
нацелена на продвинутую аудиторию



# Трудности в нахождении взаимопонимания с программистами 1С



# Саботаж начальника отдела разработки



# Стеснение задавать вопросы в сообществе



*Episode IV*

# НОВАЯ НАДЕЖДА

*Episode IV*

## **НОВАЯ НАДЕЖДА**

**Кроме  
административных  
аспектов, были еще и  
технические аспекты. С  
технической точки  
зрения Ceylon был  
весьма и весьма  
многообещающим  
языком, весьма  
выделяющимся на  
фоне конкурентов.**

# Преимущества



- умеет почти все, что умеет Kotlin  
(пока нет Data Class, async await, Extension Functions)

Дополнительно:

- модульность
- типизация
- кортежи
- comprehensions
- синтаксис

# Union Types

```
function parse(String str) {  
    return  
        if(is Integer i=Integer.parseInt(str)) then i  
        else if(is Float f=Float.parseFloat(str)) then f  
        else if(is Boolean b=Boolean.parseBoolean(str)) then b  
        else if(str == "null") then null  
        else str;  
}
```

# Union Types

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        else if(is Boolean b=Boolean.parseBoolean(str)) then b  
        else if(str == "null") then null  
else str;  
}
```

# Union Types

```
Integer|Float|Boolean|String|Null parse(String str) {  
    return  
        if(is Integer i=Integer.parseInt(str)) then i  
        else if(is Float f=Float.parseFloat(str)) then f  
        else if(is Boolean b=Boolean.parseBoolean(str)) then b  
        else if(str == "null") then null  
        else str;  
}
```

# Intersection Types

```
interface CanSwim {  
    shared void swim() => print("I am swimming");  
}  
interface CanFly {  
    shared void fly() => print("I am flying");  
}
```

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```

# Intersection Types

```
class Duck() satisfies CanSwim & CanFly {}
```

```
class Fish() satisfies CanSwim {}
```

```
void f(CanFly & CanSwim arg) {
```

```
    arg.fly();
```

```
    arg.swim();
```

```
}
```

```
f(Duck()); //OK Duck can swim and fly
```

```
f(Fish());//ERROR = fish can swim only
```

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# Enum Types

```
abstract class Point()
    of Polar | Cartesian {}

class Cartesian(shared Float x, shared Float y)
    extends Point() {}

class Polar(shared Float radius, shared Float angle)
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# Enum Types

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# Enum Types

```
void printPoint(Point point) {  
    switch (point)  
    case (is Polar) {  
        print("r = " + point.radius.string);  
        print("theta = " + point.angle.string);  
    }  
    case (is Cartesian) {  
        print("x = " + point.x.string);  
        print("y = " + point.y.string);  
    }  
}
```

# Enum Types

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    }  
}
```

# Алиасы типов

```
interface People => Set<Person>;  
  
alias Num => Float|Integer;  
  
alias ListOrMap<Element> =>  
    List<Element>|Map<Integer, Element>;  
  
class People({Person*} people) => ArrayList<Person>(people);
```

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```

# Кортежи

```
value t = ["Str", 1, 2.3]; // [String, Integer, Float]  
  
value [str, intVar, floatType] = t;  
  
value [first, *rest] = t;  
  
value [i, f] = rest;
```

# Кортежи

```
value t = ["Str", 1, 2.3]; // [String, Integer, Float]
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```

# Конструирование коллекций

$$\{ x^2 \mid x \in \{1 \dots 25\}, \neg(x:3), x = 1 + 2k, k \in \mathbb{N} \}$$

```
val res = (1..25 step 2).filter{x -> x % 3 != 0 }.map{x -> x*x}
```

```
value res = [for(x in (1:25).by(2) ) if(x % 3 != 0) x*x];  
value res = {for(x in (1:25).by(2) ) if(x % 3 != 0) x*x};
```

```
value m = HashMap { for (i in 1..10) i -> i + 1 };
```

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```
value m = HashMap { for (i in 1..10) i -> i + 1 };
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# Непустые стримы

```
Integer max({Integer+} values) {  
    return if (is {Integer+} rest = values.rest)  
        then Math.max(values.first, max(rest))  
    else values.first;  
}  
  
max({5}); //OK, 5  
  
max({5, 7}); //OK, 7  
  
max({});//COMPILE ERROR
```

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```
Integer max({Integer+} values) {  
    return if (is {Integer+} rest = values.rest)  
        then Math.max(values.first, max(rest))  
    else values.first;  
}  
  
max({5}); //OK, 5  
  
max({5, 7}); //OK, 7  
  
max({});//COMPILE ERROR
```

# Метамодель

```
shared interface DataCollector {}

service(`interface DataCollector`)
shared class DataCollectorUserV1()
    satisfies DataCollector {}

shared void example() {
    {DataCollector*} allDataCollectorsImpls =
        `module`.findServiceProviders(`DataCollector`);
}
```

# Метамодель

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shared interface DataCollector {}
```

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service(`interface DataCollector`)  
shared class DataCollectorUserV1()  
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shared void example() {  
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# Метамодель

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shared class DataCollectorUserV1()
    satisfies DataCollector {}

shared void example() {
    {DataCollector*} allDataCollectorsImpls =
        `module` .findServiceProviders(`DataCollector`);
}
```

# Общий дизайн языка

```
[] unit = [];
[Integer] singleton = [1];
[Float,Float] pair = [1.0, 2.0];
[Float,Float,String] triple = [0.0, 0.0, "origin"];
[Integer*] cubes = [ for (x in 1..100) x^3 ];

val unit: Unit = ()
val singleton: Tuple1[Long] = new Tuple1(1)
val pair: (Double,Double) = (1.0, 2.0)
val triple: (Double,Double,String) = (0.0, 0.0, "origin")
val cubes: List[Integer] = ...
```

# Общий дизайн языка

```
[ ] unit = [];
```

```
[Integer] singleton = [1];
```

```
[Float,Float] pair = [1.0, 2.0];
```

```
[Float,Float,String] triple = [0.0, 0.0, "origin"];
```

```
[Integer*] cubes = [ for (x in 1..100) x^3 ];
```

```
val unit: Unit = ()
```

```
val singleton: Tuple1[Long] = new Tuple1(1)
```

```
val pair: (Double,Double) = (1.0, 2.0)
```

```
val triple: (Double,Double,String) = (0.0, 0.0, "origin")
```

```
val cubes: List[Integer] = ...
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# Общий дизайн языка

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[] unit = [];
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val cubes: List[Integer] = ...
```

# Мультипарадигменность

*"All lines of text in the given file."*

```
shared String[] lines(File file) {
    try (reader = file.Reader()) {
        return { reader.readLine() }
            .cycled
            .takeWhile((line) => line exists)
            .coalesced
            .sequence();
    }
}
```

# Мультипарадигменность

"All lines of text in the given file."

```
shared String[] lines(File file) {  
    try (reader = file.Reader()) {  
        return { reader.readLine() }  
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            .sequence();
    }
}
```

*Episode V*

**БАГИ НАНОСЯТ  
ОТВЕТНЫЙ УДАР**

Episode V

## БАГИ НАНОСЯТ ОТВЕТНЫЙ УДАР

Но в случае с Ceylon не все было безоблачно. К сожалению, баги не дремлют, и, кроме достоинств, пришлось столкнуться и с некоторыми проблемами, о которых тоже следует рассказать.



- HashMap HashSet 1.2.0
  - json parse 1.3.0
  - group

# HashMap (Ceylon 1.2.0)

```
value map = HashMap<String, Integer>();  
map.put("Hello", 2);  
//..  
value found = map.get("Hello"); //found = null  
value set = HashSet<Integer>();  
set.add(5);  
//..  
value foundInSet = set.contains(5); //false
```

# HashMap (Ceylon 1.2.0)

```
value map = HashMap<String, Integer>();  
map.put("Hello", 2);  
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# HashMap (Ceylon 1.2.0)

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map.put("Hello", 2);  
//..  
value found = map.get("Hello"); //found = null  
value set = HashSet<Integer>();  
set.add(5);  
//..  
value foundInSet = set.contains(5); //false
```

# Group (1.2.2)

```
value bigArray = [for (i in 1..1000000) i];
value afterGroup =
    bigArray.group( element ) => "gr" ).get("gr");
assert (exists afterGroup);
variable i = 0;
afterGroup.each( item ) {
    if (i % 100 == 0) {
        print(`i` ` now());
    }
    ++i;
});
```

# Group (1.2.2)

```
value bigArray = [for (i in 1..1000000) i];
value afterGroup =
    bigArray.group( element) => "gr" ).get("gr");
assert (exists afterGroup);
variable i = 0;
afterGroup.each( item) {
    if (i % 100 == 0) {
        print("``i`` ``now()``");
    }
    ++i;
});
```

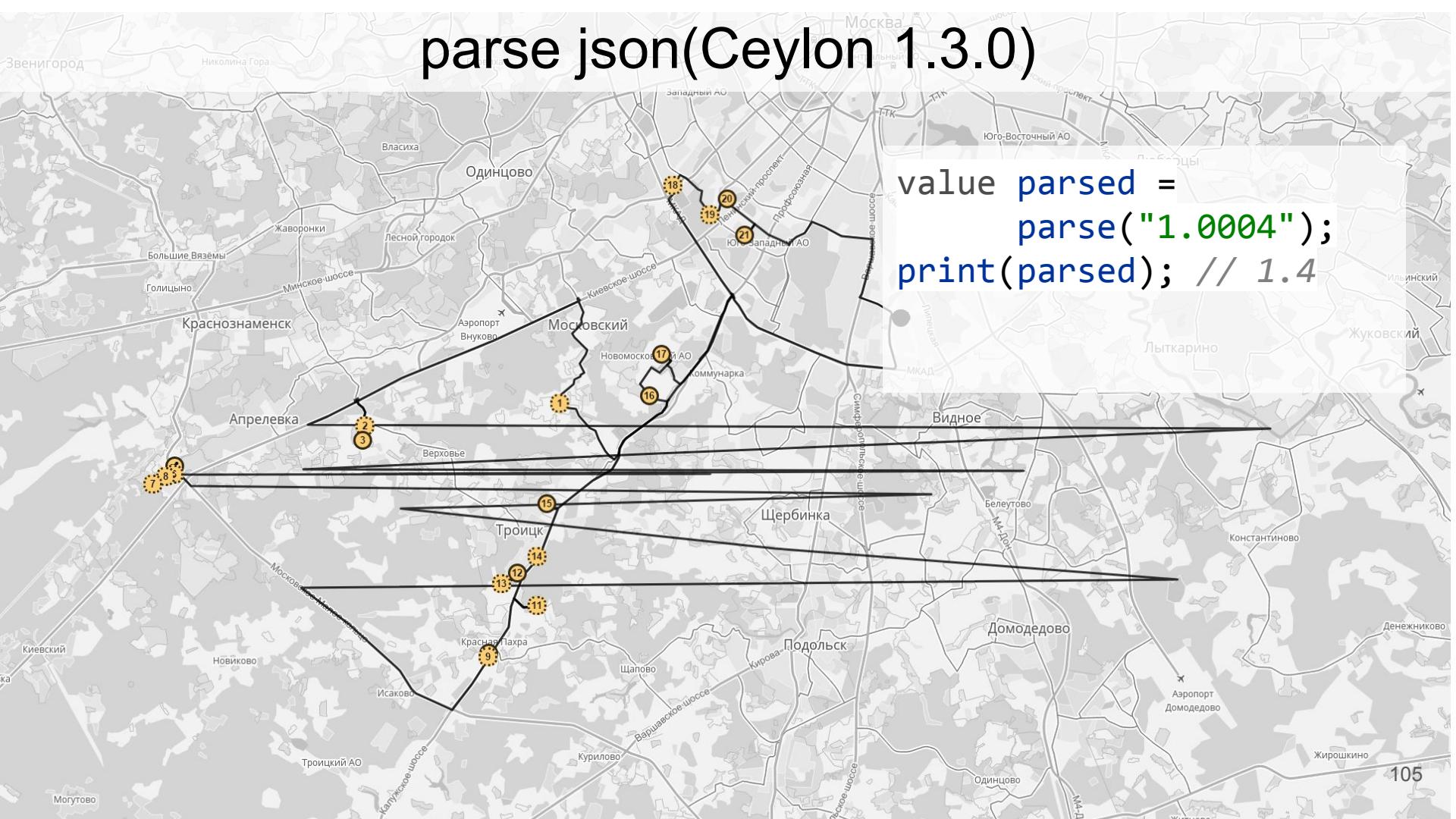
# Group (1.2.2)

```
value bigArray = [for (i in 1..1000000) i];
value afterGroup =
    bigArray.group( element ) => "gr" .get("gr");
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    if (i % 100 == 0) {
        print(` `` i `` `` now() `` ``);
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    ++i;
});
```

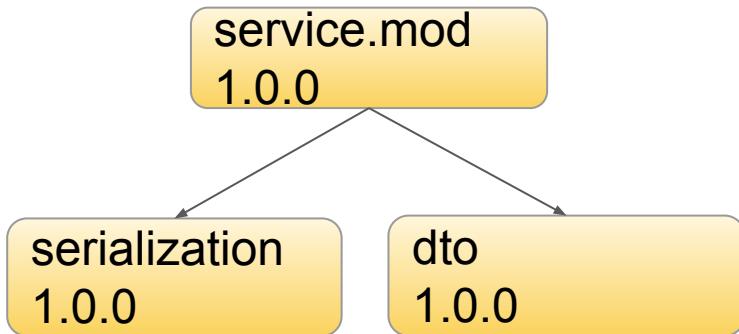
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    bigArray.group( element ) => "gr" ).get("gr");
assert (exists afterGroup);
variable i = 0;
afterGroup.each( item ) {
    if (i % 100 == 0) {
        print(``i`` ``now()``");
    }
    ++i;
});
```

# parse json(Ceylon 1.3.0)



# Сериализация



- защита модулей препятствует десериализации
- десериализация работает, если запускать с --flat-classpath

# Сериализация

```
shared class Test(  
    shared String a = "Hello",  
    shared Integer i = 100,  
    shared List<String> list =  
        ArrayList<String>{"TST"}  
) {}
```

```
<?xml version="1.0" ?><ru.serialization__test.Test:<a>Hello</a><i>100</i><list class="ceylon.collection.ArrayList"><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"><typeArguments></typeArguments><useSiteVariance></use  
SiteVariance><memoizedHash>0</memoizedHash><klass>ceylon.language.String</klass><_reified:_Element><_ceylon_collection_Mut  
ableList:_this><_reified:_Element class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_collection_MutableList:_this><_ceylon_language_List:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_List:_this><_ceylon_language_Collection:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_Collection:_this><_ceylon_language_Iterable:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_reified:_Absent  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"><typeArguments></typeArguments><useSiteVariance  
reference=".J...J._reified:_Element useSiteVariance"></useSiteVariance><memoizedHash>0</memoizedHash><klass>ceylon.language.Nu  
ll</klass><_reified:_Absent><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_Iterable:_this><_ceylon_language_Category:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"><typeArguments></typeArguments><useSiteVariance  
reference=".J...J._reified:_Element useSiteVariance"></useSiteVariance><memoizedHash>0</memoizedHash><klass>ceylon.language.O  
bject</klass><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_Category:_this><_ceylon_language_Correspondence:_this><_reified:_Key  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"><typeArguments></typeArguments><useSiteVariance  
reference=".J...J._reified:_Element useSiteVariance"></useSiteVariance><memoizedHash>0</memoizedHash><klass>ceylon.language.Int  
eger</klass><_reified:_Key><_reified:_Item class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Item><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_Correspondence:_this><_ceylon_collection_ListMutator:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_collection_ListMutator:_this><_ceylon_language_SearchableList:_this><_reified:_Element  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Class"  
reference=".J...J._reified:_Element"><_reified:_Element><_this class="ceylon.collection.ArrayList"  
reference=".J...J.><_this><_ceylon_language_SearchableList:_this><initialCapacity>0</initialCapacity><growthFactor>1.5</growthFact  
or><array><array  
class="ceylon.language.String-array"><ceylon.language.String><value>TST</value></ceylon.language.String></array><objectArray  
class="ceylon.language.String-array" reference=".J...J._array"></objectArray><size>1</size><_reifiedElement  
class="com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor$Union"><members><com.redhat.ceylon.compiler.java.runtime.model.  
TypeDescriptor_-Class  
reference=".J...J._ceylon_language_Iterable:_this _/_reified:_Absent"></com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor  
_-Class><com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor_-Class  
reference=".J...J._reified:_Element"></com.redhat.ceylon.compiler.java.runtime.model.TypeDescriptor_-Class></members></_reifiedEl  
ement><elementType>Other</elementType></array><length>1</length></list></common.serialization__test.Test>
```

*Episode VI*

# **ВОЗВРАЩЕНИЕ СЕЙЛОН**

**ВОЗВРАЩЕНИЕ CEYLON**

*Несмотря на проблемы,  
Ceylon весьма неплохо  
себя зарекомендовал*

*Было достаточно  
большое количество  
типов задач, для  
которых было важно  
пользоваться DRY  
принципом,*

*максимально*

*компактно в DSL стиле  
описывать задачи*

*предметной области. И*

*Ceylon весьма неплохо  
себя зарекомендовал*

*как язык для*

*построения DSL и*

*библиотек.*

# Совместимость с Java

```
CompletableFuture.supplyAsync(() => true);
```

```
CompletableFuture.supplyAsync(  
    object satisfies Supplier<Object> {  
        shared actual Object get() {  
            return true;  
        }  
    }));
```

```
CompletableFuture.supplyAsync(toJavaSupplier(() => true));
```

# Совместимость с Java

```
javaArrayList.stream().forEach(print);
```

```
for (entry in jhashMap.entrySet()) {  
    print(entry.key);  
}
```

Java 9 - пока не работает

```
org.jboss.modules.ModuleNotFoundException: javax.xml:7
```

# Совместимость с Java

```
shared void ceylonPrintAll([String*] data) {  
    print(data);  
}
```

```
ceylontools compile --verbose=code
```

# Совместимость с Java

```
public final class ceylonPrintAll_ {  
  
    private ceylonPrintAll_() {  
    }  
  
    public static void ceylonPrintAll(  
        final .ceylon.language.Sequential<  
            ? extends .ceylon.language.String> data) {  
        .ceylon.language.print_.print(data);  
    }  
}
```

# Совместимость с Java

```
Sequence<? extends String> tuple =  
    (Sequence<? extends String>)  
Tuple.instance(String.$TypeDescriptor$, new Object[]{  
    String.instance("Hello world")  
});  
ceylonPrintAll_.ceylonPrintAll(tuple);  
  
ceylonPrintAll(toCeylonStringTyle("Hello world"));
```

# Микросервисы

- написать hello world микросервис
- описывать Html средствами языка
- важна строгая типизация
- хотим писать как можно быстрее с нуля
- хотим использовать свои наработки

# module.ceylon

```
module helloService "1.0.0" {  
    import ceylon.http.server "1.3.3";  
    import ceylon.html "1.3.3";  
    import ourcompany.utils "1.0.0";  
}
```

# module.ceylon

```
module helloService "1.0.0" {  
    import ceylon.http.server "1.3.3";  
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# module.ceylon

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# module.ceylon

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# module.ceylon

```
module helloService "1.0.0" {  
    import ceylon.http.server "1.3.3";  
    import ceylon.html "1.3.3";  
    import ourcompany.utils "1.0.0";  
}
```

# run.ceylon

```
shared void run() {  
    value server = newServer {  
        service = (Request request, Response response) {  
            Endpoint { path = equals("/hello");  
                sendOk(response, html, Html {  
                    Body {  
                        H1 {"Hello world"}  
                    }  
                }.string));  
            };  
        };  
    };  
    server.start(SocketAddress(getMyIp(),getPort()));  
}
```

# run.ceylon

```
shared void run() {  
    value server = newServer {  
        service = (Request request, Response response) {  
            Endpoint { path = equals("/hello");  
                sendOk(response, html, Html {  
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```

# run.ceylon

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                }.string));  
            };  
        };  
    };  
    server.start(SocketAddress(getMyIp(),getPort()));  
}
```

# run.ceylon

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                    Body {  
                        H1 {"Hello world"}  
                    }  
                }.string));  
            };  
        };  
    };  
server.start(SocketAddress(getMyIp(),getPort()));  
}
```

# Распределенная задача

- миллиард заявок
- сгруппировать по году, месяцу
- подсчитать суммарные расходы
- вычисление года заявки - обычная Java функция. В ней есть if
- расходы считаем тоже формулой
- при расчете не используем пред агрегацию, индексы, все грубой силой
- уложиться за 3 секунды

# DSL для кластерных вычислений

```
executePreprocessedGroupQuery(  
    (Storage<Invoice> invoices)  
    => [noFilteringFunc<Invoice>(),  
        [yearGroup(invoices),  
         monthGroup(invoices)  
        ],  
        [sumAggregator -> expenses(invoices)]  
    ], distributedExecutorService);
```

# DSL для кластерных вычислений

```
executePreprocessedGroupQuery(  
    (Storage<Invoice> invoices)  
    => [noFilteringFunc<Invoice>(),  
        [yearGroup(invoices),  
         monthGroup(invoices)  
        ],  
        [sumAggregator -> expenses(invoices)]  
    ], distributedExecutorService);
```

# DSL для кластерных вычислений

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    ], distributedExecutorService);
```

# DSL для кластерных вычислений

```
executePreprocessedGroupQuery(  
    (Storage<Invoice> invoices)  
    => [noFilteringFunc<Invoice>(),  
        [yearGroup(invoices) -> GroupInfo(20, indexToYearFunc,  
         yearToIndexFunc(invoices)),  
         monthGroup(invoices)  
     ],  
     [sumAggregator -> expenses(invoices)]  
    ], distributedExecutorService);
```

# DSL для кластерных вычислений

```
executePreprocessedGroupQuery(  
    (Storage<Invoice> invoices)  
    => [noFilteringFunc<Invoice>(),  
        [yearGroup(invoices) -> GroupInfo(20, indexToYearFunc,  
                                         yearToIndexFunc(invoices)),  
         monthGroup(invoices) -> GroupInfo(12, monthFromIndexFunc,  
                               monthToIndexFunc(invoices))  
        ],  
        [sumAggregator -> expenses(invoices)]  
    ], distributedExecutorService);
```

*Episode VII*

# ПРОБУЖДЕНИЕ СЕЙЛОН

*Episode VII*

## **ПРОБУЖДЕНИЕ СЕЙЛОН**

*Итого, с точки зрения  
кода и читаемости Ceylon  
весьма себя неплохо  
показал на практике.  
Нужно было создавать  
современный стек  
полностью с нуля,  
поднимать CI и CD.*

В начале

- Нет CI
- Нет взаимодействия между модулями
- Ручной деплой

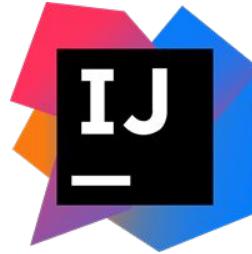




# IDE



- с самого начала
- несколько больше возможностей



- начиная с версии 1.3.0
- меньше функционала
- JetBrains часто меняет API

« 1 2 3 4 ... 13 »

## List of modules (page 2/13 of 241 modules)

ceylon.http.server	Ceylon Http Server Platform Module	1.3.3	JVM	 quintesse
ceylon.interop.browser	Ceylon Browser Interop Platform Module	1.3.3	JavaScript	 quintesse
ceylon.interop.java	Ceylon / Java Interoperability Platform Module	1.3.3	JVM	 quintesse
ceylon.interop.persistence	Ceylon Persistence Interop Platform Module	1.3.3	JVM	 quintesse
ceylon.interop.spring	Ceylon Spring Interop Platform Module	1.3.3	JVM	 quintesse
ceylon.io	Ceylon IO Platform Module	1.3.3	JVM	 FroMage
ceylon.json	Ceylon JSON Platform Module	1.3.3	JVM JavaScript	  FroMage
ceylon.language	Ceylon Language Module	1.3.3	JVM JavaScript	 FroMage
ceylon.locale	Ceylon Locale Platform Module	1.3.3	JVM JavaScript	 FroMage
ceylon.logging	Ceylon Logging Platform Module	1.3.3	JVM JavaScript	 FroMage
ceylon.math	Ceylon Math Platform Module	1.3.3	JVM	 tombentley
ceylon.net	Ceylon Network Platform Module	1.2.2	JVM	 FroMage
ceylon.numeric	Ceylon Numeric Platform Module	1.3.3	JVM JavaScript	 quintesse
ceylon.openshift	Ceylon OpenShift Platform Module	1.3.3	JVM	 FroMage

## Module info

Name	 <b>FroMage</b> / <a href="#">ceylon.io</a> Ceylon IO Platform Module	
Description	<p>This module allows you to read and write to streams, such as files, sockets and pipes.</p> <p>See the <code>ceylon.io</code> package for usage examples.</p> <p>Standard platform modules belonging to the Ceylon SDK</p>	
Category	 <b>SDK</b> The Ceylon SDK	
Last Published	Aug 21, 2017	
Stats	<b>Downloads (JVM):</b> 22918 <b>Downloads (JS):</b> 0 <b>Source downloads:</b> 4626	
Module links	<a href="#"> Home</a> <a href="#"> Code repository</a> <a href="#"> Issue tracker (118 open issues)</a> <a href="#"> Imported By</a> <a href="#"> Browse</a>	

List of published versions 



This module allows you to read and write to streams, such as files, sockets and pipes.

See the `ceylon.io` package for usage examples.

**Platform:** Java

**By:** Stéphane Épardaud

**License:** Apache Software License

## Packages

ceylon.io

This package lets you create `FileDescriptor` objects, which represent open streams, such as files, sockets, or pipes.

ceylon.io.readers

## Dependencies

### package `ceylon.io`

Values

Functions

Interfaces

Classes

This package lets you create `FileDescriptor` objects, which represent open streams, such as files, sockets, or pipes. You can read and write to those streams in synchronous or asynchronous mode, using `Buffer` objects, and you can convert bytes to `String` objects using `Charset`.

Here's how you can get a `Socket` to a remote host in a blocking way:

```
// connect to example.com on port 80
```

Finally, here's how you can read and write asynchronously to the same socket:

```
void readAndWriteAsync(String request, Socket socket) {  
    Selector select = newSelector();  
    // encode and write as we can  
    socket.writeAsync(select, stringToByteProducer(ascii, request));  
    // read, decode and print as we can  
    socket.readAsync(select, byteConsumerToStringConsumer(utf8, (String  
        // run the event loop  
        select.process();  
    }  
"
```

by("Stéphane Épardaud")

shared package ceylon.io;

```
1 import ceylon.io { Socket }
2
3 ► shared void run
4
5 }
```

## Definition of ceylon.io

» package.ceylon

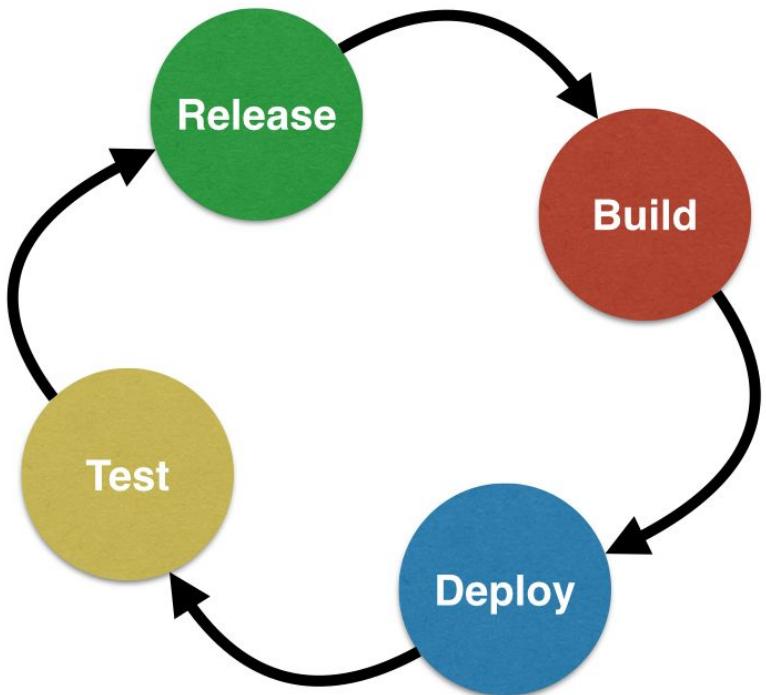
Ceylon: ceylon.io/1.3.3

"This package lets you create [[FileDescriptor]] objects which represent open streams, such as files, sockets, pipes. You can read and write bytes from and to these streams in synchronous or asynchronous mode, using [[Buffer|ceylon.buffer::Buffer]] objects, and you convert bytes to [[String]] objects using [[Charset|ceylon.buffer.charset::Charset]] objects.

Here's how you can get a [[Socket]] to a remote host in a non-blocking way:

```
// connect to example.com on port 80
value connector = newSocketConnector(SocketAddress("example.com", 80));
value socket = connector.connect();
```

# CI



## TeamCity

- Есть поддержка ceylon для ant, maven, gradle
- Написали скрипт сборки и прогонки тестов
- поставить плагин поддержки ТАР

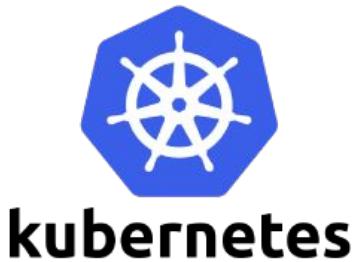
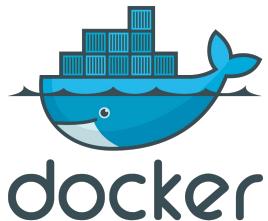
# Выход новой версии ceylon

- Выпустить новую версию библиотек с поддержкой новой версии
- Пересобрать сами проекты
- Неужели это все обязательно делать каждый раз?

# overrides.xml

```
<overrides xmlns="http://www.ceylon-lang.org/xsd/overrides">
  <set module="ceylon.language" version="1.3.3"/>
  <set module="com.redhat.ceylon.langtools.classfile"
        version="1.3.3"/>
  <set module="com.redhat.ceylon.module-resolver"
version="1.3.3"/>
    <set module="com.redhat.ceylon.model" version="1.3.3"/>
    <set module="com.redhat.ceylon.common" version="1.3.3"/>
</overrides>
```

# Технологии



GitLab CI



Infinispan

VERT.X

*Episode VIII*

# ПОСЛЕДНИЙ СЕЙЛОН

*Episoda VIII*

## **ПОСЛЕДНИЙ CEYLON**

*Перейдем к  
заключению. Сейчас  
планируется выход  
версии 1.3.4. Язык  
развивается,*

*исправляются баги.*

**Недавно Ceylon перешел  
под крыло Eclipse, что**

**дает надежду на  
безоблачное будущее.**



Say more, more clearly

HOME

LEARN

DOWNLOAD

COMMUNITY

CODE

BLOG

Blog



Feed

## Team blog

### Ceylon 1.3.3 is now available

[Gavin King](#) 21 August 2017 [release](#) [news](#) [progress](#) [1.3.3](#)

[Ceylon 1.3.3](#) is a significant minor release of the Ceylon language, with over [200 issues](#) closed. This release introduces the [restricted](#) annotation, allowing more sophisticated access control, and [else case](#) in [switch](#) statements, features full support for [npm scopes](#) and [Maven classifiers](#), allows static members of interfaces, and freely allows constructor and method overloading in Ceylon code marked `native("jvm")`.

A major goal of this release was to enable improvements to [Vert.x](#)'s Ceylon language APIs.

This is the last release of Ceylon 1.3. The next release of Ceylon will be 1.4.0, after [migration](#) of the project to the [Eclipse Foundation](#).

#### Recent posts



[Ceylon 1.3.3 is now available](#)

by Gavin King  
21 August 2017



[Ceylon to move to the Eclipse Foundation](#)

by Stéphane Épardaud & Gavin King  
21 August 2017



[Ceylon 1.3.2 is now available](#)

#### IDE Changes



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# Eclipse Ceylon

[Overview](#)    [Downloads](#)    [Who's Involved](#)    [Developer Resources](#)    [Governance](#)    [Contact Us](#)

Eclipse Ceylon consists in a number of components:

- The Ceylon distribution, which is composed of the following modules:
  - ceylon-typechecker (compiler front-end), which includes the parser, AST and type-checker
  - ceylon-model: describes a type-checked Ceylon program (this is what the type-checker outputs), and provides a

# Выводы

- Ceylon вполне применим в продакшене
- Ceylon хорошо подходит для разработки прототипов
- Ceylon легко осваивается новичками
- Ceylon показывает достаточную производительность

# Ссылки

- 1) <https://ceylon-lang.org/>
- 2) <https://habrahabr.ru/post/330412/>
- 3) <https://habrahabr.ru/post/330796/>

# Q & A

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@MikhailMalyuti2