

This guide assumes that you have an up to date image of the Operating System for the Raspberry Pi, which will mean you are able to use Python 3 to talk to Minecraft and all of the files will be located in the correct places. If you run in to problems, please refer to the Getting Started Guide for Teachers which contains much more detailed instructions about how to get started.

## How to Download the Files

1. From the GeoCraft Website, choose the resource pack that you wish to use.
2. Download the zip file.
3. Copy it on to a pen drive.
4. Put the pen drive into the Raspberry Pi.
5. Click on Okay when asked about opening in the file manager.
6. Copy the zip file onto the Raspberry Pi's Desktop.
7. Right click and unzip the file.
8. Follow the steps in the next section.

## On the first go

1. Go into the folder you unzipped previously by double clicking on it.
2. In the folder, find the Maps folder, and go into that folder.
3. Find the file called ResetGeoCraftMaps.py.
4. Right click on the file.
5. Select Properties.
6. Click on the Tab marked Permissions.
7. Click on the options to the right of the word Execute.
8. Select the word Anyone from the list.
9. Click Okay.
10. Move on to the next section now.

## After the first go

1. Make sure that Minecraft is not running a map at the moment (Quit to title if it is).
2. Double click on the file called ResetEdinburghMaps.py.
3. In the window which pops up select Execute not Execute in terminal.
4. When the new window opens, read the warning and click the button if you wish to proceed.
5. This will place a clean version of the map you've downloaded into the right place for Minecraft to find it.
6. It will replace any existing copies of the map with new ones, and thus erase any changes you've made to the map in Minecraft.