



# Riftbound Player and Event Management Guide

## OVERVIEW

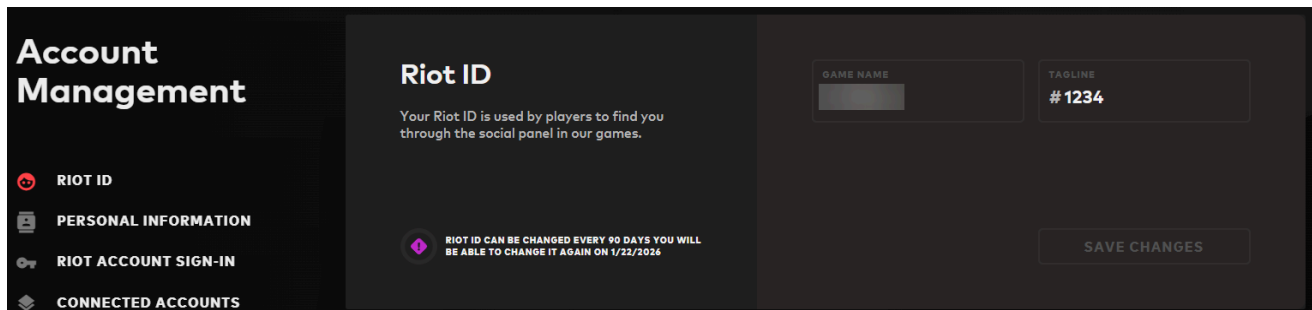
Riftbound Origins releases on October 31st, 2025! Here's a detailed overview of how to manage your players and events in the [Carde.io](https://carde.io) dashboard. If you don't already have it bookmarked, you can access your events here: <https://riftbound.carde.io/admin/events>

## PLAYER REGISTRATION

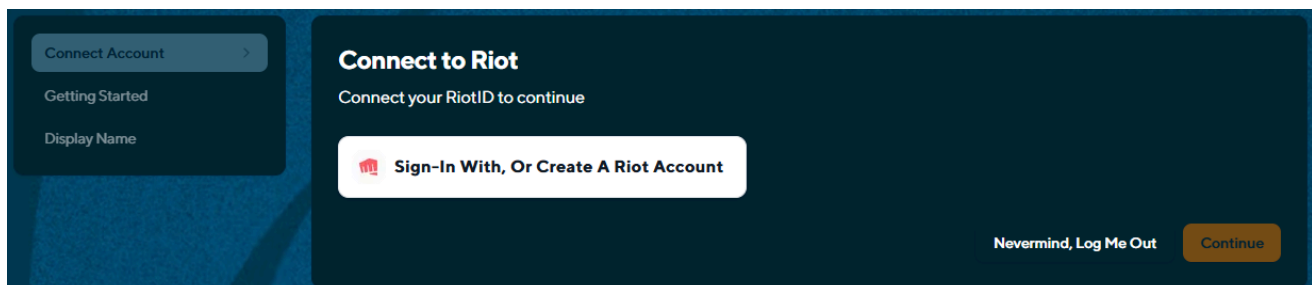
### Key Information

To make this process easier, **we recommend players create a Riot account before starting this setup** if they don't already have one.

- Ensure that your Riot account has both a display Game Name and Tagline assigned (players can set this up through <https://account.riotgames.com/>)



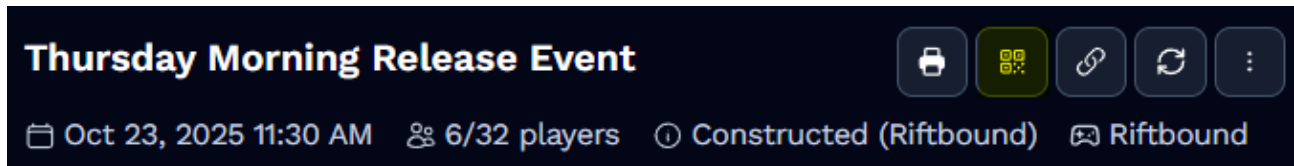
- All players must **also** have a Carde.io account, and can create one at <https://locator.riftbound.uvsgames.com/events> if they don't have one.
- Players must connect their Riot account to their Carde.io account to participate in Riftbound events (they will be prompted to do so when logging in for the first time).



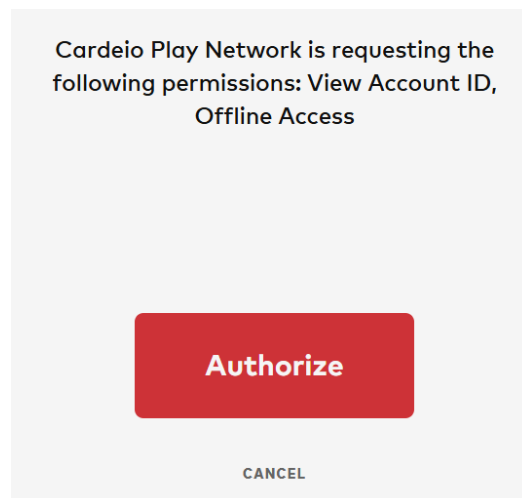


## Creating a Carde.io Account and Linking Your Riot Account

1. Players should go to the <https://locator.riftbound.uvsgames.com/events> and click **"Login"** in the top-right corner.
  - a. You can also provide a QR Code to your event from inside the event in Carde.io:



2. If they already have a Carde.io account from another game, simply log in.
  - a. If not, click **"Sign Up"** and complete registration. They'll need to verify their account via the email sent to them.
3. After logging in and verifying their email, the player will be prompted with a screen asking them to **"Sign In With or Create a Riot Account."** **This is necessary to play.**
4. If they already have a Riot account, simply log in using their Riot credentials.
5. If they don't, create a new Riot account through the prompt.
  - a. Make sure the player sets up a Game Name and Tagline # in their Riot Account settings in order for them to link their account successfully (see first page).
6. Once logged in, they'll be asked to authorize the connection between their Riot and Carde.io accounts. Click **"Authorize"**.



7. When they return to the Carde.io site, they will be asked to enter some personal information (if they have not already). Once they submit, the process is complete!
8. The player will now be able to hit **"Join"** on your event page, or will be ready to be manually entered into your event via the Carde.io dashboard!