



The Elder Scrolls V

SKYRIM®

VR

MATURE 17+



Bethesda



SEE IMPORTANT HEALTH AND SAFETY WARNINGS IN THE SYSTEM SETTINGS MENU.

GETTING STARTED

PLAYSTATION®4 SYSTEM

STARTING A GAME: Before use, carefully read the instructions supplied with the PlayStation®4 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Press the power button on the PlayStation®4 system to turn the system on. The power indicator blinks blue, and then turns white. Insert THE ELDER SCROLLS V: SKYRIM VR disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PlayStation®4 system home screen, and then press the  button. Refer to this manual for information on using the software.

QUITTING A GAME: Press and hold the  button, and then select [Close Application] on the screen that is displayed.

RETURNING TO THE HOME SCREEN FROM A GAME: To return to the home screen without quitting a game, press the  button. To resume playing the game, select it from the content area.

REMOVING A DISC: Press the eject button after quitting the game.



TROPHIES: Earn, compare and share trophies by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.

TECHNICAL AND CUSTOMER SUPPORT

For technical and customer support please visit **HELP.BETHESDA.NET**.

For help requests by mail please send all correspondence to:

BETHESDA SOFTWARES, 101 SCHILLING ROAD, SUITE 20, HUNT VALLEY, MD 21031 US

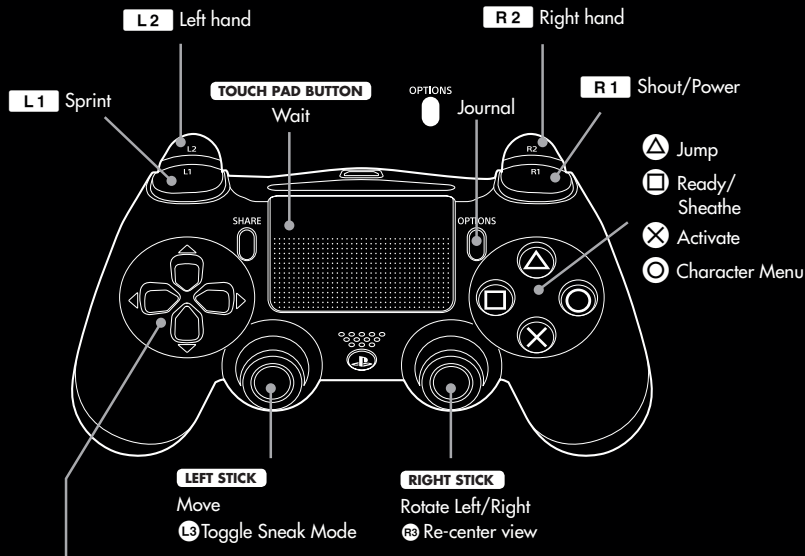
For warranty claims, please return the product to the point of purchase, along with any proof of purchase. If you are outside the United States, you may mail your Game disc and packaging to the above address, and be sure to include the following required items:

- All Purchased Items
- Dated Proof of Purchase
- Brief Description of Error or Defect
- Return Address

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GAME CONTROLS

DUALSHOCK®4 CONTROLLER



Favorites

↑/↓ to use, **L2** / **R2** to Equip

←/→ to Quick Key

GAME CONTROLS

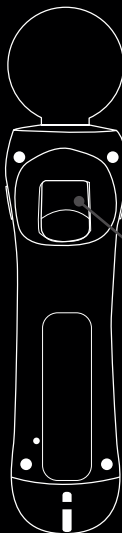
PLAYSTATION® MOVE MOTION CONTROLLER

LEFT CONTROLLER

- BUTTON:
Open Journal
- △ BUTTON:
Open Character Menu
- × BUTTON:
Toggle sheathe
- BUTTON:
Open Favorites Menu



- MOVE BUTTON:**
Teleport movement mode:
Hold to view teleport preview,
release to teleport.
- Direct movement mode:*
Hold to move
Double tap and hold to sprint



- T BUTTON (TRIGGER):**
Identical to right controller except
doesn't rock/release arrows

NOTE: Left and right controls can be swapped in-game with the Main Hand option.

RIGHT CONTROLLER

□ BUTTON:
Use shout/power

△ BUTTON:
Direct Movement mode: Jump (press)
Toggle sneak (hold)

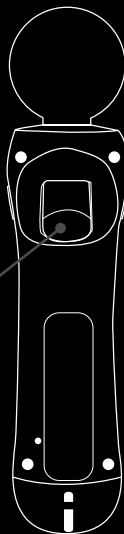
× BUTTON:
Rotate Left

○ BUTTON:
Rotate Right



MOVE BUTTON:

Interact
Press and hold to grab



T BUTTON (TRIGGER):

- Unsheathe weapon or ready Spell
- Cast equipped Spell
- Hold while swinging melee weapons to power attack.
- *Bow & Arrow:*
Hold to nock arrow, pull back, then release to fire.
- *In Menus:*
Hold and drag to change menu options

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Warranty claims must be made to the retailer from whom you purchased the Game. You must return the Game to your retailer during the Warranty Period, together with a copy of the original sales receipt and an explanation of the difficulty you are experiencing with the Game. At its option, the retailer may either repair or replace the Game. Any replacement Game will be warranted for the remainder of the original Warranty Period or 30 days, whichever is longer. Bethesda Softworks' and its licensors' and suppliers' entire liability and your exclusive remedy shall be, at the retailer's option, the repair or replacement of the Game that does not meet this Limited Warranty and is properly returned to the retailer. Outside the United States, neither of these remedies nor any product support services are available without proof of purchase from an authorized international source.

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